uHome



Content



02 SCOPE



04CURRENT PROGRESS

05 PROBLEM

06
FUTURE PLAN



Objective(1)

- To develop a platform that can support the use of IoT devices in the home environment including adding, removing and managing iot devices
- To develop a mobile application to control the IoT devices in a smart home.
- To integrate the uHome platform with IoT devices including camera, beacons and lights.

Objective(2)

- To use Beacons in order to trigger events.
- To use the data from other sources in order to automate the house based on their profile.
 - Retrieve data from device that connect through the internet connection.
 - Collect data from the internet for weather forecast and sunrise and sunset time.
 - Store the data on a cloud server.

Scope

- An Android mobile application with Kotlin programming that can control smart home devices.
- Control electronic devices such as LEDs light bulbs, Alexa and Bluetooth enabled-devices.
- Trigger events according to the user activities.
- A platform serving as a backbone for the IoT devices that can be controlled by the mobile application.



Expected result

- A user friendly dashboard on Android mobile application.
- The application can control all the smart home devices.
- The smart home devices which trigger the users' activities and respond to the specific task.



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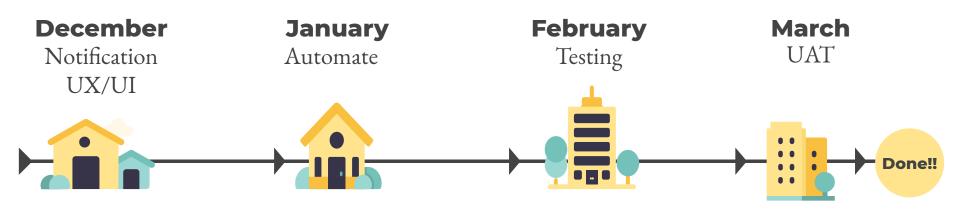
rrent	1	Task	To do	In progress	Note	Done
	2	Platform support IoT				
	3	- Add			Add device and user to database	
	4	- Remove			Delete device from database	
	5	- Manage		10		
	6	Mobile app (Android)				
	7.	- Control IoT			Can communicate with beacon	
	8	- User profile				
	9	- User friendly dashboard				
	10	Integrate platform				
	11	- Beacon			Start/stop timer with backend and mibile	
	12	- Light bulb			Internet connection	
	13	- Alexa			Internet connection	
	14	Automate				
	15	- Beacon set timer				
	16	- Retrieve data via internet				
	17	- Store data on cloud server				
	18	- Notification				
	19	- Collect data such as sunset/sunrise				
	20	Backend as backbone				
	21	- Control mobile app				
	22	Web app				
	23	- Add			Can send information to backend to add to database	
	24	- Remove			Click at device box to delete	
	25	- Set up			Need api with list of things we can set	
	26	- Activate			Can enable-disable devices	2
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Problems

- Internet connection
 - Get rid of proxy
- Restriction of different devices
 - Compile with their regulation
- Difference in SDK level
 - Update
- Limited access of free-version database
- Difference in environment of emulator and actual devices

Future Plan



THANKS

