My Project

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DS3231 Real-Time Clock Driver	-

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# **Class Index**

## 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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# **Topic Documentation**

## 4.1 DS3231 Real-Time Clock Driver

Real-Time Circuit Related Functions.

## **Functions**

```
    uint8_t RTC_Init (void)

     Initialize The RTC DS3231.

    void RTC_Deinit (void)

     De-Initialize The RTC DS3231.

    static uint8_t RTC_ConvertToBCD (uint8_t dec)

     Converts Numbers From Decimal Base To BCD Base.

    static uint8_t RTC_ConvertToDEC (uint8_t bcd)

     Converts Numbers From BCD Base To Decimal Base.

    uint8_t RTC_GetState (void)

      This Function Checks If The Oscillator Is Still Running.

    void RTC_SetOscState (RTC_osc_state_t state)

     Sets The Oscillator Stop Flag (OSF).

    uint8_t RTC_Write (uint8_t regAddress, uint8_t val)

      Writes Value Into RTC Registers.

    uint8_t RTC_Read (uint8_t regAddress)

     Reads Value From RTC Register.

    void RTC_SetTime (RTC_time_t *pTime)

     Sets Time.

    void RTC_GetTime (RTC_time_t *pTime)

     Gets Time.

    void RTC_SetDate (RTC_date_t *pDate)

     Sets Date.
```

void RTC\_GetDate (RTC\_date\_t \*pDate)

Sets The INTCN Bit in Control Register.
• void RTC\_CtrlAlarm1 (uint8\_t enable)

Enables/Disables The Alarm 1.

void RTC\_SetInterruptMode (RTC\_interrupt\_mode\_t mode)

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```
    void RTC_ClearFlagAlarm1 (void)
```

Clears The A1F Flag in Control Register.

void RTC\_CtrlAlarm2 (uint8\_t enable)

Enables/Disables The Alarm 2.

void RTC\_ClearFlagAlarm2 (void)

Clears The A1F Flag in Control Register.

void RTC\_SetTimeDefault (RTC\_time\_t \*pTime)

Sets Time To Default.

void RTC\_SetDateDefault (RTC\_date\_t \*pDate)

Sets Date To Default.

## 4.1.1 Detailed Description

Real-Time Circuit Related Functions.

## 4.1.2 Function Documentation

## 4.1.2.1 RTC\_ClearFlagAlarm1()

Clears The A1F Flag in Control Register.

#### 4.1.2.2 RTC ClearFlagAlarm2()

Clears The A1F Flag in Control Register.

## 4.1.2.3 RTC\_ConvertToBCD()

Converts Numbers From Decimal Base To BCD Base.

#### **Parameters**

```
dec Decimal Number.
```

#### Returns

Number in Binary Coded Decimal.

#### 4.1.2.4 RTC\_ConvertToDEC()

Converts Numbers From BCD Base To Decimal Base.

#### **Parameters**

bcd Binary-Coded Decimal Number.

#### Returns

Number in Decimal Base.

## 4.1.2.5 RTC\_CtrlAlarm1()

Enables/Disables The Alarm 1.

#### **Parameters**

enable | Specifies If The Alarm Will Be Enabled or Not.

## 4.1.2.6 RTC\_CtrlAlarm2()

Enables/Disables The Alarm 2.

#### **Parameters**

enable | Specifies If The Alarm Will Be Enabled or Not.

## 4.1.2.7 RTC\_Deinit()

```
void RTC_Deinit (
          void )
```

De-Initialize The RTC DS3231.

Pins Should Also Be De-Initialised Lately.

#### **Parameters**

void

## 4.1.2.8 RTC\_GetDate()

Gets Date.

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#### **Parameters**

pDate Pointer To Date Structure.

## 4.1.2.9 RTC\_GetState()

This Function Checks If The Oscillator Is Still Running.

#### Returns

Function Returns 1 If The Oscillator Is Running. If The Oscillator Has Stopped Returns 0.

## 4.1.2.10 RTC\_GetTime()

Gets Time.

#### **Parameters**

*pTime* Pointer To Time Structure.

#### 4.1.2.11 RTC\_Init()

Initialize The RTC DS3231.

#### **Parameters**

void

Before Calling of RTC\_Init Function Is Important To Prepare I2C (To Keep The Driver As Universal As Possible, e.g To Use I2C With DMA, Interrupt/Polling Mode,...). enableRoundRobinArbitration = false; enableHaltOnError = true; enableContinuousLinkMode = false; enableDebugMode = false;

## 4.1.2.12 RTC\_Read()

Reads Value From RTC Register.

#### **Parameters**

regAddress	Address of Register From Which Will Be Read.

Returns

Read Value.

#### 4.1.2.13 RTC\_SetDate()

Sets Date.

**Parameters** 

*pDate* Pointer To Date Structure.

## 4.1.2.14 RTC\_SetDateDefault()

Sets Date To Default.

#### **Parameters**

*pDate* Pointer to Date Structure That Will Be Configured To Default.

#### 4.1.2.15 RTC\_SetInterruptMode()

Sets The INTCN Bit in Control Register.

#### **Parameters**

mode Interrupt Mode.

## 4.1.2.16 RTC\_SetOscState()

Sets The Oscillator Stop Flag (OSF).

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#### **Parameters**

state	State of The Flag.
-------	--------------------

## 4.1.2.17 RTC\_SetTime()

Sets Time.

#### **Parameters**

## 4.1.2.18 RTC\_SetTimeDefault()

```
void RTC_SetTimeDefault (  \label{eq:rtc_time_t}  \mbox{RTC\_time\_t * $pTime$} )
```

Sets Time To Default.

#### **Parameters**

pTime	Pointer to Time Structure That Will Be Configured To Default.
-------	---

## 4.1.2.19 RTC\_Write()

Writes Value Into RTC Registers.

## **Parameters**

regAddress	Address of Register To Which Will Be Value Written.
val	Value That Will Be Writen Into Register.

#### Returns

void

# **Class Documentation**

## 5.1 REC\_config\_t Struct Reference

Configuration structure for the recording system.

```
#include <parser.h>
```

#### **Public Attributes**

- REC\_version\_t version
- uint32\_t baudrate
- lpuart\_stop\_bit\_count\_t stop\_bits
- lpuart\_data\_bits\_t data\_bits
- Ipuart\_parity\_mode\_t parity
- uint32\_t size
- uint32\_t max\_bytes
- uint32\_t free\_space\_limit\_mb

## 5.1.1 Detailed Description

Configuration structure for the recording system.

Structure Holds The Configuration Parameters Required For Initializing The Recording System, Including The Board Version and Baud Rate...

## 5.1.2 Member Data Documentation

#### 5.1.2.1 baudrate

uint32\_t REC\_config\_t::baudrate

Desired Baudrate

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#### 5.1.2.2 data\_bits

```
lpuart_data_bits_t REC_config_t::data_bits
```

Number of Data Bit

#### 5.1.2.3 free\_space\_limit\_mb

```
uint32_t REC_config_t::free_space_limit_mb
```

Defines The Threshold Level of Free Memory on The SD card, Below Which The Lack of Memory is Indicated.

## 5.1.2.4 max\_bytes

```
uint32_t REC_config_t::max_bytes
```

Number of Bytes Between LED Signal

## 5.1.2.5 parity

```
lpuart_parity_mode_t REC_config_t::parity
```

Parity Bit

#### 5.1.2.6 size

```
uint32_t REC_config_t::size
```

Maximum File Size Maximal Log. Time In Per File

#### 5.1.2.7 stop\_bits

```
{\tt lpuart\_stop\_bit\_count\_t~REC\_config\_t::stop\_bits}
```

Number of Stop Bit

#### 5.1.2.8 version

```
REC_version_t REC_config_t::version
```

NXP Board That Will Be Recorded

The documentation for this struct was generated from the following file:

· include/parser.h

## 5.2 RTC\_date\_t Struct Reference

Structure for Keeping Date.

```
#include <rtc_ds3231.h>
```

#### **Public Attributes**

- uint8\_t date
- uint8\_t day
- uint8\_t month
- uint8\_t year

## 5.2.1 Detailed Description

Structure for Keeping Date.

#### 5.2.2 Member Data Documentation

#### 5.2.2.1 date

```
uint8_t RTC_date_t::date
Date (1 [SUNDAY] .. 31 [SATURDAY])
```

## 5.2.2.2 day

```
uint8_t RTC_date_t::day
Day (1..7)
```

## 5.2.2.3 month

```
uint8_t RTC_date_t::month
Month (1..12)
```

#### 5.2.2.4 year

```
uint8_t RTC_date_t::year
Year (From Base Year 2000)
```

The documentation for this struct was generated from the following file:

· drivers/rtc\_ds3231.h

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## 5.3 RTC\_time\_t Struct Reference

Structure for Keeping Time.

```
#include <rtc_ds3231.h>
```

## **Public Attributes**

- uint8\_t format
- uint8\_t sec
- uint8\_t min
- uint8\_t hrs

## 5.3.1 Detailed Description

Structure for Keeping Time.

#### 5.3.2 Member Data Documentation

#### 5.3.2.1 format

```
uint8_t RTC_time_t::format
```

Time Format (e.g. AM/PM or 24H Cycle)

#### 5.3.2.2 hrs

```
uint8_t RTC_time_t::hrs
```

Hours (0..12/0..24 Based on Parameter Time Format)

## 5.3.2.3 min

```
uint8_t RTC_time_t::min
```

Minutes (0..60)

#### 5.3.2.4 sec

```
uint8_t RTC_time_t::sec
```

Seconds (0..60)

The documentation for this struct was generated from the following file:

· drivers/rtc\_ds3231.h

## **File Documentation**

## 6.1 drivers/rtc\_ds3231.c File Reference

```
#include "rtc_ds3231.h"
```

#### **Macros**

- #define I2C\_DATA\_LENGTH (2) /\* MAX is 256 \*/ Length of I2C Rx Buffer.
- #define BYTE\_1 (0U)
- #define BYTE\_2 (1U)
- #define CLK\_STATE(x)

#### **Functions**

- AT\_NONCACHEABLE\_SECTION (uint8\_t g\_aRxBuff[I2C\_DATA\_LENGTH])
  - Reception Buffer.
- AT\_NONCACHEABLE\_SECTION (lpi2c\_master\_edma\_handle\_t gEdmaHandle)
  - eDMA Driver Handle Used For Non-Blocking DMA Transfer.
- static void lpi2c\_callback (LPI2C\_Type \*base, lpi2c\_master\_edma\_handle\_t \*handle, status\_t status, void \*userData)
- uint8\_t RTC\_Init (void)
  - Initialize The RTC DS3231.
- void RTC\_Deinit (void)
  - De-Initialize The RTC DS3231.
- static uint8\_t RTC\_ConvertToBCD (uint8\_t dec)
- static uint8\_t RTC\_ConvertToDEC (uint8\_t bcd)
- RTC\_osc\_state\_t RTC\_GetState (void)
  - This Function Checks If The Oscillator Is Still Running.
- void RTC\_SetOscState (RTC\_osc\_state\_t state)
  - Sets The Oscillator Stop Flag (OSF).
- uint8\_t RTC\_Write (uint8\_t regAddress, uint8\_t val)
  - Writes Value Into RTC Registers.
- uint8\_t RTC\_Read (uint8\_t regAddress)

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Reads Value From RTC Register.

void RTC\_SetTime (RTC\_time\_t \*pTime)

Sets Time.

void RTC\_GetTime (RTC\_time\_t \*pTime)

Gets Time.

void RTC\_SetDate (RTC\_date\_t \*pDate)

Sets Date.

void RTC\_GetDate (RTC\_date\_t \*pDate)

Gets Date.

void RTC\_SetInterruptMode (RTC\_interrupt\_mode\_t mode)

Sets The INTCN Bit in Control Register.

void RTC\_CtrlAlarm1 (uint8\_t enable)

Enables/Disables The Alarm 1.

void RTC\_ClearFlagAlarm1 (void)

Clears The A1F Flag in Control Register.

void RTC\_CtrlAlarm2 (uint8\_t enable)

Enables/Disables The Alarm 2.

void RTC\_ClearFlagAlarm2 (void)

Clears The A1F Flag in Control Register.

void RTC\_SetTimeDefault (RTC\_time\_t \*pTime)

Sets Time To Default.

void RTC\_SetDateDefault (RTC\_date\_t \*pDate)

Sets Date To Default.

#### **Variables**

• edma\_handle\_t gEdmaTxHandle

Tx eDMA Handle.

edma\_handle\_t gEdmaRxHandle

Rx eDMA Handle.

volatile bool gCompletionFlag = false

Flag Indicating Whether The Transfer Has Finished.

• lpi2c\_master\_transfer\_t xfer = {0}

Transfer Descriptor for I2C Communication.

## 6.1.1 Macro Definition Documentation

#### 6.1.1.1 BYTE\_1

#define BYTE\_1 (0U)

#### 6.1.1.2 BYTE\_2

#define BYTE\_2 (1U)

#### 6.1.1.3 CLK\_STATE

```
#define CLK_STATE(
     X)
```

#### Value:

```
(uint8_t)((x > 7) & 0x1)
```

## 6.1.1.4 I2C\_DATA\_LENGTH

```
#define I2C_DATA_LENGTH (2) /* MAX is 256 */
```

Length of I2C Rx Buffer.

## 6.1.2 Function Documentation

## 6.1.2.1 AT\_NONCACHEABLE\_SECTION() [1/2]

```
AT_NONCACHEABLE_SECTION ( {\tt lpi2c\_master\_edma\_handle\_t} \ \ \textit{gEdmaHandle})
```

eDMA Driver Handle Used For Non-Blocking DMA Transfer.

#### 6.1.2.2 AT\_NONCACHEABLE\_SECTION() [2/2]

```
AT_NONCACHEABLE_SECTION ( uint8_t g_aRxBuff[I2C_DATA_LENGTH])
```

Reception Buffer.

Transmission Buffer.

Must Be In Non-Cacheable Memory Due To Usage of DMA.

## 6.1.2.3 lpi2c\_callback()

## 6.1.2.4 RTC\_ConvertToBCD()

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#### 6.1.2.5 RTC\_ConvertToDEC()

#### 6.1.3 Variable Documentation

#### 6.1.3.1 gCompletionFlag

```
volatile bool gCompletionFlag = false
```

Flag Indicating Whether The Transfer Has Finished.

#### 6.1.3.2 gEdmaRxHandle

```
edma_handle_t gEdmaRxHandle
```

Rx eDMA Handle.

## 6.1.3.3 gEdmaTxHandle

```
edma_handle_t gEdmaTxHandle
```

Tx eDMA Handle.

#### 6.1.3.4 xfer

```
lpi2c_master_transfer_t xfer = {0}
```

Transfer Descriptor for I2C Communication.

Used to Configure and Execute Data Transfer Operations With The DS3231 via LPI2C using EDMA.

## 6.2 drivers/rtc\_ds3231.h File Reference

```
#include <stdint.h>
#include "defs.h"
#include "fsl_lpi2c.h"
#include "fsl_lpi2c_edma.h"
#include "fsl_edma.h"
```

#### Classes

struct RTC\_time\_t

Structure for Keeping Time.

struct RTC\_date\_t

Structure for Keeping Date.

#### **Macros**

#define E\_FAULT 1

General Error Return Code.

• #define APP\_SUCCESS 0

Return Value If Operation Succeeded.

• #define LPI2C\_TX\_DMA\_CHANNEL 0U

12C DMA Channel For Transmission.

#define LPI2C\_RX\_DMA\_CHANNEL 1U

I2C DMA Channel For Reception.

#define LPI2C\_TX\_CHANNEL kDma0RequestMuxLpFlexcomm2Tx

Connection Between DMA Channel 0 and LP FLEXCOMM2 Tx.

#define LPI2C\_RX\_EDMA\_CHANNEL kDma0RequestMuxLpFlexcomm2Rx

Connection Between DMA Channel 0 and LP\_FLEXCOMM2 Rx.

#define I2C\_MASTER ((LPI2C\_Type \*)LPI2C2\_BASE)

Points To I2C Peripheral Unit (Specifically LPI2C2 Instance).

#define DS3231\_A1IE (0x00u)

Alarm Interrupt Enable Bits.

- #define DS3231\_A2IE (0x1u)
- #define DS3231\_INTCN (0x2u)

Interrupt Control Bit.

#define DS3231\_A1F (0x0u)

Alarm 1 & Alarm 2 Flags.

- #define DS3231\_A2F (0x1u)
- #define ALARM\_DISABLED (0x0u)
- #define OSC\_STOPPED (0x00u)

Indicates That Oscillator Has Stopped & Time Has To Updated.

• #define DS3231\_ADDR\_SEC (0x00U)

Registers Addresses of DS3231.

- #define DS3231\_ADDR\_MIN (0x01U)
- #define DS3231\_ADDR\_HRS (0x02U)
- #define DS3231\_ADDR\_DAY (0x03U)
- #define DS3231\_ADDR\_DATE (0x04U)
- #define DS3231\_ADDR\_MONTH (0x05U)
- #define DS3231\_ADDR\_YEAR (0x06U)#define DS3231\_ADDR\_CENT (0x07U)
- #define DS3231\_REG\_STATUS (0x0Fu)

Address of Status Register.

• #define DS3231\_REG\_CTRL (0x0Eu)

Address of Control Register.

#define DS3231\_ADDR\_I2C (0x68U)

Address of I2C Slave.

#define SUNDAY (0x1)

Definition of Dates.

- #define MONDAY (0x2)
- #define TUESDAY (0x3)
- #define WEDNESDAY (0x4)
- #define THURSDAY (0x5)
- #define FRIDAY (0x6)
- #define SATURDAY (0x7)
- #define TIM\_CYCLE\_12H (0x0)

Definitions For Time Format Handling.

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```
• #define TIM_CYCLE_12H_AM (0x0)
```

- #define TIM\_CYCLE\_12H\_PM (0x1)
- #define TIM\_CYCLE\_24H (0x2)
- #define I2C\_BAUDRATE 100000U

Application Configurable Items.

#### **Enumerations**

```
enum RTC_osc_state_t { OSC_OK = 0 , OSC_INTERRUPTED }
```

An Enum to Capture The State of The Oscillator,.

enum RTC\_interrupt\_mode\_t { SQUARE\_WAVE\_INTERRUPT = 0 , ALARM\_INTERRUPT }

#### **Functions**

uint8\_t RTC\_Init (void)

Initialize The RTC DS3231.

void RTC\_Deinit (void)

De-Initialize The RTC DS3231.

static uint8\_t RTC\_ConvertToBCD (uint8\_t dec)

Converts Numbers From Decimal Base To BCD Base.

static uint8\_t RTC\_ConvertToDEC (uint8\_t bcd)

Converts Numbers From BCD Base To Decimal Base.

uint8\_t RTC\_GetState (void)

This Function Checks If The Oscillator Is Still Running.

void RTC\_SetOscState (RTC\_osc\_state\_t state)

Sets The Oscillator Stop Flag (OSF).

uint8\_t RTC\_Write (uint8\_t regAddress, uint8\_t val)

Writes Value Into RTC Registers.

uint8\_t RTC\_Read (uint8\_t regAddress)

Reads Value From RTC Register.

void RTC\_SetTime (RTC\_time\_t \*pTime)

Sets Time.

void RTC\_GetTime (RTC\_time\_t \*pTime)

Gets Time.

void RTC\_SetDate (RTC\_date\_t \*pDate)

Sets Date.

void RTC\_GetDate (RTC\_date\_t \*pDate)

Gets Date.

void RTC\_SetInterruptMode (RTC\_interrupt\_mode\_t mode)

Sets The INTCN Bit in Control Register.

void RTC\_CtrlAlarm1 (uint8\_t enable)

Enables/Disables The Alarm 1.

void RTC\_ClearFlagAlarm1 (void)

Clears The A1F Flag in Control Register.

void RTC\_CtrlAlarm2 (uint8\_t enable)

Enables/Disables The Alarm 2.

void RTC\_ClearFlagAlarm2 (void)

Clears The A1F Flag in Control Register.

void RTC\_SetTimeDefault (RTC\_time\_t \*pTime)

Sets Time To Default.

void RTC\_SetDateDefault (RTC\_date\_t \*pDate)

Sets Date To Default.

#### 6.2.1 Macro Definition Documentation

#### 6.2.1.1 ALARM\_DISABLED

#define ALARM\_DISABLED (0x0u)

## 6.2.1.2 APP\_SUCCESS

#define APP\_SUCCESS 0

Return Value If Operation Succeeded.

#### 6.2.1.3 DS3231\_A1F

#define DS3231\_A1F (0x0u)

Alarm 1 & Alarm 2 Flags.

A Logic 1 in The Alarm 'x' Flag Bit Indicates That The Time Matched The Alarm 'x' Registers.

## 6.2.1.4 DS3231\_A1IE

#define DS3231\_A1IE (0x00u)

Alarm Interrupt Enable Bits.

## 6.2.1.5 DS3231\_A2F

#define DS3231\_A2F (0x1u)

## 6.2.1.6 DS3231\_A2IE

#define DS3231\_A2IE (0x1u)

## 6.2.1.7 DS3231\_ADDR\_CENT

#define DS3231\_ADDR\_CENT (0x07U)

Century Flag Bit

## 6.2.1.8 DS3231\_ADDR\_DATE

#define DS3231\_ADDR\_DATE (0x04U)

Day of Month Register

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## 6.2.1.9 DS3231\_ADDR\_DAY

#define DS3231\_ADDR\_DAY (0x03U)

Day of Week rRegister

## 6.2.1.10 DS3231\_ADDR\_HRS

#define DS3231\_ADDR\_HRS (0x02U)

Hours Register

## 6.2.1.11 DS3231\_ADDR\_I2C

#define DS3231\_ADDR\_I2C (0x68U)

Address of I2C Slave.

## 6.2.1.12 DS3231\_ADDR\_MIN

#define DS3231\_ADDR\_MIN (0x01U)

Minutes Register

## 6.2.1.13 DS3231\_ADDR\_MONTH

#define DS3231\_ADDR\_MONTH (0x05U)

Month Register

## 6.2.1.14 DS3231\_ADDR\_SEC

#define DS3231\_ADDR\_SEC (0x00U)

Registers Addresses of DS3231.

Seconds Register

## 6.2.1.15 DS3231\_ADDR\_YEAR

#define DS3231\_ADDR\_YEAR (0x06U)

Year Register

## 6.2.1.16 DS3231\_INTCN

#define DS3231\_INTCN (0x2u)

Interrupt Control Bit.

## 6.2.1.17 DS3231\_REG\_CTRL

#define DS3231\_REG\_CTRL (0x0Eu)

Address of Control Register.

#### 6.2.1.18 DS3231\_REG\_STATUS

#define DS3231\_REG\_STATUS (0x0Fu)

Address of Status Register.

#### 6.2.1.19 E\_FAULT

#define E\_FAULT 1

General Error Return Code.

## 6.2.1.20 FRIDAY

#define FRIDAY (0x6)

Friday

## 6.2.1.21 I2C\_BAUDRATE

#define I2C\_BAUDRATE 100000U

Application Configurable Items.

Desired Baud Rate For I2C Bus.

Frequency - 100kHz (Up To 400kHz -> Defined By DS3231).

## 6.2.1.22 I2C\_MASTER

#define I2C\_MASTER ((LPI2C\_Type \*)LPI2C2\_BASE)

Points To I2C Peripheral Unit (Specifically LPI2C2 Instance).

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#### 6.2.1.23 LPI2C\_RX\_DMA\_CHANNEL

#define LPI2C\_RX\_DMA\_CHANNEL 1U

12C DMA Channel For Reception.

## 6.2.1.24 LPI2C\_RX\_EDMA\_CHANNEL

#define LPI2C\_RX\_EDMA\_CHANNEL kDma0RequestMuxLpFlexcomm2Rx

Connection Between DMA Channel 0 and LP\_FLEXCOMM2 Rx.

## 6.2.1.25 LPI2C\_TX\_CHANNEL

#define LPI2C\_TX\_CHANNEL kDma0RequestMuxLpFlexcomm2Tx

Connection Between DMA Channel 0 and LP\_FLEXCOMM2 Tx.

## 6.2.1.26 LPI2C\_TX\_DMA\_CHANNEL

#define LPI2C\_TX\_DMA\_CHANNEL OU

12C DMA Channel For Transmission.

## 6.2.1.27 MONDAY

#define MONDAY (0x2)

Monday

## 6.2.1.28 OSC\_STOPPED

#define OSC\_STOPPED (0x00u)

Indicates That Oscillator Has Stopped & Time Has To Updated.

#### 6.2.1.29 SATURDAY

#define SATURDAY (0x7)

Saturday

#### 6.2.1.30 SUNDAY

#define SUNDAY (0x1)

Definition of Dates.

From Sunday (0x1) To Saturday (0x7). Sunday

## 6.2.1.31 THURSDAY

#define THURSDAY (0x5)

Thursday

#### 6.2.1.32 TIM\_CYCLE\_12H

#define TIM\_CYCLE\_12H (0x0)

Definitions For Time Format Handling.

12-Hour Format

## 6.2.1.33 TIM\_CYCLE\_12H\_AM

#define TIM\_CYCLE\_12H\_AM (0x0)

AM in 12-Hour Mode

## 6.2.1.34 TIM\_CYCLE\_12H\_PM

#define TIM\_CYCLE\_12H\_PM (0x1)

PM in 12-Hour Mode

## 6.2.1.35 TIM\_CYCLE\_24H

#define TIM\_CYCLE\_24H (0x2)

24-Hour Format

### 6.2.1.36 TUESDAY

#define TUESDAY (0x3)

Tuesday

#### **6.2.1.37 WEDNESDAY**

#define WEDNESDAY (0x4)

Wednesday

# 6.2.2 Enumeration Type Documentation

## 6.2.2.1 RTC\_interrupt\_mode\_t

enum RTC\_interrupt\_mode\_t

#### Enumerator

```
SQUARE_WAVE_INTERRUPT

ALARM_INTERRUPT
```

## 6.2.2.2 RTC\_osc\_state\_t

```
enum RTC_osc_state_t
```

An Enum to Capture The State of The Oscillator,.

#### **Enumerator**

OSC_OK	RTC Oscillator Is OK
OSC_INTERRUPTED	RTC Oscillator Was Interrupted -> Need to Update the Time

## 6.3 rtc ds3231.h

#### Go to the documentation of this file.

```
00001 /*
00002 *
                      Tomas Dolak
          Author:
00003 *
          File Name:
                      rtc_DS3231.h
00004
          Description: Header File to RTC DS3231 Driver.
00005
          Created on:
                      Aug 7, 2024
00006 *
                  Tomas Dolak
Header File to RTC DS3231 Driver.
rtc_DS3231.h
          @author
00007 *
00008 *
          @brief
00009 *
          @filename
00010 */
00011
00012 #ifndef RTC_DS3231_H_
00013 #define RTC_DS3231_H_
00014
00018 #include <stdint.h>
00019
00020 #include "defs.h"
00021
00022 #include "fsl_lpi2c.h"
00023 #include "fsl_lpi2c_edma.h"
00024 #include "fsl_edma.h"
00028
00032 #define E_FAULT
00033
00037 #define APP_SUCCESS
00038
00039
00043 #define LPI2C_TX_DMA_CHANNEL
00044
00048 #define LPI2C_RX_DMA_CHANNEL
00049
00053 #define LPI2C TX CHANNEL
                               kDma0RequestMuxLpFlexcomm2Tx
00054
00058 #define LPI2C RX EDMA CHANNEL
                               kDma0RequestMuxLpFlexcomm2Rx
00059
00063 #define I2C_MASTER
                                ((LPI2C_Type *)LPI2C2_BASE)
00064
00068 #define DS3231_A1IE
                                (0x00u)
00069 #define DS3231_A2IE
                                (0x1u)
00073 #define DS3231_INTCN
                                (0x2u)
00078 #define DS3231_A1F
                                (0x0u)
00079 #define DS3231_A2F
                                (0x1u)
```

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```
08000
00081 #define ALARM_DISABLED
00085 #define OSC_STOPPED
                                      (0x00u)
00086
00090 #define DS3231 ADDR SEC
                                     (Ux00U)
00091 #define DS3231_ADDR_MIN
00092 #define DS3231_ADDR_HRS
                                      (0x01U)
                                      (0x02U)
00093 #define DS3231_ADDR_DAY
                                      (0x03U)
00094
00095 #define DS3231_ADDR_DATE
                                     (0x04U)
00096 #define DS3231_ADDR_MONTH
00097 #define DS3231_ADDR_YEAR
                                      (0x05U)
                                      (0x06U)
00098 #define DS3231_ADDR_CENT
                                      (0x07U)
00099
00103 #define DS3231_REG_STATUS
                                     (0x0Fu)
00107
00108 #define DS3231 REG CTRL
                                     (0x0E11)
00112 #define DS3231_ADDR_I2C
                                     (0x68U) //<! The Slave Address Byte Contains In 7-bit: 1101000
00113
00118 #define SUNDAY
                                      (0x1)
00119 #define MONDAY
                                      (0x2)
00120 #define TUESDAY
                                      (0x3)
00121 #define WEDNESDAY
                                      (0 \times 4)
00122 #define THURSDAY
                                      (0x5)
00123 #define FRIDAY
                                      (0x6)
00124 #define SATURDAY
                                      (0x7)
00125
00129 #define TIM_CYCLE_12H
                                      (0x0)
00130 #define TIM_CYCLE_12H_AM
00131 #define TIM_CYCLE_12H_PM
                                     (0x0)
                                     (0x1)
00132 #define TIM CYCLE 24H
                                     (0x2)
00133
00134
00138
00139
00144 #define I2C_BAUDRATE
                                     100000U
00145
00147 * Structures
00152 typedef struct
00153 {
        uint8_t format;
00154
00155
        uint8_t sec;
00156
        uint8_t min;
00157
       uint8_t hrs;
00158
00159 } RTC_time_t;
00160
00164 typedef struct
00165 {
00166
        uint8_t date;
00167
        uint8_t day;
00168
        uint8_t month;
00169
        uint8_t year;
00170
00171 } RTC_date_t;
00172
00176 typedef enum
00177 {
00178
        OSC OK = 0.
        OSC_INTERRUPTED
00179
00180
00181 } RTC_osc_state_t;
00182
00183 /*
00184 \star @brief An Enum For Interrupt Mode. 00185 \star/
00186 typedef enum
00187 {
00188
        SQUARE_WAVE_INTERRUPT = 0,
00189
        ALARM_INTERRUPT
00190
00191 }RTC interrupt mode t:
00193 * Prototypes
00195
00201
00209 uint8 t RTC Init(void);
00210
00216 void RTC_Deinit (void);
00217
00223 static uint8_t RTC_ConvertToBCD(uint8_t dec);
00224
00230 static uint8_t RTC_ConvertToDEC(uint8_t bcd);
00231
```

```
00237 uint8_t RTC_GetState(void);
00243 void RTC_SetOscState(RTC_osc_state_t state);
00244
00251 uint8_t RTC_Write(uint8_t regAddress, uint8_t val);
00252
00258 uint8_t RTC_Read(uint8_t regAddress);
00259
00260
00265 void RTC_SetTime(RTC_time_t *pTime);
00266
00271 void RTC_GetTime(RTC_time_t *pTime);
00272
00277 void RTC_SetDate(RTC_date_t *pDate);
00278
00283 void RTC_GetDate(RTC_date_t *pDate);
00284
00289 void RTC_SetInterruptMode(RTC_interrupt_mode_t mode);
00295 void RTC_CtrlAlarm1(uint8_t enable);
00296
00300 void RTC_ClearFlagAlarm1(void);
00301
00306 void RTC_CtrlAlarm2(uint8_t enable);
00307
00311 void RTC_ClearFlagAlarm2(void);
00312
00317 void RTC_SetTimeDefault(RTC_time_t *pTime);
00318
00323 void RTC_SetDateDefault(RTC_date_t *pDate);
00324 // end of RTC group
00326
00327 #endif /* RTC_DS3231_H_*/
```

# 6.4 include/app\_init.h File Reference

```
#include "fsl_device_registers.h"
#include "fsl_debug_console.h"
#include "fsl_clock.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "board.h"
#include "led.h"
#include "uart.h"
#include "time.h"
#include "error.h"
#include "temperature.h"
#include "pwrloss_det.h"
```

### **Functions**

void APP\_InitBoard (void)

Initializes Board Peripherals And Modules For Proper Functionality of The Logger.

#### 6.4.1 Function Documentation

### 6.4.1.1 APP\_InitBoard()

```
void APP_InitBoard (
     void )
```

Initializes Board Peripherals And Modules For Proper Functionality of The Logger.

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## 6.5 app\_init.h

#### Go to the documentation of this file.

```
00001 /**************
00002 * Project: NXP MCXN947 Datalogger
00003 * File Name: init.c
00004 * Author: Tomas Dolak
00005 * Date: 31.03.2025
00006 * Description: Implements Datalogger Application.
00007 *
00008 * **********************
00009
00010 /*************
00018 #ifndef APP_INIT_H_
00019 #define APP_INIT_H_
00023 /* NXP Board Specific */
00024 #include "fsl_device_registers.h"
00025 #include "fsl_debug_console.h"
00026 #include "fsl_clock.h"
00027
00028 #include "pin_mux.h"
00029 #include "clock_config.h"
00030 #include "board.h"
00031
00032 /* Application Includes */
00033 #include "led.h"
                          // Control LEDs Module
00034 #include "uart.h"
                          // UART Module
00035 #include "time.h"
                          // Time Module
00036 #include "error.h"
00037 #include "temperature.h"
                            // Error Handling
                           // Temperature Measurement Module
00038 #include "pwrloss_det.h"
                           // Power Loss Detection Module
00039
00040 /****************************
00043
00044 /***************************
00045 * Global Structures
00049 * Function Prototypes
00050 **********
00051
00056 void APP InitBoard(void);
00057
00059 #endif /* APP_INIT_H_ */
```

# 6.6 include/app\_tasks.h File Reference

```
#include "FreeRTOS.h"
#include "task.h"
#include "queue.h"
#include "semphr.h"
#include "timers.h"
#include <disk.h>
```

#### Macros

#define TASK\_PRIO (configMAX\_PRIORITIES - 1)

#### **Functions**

void msc\_task (void \*handle)

Task Responsible For Mass Storage Functionality in Device Mode.

void record\_task (void \*handle)

Task Recording Serial Data.

void vApplicationGetIdleTaskMemory (StaticTask\_t \*\*ppxIdleTaskTCBBuffer, StackType\_t \*\*ppxIdleTask
 StackBuffer, uint32\_t \*pulldleTaskStackSize)

Hook Function to Provide Memory For The Idle Task in FreeRTOS.

void vApplicationGetTimerTaskMemory (StaticTask\_t \*\*ppxTimerTaskTCBBuffer, StackType\_t \*\*ppxTimer
 — TaskStackBuffer, uint32\_t \*pulTimerTaskStackSize)

Hook Function to Provide Memory For The Timer Task in FreeRTOS.

#### **Variables**

- TaskHandle\_t g\_xMscTaskHandle
- TaskHandle\_t g\_xRecordTaskHandle
- SemaphoreHandle\_t g\_xSemRecord
- SemaphoreHandle\_t g\_xSemMassStorage

#### 6.6.1 Macro Definition Documentation

### 6.6.1.1 TASK\_PRIO

```
#define TASK_PRIO (configMAX_PRIORITIES - 1)
```

### 6.6.2 Function Documentation

### 6.6.2.1 msc\_task()

Task Responsible For Mass Storage Functionality in Device Mode.

This Task Implements USB Mass Storage Class (MSC) Operations, Allowing The System to Act As a Mass Storage Device. It Handles Communication With The Host and Manages Read/Write Operations.

#### **Parameters**

handle Pointer to The Device Handle Used For The USB Operations.

#### 6.6.2.2 record task()

Task Recording Serial Data.

The Task Provides Data Reception, Data Processing (For Example, Adding Time Stamps) And Also Data Storage. In Case The Monitored Device Is Disconnected From The Data Logger, All The Buffered Data In RAM Is Stored On The Memory Card.

#### **Parameters**

handle	Pointer to The Device Handle Used For The USB Operations.
--------	---

#### 6.6.2.3 vApplicationGetIdleTaskMemory()

Hook Function to Provide Memory For The Idle Task in FreeRTOS.

This Hook Function Provides The Memory Needed For The Idle Task, Which Is Statically Allocated When config← SUPPORT\_STATIC\_ALLOCATION Is Set to 1. The FreeRTOS Scheduler Calls This Function to Get The Task Control Block (TCB) and Stack For The Idle Task.

#### **Parameters**

out	ppxIdleTaskTCBBuffer	Pointer to The TCB Buffer For The Idle Task.
out	ppxldleTaskStackBuffer	Pointer to The Stack Buffer For The Idle Task.
out	pulldleTaskStackSize	Pointer to a Variable Holding The Stack Size.

#### 6.6.2.4 vApplicationGetTimerTaskMemory()

Hook Function to Provide Memory For The Timer Task in FreeRTOS.

This Hook Function Provides The Memory Needed For The Timer Task, Which Is Statically Allocated When config← SUPPORT\_STATIC\_ALLOCATION Is Set To 1 And configUSE\_TIMERS Is Enabled. The FreeRTOS Scheduler Calls This Function to Get The Task Control Block (TCB) And Stack For The Timer Task.

#### **Parameters**

ου	ut	ppxTimerTaskTCBBuffer	Pointer to The TCB Buffer For The Timer Task.
ou	ut	ppxTimerTaskStackBuffer	Pointer to The Stack Buffer For The Timer Task.
ου	at <i>pulTimerTaskStackSize</i>		Pointer to a Variable Holding The Stack Size.

#### 6.6.3 Variable Documentation

## 6.6.3.1 g\_xMscTaskHandle

```
TaskHandle_t g_xMscTaskHandle [extern]
```

#### 6.6.3.2 g\_xRecordTaskHandle

TaskHandle\_t g\_xRecordTaskHandle [extern]

#### 6.6.3.3 g\_xSemMassStorage

```
SemaphoreHandle_t g_xSemMassStorage [extern]
```

#### 6.6.3.4 g xSemRecord

SemaphoreHandle\_t g\_xSemRecord [extern]

# 6.7 app\_tasks.h

#### Go to the documentation of this file.

```
00001 /**************
00002 * Project: NXP MCXN947 Datalogger
00003 * File Name:
    * File Name: app_tasks.c

* Author: Tomas Dolak

* Date: 14.09.2024
00004
00005
    * Date:
00006 * Description: Header File For Implementation of FreeRTOS Task.
00007 *
00008 * ***********************
00009
00010 /*************
00011 * @package NXP MCXN947 Datalogger
                app_tasks.c
Tomas Dolak
14.09.2024
00012
    * @file
00013 * @author
00014 * @date
00015 * @brief
                Header File For Implementation of FreeRTOS Task.
00016 * ************************
00018 #ifndef APP_TASKS_H_
00019 #define APP_TASKS_H_
00020
00025 /* FreeRTOS Include */
00026 #include "FreeRTOS.h"
00027 #include "task.h"
00028 #include "queue.h"
00029 #include "semphr.h"
00030 #include "timers.h"
00031
00032 /\star Mass Storage Includes \star/
00033 #include <disk.h>
00035 * Definitions
00037 #define TASK_PRIO
                   (configMAX_PRIORITIES - 1) //<! Task Priorities.
00038
00039 /*****************************
00040 * Global Variables
00042
00043 /* Task Handles
00044 extern TaskHandle_t g_xMscTaskHandle;
00045
00046 extern TaskHandle_t g_xRecordTaskHandle;
00047
00048 /* Semaphores
00049 extern SemaphoreHandle_t g_xSemRecord;
00050
00051 extern SemaphoreHandle_t g_xSemMassStorage;
00052
00054 * Prototypes
```

```
00056
00057
00067 void msc_task(void *handle);
00068
00078 void record_task(void *handle);
00079
00092 void vApplicationGetIdleTaskMemory(StaticTask_t **ppxIdleTaskTCBBuffer,
00093
                                          StackType_t **ppxIdleTaskStackBuffer,
00094
                                         uint32_t *pulIdleTaskStackSize);
00095
00108 void vApplicationGetTimerTaskMemory(StaticTask_t **ppxTimerTaskTCBBuffer,
                                          StackType_t **ppxTimerTaskStackBuffer,
00109
                                          uint32_t *pulTimerTaskStackSize);
00110
00111
00112 #endif /* APP_TASKS_H_ */
```

## 6.8 include/defs.h File Reference

```
#include <stdbool.h>
```

#### **Macros**

- #define NOT\_IMPLEMENTED #error "This Feature Is Not Implemented!"
- #define MSC\_STACK\_SIZE ((uint32\_t)(5000UL / (uint32\_t)sizeof(portSTACK\_TYPE)))

Defines The Stack Size For Mass Storage Task.

#define RECORD\_STACK\_SIZE ((uint32\_t)(5000UL / (uint32\_t)sizeof(portSTACK\_TYPE)))

Defines The Stack Size For Recording Task.

#define MSC\_ENABLED (true)

Enables/Disables Mass Storage Functionality.

#define INFO\_ENABLED (false)

Enables/Disables Debug Mode.

#define DEBUG\_ENABLED (false)

Enables/Disables Debug Mode.

• #define UART\_FIFO\_ENABLED (true)

Enables/Disables HW FIFO Queue on Application LPUART.

#define UART\_FIFO\_LENGHT (4u)

Defines The Size of HW FIFO Queue.

#define UART\_PRINT\_ENABLED (false)

Enables/Disables Print of Received Bytes From Application LPUART To Console.

• #define PWRLOSS\_DETECTION\_ENABLED (true)

Enables/Disables Power Loss Detection.

#define PWRLOSS\_TEST\_GPIOS (false)

Enables/Disables GPIO For Testing Power Loss Detection.

• #define TAU5 16UL

Constant 5 Tau, When Back-Up Power Capacitor is Charged To 99%.

#define PWRLOSS\_DET\_ACTIVE\_IN\_TIME TAU5

Time Interval When Power Loss Detection Became Active.

• #define UART\_RECEIVE\_PRIO (6U)

Priority of LP\_FLEXCOMM Interrupt (UART) For Rx Of Recorded Data.

#define PWRLOSS\_DET\_PRIO (5U)

Priority of Comparator Interrupt For Power Loss Detection.

#define PWRLOSS\_TIMER\_PRIO (7U)

Priority of Comparator Interrupt For Power Loss Detection.

#define TEMPERATURE\_MEAS\_ENABLED (false)

Enables/Disables Temperature Recording.

• #define CONTROL\_LED\_ENABLED (true)

Enables/Disables Signaling By LEDs.

#define DEFAULT\_MAX\_FILESIZE 8192

Default Maximal File Size If The Configuration File Could Not Be Read Properly.

• #define CONFIG\_FILE "config"

Configuration File.

• #define DEFAULT\_BAUDRATE 230400UL

Default Baud Rate If The Configuration File Could Not Be Read Properly.

• #define DEFAULT\_DATA\_BITS kLPUART\_EightDataBits

Default Number of Data Bits If The Configuration File Could Not Be Read Properly.

• #define DEFAULT\_STOP\_BITS kLPUART\_OneStopBit

Default Number of Stop Bits If The Configuration File Could Not Be Read Properly.

• #define DEFAULT\_PARITY kLPUART\_ParityDisabled

Default UART Parity If The Configuration File Could Not Be Read Properly.

• #define DEFAULT\_FREE\_SPACE 50UL

Defines The Threshold Level of Free Memory on The SD card, Below Which The Lack of Memory is Indicated.

#### 6.8.1 Macro Definition Documentation

#### 6.8.1.1 CONFIG FILE

```
#define CONFIG_FILE "config"
```

Configuration File.

## 6.8.1.2 CONTROL\_LED\_ENABLED

```
#define CONTROL_LED_ENABLED (true)
```

Enables/Disables Signaling By LEDs.

#### 6.8.1.3 DEBUG\_ENABLED

```
#define DEBUG_ENABLED (false)
```

Enables/Disables Debug Mode.

If Debug Mode Is Enabled Then Extended Logs Are Printed Into Debug Console.

## 6.8.1.4 DEFAULT\_BAUDRATE

```
#define DEFAULT_BAUDRATE 230400UL
```

Default Baud Rate If The Configuration File Could Not Be Read Properly.

#### 6.8.1.5 DEFAULT\_DATA\_BITS

#define DEFAULT\_DATA\_BITS kLPUART\_EightDataBits

Default Number of Data Bits If The Configuration File Could Not Be Read Properly.

## 6.8.1.6 DEFAULT\_FREE\_SPACE

#define DEFAULT\_FREE\_SPACE 50UL

Defines The Threshold Level of Free Memory on The SD card, Below Which The Lack of Memory is Indicated.

In Megabytes.

## 6.8.1.7 DEFAULT\_MAX\_FILESIZE

#define DEFAULT\_MAX\_FILESIZE 8192

Default Maximal File Size If The Configuration File Could Not Be Read Properly.

#### 6.8.1.8 DEFAULT\_PARITY

#define DEFAULT\_PARITY kLPUART\_ParityDisabled

Default UART Parity If The Configuration File Could Not Be Read Properly.

### 6.8.1.9 DEFAULT\_STOP\_BITS

#define DEFAULT\_STOP\_BITS kLPUART\_OneStopBit

Default Number of Stop Bits If The Configuration File Could Not Be Read Properly.

#### **6.8.1.10 INFO ENABLED**

#define INFO\_ENABLED (false)

Enables/Disables Debug Mode.

If Debug Mode Is Enabled Then Extended Logs Are Printed Into Debug Console.

#### 6.8.1.11 MSC\_ENABLED

#define MSC\_ENABLED (true)

Enables/Disables Mass Storage Functionality.

## 6.8.1.12 MSC\_STACK\_SIZE

```
#define MSC_STACK_SIZE ((uint32_t)(5000UL / (uint32_t)sizeof(portSTACK_TYPE)))
```

Defines The Stack Size For Mass Storage Task.

#### 6.8.1.13 NOT\_IMPLEMENTED

#define NOT\_IMPLEMENTED #error "This Feature Is Not Implemented!"

## 6.8.1.14 PWRLOSS\_DET\_ACTIVE\_IN\_TIME

```
#define PWRLOSS_DET_ACTIVE_IN_TIME TAU5
```

Time Interval When Power Loss Detection Became Active.

In Seconds.

#### 6.8.1.15 PWRLOSS\_DET\_PRIO

```
#define PWRLOSS_DET_PRIO (5U)
```

Priority of Comparator Interrupt For Power Loss Detection.

#### 6.8.1.16 PWRLOSS\_DETECTION\_ENABLED

#define PWRLOSS\_DETECTION\_ENABLED (true)

Enables/Disables Power Loss Detection.

#### 6.8.1.17 PWRLOSS\_TEST\_GPIOS

```
#define PWRLOSS_TEST_GPIOS (false)
```

Enables/Disables GPIO For Testing Power Loss Detection.

### 6.8.1.18 PWRLOSS\_TIMER\_PRIO

```
#define PWRLOSS_TIMER_PRIO (7U)
```

Priority of Comparator Interrupt For Power Loss Detection.

## 6.8.1.19 RECORD\_STACK\_SIZE

```
#define RECORD_STACK_SIZE ((uint32_t)(5000UL / (uint32_t)sizeof(portSTACK_TYPE)))
```

Defines The Stack Size For Recording Task.

## 6.8.1.20 TAU5

#define TAU5 16UL

Constant 5 Tau, When Back-Up Power Capacitor is Charged To 99%.

In Seconds (It's Actualy 16s).

#### 6.8.1.21 TEMPERATURE\_MEAS\_ENABLED

```
#define TEMPERATURE_MEAS_ENABLED (false)
```

Enables/Disables Temperature Recording.

## 6.8.1.22 UART\_FIFO\_ENABLED

```
#define UART_FIFO_ENABLED (true)
```

Enables/Disables HW FIFO Queue on Application LPUART.

### 6.8.1.23 UART\_FIFO\_LENGHT

```
#define UART_FIFO_LENGHT (4u)
```

Defines The Size of HW FIFO Queue.

## 6.8.1.24 UART\_PRINT\_ENABLED

```
#define UART_PRINT_ENABLED (false)
```

Enables/Disables Print of Received Bytes From Application LPUART To Console.

#### 6.8.1.25 UART RECEIVE PRIO

```
#define UART_RECEIVE_PRIO (6U)
```

Priority of LP\_FLEXCOMM Interrupt (UART) For Rx Of Recorded Data.

### 6.9 defs.h

#### Go to the documentation of this file.

```
00001 /***************
00002 * Project: NXP MCXN947 Datalogger
00003 * File Name: defs.h
00004 * Author: Tomas Dolak
00005 * Date: 22.09.2024
00006
     * Description: Header File Providing Definitions To Set Up The Project.
00007 *
00008 * **************************
00009
00010 /************
00014 * @date
                    22.09.2024
00015
     * @brief
                     Header File Providing Definitions To Set Up The Project.
00016 * *********************
00017
00018 #ifndef DEFS_H_
00019 #define DEFS_H_
00020
00024 #include <stdbool.h>
00025
00026
00030 #define NOT IMPLEMENTED
                                  #error "This Feature Is Not Implemented!"
00031
00035 #define MSC_STACK_SIZE
                             ((uint32_t)(5000UL / (uint32_t)sizeof(portSTACK_TYPE)))
00036
00040 #define RECORD_STACK_SIZE
                              ((uint32_t)(5000UL / (uint32_t)sizeof(portSTACK_TYPE)))
00041
00045 #define MSC ENABLED
                                   (true)
00046
00051 #define INFO_ENABLED
                                   (false)
00052
00057 #define DEBUG_ENABLED
                                   (false)
00058
00062 #define UART FIFO ENABLED
                                   (true)
00063
00067 #define UART_FIFO_LENGHT
                                   (4u)
00068
00072 #define UART_PRINT_ENABLED
                                   (false)
00073
00077 #define PWRLOSS_DETECTION_ENABLED (true)
00078
00082 #define PWRLOSS_TEST_GPIOS
                                   (false)
00083
00088 #define TAU5
                                   16UL
00089
00094 #define PWRLOSS_DET_ACTIVE_IN_TIME TAU5
00095
00099 #define UART_RECEIVE_PRIO
                                   (6U)
00100
00104 #define PWRLOSS_DET_PRIO
                                   (5U)
00105
00109 #define PWRLOSS_TIMER_PRIO
                                   (7U)
00110
00111
00115 #define TEMPERATURE_MEAS_ENABLED
                                   (false)
00116
00120 #define CONTROL_LED_ENABLED
                                   (true)
00121
00122
00127 #define DEFAULT_MAX_FILESIZE
                                   8192
00128
00132 #define CONFIG_FILE
                                   "config"
00133
00138 #define DEFAULT BAUDRATE
                                   23040000.
00139
00144 #define DEFAULT DATA BITS
                                   kLPUART EightDataBits
00145
00150 #define DEFAULT_STOP_BITS
                                   kLPUART_OneStopBit
00151
00156 #define DEFAULT_PARITY
                                   kLPUART_ParityDisabled
00157
00163 #define DEFAULT_FREE_SPACE
                                   SOUT.
00164
00165 #endif /* DEFS_H_ */
```

## 6.10 include/error.h File Reference

#include <stdint.h>

#### **Macros**

• #define ERROR\_NONE 0x0000u

Return Code When a Successful Operation is Performed.

• #define ERROR\_IRTC 0x0001u

Error Related To Internal RTC Integrated In MCXN947 MCU.

• #define ERROR\_RECORD 0x0002u

Error Related To Data Logging.

#define ERROR\_OPEN 0x0005u

Error Related To Opening File.

• #define ERROR\_READ 0x0006u

Error Related To Reading File.

• #define ERROR\_CLOSE 0x0004u

Error Related To Closing File.

• #define ERROR\_FILESYSTEM 0x0007u

Error Related To File System (e.g. Mount of File System, Setting Up File Meta-Data,...).

• #define ERROR\_CONFIG 0x0008u

Error Related To Reading and Parsing Configuration File Stored On SDHC Card (config.txt).

• #define ERROR\_ADMA 0x0003u

Error Related To Storing Data on SDHC Card Using ADMA (Advance DMA).

#define ERROR\_OUT\_OF\_CYCLE 0xFFFEu

Out Of The Main Cycle Error.

• #define ERROR\_UNKNOWN 0xFFFFu

Occurrence Of an Unclassified Error.

#### **Typedefs**

typedef uint16\_t error\_t

### **Functions**

void ERR\_HandleError (void)

Base Function For Error Handling.

- void ERR\_Init ()
- void ERR\_SetState (error\_t err)

#### 6.10.1 Macro Definition Documentation

#### 6.10.1.1 ERROR\_ADMA

#define ERROR\_ADMA 0x0003u

Error Related To Storing Data on SDHC Card Using ADMA (Advance DMA).

## 6.10.1.2 ERROR\_CLOSE

#define ERROR\_CLOSE 0x0004u

Error Related To Closing File.

#### 6.10.1.3 ERROR\_CONFIG

#define ERROR\_CONFIG 0x0008u

Error Related To Reading and Parsing Configuration File Stored On SDHC Card (config.txt).

## 6.10.1.4 ERROR\_FILESYSTEM

#define ERROR\_FILESYSTEM 0x0007u

Error Related To File System (e.g. Mount of File System, Setting Up File Meta-Data,...).

#### 6.10.1.5 ERROR\_IRTC

#define ERROR\_IRTC 0x0001u

Error Related To Internal RTC Integrated In MCXN947 MCU.

## 6.10.1.6 ERROR\_NONE

#define ERROR\_NONE 0x0000u

Return Code When a Successful Operation is Performed.

## 6.10.1.7 ERROR\_OPEN

#define ERROR\_OPEN 0x0005u

Error Related To Opening File.

## 6.10.1.8 ERROR\_OUT\_OF\_CYCLE

#define ERROR\_OUT\_OF\_CYCLE 0xFFFEu

Out Of The Main Cycle Error.

## 6.10.1.9 ERROR\_READ

#define ERROR\_READ 0x0006u

Error Related To Reading File.

## 6.10.1.10 ERROR\_RECORD

```
#define ERROR_RECORD 0x0002u
```

Error Related To Data Logging.

## 6.10.1.11 ERROR\_UNKNOWN

```
#define ERROR_UNKNOWN 0xFFFFu
```

Occurrence Of an Unclassified Error.

## 6.10.2 Typedef Documentation

#### 6.10.2.1 error\_t

```
typedef uint16_t error_t
```

#### 6.10.3 Function Documentation

## 6.10.3.1 ERR\_HandleError()

```
void ERR_HandleError (
     void )
```

Base Function For Error Handling.

## 6.10.3.2 ERR\_Init()

```
void ERR_Init ()
```

### 6.10.3.3 ERR\_SetState()

#### 6.11 error.h

#### Go to the documentation of this file.

```
00002 * Project: NXP MCXN947 Datalogger
00003 * File Name: error.h
00004 * Author: Tomas Dolak
00005 * Date: 22.01.2025
00006 * Description: Implements Error Handling Logic.
00007 *
00008 * **************************
00009
00010 /**************
00017
00018 #ifndef ERROR_H_
00019 #define ERROR_H_
00020
00024 #include <stdint.h>
00031 #define ERROR_NONE
                      0x0000u
00032
00036 #define ERROR IRTC
                      0x0001u
00037
00041 #define ERROR_RECORD
                      0x0002u
00042
00046 #define ERROR_OPEN
                      0x0005u
00047
00051 #define ERROR READ
                      0x000611
00055 #define ERROR_CLOSE
                      0x0004u
00056
00060 #define ERROR_FILESYSTEM
00061
00065 #define ERROR CONFIG
                      0x0008u
00066
00070 #define ERROR_ADMA
                      0x0003u
00071
00075 #define ERROR_OUT_OF_CYCLE
00076
00080 #define ERROR UNKNOWN
                      0xFFFFu
00084 typedef uint16_t error_t;
00085
00087 * Prototypes
00092 void ERR_HandleError(void);
00093
00094 void ERR_Init();
00095
00096 void ERR_SetState(error_t err);
00097
00098
00099 #endif /* ERROR_H_ */
```

#### 6.12 include/led.h File Reference

```
#include "fsl_gpio.h"
#include "board.h"
```

#### **Macros**

#define ERROR\_LED\_PORT GPIO0

Error LED's Port Number.

• #define ERROR\_LED\_PIN\_RECORD 0x09

Error LED's Pin 2.

• #define MEMORY\_LOW\_LED\_PORT GPIO0

Low Memory LED's Port Number.

• #define MEMORY\_LOW\_LED\_PIN 0x07

Error LED's Pin 1.

• #define FLUSH\_LED\_PORT GPIO0

Flush LED's Port Number.

#define RECORD\_LED\_PIN\_FLUSH 0x0D

Error LED's Pin 3.

#define RECORD\_LED\_PORT GPIO2

Recording LED's Port Number.

• #define RECORD\_LED\_PIN 0x0B

Record LED's Pin.

• #define BACKUP\_POWER\_LED\_PORT GPIO4

Recording LED's Port Number.

#define BACKUP\_POWER\_LED\_PIN 0x11

Record LED's Pin.

#### **Functions**

void LED\_SetHigh (GPIO\_Type \*port\_base, uint32\_t pin)

Sets Logic 1 on GPIO Pin.

void LED\_SetLow (GPIO\_Type \*port\_base, uint32\_t pin)

Sets Logic 0 on GPIO Pin.

void LED\_SignalReady (void)

Indicates Ready State of The Recording Device.

void LED\_SignalRecording (void)

Signals That Device Is Currently Receiving Bytes (Recording).

void LED\_SignalRecordingStop (void)

Signals That Device Is Stopped Receiving Bytes (Recording).

• void LED\_SignalBackUpPowerAvailable (void)

Signals Configuration File Missing or Contains Unexpected Data.

void LED\_SignalLowMemory (void)

Signals That There Will Be Empty Space on SD Card.

void LED\_SignalError (void)

Signals Error During Recording.

void LED\_SignalFlush (void)

Signals That Flush Has Been Activated.

void LED\_ClearSignalFlush (void)

Clears Flush LED After UART Re-Inicialization.

## 6.12.1 Macro Definition Documentation

## 6.12.1.1 BACKUP\_POWER\_LED\_PIN

#define BACKUP\_POWER\_LED\_PIN 0x11

Record LED's Pin.

P4\_17

## 6.12.1.2 BACKUP\_POWER\_LED\_PORT

#define BACKUP\_POWER\_LED\_PORT GPIO4

Recording LED's Port Number.

Signals That Device Records.

## 6.12.1.3 ERROR\_LED\_PIN\_RECORD

#define ERROR\_LED\_PIN\_RECORD 0x09

Error LED's Pin 2.

P0\_9

#### 6.12.1.4 ERROR\_LED\_PORT

#define ERROR\_LED\_PORT GPIO0

Error LED's Port Number.

## 6.12.1.5 FLUSH\_LED\_PORT

#define FLUSH\_LED\_PORT GPIO0

Flush LED's Port Number.

#### 6.12.1.6 MEMORY\_LOW\_LED\_PIN

#define MEMORY\_LOW\_LED\_PIN 0x07

Error LED's Pin 1.

P0\_7

## 6.12.1.7 MEMORY\_LOW\_LED\_PORT

```
#define MEMORY_LOW_LED_PORT GPIO0
```

Low Memory LED's Port Number.

### 6.12.1.8 RECORD LED PIN

```
#define RECORD_LED_PIN 0x0B
```

Record LED's Pin.

P2\_11

## 6.12.1.9 RECORD\_LED\_PIN\_FLUSH

```
#define RECORD_LED_PIN_FLUSH 0x0D
```

Error LED's Pin 3.

P0\_13

## 6.12.1.10 RECORD\_LED\_PORT

```
#define RECORD_LED_PORT GPIO2
```

Recording LED's Port Number.

Signals That Device Records.

## 6.12.2 Function Documentation

#### 6.12.2.1 LED\_ClearSignalFlush()

Clears Flush LED After UART Re-Inicialization.

## 6.12.2.2 LED\_SetHigh()

Sets Logic 1 on GPIO Pin.

#### **Parameters**

port_base	Pointer to GPIO Instance.
pin	Pin.

## 6.12.2.3 LED\_SetLow()

Sets Logic 0 on GPIO Pin.

#### **Parameters**

port_base	Pointer to GPIO Instance.
pin	Pin.

## 6.12.2.4 LED\_SignalBackUpPowerAvailable()

Signals Configuration File Missing or Contains Unexpected Data.

## 6.12.2.5 LED\_SignalError()

Signals Error During Recording.

#### 6.12.2.6 LED\_SignalFlush()

```
\begin{tabular}{ll} \beg
```

Signals That Flush Has Been Activated.

## 6.12.2.7 LED\_SignalLowMemory()

```
\begin{tabular}{ll} \beg
```

Signals That There Will Be Empty Space on SD Card.

6.13 led.h 49

#### 6.12.2.8 LED\_SignalReady()

```
void LED_SignalReady (
     void )
```

Indicates Ready State of The Recording Device.

#### 6.12.2.9 LED\_SignalRecording()

```
void LED_SignalRecording ( void\ )
```

Signals That Device Is Currently Receiving Bytes (Recording).

## 6.12.2.10 LED\_SignalRecordingStop()

```
\begin{tabular}{ll} {\tt void LED\_SignalRecordingStop (} \\ {\tt void )} \end{tabular}
```

Signals That Device Is Stopped Receiving Bytes (Recording).

#### 6.13 led.h

#### Go to the documentation of this file.

```
00001 /***************
000002 * Project: NXP MCXN947 Datalogger
00003 * File Name: leds.c
00004 * Author: Tomas Dolak
00005 * Date: 06.02.2025
00006 \star Description: Implements The Logic For LEDs Control. 00007 \star
00008 * **************************
00009
00010 /*************
00011 * @package NXP MCXN947 Datalogger
00012 * @file leds.c
00013 * @author Tomas Dolak
00014 * @date 06.02.2025
00015 * @brief Implements The Logic For LEDs Control.
00016 * **************************
00017
00018 #ifndef LED_H_
00019 #define LED_H_
00020
************************
00025 #include "board.h"
00026 /***********
00027 * Functions Macros
00028
00032 #define ERROR_LED_PORT
00033
00038 #define ERROR_LED_PIN_RECORD
00039
00040
00044 #define MEMORY_LOW_LED_PORT
00045
00050 #define MEMORY_LOW_LED_PIN
00051
00052
00056 #define FLUSH_LED_PORT
                               GPI00
00062 #define RECORD_LED_PIN_FLUSH
```

```
00068 #define RECORD_LED_PORT
                              GPIO2
00069
                              0x0B
00074 #define RECORD_LED_PIN
00075
00080 #define BACKUP_POWER_LED_PORT
00086 #define BACKUP_POWER_LED_PIN
00088 * Functions Definitions
00090
00096 void LED_SetHigh(GPIO_Type *port_base, uint32_t pin);
00103 void LED_SetLow(GPIO_Type *port_base, uint32_t pin);
00104
00108 void LED_SignalReady(void);
00109
00113 void LED_SignalRecording(void);
00118 void LED_SignalRecordingStop(void);
00119
00123 void LED_SignalBackUpPowerAvailable(void);
00124
00128 void LED_SignalLowMemory(void);
00133 void LED_SignalError(void);
00134
00138 void LED_SignalFlush(void);
00139
00143 void LED_ClearSignalFlush(void);
00144
00145 #endif /* LED_H_ */
```

# 6.14 include/mass\_storage.h File Reference

```
#include "disk.h"
```

#### **Functions**

void MSC\_DeviceMscApp (void)

Process Extension to Mass Storage.

void MSC\_DeviceMscAppTask (void)

Handles Mass Storage Application.

#### 6.14.1 Function Documentation

#### 6.14.1.1 MSC DeviceMscApp()

Process Extension to Mass Storage.

#### 6.14.1.2 MSC DeviceMscAppTask()

Handles Mass Storage Application.

Communication and Data Transport Is Handled By USB1\_HS ISR.

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## 6.15 mass storage.h

#### Go to the documentation of this file.

```
00002 * Project: NXP MCXN947 Datalogger
00003 * File Name: mass_storage.h
00004 * Author: Tomas Dolak
00005 * Date: 06.02.2025
00006 * Description: Header File For USB Mass Storage.
00008 * **************************
00009
00010 /**************
00017
00018 #ifndef MASS_STORAGE_H_
00019 #define MASS_STORAGE_H_
00020
00021
00023 * Includes
00025 #include "disk.h"
00030
00034
00038 void MSC_DeviceMscApp (void);
00039
00044 void MSC_DeviceMscAppTask(void);
00046 #endif /* MASS_STORAGE_H_ */
```

# 6.16 include/parser.h File Reference

```
#include <stdint.h>
#include <string.h>
#include <errno.h>
#include <stdlib.h>
#include "fsl_lpuart.h"
#include "fsl_debug_console.h"
#include "error.h"
#include "defs.h"
```

#### Classes

struct REC\_config\_t

Configuration structure for the recording system.

#### **Enumerations**

enum REC\_version\_t { WCT\_UNKOWN = 0 , WCT\_AUTOS1 , WCT\_AUTOS2 }

Enumeration of recording board versions.

#### **Functions**

REC\_config\_t PARSER\_GetConfig (void)

Returns Active Configuration.

REC\_version\_t PARSER\_GetVersion (void)

Returns the Version of The Device Being Recorded.

uint32\_t PARSER\_GetBaudrate (void)

Returns the Baudrate of The Device Being Recorded.

uint32\_t PARSER\_GetFileSize (void)

Returns the Maximal File Size.

Ipuart\_data\_bits\_t PARSER\_GetDataBits (void)

Returns The Number of Data Bits.

Ipuart\_parity\_mode\_t PARSER\_GetParity (void)

Returns The Parity.

lpuart\_stop\_bit\_count\_t PARSER\_GetStopBits (void)

Returns The Number of Stop Bits.

uint32\_t PARSER\_GetFreeSpaceLimitMB (void)

Returns The Free Space Limit on SD Card For LED Signaling.

uint32\_t PARSER\_GetMaxBytes (void)

Returns The Number of Maximal Bytes Between LED Blinking.

void PARSER\_ClearConfig (void)

Clears The Configuration To Default.

error\_t PARSER\_ParseBaudrate (const char \*chContent)

Parse Baud Rate From Configuration File.

error\_t PARSER\_ParseFileSize (const char \*chContent)

Parse Record File Size From Configuration File.

error\_t PARSER\_ParseParity (const char \*chContent)

Parse Parity From Configuration File.

error\_t PARSER\_ParseStopBits (const char \*chContent)

Parse The Number of Stop Bits From Configuration File.

error\_t PARSER\_ParseDataBits (const char \*chContent)

Parse The Number of Data Bits From Configuration File.

error\_t PARSER\_ParseFreeSpace (const char \*chContent)

Parse The Size of Free Space When Data Logger Will Signal To The User That Data Logger Is Running Out of Space.

### 6.16.1 Enumeration Type Documentation

#### 6.16.1.1 REC version t

```
enum REC_version_t
```

Enumeration of recording board versions.

This enum defines the possible versions of the board for which the recording system is configured.

Note

Difference Between AUTOS1 and AUTOS2 Is In Baudrate.

#### Enumerator

WCT_UNKOWN	Unknown board version.
WCT_AUTOS1	AUTOS1 Reference Board.
WCT_AUTOS2	AUTOS2 Reference Board.

#### 6.16.2 Function Documentation

## 6.16.2.1 PARSER\_ClearConfig()

Clears The Configuration To Default.

## 6.16.2.2 PARSER\_GetBaudrate()

Returns the Baudrate of The Device Being Recorded.

#### Returns

uint32\_t Baud Rate of Recorded Device.

## 6.16.2.3 PARSER\_GetConfig()

Returns Active Configuration.

This Function Returns The Global Configuration Structure That Contains The Settings For The Recording, Such as Baudrate, Version, And Other Relevant Parameters.

## Returns

REC\_config\_t The Current Recording Configuration.

#### 6.16.2.4 PARSER\_GetDataBits()

Returns The Number of Data Bits.

#### Returns

Ipuart\_data\_bits\_t Number of Data Bits.

## 6.16.2.5 PARSER\_GetFileSize()

Returns the Maximal File Size.

#### Returns

uint32\_t Maximal File Size.

## 6.16.2.6 PARSER\_GetFreeSpaceLimitMB()

Returns The Free Space Limit on SD Card For LED Signaling.

#### Returns

uint32\_t Free Space Limit.

## 6.16.2.7 PARSER\_GetMaxBytes()

Returns The Number of Maximal Bytes Between LED Blinking.

#### Returns

uint32\_t Number of Maximal Bytes Between LED Blinking.

## 6.16.2.8 PARSER\_GetParity()

```
\label{lower_parity_mode_t_parser_GetParity} \mbox{ (} \\ \mbox{void )}
```

Returns The Parity.

## Returns

Ipuart\_parity\_mode\_t kLPUART\_ParityDisabled, kLPUART\_ParityEven or kLPUART\_ParityOdd.

#### 6.16.2.9 PARSER\_GetStopBits()

Returns The Number of Stop Bits.

Returns

lpuart\_stop\_bit\_count\_t Number of Stop Bits.

#### 6.16.2.10 PARSER\_GetVersion()

Returns the Version of The Device Being Recorded.

Returns

REC\_version\_t Current Version of Recorded Device (WCT\_UNKOWN, WCT\_AUTOS1 or WCT\_AUTOS2).

#### 6.16.2.11 PARSER\_ParseBaudrate()

Parse Baud Rate From Configuration File.

#### **Parameters**

in	chContent	Pointer To Content of Configuration File.
----	-----------	---

#### Returns

ERROR\_NONE If The Parsing Succeed.

## 6.16.2.12 PARSER\_ParseDataBits()

Parse The Number of Data Bits From Configuration File.

#### **Parameters**

in	chContent	Pointer To Content of Configuration File.
----	-----------	---

#### Returns

ERROR\_NONE If The Parsing Succeed.

## 6.16.2.13 PARSER\_ParseFileSize()

Parse Record File Size From Configuration File.

#### **Parameters**

in	chContent	Pointer To Content of Configuration File.
----	-----------	---

## Returns

ERROR\_NONE If The Parsing Succeed.

### 6.16.2.14 PARSER ParseFreeSpace()

Parse The Size of Free Space When Data Logger Will Signal To The User That Data Logger Is Running Out of Space.

#### **Parameters**

in	chContent	Pointer To Content of Configuration File.
----	-----------	---

#### Returns

ERROR\_NONE If The Parsing Succeed.

## 6.16.2.15 PARSER\_ParseParity()

Parse Parity From Configuration File.

#### **Parameters**

in	chContent	Pointer To Content of Configuration File.
----	-----------	---

### Returns

ERROR\_NONE If The Parsing Succeed.

## 6.16.2.16 PARSER\_ParseStopBits()

Parse The Number of Stop Bits From Configuration File.

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#### **Parameters**

in	chContent	Pointer To Content of Configuration File.	
----	-----------	---	--

#### Returns

ERROR\_NONE If The Parsing Succeed.

# 6.17 parser.h

#### Go to the documentation of this file.

```
00001 /***************
                NXP MCXN947 Datalogger
00002 * Project:
00003 * File Name: parser.h
00004 * Author: Tomas Dolak
00005 * Date: 16.04.2025
00006 \star Description: Header File Providing Definitions For Configuration File Parser.
00007 *
00008 * **********************
00009
00010 /**************
00011 * @package NXP MCXN947 Datalogger
00012 * @file parser.h
00012 * @file parser.h
00013 * @author Tomas Dolak
00014 * @date 16.04.2025
00015 * @brief Header File Providing Definitions For Configuration File Parser.
00016 * ************************
00017 #ifndef PARSER_H_
00018 #define PARSER_H_
00019
00023 #include <stdint.h>
00024 #include <string.h>
00025 #include <errno.h>
00026 #include <stdlib.h>
00028 #include "fsl_lpuart.h"
00029 #include "fsl_debug_console.h"
00030 #include "error.h"
00031 #include "defs.h"
00033 * Definitions
00035
00048 typedef enum
00049 {
00050
       WCT\_UNKOWN = 0,
00051
       WCT_AUTOS1,
      WCT_AUTOS2
00052
00053
00054 } REC_version_t;
00055
00062 typedef struct
00063 {
00064
        /* Recorded NXP Device */
00065
       REC_version_t version;
00066
       /* UART Setup */
00067
00068
       uint32_t
00069
       lpuart_stop_bit_count_t stop_bits;
       lpuart_data_bits_t data_bits;
lpuart_parity_mode_t parity;
00070
00071
00072
00073
       uint32_t
00074
                  max_bytes;
free_space_limit_mb;
       uint32_t
00076
00077
       uint32_t
00079
00080 } REC_config_t;
00082 * Prototypes
```

```
00093 REC_config_t PARSER_GetConfig(void);
00094
00101 REC_version_t PARSER_GetVersion(void);
00102
00109 uint32_t PARSER_GetBaudrate(void);
00110
00117 uint32_t PARSER_GetFileSize(void);
00118
00125 lpuart_data_bits_t PARSER_GetDataBits(void);
00126
00133 lpuart_parity_mode_t PARSER_GetParity(void);
00134
00141 lpuart_stop_bit_count_t PARSER_GetStopBits(void);
00142
00149 uint32_t PARSER_GetFreeSpaceLimitMB(void);
00150
00157 uint32 t PARSER GetMaxBytes (void);
00162 void PARSER_ClearConfig(void);
00163
00170 error_t PARSER_ParseBaudrate(const char *chContent);
00171
00178 error t PARSER ParseFileSize(const char *chContent);
00179
00186 error_t PARSER_ParseParity(const char *chContent);
00187
00194 error_t PARSER_ParseStopBits(const char *chContent);
00195
00202 error_t PARSER_ParseDataBits(const char *chContent);
00203
00211 error_t PARSER_ParseFreeSpace(const char *chContent);
00212
00213 #endif /* PARSER_H_ */
```

# 6.18 include/pwrloss\_det.h File Reference

```
#include "fsl_lpcmp.h"
#include "fsl_spc.h"
#include "led.h"
#include "defs.h"
#include "fsl_ctimer.h"
```

#### **Macros**

#define LPCMP\_BASE CMP1

Base Address of The Low-Power Comparator (LPCMP).

#define LPCMP\_USER\_CHANNEL 0x02

Comparator Input Channel Used For 5V Monitoring.

• #define LPCMP\_DAC\_CHANNEL 0x07

Comparator Internal DAC Reference Channel.

• #define LPCMP\_IRQ\_ID HSCMP1\_IRQn

IRQ Number for The Comparator Peripheral.

#define SPC\_BASE SPC0

Base Address of The Supply Power Controller (SPC).

• #define CTIMER CTIMER4

Timer Used To Control Delayed Activation of Power Loss Detection.

• #define CTIMER\_MAT0\_OUT kCTIMER\_Match\_0

Timer Match Output Channel 0.

#define CTIMER\_EMT0\_OUT (1u << kCTIMER\_Match\_0)</li>

Timer External Match Output Mask For Channel 0.

#define CTIMER\_CLK\_FREQ CLOCK\_GetCTimerClkFreq(4U)

Clock Frequency Retrieval Macro For The Timer Instance.

#### **Functions**

void PWRLOSS\_DetectionInit (void)

Initializes Power Loss Detection Components.

## 6.18.1 Macro Definition Documentation

#### 6.18.1.1 CTIMER

#define CTIMER CTIMER4

Timer Used To Control Delayed Activation of Power Loss Detection.

The Comparator is Enabled After a Delay of Stau, Which Corresponds To The Time Needed For The Backup Capacitor To Become Fully Charged. This Delay Ensures Valid Detection of Power Drop Events and Avoids False Triggering During Startup.

#### 6.18.1.2 CTIMER\_CLK\_FREQ

```
#define CTIMER_CLK_FREQ CLOCK_GetCTimerClkFreq(4U)
```

Clock Frequency Retrieval Macro For The Timer Instance.

#### 6.18.1.3 CTIMER\_EMT0\_OUT

```
\#define CTIMER_EMT0_OUT (1u << kCTIMER_Match_0)
```

Timer External Match Output Mask For Channel 0.

#### 6.18.1.4 CTIMER\_MAT0\_OUT

```
#define CTIMER_MAT0_OUT kCTIMER_Match_0
```

Timer Match Output Channel 0.

## 6.18.1.5 **LPCMP\_BASE**

```
#define LPCMP_BASE CMP1
```

Base Address of The Low-Power Comparator (LPCMP).

Used To Detect Loss of Primary 5V Supply. If The Voltage Drops Below a Defined Threshold, It Triggers a Transition To Backup Power Mode for Safe Data Preservation.

## 6.18.1.6 LPCMP\_DAC\_CHANNEL

```
#define LPCMP_DAC_CHANNEL 0x07
```

Comparator Internal DAC Reference Channel.

## 6.18.1.7 LPCMP\_IRQ\_ID

```
#define LPCMP_IRQ_ID HSCMP1_IRQn
```

IRQ Number for The Comparator Peripheral.

### 6.18.1.8 LPCMP\_USER\_CHANNEL

```
#define LPCMP_USER_CHANNEL 0x02
```

Comparator Input Channel Used For 5V Monitoring.

### 6.18.1.9 SPC\_BASE

```
#define SPC_BASE SPC0
```

Base Address of The Supply Power Controller (SPC).

For Activation Analog Modules.

#### 6.18.2 Function Documentation

## 6.18.2.1 PWRLOSS\_DetectionInit()

Initializes Power Loss Detection Components.

This Function Configures The Comparator (LPCMP) for Monitoring The 5V Power Rail and The Timer (CTIMER4) That Delays The Activation of The Comparator Until The Backup Capacitor Is Fully Charged ( $\sim$ 5tau). After Initialization, The Timer is Started and The Comparator Will Be Enabled Upon Timer Match Event.

6.19 pwrloss\_det.h

## 6.19 pwrloss det.h

#### Go to the documentation of this file.

```
00001 /****************
00002 * Project: NXP MCXN947 Datalogger
00003 * File Name: pwrloss_det.h
00004 * Author: Tomas Dolak
00005 * Date: 01.02.2024
00006 * Description: Implements The Logic Of Power Loss Detection.
00007 *
00008 * *************************
00009
00010 /**************
00011 * @package NXP MCXN947 Datalogger
00012 * @file pwrloss_det.h
00013 * @author
                    Tomas Dolak
00013 * eductior folias bolax

00014 * @date 01.02.2024

00015 * @brief Implements The Logic Of Power Loss Detection.
00016 * *************************
00017
00018 #ifndef PWRLOSS_DET_H_
00019 #define PWRLOSS_DET_H_
00020
00025 #include "fsl_lpcmp.h"
00026 #include "fsl_spc.h"
00027
00028 #include "led.h"
00029 #include "defs.h"
00031
00032 #include "fsl_ctimer.h"
00036
00042 #define LPCMP_BASE
00043
00047 #define LPCMP_USER_CHANNEL
                                0x02
00048
00052 #define LPCMP DAC CHANNEL
                                0x07
00053
00057 #define LPCMP_IRQ_ID
                                HSCMP1_IRQn
00058
00063 #define SPC_BASE
                                SPC0
00064
00071 #define CTIMER
                                CTIMER4
00072
00076 #define CTIMER_MAT0_OUT
                                kCTIMER_Match_0
00081 #define CTIMER_EMT0_OUT
                                (1u « kCTIMER_Match_0)
00082
00086 #define CTIMER CLK FREO
                                CLOCK GetCTimerClkFreg(4U)
00087
00089 * Prototypes
00098 void PWRLOSS_DetectionInit(void);
00099
00100
00101 #endif /* PWRLOSS_DET_H_ */
```

## 6.20 include/record.h File Reference

```
#include <led.h>
#include <string.h>
#include "fsl_sd.h"
#include "ff.h"
#include "ffconf.h"
#include <stdio.h>
#include "fsl_sd_disk.h"
#include "fsl_common.h"
```

```
#include "diskio.h"
#include "pin_mux.h"
#include "clock_config.h"
#include "board.h"
#include "sdmmc_config.h"
#include "rtc_ds3231.h"
#include "fsl_common_arm.h"
#include "task.h"
#include "error.h"
#include "uart.h"
#include "parser.h"
```

#### **Macros**

• #define FLUSH\_TIMEOUT\_TICKS pdMS\_TO\_TICKS(3000)

Timeout Interval Before Flush If No New Data Were Received [In Mili-Seconds].

#### **Functions**

uint32\_t CONSOLELOG\_GetFreeSpaceMB (void)

Gets Free Space on SD Card.

error\_t CONSOLELOG\_CreateDirectory (void)

Creates Directory Based Actual Date.

error\_t CONSOLELOG\_CreateFile (void)

Creates File Based Actual Date and Counter Value.

uint32\_t CONSOLELOG\_GetTransferedBytes (void)

Returns Currently Received Bytes Between LED Blinking.

bool CONSOLELOG\_GetFlushCompleted (void)

Returns If Flush Was Completed or Not.

void CONSOLELOG\_ClearTransferedBytes (void)

Clears Currently Received Bytes After LED Blinking.

uint32\_t CONSOLELOG\_GetMaxBytes (void)

Maximal Received Bytes Between LED Blinking.

FRESULT CONSOLELOG\_CheckFileSystem (void)

Checks If The File System Is Initialized.

error\_t CONSOLELOG\_Init (void)

Initializes The Recording System and Mounts The File System.

error\_t CONSOLELOG\_Recording (uint32\_t file\_size)

Starts The Recording Process by Initializing the File System, Creating a Directory, and Writing to a File.

error\_t CONSOLELOG\_Flush (void)

Flushes Collected Data To The File If No Other Data Have Been Received By The Time Specified By TIMEOUT Macro.

error\_t CONSOLELOG\_PowerLossFlush (void)

Flushes Collected Data To The File If Power Loss Was Detected.

error\_t CONSOLELOG\_Deinit (void)

De-Initializes The Recording System and Un-Mounts The File System.

error\_t CONSOLELOG\_ReadConfig (void)

Reads and Processes The Configuration File From The Root directory.

error\_t CONSOLELOG\_ProccessConfigFile (const char \*content)

Processes The Content of The Configuration File To Extract and Validate The Baudrate.

#### 6.20.1 Macro Definition Documentation

#### 6.20.1.1 FLUSH\_TIMEOUT\_TICKS

```
#define FLUSH_TIMEOUT_TICKS pdMS_TO_TICKS(3000)
```

Timeout Interval Before Flush If No New Data Were Received [In Mili-Seconds].

#### 6.20.2 Function Documentation

#### 6.20.2.1 CONSOLELOG\_CheckFileSystem()

Checks If The File System Is Initialized.

return F\_OK If File System Initialized.

## 6.20.2.2 CONSOLELOG\_ClearTransferedBytes()

Clears Currently Received Bytes After LED Blinking.

#### 6.20.2.3 CONSOLELOG\_CreateDirectory()

Creates Directory Based Actual Date.

#### Returns

Returns Zero If Directory Creation Succeeded.

#### 6.20.2.4 CONSOLELOG CreateFile()

Creates File Based Actual Date and Counter Value.

#### Returns

Returns Zero If File Creation Succeeded.

### 6.20.2.5 CONSOLELOG\_Deinit()

De-Initializes The Recording System and Un-Mounts The File System.

#### Returns

```
error_t Returns 0 on Success, Otherwise E_FAULT.
```

### 6.20.2.6 CONSOLELOG\_Flush()

Flushes Collected Data To The File If No Other Data Have Been Received By The Time Specified By TIMEOUT Macro.

If The Data Does Not Arrive By The Time Specified By The TIMEOUT Macro, Then This Function Flushes All The Data So Far Stored In The DMA Buffer, Saves It To a File on The Physical Media and Closes The File.

#### Returns

error\_t Returns 0 on Success, Otherwise Returns a Non-Zero Value.

## 6.20.2.7 CONSOLELOG\_GetFlushCompleted()

Returns If Flush Was Completed or Not.

#### Returns

If Recording Is Ongoing That Return False.

## 6.20.2.8 CONSOLELOG\_GetFreeSpaceMB()

Gets Free Space on SD Card.

#### Returns

Returns Free Space on SD Card.

#### 6.20.2.9 CONSOLELOG\_GetMaxBytes()

Maximal Received Bytes Between LED Blinking.

## 6.20.2.10 CONSOLELOG\_GetTransferedBytes()

```
uint32_t CONSOLELOG_GetTransferedBytes ( void )
```

Returns Currently Received Bytes Between LED Blinking.

#### Returns

uint32\_t Received Bytes Between LED Blinking.

#### 6.20.2.11 CONSOLELOG\_Init()

Initializes The Recording System and Mounts The File System.

This Function Performs the Initialization of The Recording System, Which includes:

- Setting Default Configuration Parameters.
- · Mounting the File System on The Logical Disk.
- · Optionally Setting Up The Current Working Drive.
- Formatting The File System If It is Not Found (If Formatting is Enabled).

#### Returns

error\_t Returns ERROR\_NONE on Success, Otherwise ERROR\_FILESYSTEM.

#### 6.20.2.12 CONSOLELOG\_PowerLossFlush()

Flushes Collected Data To The File If Power Loss Was Detected.

If Power Loss Was Detected, Then This Function Flushes All The Data So Far Stored In The DMA Buffer, Saves It To a File on The Physical Media and Closes The File.

## Returns

error\_t Returns 0 on Success, Otherwise Returns a Non-Zero Value.

#### 6.20.2.13 CONSOLELOG\_ProccessConfigFile()

Processes The Content of The Configuration File To Extract and Validate The Baudrate.

#### **Parameters**

in	content	Content The Content of The Configuration File as a Null-Terminated String.	]
----	---------	--	---

#### Returns

error\_t Returns 0 If Configuration File Is Correctly Processed, Otherwise Returns E\_FAULT.

## 6.20.2.14 CONSOLELOG\_ReadConfig()

Reads and Processes The Configuration File From The Root directory.

This Function Scans The Root Directory For a Configuration File, If The File is Found Reads its Contents Into g\_config Buffer.

#### Returns

error\_t Returns 0 If Configuration File Is Correctly Processed, Otherwise Returns E\_FAULT.

#### 6.20.2.15 CONSOLELOG\_Recording()

Starts The Recording Process by Initializing the File System, Creating a Directory, and Writing to a File.

Function Uses CONSOLELOG\_Init To Initialize The Recording System.

#### Returns

error\_t Returns 0 on Success, Otherwise Returns a Non-Zero Value.

#### 6.21 record.h

#### Go to the documentation of this file.

```
00018 #ifndef RECORD_H_
00019 #define RECORD_H_
00020
00021 /*****************************
00024 #include <led.h>
00025 #include <string.h>
00026 #include "fsl_sd.h"
00027 #include "ff.h"
                                  /*<! File System */
00028 #include "ffconf.h"
                                  /*<! File System Configuration */
00029 #include <stdio.h>
00030
00031 #include "fsl_sd_disk.h"
00032 #include "fsl_common.h"
00033 #include "diskio.h"
00034 #include "pin_mux.h"
00035 #include "clock_config.h"
00036 #include "board.h"
00037 #include "sdmmc_config.h"
00038 #include "rtc_ds3231.h"
00039 #include "fsl_common_arm.h"
00040
00041 #include "task.h"
00042
00043 #include "error.h"
00044 #include "uart.h"
00045 #include "parser.h"
00046 /****************************
00047 * Definitions
00052 #define FLUSH_TIMEOUT_TICKS pdMS_TO_TICKS(3000)
00053
00054 /***********************************
00057
00059 * Prototypes
00061
00067 uint32_t CONSOLELOG_GetFreeSpaceMB(void);
00068
00074 error_t CONSOLELOG_CreateDirectory(void);
00075
00081 error_t CONSOLELOG_CreateFile(void);
00082
00088 uint32_t CONSOLELOG_GetTransferedBytes(void);
00089
00095 bool CONSOLELOG_GetFlushCompleted(void);
00100 void CONSOLELOG_ClearTransferedBytes(void);
00101
00105 uint32_t CONSOLELOG_GetMaxBytes(void);
00106
00112 FRESULT CONSOLELOG_CheckFileSystem(void);
00127 error_t CONSOLELOG_Init(void);
00128
00138 error_t CONSOLELOG_Recording(uint32_t file_size);
00139
00149 error_t CONSOLELOG_Flush(void);
00150
00158 error_t CONSOLELOG_PowerLossFlush(void);
00159
00165 error_t CONSOLELOG_Deinit(void);
00166
00176 error t CONSOLELOG ReadConfig(void);
00177
00188 error_t CONSOLELOG_ProccessConfigFile(const char *content);
00189
00190
00191 #endif /* RECORD_H_ */
```

# 6.22 include/task\_switching.h File Reference

```
#include "usb_device_dci.h"
```

#### **Functions**

• usb\_device\_notification\_t USB\_State (usb\_device\_struct\_t \*pDeviceHandle)

Checks If Application USB Is Attached To Digital Data Logger.

#### **Variables**

```
    usb_msc_struct_t g_msc
    Mass Storage Descriptor.
```

### 6.22.1 Function Documentation

## 6.22.1.1 USB\_State()

```
usb_device_notification_t USB_State (
          usb_device_struct_t * pDevi ceHandle)
```

Checks If Application USB Is Attached To Digital Data Logger.

Checks Thru USB OTG (USB On-To-Go) SC Register.

#### **Parameters**

in	pDeviceHandle	Pointer to USB Device Handle (e.g. Mass Storage Handle).

### Returns

kUSB\_DeviceNotifyAttach if USB Is Attached Otherwise Returns kUSB\_DeviceNotifyDetach.

## 6.22.2 Variable Documentation

## 6.22.2.1 g\_msc

```
usb_msc_struct_t g_msc [extern]
```

Mass Storage Descriptor.

6.23 task\_switching.h

## 6.23 task switching.h

#### Go to the documentation of this file.

```
00007 *
00008 * *************************
00009
00010 /***************
Includes Implementation of Task Switching (Record / USB Mass Storage).
00017
00018 #ifndef TASK_SWITCHING_H_
00019 #define TASK_SWITCHING_H_
00022 * Includes
00024 #include "usb_device_dci.h"
00025
00026 /*****************************
00027 * Global Variables
00032 extern usb_msc_struct_t g_msc;
00034 * Prototypes
00043 usb_device_notification_t USB_State(usb_device_struct_t *pDeviceHandle);
00044
00045
00046 #endif /* TASK_SWITCHING_H_ */
```

# 6.24 include/temperature.h File Reference

```
#include "error.h"
#include "fsl_lpi2c.h"
#include "fsl_lpi2c_edma.h"
#include "fsl_edma.h"
```

#### **Functions**

```
    uint8_t Write (uint8_t regAddress, uint8_t val[])
```

I2C Write Function.

uint16\_t Read (uint8\_t regAddress)

I2C Read Function.

float TMP\_GetTemperature (void)

Gets Temperature From On-Board P3T1755 Temperature Sensor.

uint8\_t TMP\_Init (void)

Initialize On-Board P3T1755 Temperature Sensor.

## 6.24.1 Function Documentation

#### 6.24.1.1 Read()

I2C Read Function.

#### **Parameters**

in	regAddress	Address of The Register From Which The Reading Will Take Place.	1
----	------------	---	---

#### Return values

rns The Read Value From The Registry.	Returns
---------------------------------------	---------

## 6.24.1.2 TMP\_GetTemperature()

```
float TMP_GetTemperature ( void )
```

Gets Temperature From On-Board P3T1755 Temperature Sensor.

#### Return values

Returns	Temperature As Float Number.
---------	------------------------------

## 6.24.1.3 TMP\_Init()

Initialize On-Board P3T1755 Temperature Sensor.

## 6.24.1.4 Write()

I2C Write Function.

## **Parameters**

	in	regAddress	Address of The Register To Be Written To.
ſ	in	val	Array of Values To Be Written To The Register.

## Return values

If	The Write Succeeds	Returns 0.

6.25 temperature.h 71

# 6.25 temperature.h

#### Go to the documentation of this file.

```
00001 /***************
000002 * Project: NXP MCXN947 Datalogger
00003 * File Name: temperature.h
00004 * Author: Tomas Dolak
00005 * Date: 11.02.2025
00006 \star Description: Implements The Logic For Temperature Measurement.
00007
00008 * *********************
00009
00010 /*************
00011 * @package NXP MCXN947 Datalogger
00012 * @file temperature.h
00013 * @author Tomas Dolak
00014 * @date 11.02.2025
00015 * @brief Implements The Logic For Temperature Measurement.
00016 * ***********************
00017
00018 #ifndef TEMPERATURE H
00019 #define TEMPERATURE H
00024
00025 #include "error.h"
00026
00027 #include "fsl_lpi2c.h"
00028 #include "fsl_lpi2c_edma.h"
00029 #include "fsl_edma.h"
00030 /**********
00031 \star Global Definitions
00034
00036 * Prototypes
00046 uint8_t Write(uint8_t regAddress, uint8_t val[]);
00055 uint16_t Read(uint8_t regAddress);
00056
00062 float TMP_GetTemperature(void);
00063
00067 uint8_t TMP_Init(void);
00068
00069 #endif /* TEMPERATURE_H_ */
```

#### 6.26 include/time.h File Reference

```
#include "fsl_irtc.h"
#include "rtc_ds3231.h"
#include "fsl_debug_console.h"
#include "error.h"
```

#### **Macros**

#define LPI2C\_DMA\_BASEADDR (DMA0)
 I2C Definitions.

#### **Functions**

• error\_t TIME\_InitIRTC (void)

Initialize Internal And External Real-Time Circuits And Passes Timestamp Information From The External To The Internal.

## 6.26.1 Macro Definition Documentation

#### 6.26.1.1 LPI2C DMA BASEADDR

```
#define LPI2C_DMA_BASEADDR (DMA0)
```

I2C Definitions.

#### 6.26.2 Function Documentation

#### 6.26.2.1 TIME InitIRTC()

Initialize Internal And External Real-Time Circuits And Passes Timestamp Information From The External To The Internal.

## 6.27 time.h

#### Go to the documentation of this file.

```
00001 /**************
000002 * Project: NXP MCXN947 Datalogger
00003 * File Name: mainc.c
00004 * Author: Tomas Dolak
00005 * Date: 07.08.2024
00006 * Description: Implements Datalogger Application.
00007 *
00008 * **************************
00009
00010 /**************
00011 * @package NXP MCXN947 Datalogger
00012 * @file main.c
00013 * @author Tomas Dolak
00014 * @date 07.08.2024
00015 * @brief Implements Datalogger Application.
00016 * **************************
00017
00018
00019 #ifndef TIME_H_
00020 #define TIME H
00021
00025 #include "fsl_irtc.h"
00026 #include "rtc_ds3231.h"
00027 #include "fsl_debug_console.h"
00028 #include "error.h"
00029
00033
00037 #define LPI2C_DMA_BASEADDR (DMA0)
00038
00040 * Prototypes
00042
00047 error_t TIME_InitIRTC(void);
00049 #endif /* TIME_H_ */
```

## 6.28 include/uart.h File Reference

```
#include "pin_mux.h"
#include "clock_config.h"
#include "board.h"
#include "fsl_lpuart.h"
#include "fsl_debug_console.h"
#include "fsl_clock.h"
```

#### **Macros**

#define LPUART3\_CLK\_FREQ CLOCK\_GetLPFlexCommClkFreq(3u)
 Frequency of LPUART7.

#### **Functions**

```
    void UART_Init (uint32_t baudrate)
```

Initializes LPUART For Recording.

void UART\_Print (uint8\_t ch)

Prints Character on The Terminal.

void UART\_Enable (void)

Enables Interrupt For Application LPUART.

void UART\_Disable (void)

Disables Interrupt For Application LPUART.

void UART\_Deinit (void)

De-Initialize LPUART.

## 6.28.1 Macro Definition Documentation

#### 6.28.1.1 LPUART3\_CLK\_FREQ

```
#define LPUART3_CLK_FREQ CLOCK_GetLPFlexCommClkFreq(3u)
```

Frequency of LPUART7.

#### 6.28.2 Function Documentation

#### 6.28.2.1 **UART\_Deinit()**

```
void UART_Deinit (
     void )
```

De-Initialize LPUART.

The Pins Should Be De-Initialized After This Function.

#### 6.28.2.2 UART\_Disable()

```
void UART_Disable (
     void )
```

Disables Interrupt For Application LPUART.

## 6.28.2.3 **UART\_Enable()**

```
void UART_Enable (
     void )
```

Enables Interrupt For Application LPUART.

#### 6.28.2.4 **UART\_Init()**

Initializes LPUART For Recording.

#### 6.28.2.5 UART\_Print()

Prints Character on The Terminal.

#### **Parameters**

in	ch	Character in
		uint8_t.

## 6.29 uart.h

#### Go to the documentation of this file.

6.29 uart.h 75

```
00028
00037 #define LPUART3_CLK_FREQ CLOCK_GetLPFlexCommClkFreq(3u)
00038
00039
00043
00047 void UART_Init(uint32_t baudrate);
00048
00054 void UART_Print(uint8_t ch);
00055
00059 void UART_Enable(void);
00060
00064 void UART_Disable(void);
00065
00070 void UART_Deinit(void);
00071
00072 #endif /* UART_H_ */
00073
```

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