

8VC Venture Cup 2017 - Final Round

A. Pavel and barbecue

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

Pavel cooks barbecue. There are n skewers, they lay on a brazier in a row, each on one of n positions. Pavel wants each skewer to be cooked some time in every of n positions in two directions: in the one it was directed originally and in the reversed direction.

Pavel has a plan: a permutation p and a sequence $b_1, b_2, ..., b_n$, consisting of zeros and ones. Each second Pavel move skewer on position i to position p_i , and if b_i equals 1 then he reverses it. So he hope that every skewer will visit every position in both directions.

Unfortunately, not every pair of permutation p and sequence b suits Pavel. What is the minimum total number of elements in the given permutation p and the given sequence b he needs to change so that every skewer will visit each of 2n placements? Note that after changing the permutation should remain a permutation as well.

There is no problem for Pavel, if some skewer visits some of the placements several times before he ends to cook. In other words, a permutation p and a sequence b suit him if there is an integer k ($k \ge 2n$), so that after k seconds each skewer visits each of the 2n placements.

It can be shown that some suitable pair of permutation p and sequence b exists for any n.

Input

The first line contain the integer n ($1 \le n \le 2 \cdot 10^5$) — the number of skewers.

The second line contains a sequence of integers $p_1, p_2, ..., p_n$ ($1 \le p_i \le n$) — the permutation, according to which Pavel wants to move the skewers.

The third line contains a sequence $b_1, b_2, ..., b_n$ consisting of zeros and ones, according to which Pavel wants to reverse the skewers.

Output

Print single integer — the minimum total number of elements in the given permutation p and the given sequence b he needs to change so that every skewer will visit each of 2n placements.

Examples

input	
4 4 3 2 1 0 1 1 1	
output	
2	

input	
3 2	
output	
1	

Note

In the first example Pavel can change the permutation to 4, 3, 1, 2.

In the second example Pavel can change any element of b to 1.

B. Travel Card

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

A new innovative ticketing systems for public transport is introduced in Bytesburg. Now there is a single travel card for all transport. To make a trip a passenger scan his card and then he is charged according to the fare.

The fare is constructed in the following manner. There are three types of tickets:

- 1. a ticket for one trip costs 20 byteland rubles,
- 2. a ticket for 90 minutes costs 50 byteland rubles,
- 3. a ticket for one day (1440 minutes) costs 120 byteland rubles.

Note that a ticket for x minutes activated at time t can be used for trips started in time range from t to t + x - 1, inclusive. Assume that all trips take exactly one minute.

To simplify the choice for the passenger, the system automatically chooses the optimal tickets. After each trip starts, the system analyses all the previous trips and the current trip and chooses a set of tickets for these trips with a minimum total cost. Let the minimum total cost of tickets to cover all trips from the first to the current is a, and the total sum charged before is b. Then the system charges the passenger the sum a - b.

You have to write a program that, for given trips made by a passenger, calculates the sum the passenger is charged after each trip.

Input

The first line of input contains integer number n ($1 \le n \le 10^5$) — the number of trips made by passenger.

Each of the following n lines contains the time of trip t_i ($0 \le t_i \le 10^9$), measured in minutes from the time of starting the system. All t_i are different, given in ascending order, i. e. $t_{i+1} > t_i$ holds for all $1 \le i < n$.

Output

Examples

Output *n* integers. For each trip, print the sum the passenger is charged after it.

input 3 10 20 30 output 20 20 10 input 10 13 45 46 60 103 115 126 150 256 516 output 20 20 10 0 20 0 0 20 20 10

Note

In the first example, the system works as follows: for the first and second trips it is cheaper to pay for two one-trip tickets, so each time 20 rubles is charged, after the third trip the system understands that it would be cheaper to buy a ticket for 90 minutes. This ticket costs 50 rubles, and the passenger had already paid 40 rubles, so it is necessary to charge 10 rubles only.

C. Nikita and stack

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

Nikita has a stack. A stack in this problem is a data structure that supports two operations. Operation push(x) puts an integer x on the top of the stack, and operation pop() deletes the top integer from the stack, i. e. the last added. If the stack is empty, then the operation pop() does nothing.

Nikita made m operations with the stack but forgot them. Now Nikita wants to remember them. He remembers them one by one, on the i-th step he remembers an operation he made p_i -th. In other words, he remembers the operations in order of some permutation $p_1, p_2, ..., p_m$. After each step Nikita wants to know what is the integer on the top of the stack after performing the operations he have already remembered, in the corresponding order. Help him!

Input

The first line contains the integer m ($1 \le m \le 10^5$) — the number of operations Nikita made.

The next m lines contain the operations Nikita remembers. The i-th line starts with two integers p_i and t_i ($1 \le p_i \le m$, $t_i = 0$ or $t_i = 1$) — the index of operation he remembers on the step i, and the type of the operation. t_i equals 0, if the operation is pop (), and 1, is the operation is push (x). If the operation is push (x), the line also contains the integer x_i ($1 \le x_i \le 10^6$) — the integer added to the stack.

It is guaranteed that each integer from 1 to m is present exactly once among integers p_i .

Output

Print m integers. The integer i should equal the number on the top of the stack after performing all the operations Nikita remembered on the steps from 1 to i. If the stack is empty after performing all these operations, print -1.

Examples

```
input

2
2 1 2
1 0

output

2
2

input

3
1 1 2
2 1 3
3 0

output

2
2 1 3
3 0
```

Note

In the first example, after Nikita remembers the operation on the first step, the operation push(2) is the only operation, so the answer is 2. After he remembers the operation pop() which was done before push(2), answer stays the same.

In the second example, the operations are push (2), push (3) and pop(). Nikita remembers them in the order they were performed.

In the third example Nikita remembers the operations in the reversed order.

D. Bacterial Melee

time limit per test: 2 seconds memory limit per test: 256 megabytes input: standard input output: standard output

Julia is conducting an experiment in her lab. She placed several luminescent bacterial colonies in a horizontal testtube. Different types of bacteria can be distinguished by the color of light they emit. Julia marks types of bacteria with small Latin letters "a", ..., "z".

The testtube is divided into *n* consecutive regions. Each region is occupied by a single colony of a certain bacteria type at any given moment. Hence, the population of the testtube at any moment can be described by a string of *n* Latin characters.

Sometimes a colony can decide to conquer another colony in one of the adjacent regions. When that happens, the attacked colony is immediately eliminated and replaced by a colony of the same type as the attacking colony, while the attacking colony keeps its type. Note that a colony can only attack its neighbours within the boundaries of the testtube. At any moment, at most one attack can take place.

For example, consider a testtube with population "babb". There are six options for an attack that may happen next:

- the first colony attacks the second colony $(1 \rightarrow 2)$, the resulting population is "bbbb";
- $2 \rightarrow 1$, the result is "aabb";
- $2 \rightarrow 3$, the result is "baab";
- $3 \rightarrow 2$, the result is "bbbb" (note that the result is the same as the first option);
- $3 \rightarrow 4$ or $4 \rightarrow 3$, the population does not change.

The pattern of attacks is rather unpredictable. Julia is now wondering how many different configurations of bacteria in the testube she can obtain after a sequence of attacks takes place (it is possible that no attacks will happen at all). Since this number can be large, find it modulo $10^9 + 7$.

Input

The first line contains an integer n — the number of regions in the testtube ($1 \le n \le 5\,000$).

The second line contains n small Latin letters that describe the initial population of the testtube.

Output

Print one number — the answer to the problem modulo $10^9 + 7$.

Examples input 3 aaa output 1 input 2 ab output 3 input babb output 11 input abacaba output 589

Note

In the first sample the population can never change since all bacteria are of the same type.

In the second sample three configurations are possible: "ab" (no attacks), "aa" (the first colony conquers the second colony), and "bb" (the second colony conquers the first colony).

To get the answer for the third sample, note that more than one attack can happen.

E. Byteland coins

time limit per test: 1 second memory limit per test: 512 megabytes input: standard input output: standard output

There are n types of coins in Byteland. Conveniently, the denomination of the coin type k divides the denomination of the coin type k+1, the denomination of the coin type 1 equals 1 tugrick. The ratio of the denominations of coin types 1 and 1 equals 1 tugrick. The ratio of the denominations of coin types 1 and 1 equals 1 tugrick. The ratio of the denominations of coin types 1 and 1 equals 1 tugrick. The ratio of the denominations of coin types 1 and 1 equals 1 tugrick. The ratio of the denomination 1 and 1 equals 1 tugrick. The ratio of the denomination 1 and 1 equals 1 tugrick.

Byteasar has b_k coins of type k with him, and he needs to pay exactly m tugricks. It is known that Byteasar never has more than $3 \cdot 10^5$ coins with him. Byteasar want to know how many ways there are to pay exactly m tugricks. Two ways are different if there is an integer k such that the amount of coins of type k differs in these two ways. As all Byteland citizens, Byteasar wants to know the number of ways modulo $10^9 + 7$.

Input

The first line contains single integer n ($1 \le n \le 3 \cdot 10^5$) — the number of coin types.

The second line contains n - 1 integers $a_1, a_2, ..., a_{n-1}$ ($1 \le a_k \le 10^9$) — the ratios between the coin types denominations. It is guaranteed that for each x there are at most **20** coin types of denomination x.

The third line contains n non-negative integers $b_1, b_2, ..., b_n$ — the number of coins of each type Byteasar has. It is guaranteed that the sum of these integers doesn't exceed $3 \cdot 10^5$.

The fourth line contains single integer m ($0 \le m \le 10^{10000}$) — the amount in tugricks Byteasar needs to pay.

Output

Print single integer — the number of ways to pay exactly m tugricks modulo $10^9 + 7$.

Examples

```
input

1

4
2

output

1
```

```
input

2
1
4 4
2

output

3
```

```
input

3
3 3
10 10 10 10
17

output
6
```

Note

In the first example Byteasar has 4 coins of denomination 1, and he has to pay 2 tugricks. There is only one way.

In the second example Byteasar has 4 coins of each of two different types of denomination 1, he has to pay 2 tugricks. There are 3 ways: pay one coin of the first type and one coin of the other, pay two coins of the first type, and pay two coins of the second type.

In the third example the denominations are equal to 1, 3, 9.

F. Long number

time limit per test: 2 seconds memory limit per test: 512 megabytes input: standard input output: standard output

Consider the following grammar:

```
• <expression> ::= <term> | <expression> '+' <term>
• <term> ::= <number> | <number> '-' <number> | <number> '(' <expression> ')'
• <number> ::= <pos_digit> | <number> <digit>
• <digit> ::= '0' | <pos_digit>
• <pos_digit> ::= '1' | '2' | '3' | '4' | '5' | '6' | '7' | '8' | '9'
```

This grammar describes a number in decimal system using the following rules:

- <number> describes itself,
- <number>-<number> (1-r, l≤r) describes integer which is concatenation of all integers from l to r, written without leading zeros. For example, 8-11 describes 891011,
- <number> (<expression>) describes integer which is concatenation of <number> copies of integer described by <expression>,
- <expression>+<term> describes integer which is concatenation of integers described by <expression> and <term>.

For example, 2(2-4+1)+2(2(17)) describes the integer 23412341171717171.

You are given an expression in the given grammar. Print the integer described by it modulo $10^9 + 7$.

Input

The only line contains a non-empty string at most 10^5 characters long which is valid according to the given grammar. In particular, it means that in terms 1-r $l \le r$ holds.

Output

Print single integer — the number described by the expression modulo $10^9 \pm 7$.

Examples

input	
8-11	
output 891011	
891011	

input
2(2-4+1)+2(2(17))
output
100783079

input	
1234-5678	
output	
745428774	

input
1+2+3+4-5+6+7-9
output
123456789