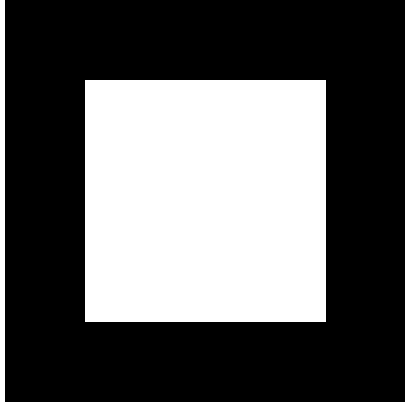


1-bit 10x10 image



2-bit 10x10 image with color key mask

