Program 1:

Aim: Hello world program (Write a program to Toast hello world)

Source Code:

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    tools:context=".MainActivity">
    <Button
        android:id="@+id/toastButton"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="TOAST"
        app:layout constraintBottom toBottomOf="parent"
        app:layout constraintEnd toEndOf="parent"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

ActivityMain.java

package com.example.amal;

import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle; import android.view.View; import android.widget.Button; import android.widget.Toast;

public class MainActivity extends AppCompatActivity {

Button ToastButton;

```
@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

    ToastButton = findViewByld(R.id.toastButton);
    ToastButton.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View view) {
                Toast.makeText(MainActivity.this,"Hello World",Toast.LENGTH_SHORT).show();
        }
    });
}
```

User Interface:





Program 2

Aim: Addition of two numbers (Write a program to add numbers)

Source Code:

Activity_main.xml

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
 xmlns:tools="http://schemas.android.com/tools"
 android:layout_width="match_parent"</pre>

```
android:layout_height="match_parent"
tools:context=".MainActivity">
<EditText
  android:id="@+id/num1"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_marginTop="33dp"
  android:ems="10"
  android:hint="Enter num1"
  android:inputType="number"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toTopOf="parent" />
<EditText
  android:id="@+id/num2"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:layout_marginTop="28dp"
  android:ems="10"
  android:hint="Enter num 2"
  android:inputType="number"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.502"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@+id/num1" />
<Button
  android:id="@+id/add"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:layout_marginTop="36dp"
  android:onClick="addNumbers"
  android:text="ADD"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.498"
```

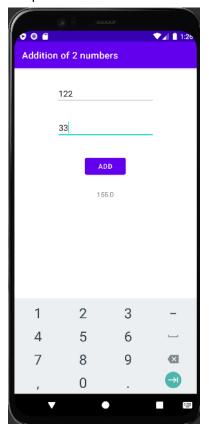
```
app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/num2" />
  <TextView
    android:id="@+id/result"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="27dp"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/add" />
</androidx.constraintlayout.widget.ConstraintLayout>
                                    <u>ActivityMain.xml</u>
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  EditText num1,num2;
 TextView result;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    num1 = findViewById(R.id.num1);
    num2 = findViewById(R.id.num2);
    result = findViewById(R.id.result);
```

```
public void addNumbers(View v){
   double n1,n2,r;

n1 = Double.parseDouble(num1.getText().toString());
   n2 = Double.parseDouble(num2.getText().toString());
   r = n1+n2;
   result.setText(String.valueOf(r));
}
```

User Interface:





Program 3

Aim: Alert Box (Write a program to display an alert box with Ok and cancel)

Source Code:

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">
```

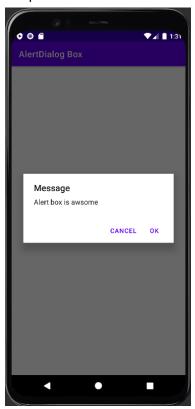
<Button

```
android:id="@+id/alert"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:onClick="alertme"
    android:text="ALERT ME!"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
                                    ActivityMain.java
package com.example.amal;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.content.DialogInterface;
import android.os.Bundle;
import android.view.View;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
  }
  public void alertme(View v){
    AlertDialog dlg = new AlertDialog.Builder(MainActivity.this)
        .setTitle("Message")
        .setMessage("Alert box is awsome")
        .setPositiveButton("ok", new DialogInterface.OnClickListener() {
          @Override
          public void onClick(DialogInterface dialogInterface, int i) {
```

```
dialogInterface.dismiss();
             Toast.makeText(MainActivity.this, "clicked ok!", Toast.LENGTH_SHORT).show();
           }
        })
         .setNegativeButton("cancel", new DialogInterface.OnClickListener() {
           @Override
           public void onClick(DialogInterface dialogInterface, int i) {
             dialogInterface.dismiss();
             Toast.makeText(MainActivity.this,"clicked
cancel!",Toast.LENGTH_SHORT).show();
           }
        })
         .create();
    dlg.show();
  }
}
```

User Interface





Program 4

Aim: Menu Program (Write a program to create menu with three menu items)

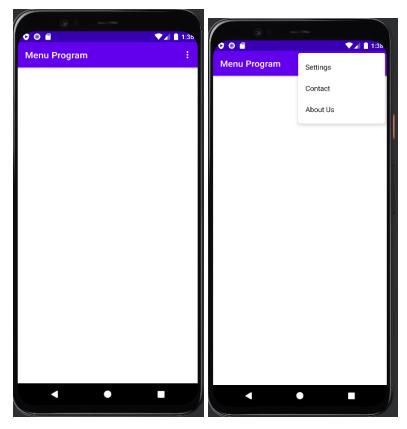
Source code

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">
```

```
Menu.xml
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
  <item android:id="@+id/settings"
    android:title="Settings" />
  <item android:id="@+id/contact"
    android:title="Contact" />
  <item android:id="@+id/about"
    android:title="About Us" />
</menu>
                                    ActivityMain.java
package com.example.amal;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.content.DialogInterface;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.view.View;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
 }
  @Override
  public boolean onCreatePanelMenu(int featureld, @NonNull Menu menu) {
```

```
//
     return super.onCreatePanelMenu(featureId, menu);
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.menu, menu);
    return true;
  }
  @Override
  public boolean onOptionsItemSelected(@NonNull MenuItem item) {
    switch (item.getItemId()){
      case R.id.settings:
        Toast.makeText(MainActivity.this, "Settings", Toast.LENGTH_SHORT).show();
        return true;
      case R.id.contact:
        Toast.makeText(MainActivity.this, "Thank you for contacting us!",
Toast.LENGTH_SHORT).show();
        return true;
      case R.id.about:
        Toast.makeText(MainActivity.this, "Made with ♥", Toast.LENGTH_SHORT).show();
        return true;
      default:
        return super.onOptionsItemSelected(item);
    }
  }
User Interface:
```





Aim: Radio Button (Write a Program to select gender using radio button)

Source code

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
 xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
 tools:context=".MainActivity">
  <RadioGroup
    android:id="@+id/radioGroup3"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent">
    < Radio Button
      android:id="@+id/male"
      android:layout width="wrap content"
      android:layout_height="wrap_content"
      android:text="Male"
      android:onClick="isChecked"
      tools:layout_editor_absoluteX="134dp"
      tools:layout_editor_absoluteY="320dp" />
```

<RadioButton

android:id="@+id/female" android:layout_width="wrap_content"

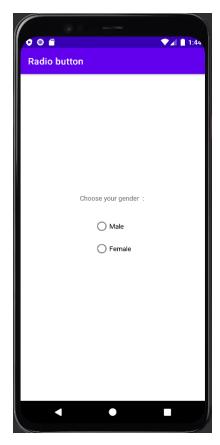
```
android:layout_height="wrap_content"
    android:text="Female"
    android:onClick="isChecked"
    tools:layout_editor_absoluteX="151dp"
    tools:layout_editor_absoluteY="405dp" />
</RadioGroup>
<TextView
 android:id="@+id/textView4"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="264dp"
 android:layout_marginBottom="35dp"
 android:text="Choose your gender:"
 app:layout_constraintBottom_toTopOf="@+id/radioGroup3"
 app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toTopOf="parent" />
<TextView
  android:id="@+id/result"
 android:layout_width="wrap_content"
  android:layout_height="wrap_content"
 android:layout_marginTop="24dp"
 android:layout_marginBottom="274dp"
 app:layout_constraintBottom_toBottomOf="parent"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintHorizontal_bias="0.498"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@+id/radioGroup3" />
```

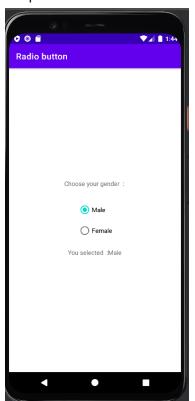
</androidx.constraintlayout.widget.ConstraintLayout>

ActivityMain.java

package com.example.amal;

```
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  RadioButton radioButton;
  RadioGroup radioGroup;
  TextView result;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    radioGroup = findViewById(R.id.radioGroup3);
    result = findViewById(R.id.result);
  }
  public void isChecked(View v){
    int radioId = radioGroup.getCheckedRadioButtonId();
    radioButton = findViewById(radioId);
    switch (radioId){
      case R.id.male:
        result.setText("You selected :" + radioButton.getText());
      case R.id.female:
        result.setText("You selected :" + radioButton.getText());
    }
  }
}
User Interface
```

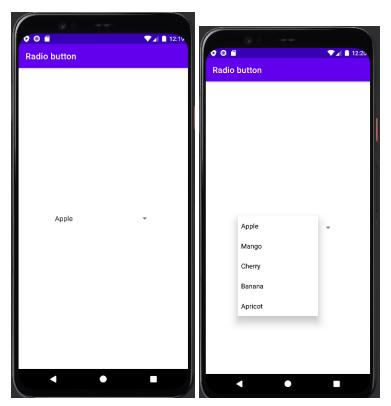


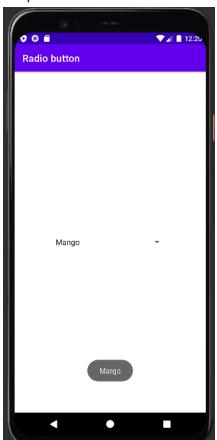


Aim: Write a Program to Spin the four items Source Code: Activity main.xml <?xml version="1.0" encoding="utf-8"?> <androidx.constraintlayout.widget.ConstraintLayout</pre> xmlns:android="http://schemas.android.com/apk/res/android" xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools="http://schemas.android.com/tools" android:layout width="match parent" android:layout_height="match parent" tools:context=".MainActivity"> <Spinner android:id="@+id/spinner" android:layout width="240dp" android:layout height="56dp" app:layout_constraintBottom_toBottomOf="parent" app:layout constraintEnd toEndOf="parent" app:layout constraintStart toStartOf="parent" app:layout constraintTop toTopOf="parent" /> </androidx.constraintlayout.widget.ConstraintLayout> ActivityMain.java package com.example.amal; import androidx.appcompat.app.AppCompatActivity; import android.os.Bundle; import android.view.View; import android.widget.AdapterView; import android.widget.ArrayAdapter; import android.widget.Spinner; import android.widget.Toast;

```
public class MainActivity extends AppCompatActivity implements
AdapterView.OnItemSelectedListener {
  Spinner spinner;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    spinner =findViewById(R.id.spinner);
    ArrayAdapter<CharSequence> adapter =
ArrayAdapter.createFromResource(this,R.array.fruit,
android.R.layout.simple spinner item);
adapter.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
    spinner.setAdapter(adapter);
    spinner.setOnItemSelectedListener(this);
  }
  @Override
  public void onItemSelected(AdapterView<?> adapterView, View view, int i, long I) {
    String choice = adapterView.getItemAtPosition(i).toString();
    Toast.makeText(this, choice, Toast.LENGTH SHORT).show();
  }
  @Override
  public void onNothingSelected(AdapterView<?> adapterView) {
  }
```

UserInterface:





<CheckBox

Aim: Write a Program to check the items listed SourceCode: Activity main.xml <?xml version="1.0" encoding="utf-8"?> <androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android" xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools="http://schemas.android.com/tools" android:layout_width="match_parent" android:layout_height="match_parent" tools:context=".MainActivity"> <TextView android:id="@+id/textView3" android:layout_width="wrap_content" android:layout_height="wrap_content" android:layout_marginTop="116dp" android:text="Choose your hobby:" app:layout_constraintEnd_toEndOf="parent" app:layout_constraintStart_toStartOf="parent" app:layout_constraintTop_toTopOf="parent" /> <CheckBox android:id="@+id/checkBox1" android:layout_width="wrap_content" android:layout_height="wrap_content" android:layout_marginTop="80dp" android:text="Cricket" android:onClick="itemCheck" app:layout_constraintEnd_toEndOf="parent" app:layout_constraintHorizontal_bias="0.42" app:layout_constraintStart_toStartOf="parent" app:layout_constraintTop_toBottomOf="@+id/textView3" />

```
android:id="@+id/checkBox2"
  android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="12dp"
 android:text="Football"
 android:onClick="itemCheck"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintHorizontal_bias="0.42"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@+id/checkBox3" />
<CheckBox
 android:id="@+id/checkBox3"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="4dp"
 android:text="Volley Ball"
 android:onClick="itemCheck"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintHorizontal_bias="0.439"
  app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@+id/checkBox4" />
<CheckBox
  android:id="@+id/checkBox4"
 android:layout_width="wrap_content"
 android:layout_height="wrap_content"
 android:layout_marginTop="8dp"
 android:text="Hockey"
 android:onClick="itemCheck"
 app:layout_constraintEnd_toEndOf="parent"
 app:layout_constraintHorizontal_bias="0.421"
 app:layout_constraintStart_toStartOf="parent"
 app:layout_constraintTop_toBottomOf="@+id/checkBox1" />
<TextView
  android:id="@+id/result"
```

```
android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/checkBox2"
    app:layout_constraintVertical_bias="0.145" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.util.Log;
import android.view.View;
import android.widget.CheckBox;
import android.widget.TextView;
import java.util.ArrayList;
public class MainActivity extends AppCompatActivity {
  CheckBox ch1,ch2,ch3,ch4;
 TextView result;
 ArrayList<String> arrayList;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

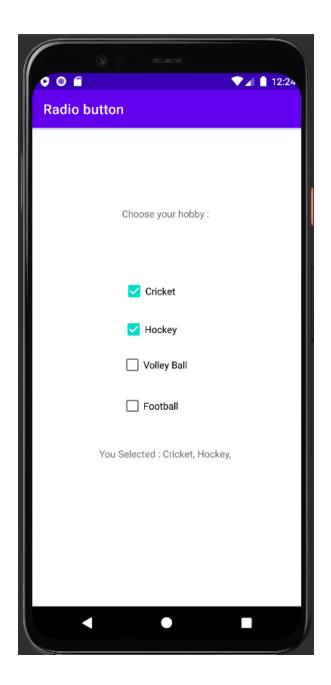
```
ch1 = findViewById(R.id.checkBox1);
  ch2 = findViewById(R.id.checkBox2);
  ch3 = findViewById(R.id.checkBox3);
  ch4 = findViewById(R.id.checkBox4);
  result = findViewById(R.id.result);
  arrayList = new ArrayList<>();
}
public void itemCheck(View view){
  boolean checked = ((CheckBox) view).isChecked();
  switch (view.getId()){
    case R.id.checkBox1:
      if (checked){
         arrayList.add(ch1.getText().toString());
      }else{
         arrayList.remove(ch1.getText().toString());
      }
       break;
    case R.id.checkBox2:
       if (checked){
         arrayList.add(ch2.getText().toString());
      }else{
         arrayList.remove(ch2.getText().toString());
      }
      break;
    case R.id.checkBox3:
      if (checked){
         arrayList.add(ch3.getText().toString());
      }else{
         arrayList.remove(ch3.getText().toString());
      }
       break;
    case R.id.checkBox4:
       if (checked){
```

```
arrayList.add(ch4.getText().toString());
}else{
    arrayList.remove(ch4.getText().toString());
}
break;
}
StringBuilder stringBuilder = new StringBuilder();
for(String s : arrayList){
    stringBuilder.append(s).append(", ");
    Log.i("ME",s);
}
result.setText("You Selected : " + stringBuilder.toString());
}
```

User interface



Output



Aim : Write a Program to Display images from local drive of the computer Source Code :

Activiity_main.xml

<?xml version="1.0" encoding="utf-8"?>

 $<\! and roidx. constraint layout. widget. Constraint Layout$

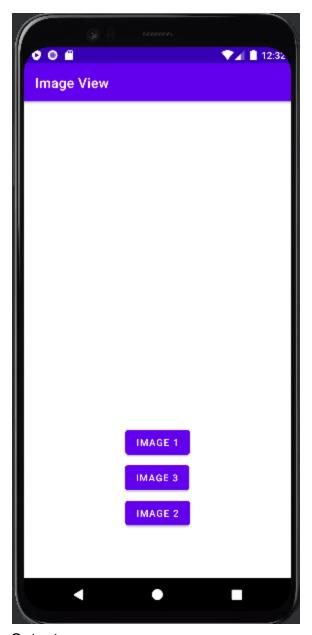
xmlns:android="http://schemas.android.com/apk/res/android"

```
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout width="match parent"
android:layout height="match parent"
tools:context=".MainActivity">
<lmageView</pre>
  android:id="@+id/imageView"
  android:layout width="377dp"
  android:layout height="356dp"
  android:layout marginTop="72dp"
  app:layout constraintBottom toTopOf="@+id/button1"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintHorizontal bias="0.602"
  app:layout constraintStart toStartOf="parent"
  app:layout constraintTop toTopOf="parent"
  app:layout constraintVertical bias="0.503"
  tools:srcCompat="@tools:sample/avatars" />
<Button
  android:id="@+id/button2"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:layout marginBottom="72dp"
  android:onClick="setImageView"
  android:text="Image 2"
  app:layout constraintBottom toBottomOf="parent"
  app:layout constraintEnd toEndOf="parent"
  app:layout constraintHorizontal bias="0.501"
  app:layout constraintStart toStartOf="parent" />
<Button
  android:id="@+id/button3"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:layout marginBottom="4dp"
  android:onClick="setImageView"
  android:text="Image 3"
  app:layout constraintBottom toTopOf="@+id/button2"
```

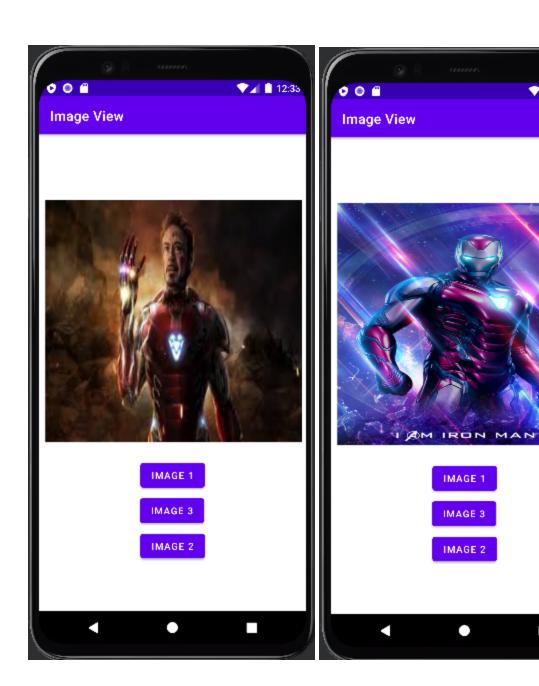
```
app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.498"
    app:layout constraintStart toStartOf="parent" />
  <Button
    android:id="@+id/button1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginBottom="4dp"
    android:onClick="setImageView"
    android:text="Image 1"
    app:layout constraintBottom toTopOf="@+id/button3"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.501"
    app:layout constraintStart toStartOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  ImageView imageView;
  Button Image1, Image2, Image3;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    imageView = findViewById(R.id.imageView);
```

```
Image1 = findViewById(R.id.button1);
    Image2 = findViewById(R.id.button2);
    Image3 = findViewById(R.id.button3);
  }
  public void setImageView(View view){
    switch (view.getId()){
       case R.id.button1:
         imageView.setBackgroundResource(R.drawable.image);
         break;
       case R.id.button2:
         imageView.setBackgroundResource(R.drawable.image2);
         break;
       case R.id.button3:
         imageView.setBackgroundResource(R.drawable.image3);
         break;
    }
  }
}
```

UserInteface



Output



Aim: Write a Program to Display the items in a list

Source code : Activity main.xml

<?xml version="1.0" encoding="utf-8"?>

<androidx.constraintlayout.widget.ConstraintLayout</pre>

xmlns:android="http://schemas.android.com/apk/res/android"

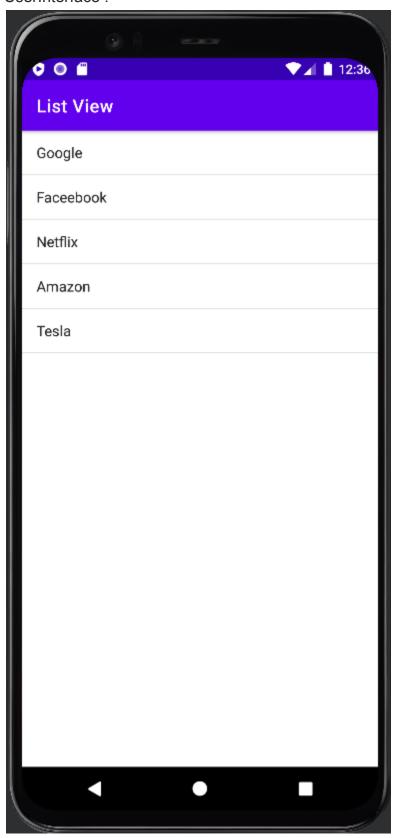
xmlns:app="http://schemas.android.com/apk/res-auto"

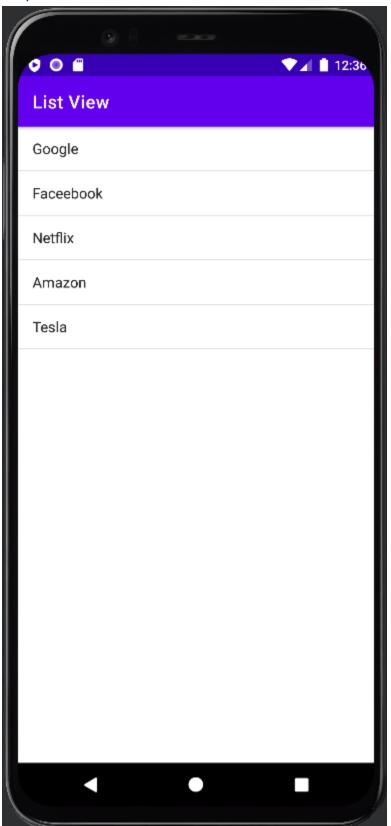
xmlns:tools="http://schemas.android.com/tools"

android:layout_width="match_parent"

```
android:layout height="match parent"
  tools:context=".MainActivity">
  <ListView
    android:id="@+id/listView"
    android:layout width="409dp"
    android:layout height="729dp"
    tools:layout editor absoluteX="1dp"
    tools:layout editor absoluteY="1dp" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.widget.ArrayAdapter;
import android.widget.ListView;
public class MainActivity extends AppCompatActivity {
  ListView listView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    listView = findViewById(R.id.listView);
    String title[] = {"Google", "Faceebook", "Netflix", "Amazon", "Tesla"};
    ArrayAdapter<String> adapter = new ArrayAdapter<String>(this,
android.R.layout.simple list item 1,android.R.id.text1,title);
    listView.setAdapter(adapter);
  }
```

UserInterface:





Aim: Fetch data from an EditText and display it in a TextView Source Code: Activity main.xml <?xml version="1.0" encoding="utf-8"?> <androidx.constraintlayout.widget.ConstraintLayout</p> xmlns:android="http://schemas.android.com/apk/res/android" xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools="http://schemas.android.com/tools" android:layout width="match parent" android:layout height="match parent" tools:context=".MainActivity"> <EditText android:id="@+id/editText" android:layout width="wrap content" android:layout height="wrap content" android:layout marginTop="244dp" android:ems="10" android:inputType="textPersonName" android:text="Name" app:layout constraintEnd toEndOf="parent" app:layout_constraintHorizontal_bias="0.497" app:layout constraintStart toStartOf="parent" app:layout constraintTop toTopOf="parent" /> <TextView android:id="@+id/result" android:layout width="wrap content" android:layout height="wrap content" app:layout constraintBottom toBottomOf="parent" app:layout constraintEnd toEndOf="parent" app:layout constraintHorizontal bias="0.498" app:layout constraintStart toStartOf="parent" app:layout constraintTop toBottomOf="@+id/fetch" app:layout constraintVertical bias="0.128" /> <Button android:id="@+id/fetch"

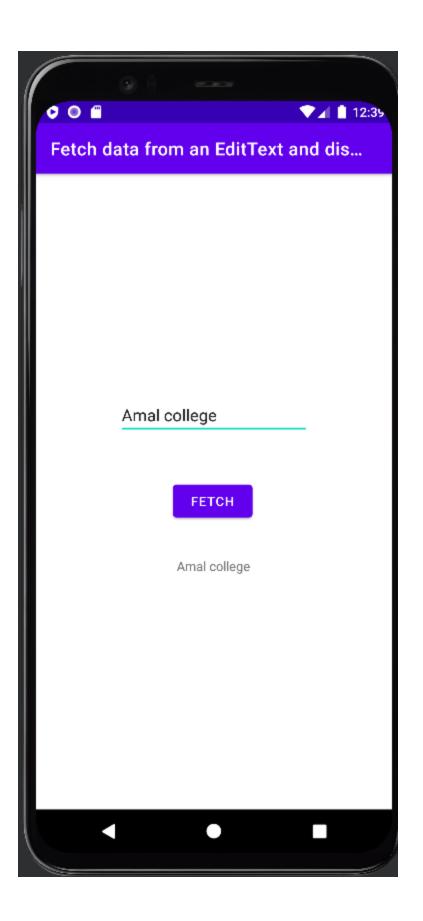
```
android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="48dp"
    android:text="Fetch"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintHorizontal bias="0.495"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/editText" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  EditText editText;
  TextView textView;
  Button button:
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    button = findViewById(R.id.fetch);
    editText = findViewById(R.id.editText);
    textView = findViewById(R.id.result);
    button.setOnClickListener(new View.OnClickListener() {
```

```
@Override
    public void onClick(View view) {
        textView.setText(editText.getText().toString());
    }
});
}
```

User Interface :



Output



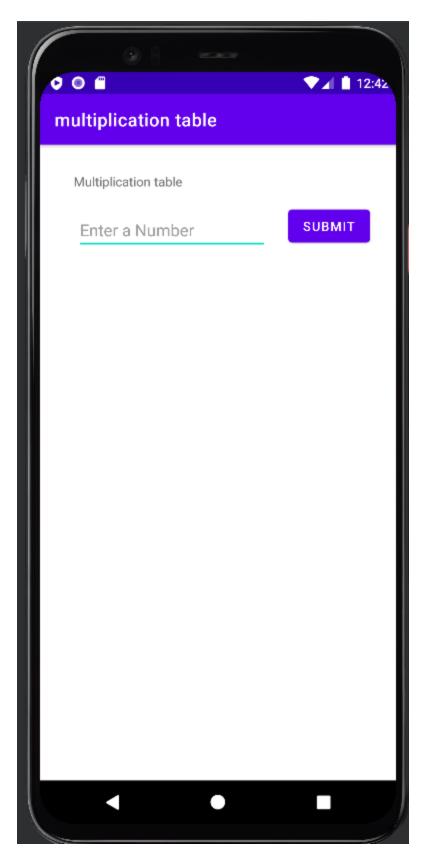
Progarm 11

Aim: Write a program to display multiplication table of a given number

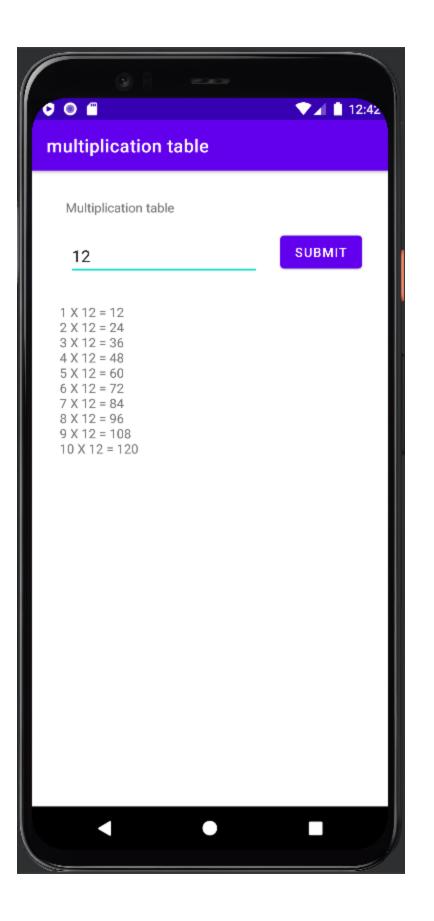
```
Source code:
Activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/editText"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginStart="40dp"
    android:layout marginTop="72dp"
    android:ems="10"
    android:hint="Enter a Number"
    android:inputType="number"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
  <Button
    android:id="@+id/submit"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="submit"
    app:layout constraintBottom toTopOf="@+id/result"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.444"
    app:layout constraintStart toEndOf="@+id/editText"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.669" />
```

```
<TextView
    android:id="@+id/result"
    android:layout width="332dp"
    android:layout height="407dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/editText"
    app:layout constraintVertical bias="0.164" />
  <TextView
    android:id="@+id/textView7"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Multiplication table"
    app:layout constraintBottom toTopOf="@+id/editText"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.136"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.584" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  EditText editText;
```

```
Button submit;
  TextView result;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    editText = findViewById(R.id.editText);
    submit = findViewById(R.id.submit);
    result = findViewById(R.id.result);
    submit.setOnClickListener(new View.OnClickListener(){
       @Override
       public void onClick(View view) {
          Integer num = Integer.parseInt(editText.getText().toString());
          Integer answer;
          StringBuffer r = new StringBuffer();
          for(Integer i=1;i <= 10;i++){
            answer = i*num;
            r.append(i+" X "+num+" = "+answer).append("\n");
          result.setText(r.toString());
    });
  }
User Interface:
```



Output



```
Aim: Write a program to Get IP Address of the device
Source code:
Activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/result"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:textAppearance="@style/TextAppearance.AppCompat.Large"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.net.wifi.WifiManager;
import android.os.Bundle;
import android.text.format.Formatter;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
```

```
TextView result;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);

    result = findViewById(R.id.result);
    WifiManager wf = (WifiManager)
getApplicationContext().getSystemService(WIFI_SERVICE);
    int ip = wf.getConnectionInfo().getIpAddress();
    result.setText(Formatter.formatlpAddress(ip));
}
```



Output



```
Aim: Write a program to Change the Background colour of the Activity
Source code:
Activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/Clayout"
  android:layout width="match parent"
  android:layout_height="match parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/change"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="change me"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
  <Button
    android:id="@+id/reset"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="reset"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/change"
    app:layout constraintVertical bias="0.051" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

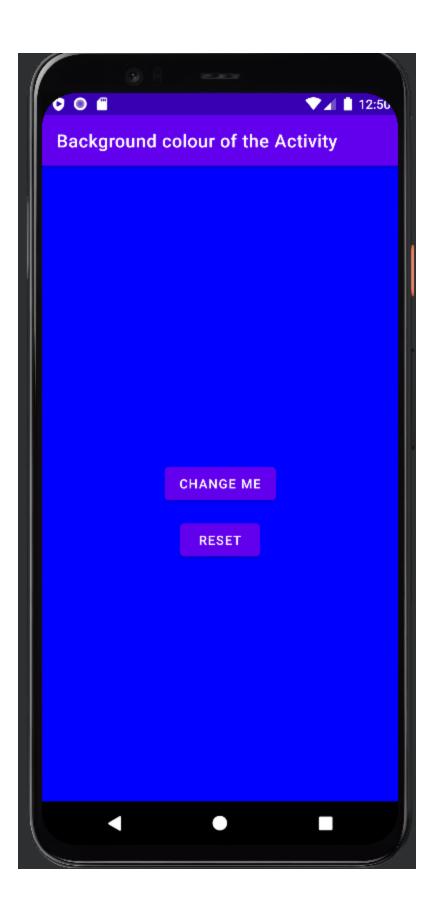
MainActivity.java

```
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import androidx.constraintlayout.widget.ConstraintLayout;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  ConstraintLayout layout;
  Button change, reset;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    layout = findViewById(R.id.Clayout);
    change = findViewById(R.id.change);
    reset = findViewById(R.id.reset);
    change.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         layout.setBackgroundColor(Color.BLUE);
       }
    });
    reset.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         layout.setBackgroundColor(Color.WHITE);
    });
  }}
```

User Interface :

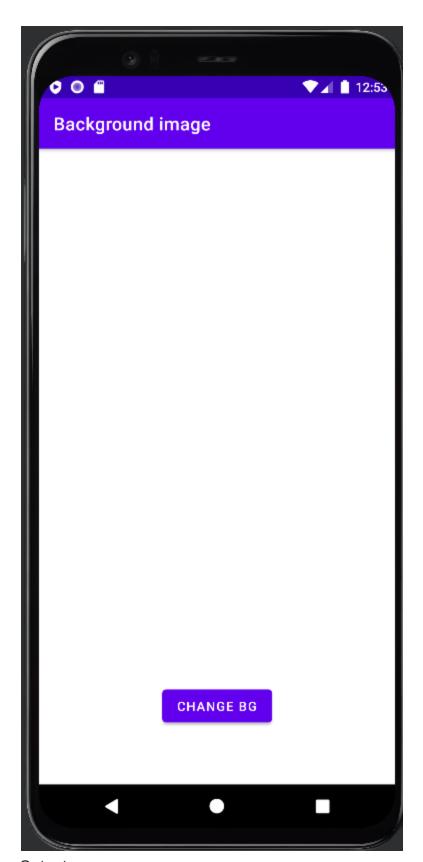


Output



```
Aim: Write a program to Change the Background image
Source Code:
Activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/Clayout"
  android:layout width="match parent"
  android:layout_height="match parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/bg1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="change BG"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.904" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import androidx.constraintlayout.widget.ConstraintLayout;
import android.graphics.Color;
import android.os.Bundle;
```

```
import android.view.View;
import android.widget.Button;
import java.util.Random;
public class MainActivity extends AppCompatActivity {
  ConstraintLayout layout;
  Button change;
  int images[];
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    layout = findViewById(R.id.Clayout);
    change = findViewById(R.id.bg1);
    images = new int[] {R.drawable.bg1, R.drawable.bg2, R.drawable.bg3,
R.drawable.bg4, R.drawable.bg5, R.drawable.bg6};
    change.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         layout.setBackgroundResource(images[new
Random().nextInt(images.length)]);
       }
    });
  }
User Interface:
```



Output



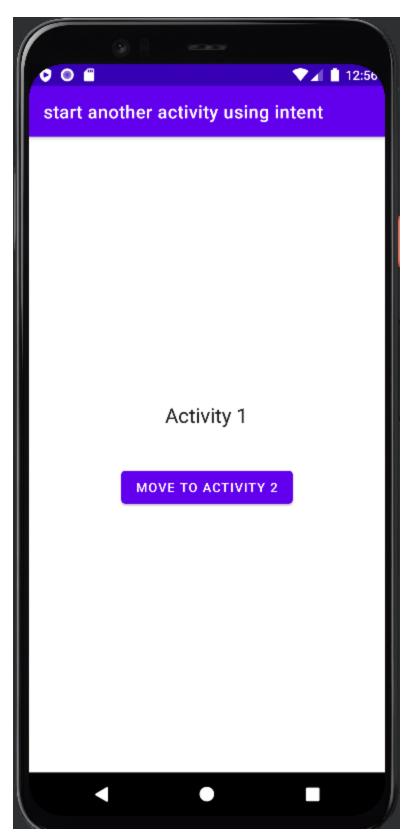
```
Aim: Write a program to start another activity from your own activity using intent
Source Code:
Activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/Clayout"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/next"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Move to activity 2"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/textView9"
    app:layout constraintVertical bias="0.123" />
  <TextView
    android:id="@+id/textView9"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="292dp"
    android:text="Activity 1"
    android:textAppearance="@style/TextAppearance.AppCompat.Large"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.498"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
Activity 2.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".Activity2">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Activity 2"
    android:textAppearance="@style/TextAppearance.AppCompat.Large"
    app:layout constraintBottom toTopOf="@+id/next2"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.489"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.782" />
  <Button
    android:id="@+id/next2"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginBottom="256dp"
    android:text="Move to Activity 1"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.495"
    app:layout constraintStart toStartOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.amal;
```

import androidx.appcompat.app.AppCompatActivity;

```
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  Button activity1;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    activity1 = findViewById(R.id.next);
    activity1.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         openAvtivity2();
    });
  }
  public void openAvtivity2(){
    Intent intent = new Intent(this, Activity2.class);
    startActivity(intent);
  }
}
Activity2.java
package com.example.amal;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
```

```
import android.view.View;
import android.widget.Button;
public class Activity2 extends AppCompatActivity {
  Button activity2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_2);
     activity2 = findViewById(R.id.next2);
     activity2.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
          openAvtivity1();
     });
  }
  public void openAvtivity1(){
     Intent intent = new Intent(this, MainActivity.class);
     startActivity(intent);
  }
}
User Interface:
```



Output

