

# **Principles of Communications**



# Requirement

- Co-requisites
  - EE3210 Signals and Systems, or
  - EE3118 Linear Systems and Signal Analysis

- Math background
  - Calculus
  - Probability

Online ref: http://www.ee.cityu.edu.hk/~zukerman/classnotes.pdf



#### References

- R. E. Ziemer and W. H. Tranter, *Principles of Communications: Systems, Modulation and Noise* (6<sup>th</sup> edition), John Wiley & Sons, 2010.
- B. P. Lathi and Z. Ding, *Modern Digital Analog Communication Systems* (4<sup>th</sup> edition), Oxford University Press, 2009.
- J. G. Proakis and M. Salehi, Communication Systems Engineering (2<sup>nd</sup> Edition), Prentice Hall, 2002.
- B. Sklar, *Digital Communications: Fundamentals and Applications* (2<sup>nd</sup> Edition), Prentice-Hall, 2001.
- S. Haykin, Communication Systems (4th Edition), John Wiley & Sons, 2001.
- M. P. Fitz, Fundamentals of Communications Systems, McGraw Hill, 2007.



#### **Assessment**

Exam (50%) + Coursework (50%)

Three Tests

90%

Week 5, 10 and 13

Assignments

10%

For details, please refer to the Weekly Schedule Time in the Canvas.



# **Frequently Asked Questions**

#### Before the tests/exam:

- What formulas should I memorize?
- You don't have to memorize any formulas if you truly understand them.
- Could you give us more exercises?
- You'll find many exercises in the reference books.

#### After the tests:

- Why are the questions DIFFERENT from those in tutorials?
- This is not a course that tests your memory.

#### After the final exam:

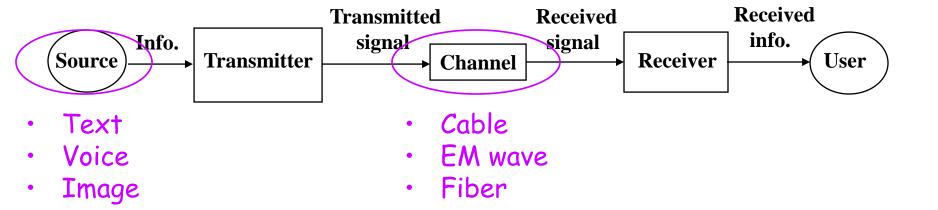
- Could you please LET ME PASS?
- Sorry, it's too late...



# Lecture 1. Overview of Communication Systems



#### **Block Diagram of Communication Systems**



- Transmitter: to convert the electrical signal into a form that is suitable for transmission
- Receiver: to recover the message contained in the corrupted received signal



#### **Source and Channel of Communication Systems**

#### Source

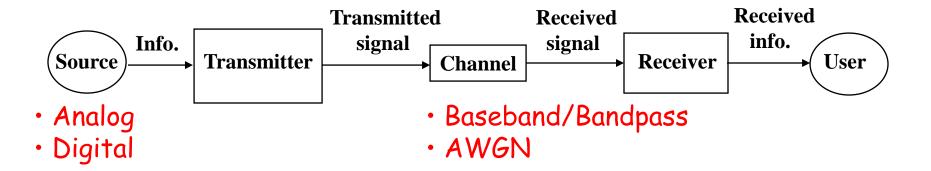
- Text, voice, images, ...
- How to model the source?
  - Analog System: How to represent the source information as a superposition of sinusoidal waves?
  - Digital System: How to represent the source information as a series of bits?

#### Channel

- Cable, EM wave, Fiber, ...
- How to model the channel?
  - Baseband/Bandpass Channel:
     How to properly modulate
     the signals to pass the
     channel without distortion?
  - Additive White Gaussian Noise (AWGN) Channel: How to properly demodulate the signals to remove the effect of noise?



#### **Course Organization**



- ✓ How to model and characterize the analog and digital signals?

  Lectures 2 and 5
- ✓ Why and how to modulate/demodulate an analog signal?

Lectures 3-4

- ✓ Why do we prefer digital signal transmission and how to convert an analog signal to a digital signal?

  Lecture 6
- ✓ Why and how to modulate/demodulate a digital signal?

  Lectures 7-8

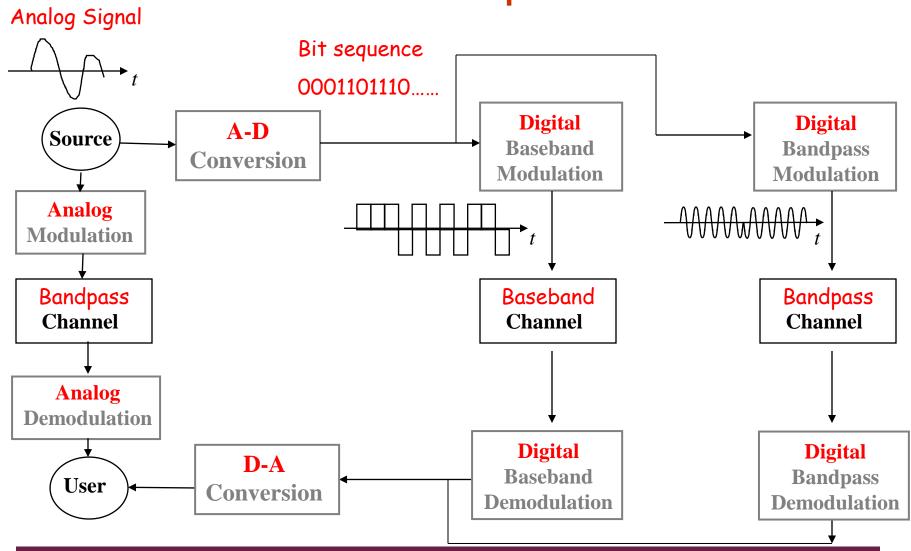


#### **Course Organization**

- Week 2: Lecture 2 Deterministic Signal Analysis
- Week 3: Lecture 3 Analog Communications Part I: Amplitude Modulation
- Week 4: Lecture 4 Analog Communications Part II: Frequency Modulation
- Week 5: Test 1 (Coverage: Lectures 1-4)
- Week 6: Lecture 5 Random Signal Analysis
- Week 7: Lecture 6 Digital Communications Part I: Sampling and Quantization
- Week 8-9: Lecture 7 Digital Communications Part II: Digital Modulation
- Week 10: Test 2 (Coverage: Lectures 5-7)
- Week 11-12: Lecture 8 Digital Communications Part III: Digital Demodulation
- Week 13: Test 3 (Coverage: Lectures 5-8)



#### **Road Map**





#### **Performance Metrics of Communication Systems**

## Fidelity

 It measures how accurate the received message is for given amount of transmission power.

# Spectral Efficiency (Bandwidth Efficiency)

It measures how efficient the spectrum is utilized.

## Complexity

- The cost of complexity level changes over time.
- It is a quantity that requires engineering judgement to estimate.