

Contact

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Email dogus.yigit4@gmail.com

Education

Game Programmer Futuregames Warsaw

Electrical Electronics Engineer
Girne American University
Graduated in 2022

Expertise / Interests

- Unreal Engine
- C++
- Unity
- C#
- Perforce
- Github
- Jira
- Miro
- Autodesk
- Vr / Ar
- Fps / Mmorpg

Language

English

Turkish

CURRICULUM VITAE

Game Programmer

I have a strong base in problem-solving, logical thinking, and time management. Faced with a challenge, I love to address it from an analytical point of view and show a sincere determination to getting things sorted. I am in equal measure comfortable working with others and executing tasks single-handedly. Most importantly, I pride myself in bringing a unique touch to each assignment, regardless of whether it is a joint project requiring teamwork effort or an individual task to be accomplished alone.

Personal Information

Name: Doğuş Yiğit Elmalı

Address: Warsaw, Poland

Experience

O September 2024 - Ongoing

Futuregames Warsaw

Game Programmer

I've gained hands-on experience beyond traditional classroom learning. My journey involves tackling both individual assignments and collaborative game development projects under tight deadlines. Through these challenges, I've mastered efficient time management, consistently delivered flawless results, and learned how to work independently as well as synergize with a team when the situation calls for it.

March 2024 - August 2024

Yönetilen Bilgi Sistemleri A.Ş. I ISTANBUL

Web Developer

I contributed to web development by working on both frontend and backend coding. I was involved in creating projects from scratch, as well as enhancing and modifying existing ones. This included designing user interfaces and ensuring the seamless integration of various components to deliver high-quality web solutions.

Links

Portfolio



<u>LinkedIn</u>



<u>Github</u>

