

# DATA STRUCTURE AND ALGORITHM

## CLASS 8

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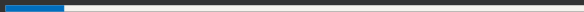


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1. Graph

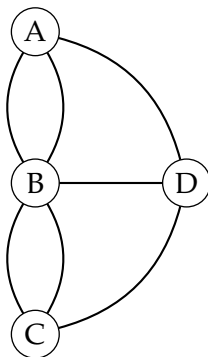
2. Graph Representation

GRAPH



# First use of Graph

- Euler used graph to solve the Königsberg bridge problem in 1736
- “Starting at some land area, is it possible to return to the starting point after walking across each of the bridges exactly once?”

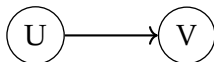


# Definitions and Notations

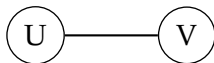
- **Notation:**  $G = (V, E)$
- $V$  is the vertex set. Ex.  $V = \{0, 1, 2, 3\}$ 
  - Vertices are also called nodes and points
- $E$  is the edge set. Ex.  $E = \{(0, 1), (1, 3), (2, 3), (0, 2)\}$ 
  - Each edge connects two different vertices
  - Edges are also called arcs and lines

# Directed and Undirected Graphs

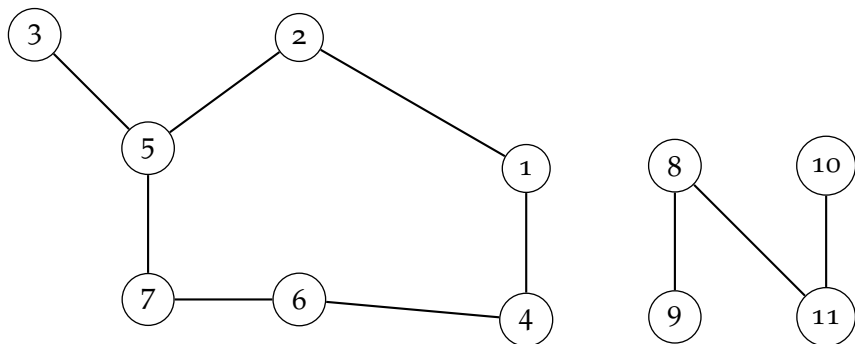
- Directed Edge has an *Orientation*  $\langle u, v \rangle$ 
  - Directed graph (Digraph) = Every Edge has an orientation



- Undirected edge has no *Orientation*  $(u, v)$ 
  - Undirected graph = No oriented edge

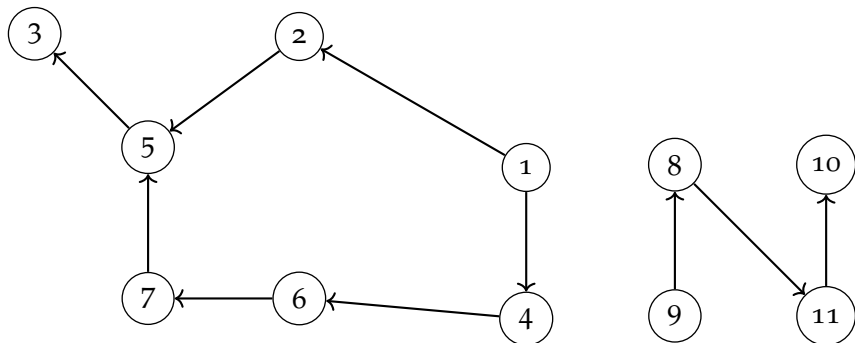


# Undirected Graph



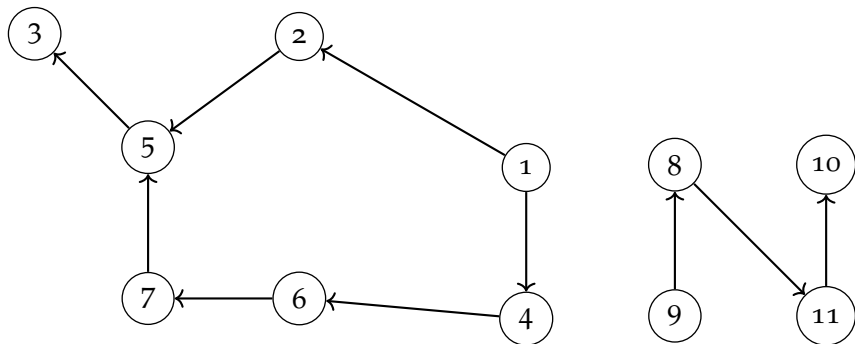
- $V = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11\}$
- $E = \{(1, 2), (1, 4), (2, 5), (4, 6), (3, 5), (5, 7), (6, 7), (8, 9), (8, 11), (10, 11)\}$

# Directed Graph





# Directed Graph

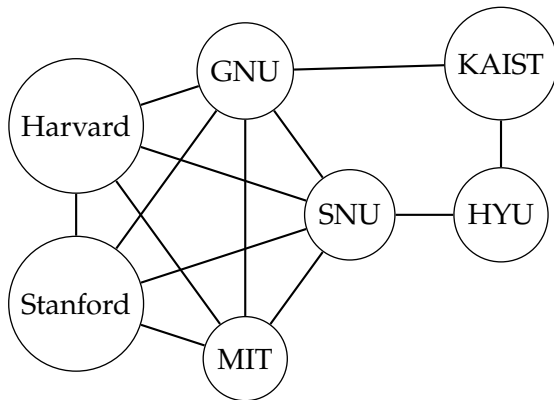


- $V = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11\}$
- $E = \{ \langle 1, 2 \rangle, \langle 1, 4 \rangle, \langle 2, 5 \rangle, \langle 4, 6 \rangle, \langle 5, 3 \rangle, \langle 6, 7 \rangle, \langle 7, 5 \rangle, \langle 8, 9 \rangle, \langle 8, 11 \rangle, \langle 11, 10 \rangle \}$

# Applications

## Communication Network

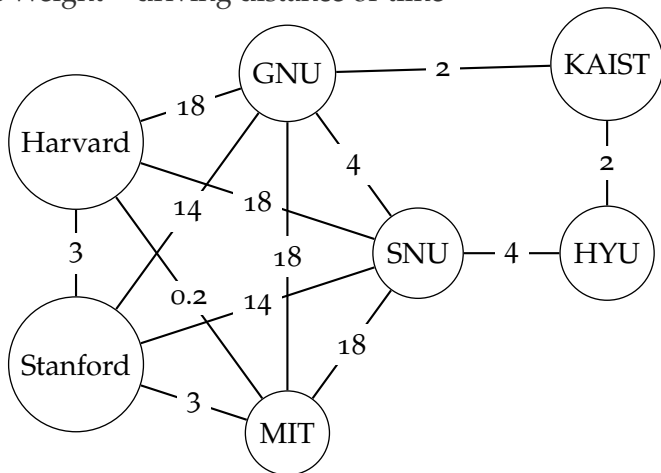
- Vertex = University
- Edge = Communication link



# Applications

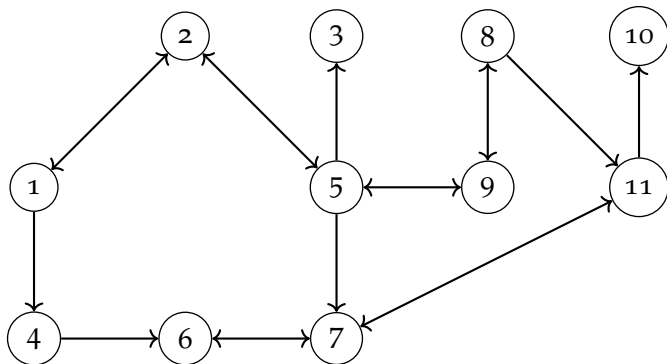
## Driving Distance/Time Map

- Vertex = City
- Edge Weight = driving distance or time



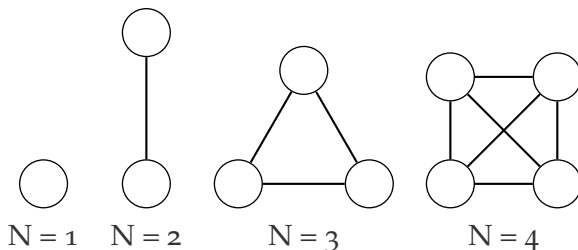
# Applications

Some streets are one way



# Complete Undirected Graph

- A graph that has the maximum number of edges
- A graph that has all possible edges



# Number of Edges in Undirected Graph

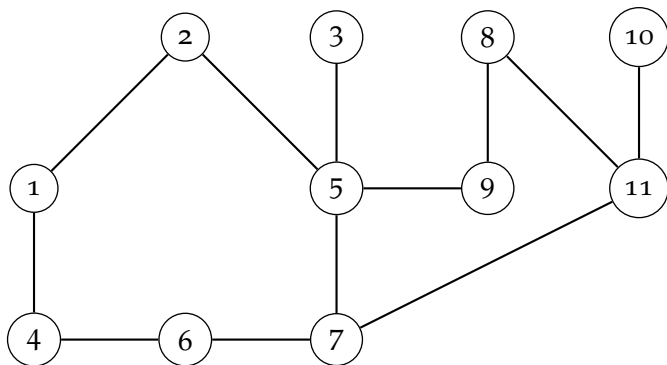
- Each edge is of the form  $(u, v)$ , and  $u \neq v$
- Number of such pairs in an  $n$  vertex graph is  $n(n - 1)$ .
- Since edge  $(u, v)$  is the same as edge  $(v, u)$ , the number of edges in a complete undirected graph is  $\frac{n(n-1)}{2}$ .
- Number of edges in an undirected graph is  $\leq \frac{n(n-1)}{2}$ .

# Number of Edges in Directed Graph

- Each edge is of the form  $\langle u, v \rangle, u \neq v$ .
- Number of such pairs in an  $n$  vertex graph is  $n(n - 1)$ .
- Since edge  $\langle u, v \rangle$  is not the same as edge  $\langle v, u \rangle$ , the number of edges in a complete directed graph is  $n(n - 1)$ .
- Number of edges in a directed graph is  $\leq n(n - 1)$ .

# Vertex Degree

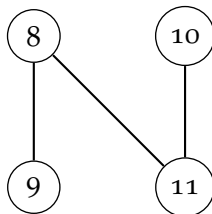
- **Vertex Degree** is the number of edges incident to that vertex
- $\text{Degree}(2) = 2$ ,  $\text{Degree}(5) = 3$ ,  $\text{Degree}(3) = 1$ ,





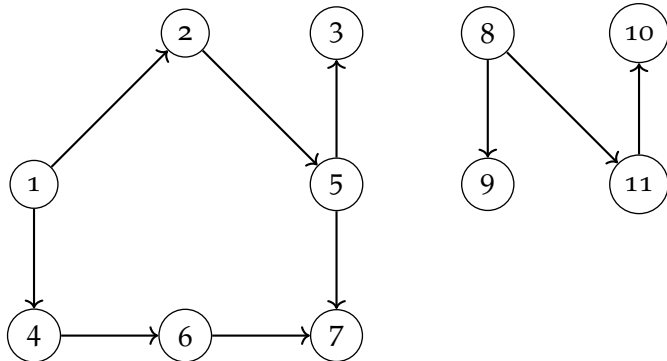
# Sum of Vertex Degrees

- **Sum of Vertex Degrees** is  $2 \times e$ , where  $e$  is number of edges



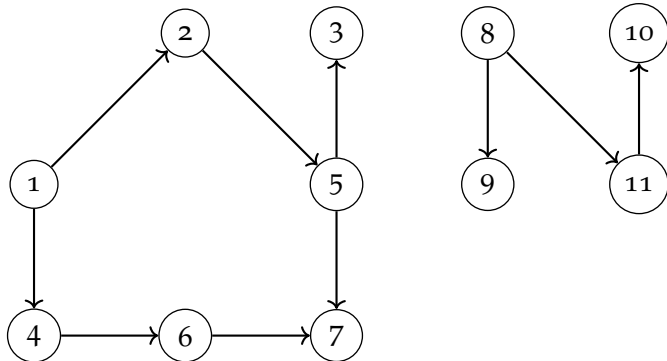
# In-Degree of a Vertex

- In-degree of a vertex is the number of incoming edges
- $\text{In-degree}(2) = 1, \text{in-degree}(8) = 0$



# Out-Degree of a Vertex

- Out-degree of a vertex is the number of outbound edges
- $\text{Out-degree}(2) = 1$ ,  $\text{out-degree}(8) = 2$



# Sum of In- and Out-Degrees

- Each edge contributes 1 to the in-degree of some vertex and 1 to the out-degree of some other vertex
- Sum of in-degree = sum of out-degree =  $e$ , where  $e$  is the number of edges in the directed graph

# Other Definitions

- **Graph:**  $G = (V, E)$
- If  $G$  is undirected graph and  $(u, v)$  is an edge of  $G$ , then
  - $u$  and  $v$  are **adjacent**
  - $(u, v)$  is **incident**(부속/교차) on vertices  $u$  and  $v$
- If  $G$  is directed graph and  $\langle u, v \rangle$  is an edge of  $G$ , then
  - $u$  is **adjacent** to  $v$
  - $v$  is **adjacent** from  $u$
  - the edge  $\langle u, v \rangle$  is incident to  $u$  and  $v$
- Path from  $u$  to  $v$
- **Simple path** : a path in which all vertices, except possibly the first and the last, are distinct (repeats no vertices)
- **Cycle** : a simple path in which the first and the last vertices are the same

# GRAPH REPRESENTATION

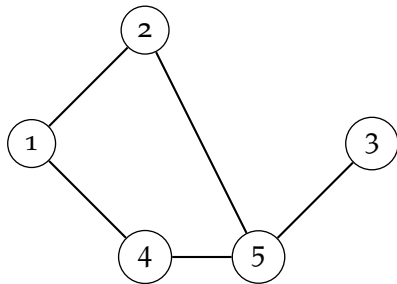
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# Graph Representation

- Adjacency Matrix
- Adjacency Lists
  - Linked Adjacency Lists
  - Array Adjacency Lists

# Adjacency Matrix

- $n \times n$  matrix with 0 and 1 representing the incidents, where  $n = \#$  of vertices
- $A(i, j) = 1$  iff  $(i, j)$  is an edge

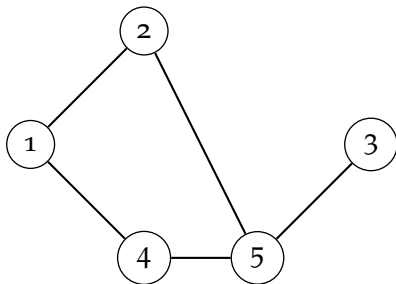


	1	2	3	4	5
1	0	1	0	1	0
2	1	0	0	0	1
3	0	0	0	0	1
4	1	0	0	0	1
5	0	1	1	1	0



# Properties of Adjacency Matrix

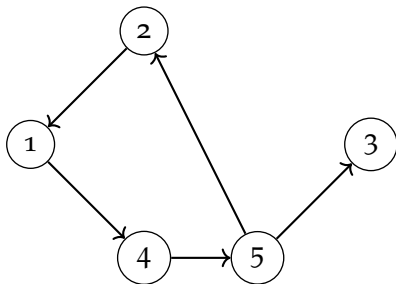
- Diagonal entries are zero
- Adjacency matrix of an undirected graph is symmetric
  - $A(i, j) = A(j, i)$  for all  $i$  and  $j$



	1	2	3	4	5
1	0	1	0	1	0
2	1	0	0	0	1
3	0	0	0	0	1
4	1	0	0	0	1
5	0	1	1	1	0

# Adjacency Matrix for Directed Graph

- Diagonal entries are zero
- Adjacency matrix of a directed graph need not be symmetric



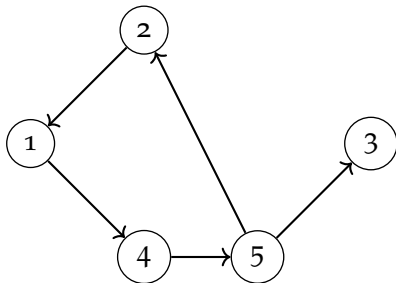
	1	2	3	4	5
1	0	1	0	1	0
2	1	0	0	0	1
3	0	0	0	0	1
4	1	0	0	0	1
5	0	1	1	1	0

# Properties of Adjacency Matrix

- $n^2$  bits of space is required
- For an undirected graph, may store only lower or upper triangle (exclude the diagonal)
  - $\frac{n(n-1)}{2}$  bits
- $O(n)$  time to find vertex degree and/or vertices adjacent to a give vertex

# Adjacency Lists

- Adjacency list for vertex  $i$  is a linear list of vertices adjacent from vertex  $i$ .
- An array of  $n$  adjacency lists.



$\text{AdjList}[1] = (2, 4)$

$\text{AdjList}[2] = (1, 5)$

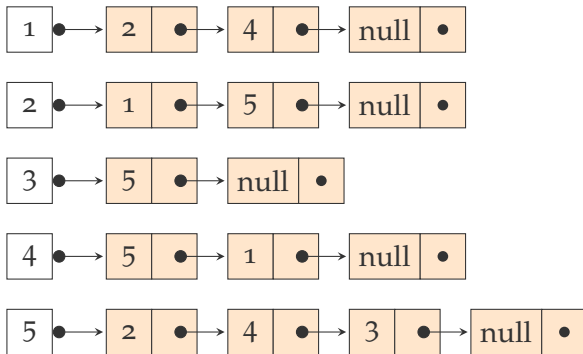
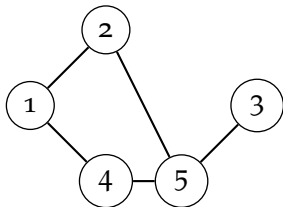
$\text{AdjList}[3] = (5)$

$\text{AdjList}[4] = (5, 1)$

$\text{AdjList}[5] = (2, 4, 3)$

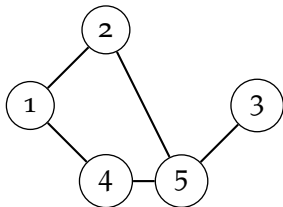
# Linked Adjacency Lists

- Each adjacency list is a chain
  - Array length =  $n$
  - # of chain nodes =  $2e$  (undirected graph)
  - # of chain nodes =  $e$  (directed graph)



# Linked Adjacency Lists

- Each adjacency list is an array list
  - Array length =  $n$
  - # of chain nodes =  $2e$  (undirected graph)
  - # of chain nodes =  $e$  (directed graph)



1	2	4	
2	1	5	
3	5		
4	5	1	
5	2	4	3

# Weighted Graphs

- Cost Adjacency Matrix
  - $C(i, j)$  = cost of edge  $(i, j)$
- Each list element of adjacency lists is a pair (Adjacent vertex, Edge weight)