

# CCPs and Sufficient Statistics: Hotz-Miller (1993)

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Before we get started...

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## From NDP Notes: Policy Iteration (Howard 1960)

An alternative to value function iteration is policy function iteration.

- Make a guess for an initial policy, call it  $a(x) = \arg \max_a U(a, x)$  that maps each state into an action
- Assume the guess is stationary compute the implied  $V(a, x)$
- Improvement Step: improve on policy  $a_0$  by solving

$$a' = \arg \max_a U(a, x) + \beta \sum_{x'} V(a, x') f(x'|x, a)$$

- Helpful to define  $\tilde{f}(x'|x)$  as transition probability under optimal choice  $a(x)$   
**post-decision transition rule.**
- Determine if  $\|a' - a\| < \epsilon$ . If yes then we have found the optimal policy  $a^*$  otherwise we need to go back to step 2.

# From NDP Notes: Policy Iteration (Howard 1960)

Policy Iteration is even easier if choices AND states are discrete.

- For Markov transition matrix  $\sum_j f_{ij} = 1$ , we want  $\pi \mathbf{F} = \pi$
- $\lim_{t \rightarrow \infty} \mathbf{F}^t = \pi$  where the  $j$ th element of  $\pi$  represents the long run probability of state  $j$ .
- We want the eigenvalue for which  $\lambda = 1$ .

Now updating the value function is easy for  $k$ th iterate of PI

$$\begin{aligned} V^k(x) &= Eu(a^k(x), x) + \beta \tilde{\mathbf{F}}^k V^k(x) \\ \Rightarrow V^k(x) &= [1 - \beta \tilde{\mathbf{F}}^k]^{-1} Eu(a^k(x), x) \end{aligned}$$

- Very fast when  $\beta > 0.95$  and  $s$  is relatively small. (Rust says 500 more like 5000).
- Inverting a large matrix is tricky
- This trick is implicit in the HM/AM formulation.

Now for real

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# Motivation

- In Rust, we started with a guess of parameters  $\theta$ , iterated on the Bellman operator to get  $EV_{\theta}(x, j)$  and then constructed CCP's  $Pr(a(x) = j|x, \theta) \equiv p(j|x, \theta)$ .
- A disadvantage of Rust's approach is that it can be computationally intensive
  - With a richer state space, solving value function (inner fixed point) can take a very long time, which means estimation will take a very, very long time.
- Hotz and Miller's idea is to use observable data to form an estimate of (differences in) the value function from conditional choice probabilities (CCP's)
  - We observe  $\hat{p}(j|x)$  directly in the data!
- The central challenge of dynamic estimation is computing continuation values. In Rust, they are computed by solving the dynamic problem. With Hotz-Miller (or the CCP approach more broadly), we “measure” continuation values using a function of CCP's.

## Rust's Theorem 1: Values to CCP's

- In Rust (1987), CCPs can be derived from the value function:

$$p_j(x) = \frac{\partial}{\partial \pi_j(x)} W(\pi(x) + \beta E[V(x') | x, j])$$

where  $W(u) = \int \max_j \{u_j + \varepsilon_j\} dG(\varepsilon)$  is the surplus function.

- For the logit case:

$$p_j(x) = \frac{\exp(v_j(x))}{\sum_{j' \in J} \exp(v_{j'}(x))}$$

where the choice specific value function for action  $j$  in state  $x$  is

$$v_j(x) \equiv \pi_j(x) + \beta E[V(x') | x, j]$$

## HM's Proposition 1: CCP's to Values

- Notice that CCP's are unchanged by subtracting some constant from every conditional (choice-specific) value function. Thus, consider

$$D_{j,0}v(x) \equiv v_j(x) - v_0(x)$$

where 0 denotes some reference action.

- Let  $Q : \mathbb{R}^{|\mathbf{J}|-1} \rightarrow \Delta^{|\mathbf{J}|}$  be the mapping from the differences in conditional (choice-specific) values to CCP's.
- Note: we're taking for granted that the distribution of  $\varepsilon$  is identical across states, otherwise  $Q$  would be different for different  $x$ .

### Hotz-Miller Inversion Theorem

$Q$  is invertible.



# HM inversion with logit errors

- Again, let's consider the case of where  $\varepsilon$  is i.i.d type I EV.
- Expression for CCP's:

$$p_j(x) = \frac{\exp(v_j(x))}{\sum_{j' \in J} \exp(v_{j'}(x))}.$$

- The HM inversion follows by taking logs and differencing across actions:

$$\ln p_j(x) - \ln p_0(x) = v_j(x) - v_0(x)$$

- Thus, in the logit case (this looks a lot like Berry (1994)):

$$Q_j^{-1}(\mathbf{p}) = \ln p_j - \ln p_0$$

- From now on, I will use  $\phi(\mathbf{p})$  to denote  $Q^{-1}(\mathbf{p})$ .

An equivalent result to the HM inversion was introduced by Arcidiacono and Miller (2011). It's worth introducing here because it makes everything from now on much simpler and more elegant.

### **Arcidiacono Miller Lemma: Statement**

For any action-state pair  $(a, x)$ , there exists a function  $\psi$  such that

$$V(x) = v_a(x) + \psi_a(\mathbf{p}(x))$$

$$\begin{aligned} V(x) &= \int \max_j \{v_j(x) + \varepsilon_j\} dG(\varepsilon_j) \\ &= \int \max_j \{v_j(x) - v_a(x) + \varepsilon_j\} dG(\varepsilon_j) - v_a(x) \\ &= \int \max_j \{\phi_{ja}(\mathbf{p}(x)) + \varepsilon_j\} dG(\varepsilon_j) - v_a(x) \end{aligned}$$

Letting  $\psi_a(\mathbf{p}(x)) = \int \max_j \{\phi_{ja}(\mathbf{p}(x)) + \varepsilon_j\} dG(\varepsilon_j)$  completes the proof

## Important relationships

- The Hotz-Miller Inversion allows us to map from CCP's to differences in conditional (choice-specific) value functions:

$$\phi_{ja}(\mathbf{p}(x)) = v_j(x) - v_a(x)$$

- The Arcidiacono and Miller Lemma allows us to relate ex ante and conditional (choice specific) value functions:

$$V(x) = v_j(x) + \psi_j(\mathbf{p}(x))$$

- For the logit case:

$$\phi_{ja}(\mathbf{p}(x)) = \ln(p_j(x)) - \ln(p_a(x))$$

$$\psi_j(\mathbf{p}(x)) = -\ln(p_j(x)) + \gamma$$

where  $\gamma$  is Euler's gamma.

## Estimation example: finite state space I

- Let's suppose that  $X$  is a finite state space. Furthermore, let's "normalize" the payoffs for a reference action  $\pi_0(x) = 0$  for all  $x$ . (is this really a "normalization"?)
- Using vector notation (standard font, matrices bold) recall the definition of the choice-specific value function for the reference action:

$$v_0 = \underbrace{\pi_0}_{=0} + \beta \mathbf{F}_0 V = \beta \mathbf{F}_0 V$$

- Using the Arcidiacono-Miller Lemma:

$$\begin{aligned} V - \psi_0(p) &= \beta \mathbf{F}_0 V \\ \Rightarrow V &= (\mathbf{I} - \beta \mathbf{F}_0)^{-1} \psi_0(p) \end{aligned}$$

## Estimation example: finite state space II

- Now we have an expression for the ex ante value function that only depends on objects we can estimate in a first stage:

$$V = (\mathbf{I} - \beta \mathbf{F}_0)^{-1} \psi_0(p)$$

- To estimate the utility function for the other actions,

$$v_j = \pi_j + \beta \mathbf{F}_j V$$

$$V - \psi_j(p) = \pi_j + \beta \mathbf{F}_j V$$

$$\pi_j = -\psi_j(p) + (\mathbf{I} - \beta \mathbf{F}_j) V$$

$$\pi_j = -\psi_j(p) + (\mathbf{I} - \beta \mathbf{F}_j) (\mathbf{I} - \beta \mathbf{F}_0)^{-1} \psi_0(p)$$

# Identification of Models I

- If we run through the above argument with  $\pi_0$  fixed to an arbitrary vector  $\tilde{\pi}_0$  rather than 0, we will arrive at the following:

$$\pi_j = \mathbf{A}_j \tilde{\pi}_0 + b_j$$

where  $A_j$  and  $b_j$  depend only on things we can estimate in a first stage:

$$\mathbf{A}_j = (1 - \beta \mathbf{F}_j) (1 - \beta \mathbf{F}_0)^{-1}$$

$$b_j = \mathbf{A}_j \psi_0(p) - \psi_j(p)$$

- We can plug in any value for  $\tilde{\pi}_0$ , and each value will lead to a different utility function (different values for  $\pi_j$ ). Each of those utility functions will be perfectly consistent with the CCP's we observe.

## Identification of Models II

Another way to see that the utility function is under-identified:

- If there are  $|X|$  states and  $|J|$  actions, the utility function has  $|X| |J|$  parameters.
- There are only  $|X| (|J| - 1)$  linearly independent choice probabilities in the data, so we have to restrict the utility function for identification.
- Magnac and Thesmar (2002) make this point as part of their broader characterization of identification of DDC models:
  - Specify a vector of utilities for the reference action  $\tilde{\pi}$ , a distribution for the idiosyncratic shocks  $G$ , and a discount factor, and we will be able to find a model rationalizing the CCPs that features  $(\tilde{\pi}, \beta, G)$ .



# Identification of Counterfactuals

Imposing a restriction like  $\forall x : \pi_0(x) = 0$  is NOT a normalization:

- If we were talking about a static normalization, each  $x$  would represent a different utility function, and  $\pi_0(x) = 0$  would simply be a level normalization. However, in a dynamic model, the payoffs in one state affect the incentives in other states, so this is a **substantive restriction**.

But do these restrictions affect counterfactuals?

- It turns out that some (but not all!) counterfactuals ARE identified, in spite of the under-identification of the utility function.
- Whatever value  $\tilde{\pi}_0$  we impose for the reference action, the model will not only rationalize the observed CCP's but also predict **the same counterfactual CCP's**.
- Kalouptsidei, Scott, and Souza-Rodrigues (2020) sort out when counterfactuals of DDC models are identified and when they are not.

- We cheated a bit because we assumed that not only were actions discrete but so was the state space. This trick is often attributed to Pesendorfer and Schmidt-Dengler (ReStud 2008).
- If the state space is not discrete we need to do some forward-simulation [next slide]. (Hotz, Miller, Sanders, Smith ReStud 1994).
- Others have extended these ideas to **dynamic games**. See Aguirragabiria and Mira (Ecma 2002/2008) and Bajari Benkard and Levin (Ecma 2007).
- Srisuma and Linton (2009) [very hard] show how to use Friedholm integral equations of 2nd kind to extend to continuous case.

# Continuous State Space

When state space is continuous instead of discrete:

Exact Problem

$$V(x) = \max_{a \in A(x)} \left[ (1 - \beta) u(x, a) + \beta \int V(x') f(dx'|x, a) \right]$$

Approximation to the problem:

$$\hat{V}(x) = \max_{a \in \hat{A}(x)} \left[ (1 - \beta) u(x, a) + \beta \sum_{k=1}^N \hat{V}(x'_k) f(x'_k|x, a) \right]$$

- Now we need to do actual numerical integration instead of just summation.
- We cannot use the  $[I - \beta \mathbf{F}]^{-1}$  to get the ergodic distribution.
- Usually requires interpolating between grid points to evaluate  $EV(\cdot)$ .

## Forward Simulation

In practice, "truncate" the infinite sum at some period  $T$ :

$$\begin{aligned}\tilde{V}(x, d = 1; \theta) = & \\ & u(x, d = 1; \theta) + \beta E_{x'|x, d=1} E_{d'|x'} E_{\epsilon''|d', x'} [u(x', d'; \theta) + \epsilon' \\ & + \beta E_{x''|x', d'} E_{d''|x''} E_{\epsilon'|d'', x''} [u(x'', d''; \theta) + \epsilon'' + \dots \\ & \beta E_{x^T|x^{T-1}, d^{T-1}} E_{d^T|x^T} E_{\epsilon^T|d^T, x^T} [u(x^T, d^T; \theta) + \epsilon^T]]]\end{aligned}$$

Also, the expectation  $E_{\epsilon|d, x}$  denotes the expectation of the  $\epsilon$  conditional choice  $d$  being taken, and current mileage  $x$ . For the logit case, there is a closed form:

$$E[\epsilon|d, x] = \gamma - \log(\text{Pr}(d|x))$$

where  $\gamma$  is Euler's constant ( $0.577 \dots$ ) and  $\text{Pr}(d|x)$  is the choice probability of action  $d$  at state  $x$ .

## Forward Simulation

Choice-specific value functions can be simulated by (for  $d = 1, 2$ ):

$$\begin{aligned}\tilde{V}(x, d; \theta) \approx & \frac{1}{S} \sum_s [u(x, d; \theta) + \beta[u(x'^s, d'^s; \theta) + \gamma - \log(\hat{P}(d'^s|x'^s))] \\ & + \beta[u(x''^s, d''^s; \theta) + \gamma - \log(\hat{P}(d''^s|x''^s)) + \beta \cdots ]]\end{aligned}$$

- $x'^s \sim \hat{G}(\cdot|x, d)$  and  $d'^s \sim \hat{p}(\cdot|x'^s)$  and  $x''^s \sim \hat{G}(\cdot|x'^s, d'^s)$ , etc.
- In short, you simulate  $\tilde{V}(x, d; \theta)$  by drawing  $S$  **sequences** of  $(d_t, x_t)$  with a initial value of  $(d, x)$ , and compute the present-discounted utility correspond to each sequence.
- Then the simulation estimate of  $\tilde{V}(x, d; \theta)$  is obtained as the sample average.

## Forward Simulation

Given an estimate of  $\tilde{V}(\cdot, d; \theta)$ , you can get the **predicted choice probabilities**:

$$\tilde{p}(d = 1|x; \theta) \equiv \frac{\exp \left( \tilde{V}(x, d = 1; \theta) \right)}{\exp \left( \tilde{V}(x, d = 1; \theta) \right) + \exp \left( \tilde{V}(x, d = 0; \theta) \right)} \quad (1)$$

and analogously for  $\tilde{p}(d = 0|x; \theta)$ .

- Note that the predicted choice probabilities are different from  $\hat{p}(d|x)$ , which are the **actual choice probabilities** computed from the actual data.
- The predicted choice probabilities depend on the parameters  $\theta$ , whereas  $\hat{p}(d|x)$  depend solely on the data.

An obvious estimator minimizes  $\arg \min_{\theta} \|\tilde{p}(d|x; \theta) - \hat{p}(d|x)\|$

# Rust and Hotz-Miller Comparison

## Rust's NFXP Algorithm

$$V_{\theta}(x) = f(V_{\theta}(x), x, \theta) \Rightarrow f^{-1}(x, \theta)$$

$$P(d|x, \theta) = g(V_{\theta}(x), x, \theta)$$

$$P(d|x, \theta) = g(f^{-1}(x, \theta))$$

- At every guess of  $\theta$  we solve the fixed point inverse
- Plug that in to get choice probabilities
- Evaluate the likelihood

## Hotz-Miller (1993) to Aguirregabiria and Mira (2002)

- Choice probabilities conditional on any value of observed state variables are uniquely determined by the vector of normalized value functions
- HM show invertibility proposition (under some conditions).
- If mapping is one-to-one we can also express value function in terms of choice probabilities.

$$V_{\theta}(x) = h(P(d|x, \theta), x, \theta)$$

$$P(d|x, \theta) = g(V_{\theta}(x), x, \theta)$$

$$\Rightarrow P(d|x, \theta) = g(h(P(d|x, \theta), x, \theta), x, \theta)$$

- The above fixed point relation is used in Aguirregabiria and Mira (2002) in their NPL Estimation algorithm.



## Hotz-Miller (1993) to Aguirregabiria and Mira (2002)

$$P^{k+1}(d|x, \theta) = g(h(\hat{P}^k(d|x, \theta), s, \theta), s, \theta)$$

- Key point here is that the functions  $h(\cdot)$  and  $g(\cdot)$  are quite easy to compute (compared to the inverse  $f^{-1}$ ).
- We can substantially improve estimation speed by replacing  $P$  with  $\hat{P}$  the Hotz-Miller simulated analogue.
- The idea is to reformulate the problem from **value space** to **probability space**.
- When initializing the algorithm with consistent nonparametric estimates of CCP, successive iterations return a sequence of estimators of the structural parameters
- Call this the  $K$  stage policy iteration (PI) estimator.

## Hotz-Miller (1993) to Aguirregabiria and Mira (2002)

- This algorithm nests Hotz Miller ( $K = 1$ ) and Rust's NFXP ( $K = \infty$ ).
- Asymptotically everything has the same distribution, but finite sample performance may be increasing in  $K$  (at least in Monte Carlo).
- The Nested Pseudo Likelihood (NPL) estimator of AM ( $K = 2$ ) seems to have much of the gains.
- For games things are more complicated. Pesendorfer and Schmidt-Dengler describe some problems with AM2007.
- For a modern treatment see Blevins and Dearing (2020).