Classe Matriz

0.1

Generated by Doxygen 1.8.11

Contents

Index

1	Clas	s Index			1
	1.1	Class I	ist		. 1
2	File I	Index			3
	2.1	File Lis	t		. 3
3	Clas	s Docui	mentation	1	5
	3.1	Matriz	Class Refe	erence	. 5
		3.1.1	Detailed	Description	. 5
		3.1.2	Construc	ctor & Destructor Documentation	. 5
			3.1.2.1	Matriz(int nlin=0, int ncol=0)	. 5
			3.1.2.2	~Matriz()	. 6
			3.1.2.3	Matriz(Matriz &m)	. 6
		3.1.3	Member	Function Documentation	. 6
			3.1.3.1	operator()(int i, int j)	. 6
			3.1.3.2	operator*(float a)	. 6
			3.1.3.3	operator+(const Matriz &m)	. 6
			3.1.3.4	operator=(const Matriz &m)	. 6
			3.1.3.5	print(void)	. 6
			3.1.3.6	rand(void)	. 6
		3.1.4	Friends A	And Related Function Documentation	. 6
			3.1.4.1	operator*	. 6
4	File I	Docume	entation		7
	4.1	main.c	pp File Re	eference	. 7
		4.1.1	Function	Documentation	. 7
			4.1.1.1	main()	. 7
	4.2	matriz.	cpp File R	Reference	. 8
		4.2.1	Function	Documentation	. 8
			4.2.1.1	operator*(float a, const Matriz &m)	. 8
	4.3	matriz.	h File Refe	erence	. 8

9

Class Index

4	4	0	lace	Liat
			ıacc	LICT

Here are the classes, structs,	unions and interfaces	with brief descriptions:
--------------------------------	-----------------------	--------------------------

Matriz

Serve	para realizar o	peracoes matriciais																			5
-------	-----------------	---------------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	---

2 Class Index

File Index

2.1 File List

Here is a list of all files with brief descriptions:

main.cpp						 				 	 													7
matriz.cpp						 				 	 													8
matriz.h .						 				 	 													8

File Index

Class Documentation

3.1 Matriz Class Reference

The Matriz class serve para realizar operacoes matriciais.

```
#include <matriz.h>
```

Public Member Functions

- Matriz (int nlin=0, int ncol=0)
 - Matriz eh o construtor da classe.
- ∼Matriz ()
- Matriz (Matriz &m)
- float & operator() (int i, int j)
- Matriz operator+ (const Matriz &m)
- Matriz operator= (const Matriz &m)
- void rand (void)
- void print (void)
- Matriz operator* (float a)

Friends

• Matriz operator* (float a, const Matriz &m)

3.1.1 Detailed Description

The Matriz class serve para realizar operacoes matriciais.

A classe Matriz realiza operacoes de soma, subtracao, igualdade, multplicacao, e sobrecarga de outros operadores

3.1.2 Constructor & Destructor Documentation

```
3.1.2.1 Matriz::Matriz ( int nlin = 0, int ncol = 0 )
```

Matriz eh o construtor da classe.

6 Class Documentation

Parameters

nlin	recebe o numero de linhas
ncol	recebe o numero de colunas

O construtor da classe cria uma matriz com nlin x ncol elementos

```
3.1.2.2 Matriz::\simMatriz ( )
```

3.1.2.3 Matriz::Matriz (Matriz & m)

3.1.3 Member Function Documentation

```
3.1.3.1 float & Matriz::operator() ( int i, int j )
```

3.1.3.2 Matriz Matriz::operator* (float a)

3.1.3.3 Matriz Matriz::operator+ (const Matriz & m)

3.1.3.4 Matriz Matriz::operator= (const Matriz & m)

3.1.3.5 void Matriz::print (void)

3.1.3.6 void Matriz::rand (void)

3.1.4 Friends And Related Function Documentation

3.1.4.1 Matriz operator* (float a, const Matriz & m) [friend]

The documentation for this class was generated from the following files:

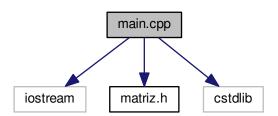
- matriz.h
- matriz.cpp

File Documentation

4.1 main.cpp File Reference

```
#include <iostream>
#include "matriz.h"
#include <cstdlib>
```

Include dependency graph for main.cpp:



Functions

• int main ()

4.1.1 Function Documentation

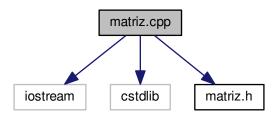
```
4.1.1.1 int main ( )
```

8 File Documentation

4.2 matriz.cpp File Reference

```
#include <iostream>
#include <cstdlib>
#include "matriz.h"
```

Include dependency graph for matriz.cpp:



Functions

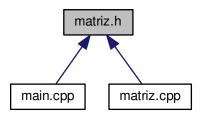
• Matriz operator* (float a, const Matriz &m)

4.2.1 Function Documentation

4.2.1.1 Matriz operator* (float a, const Matriz & m)

4.3 matriz.h File Reference

This graph shows which files directly or indirectly include this file:



Classes

• class Matriz

The Matriz class serve para realizar operacoes matriciais.

Index

```
{\sim} \text{Matriz}
     Matriz, 6
main
     main.cpp, 7
main.cpp, 7
     main, 7
Matriz, 5
     \simMatriz, 6
     Matriz, 5, 6
     operator*, 6
     operator(), 6
     operator+, 6
     operator=, 6
     print, 6
     rand, 6
matriz.cpp, 8
     operator*, 8
matriz.h, 8
operator*
     Matriz, 6
     matriz.cpp, 8
operator()
     Matriz, 6
operator+
     Matriz, 6
operator=
     Matriz, 6
print
     Matriz, 6
rand
```

Matriz, 6