Object Oriented Programming

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R offers three different object-oriented programming (OOP) models:

- S3
- S4
- Reference Classes

The three OOP models differ by the degree of encapsulation they offer. S3 offers functional OOP; S4 requires further definitions; Reference classes are mutable, meaning they can be modified in place.

OOP allows *polymorphism*, the provision of a single interface to different types. This allows us to reuse and extend ideas, as well as to separate a piece of software from its' implementation. Here, implementation is *encapsulated* in an object, so that the data and functionality are in the same place. Objects have *types*, and these are specified in the *class* definition. The state is in the *field* and the behaviour is in the *methods*.

S3

S3 is the only OO system used in the base and stats packages, and has no formal class definition. S3 objects have a base type and an attribute class set to the class name; we simply append a class name to an object to create one. Constructor functions initialise an object then return the object afterwards (consider lm). Validation should be performed in a separate function, and help provided by another.

We can test whether an object is an S3 object with is.object(x) & !isS4(x), i.e. is this an object, and is it not S4-type.

Here is an implementation of a regression function with two regressors in S3:

```
# set seed for reproducibility
set.seed(123)

# define sample size, coefficients, regressor and response
n <- 50
b0 <- matrix(c(2, -1, 1), ncol = 1)
x1 <- rnorm(n)
x2 <- runif(n)
x <- cbind(x1,x2)
y <- b0[1] + b0[2] * x1 + b0[3] * x2 + rnorm(n)

# Constructor for `simple_lin_regression`.
#
# This function computes the ordinary least squares estimate
# for the simple linear regression E[y|x] = b0 + b1 * x1 + b2 * x2.
#
# Params: y - a vector with n elements; observed responses
# x - a matrix with n rows and p=2 columns; observed regressors
# Returns: an S3 object of type simple_lin_regression
# simple_lin_regression <- function(y, x) {</pre>
```

```
# define design matrix
n <- length(y)
D <- matrix(c(rep(1, n), x), ncol = 3)

# compute the OLS estimate
b <- solve(t(D) %*%, D) %*%, t(D) %*%, y

# the object will encapsulate y, X and b
slr <- list(response = y, regressor = x, estimate = b)

# the object `slr` is declared to be an S3 object of
# class "simple_lin_regression", by
class(slr) <- "simple_lin_regression"

return(slr)
}

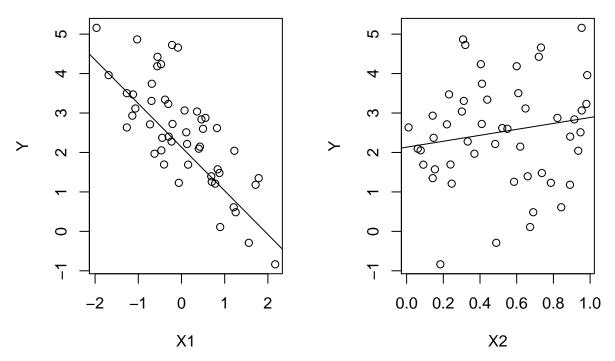
sl1 <- simple_lin_regression(y, x)</pre>
```

Now we can use generic methods on our object. Methods are defined according to method_name.class_name(), like plot.lm().

Then test:

```
print(sl1)
```

```
## head(x) = -0.5604756 - 0.2301775 1.558708 0.07050839 0.1292877 1.715065 0.599989 0.3328235 0.488613 0 ## head(y) = 4.186036 2.278228 - 0.290813 3.065269 2.214723 1.181049 ## Estimated regression: E[y|x] = b0 + b1 * x1 + b2* x2 ## b0 = 2.134247 b1 = -1.106688 and b2 = 0.7522399.
```

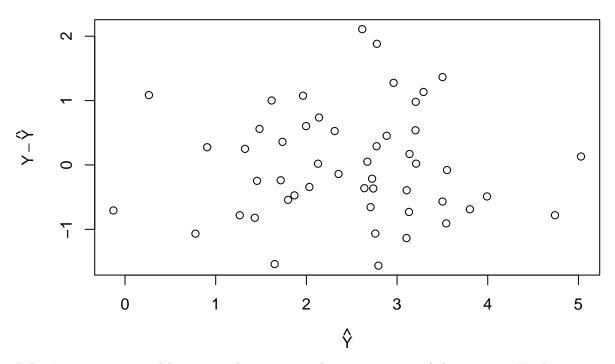


Generic functions are called according to UseMethod("name_of_generic_function"). Let's add a residual analysis function, and add it for our class:

Test it:

```
residual_analysis(sl1)
```

Residuals



Inheritance is managed by setting the class attribute to a vector of class names. We demonstrate how this is transferred between objects below, using the print method for different, related generations.

define objects of class grandparent, parent and child, respectively.

```
G <- structure(numeric(), class = "grandparent_class")</pre>
P <- structure(numeric(), class = c("parent_class", "grandparent_class"))
C <- structure(numeric(), class = c("child_class", "parent_class", "grandparent_class"))</pre>
# now implement print, first for grandparent_class
print.grandparent_class <- function(x) {</pre>
  cat("this is print for grandparent_class objects")
print(G)
## this is print for grandparent_class objects
print(P)
## this is print for grandparent_class objects
print(C)
## this is print for grandparent_class objects
# now implement print for parent_class
print.parent_class <- function(x) {</pre>
  cat("this is print for parent_class objects")
}
print(G)
```

this is print for grandparent_class objects

```
print(P)
## this is print for parent_class objects
print(C)
## this is print for parent_class objects
```

S4

In S4, all elements have to be defined explicitly. We use setClass to create a class definition.

```
library(methods)
setClass("simple_lin_regression",
    slots = c(
        response = "numeric",
        regressor = "matrix",
        estimate = "numeric"
        )
)
```

We initiate an object with new, usually wrapped in a constructor class.

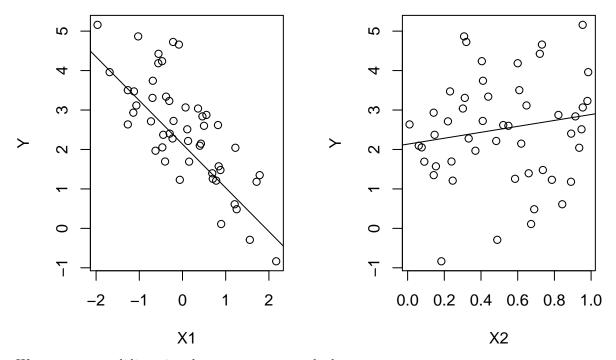
Then, for the coefficients, we perform initialisation

```
setMethod("initialize", "simple_lin_regression",
  function(.Object, response, regressor) {
    .Object@response <- response
    .Object@regressor <- regressor

# define design matrix
    n <- length(response)
    D <- matrix(c(rep(1, n), regressor), ncol = 3)

# compute the OLS estimate
    b <- solve(t(D) %*% D) %*% t(D) %*% response
    .Object@estimate <- as.numeric(b)
    return(.Object)</pre>
```

```
}
## [1] "initialize"
Then provide the print and plot methods
setMethod("print", "simple_lin_regression", #set print method
  function(x, ...) {
    cat("head(x) =", head(x@regressor), "\n")
    cat("head(y) =", head(x@response), "\n\n")
    cat("Estimated regression: E[y|x] = b0 + b1 * x1 + b2 * x2\n")
    cat("b0 = ", x@estimate[1], " b1 = ", x@estimate[2], " and b2 = ", x@estimate[3], ".\n", sep = "")
)
## [1] "print"
setMethod("plot", "simple_lin_regression", #set plot method
  function(x, y = NULL, ...) {
    par(mfrow = c(1,2))
  plot(x = x@regressor[,1], y = x@response,
       xlab = expression(X1), ylab = expression(Y))
  abline(a = x@estimate[1], b = x@estimate[2])
  plot(x = x@regressor[,2], y = x@response,
       xlab = expression(X2), ylab = expression(Y))
  abline(a = x@estimate[1], b = x@estimate[3])
  }
## [1] "plot"
slm1 <- simple_lin_regression(y, x)</pre>
print(slm1)
## head(x) = -0.5604756 -0.2301775 1.558708 0.07050839 0.1292877 1.715065 0.599989 0.3328235 0.488613 0
## head(y) = 4.186036 \ 2.278228 \ -0.290813 \ 3.065269 \ 2.214723 \ 1.181049
##
## Estimated regression: E[y|x] = b0 + b1 * x1 + b2 * x2
## b0 = 2.134247 \ b1 = -1.106688 \ and \ b2 = 0.7522399.
plot(slm1)
```



We can ensure *validity* using the setValidity method:

```
setValidity("simple_lin_regression",
            function(object) {
              if(length(object@response) == length(object@regressor)) TRUE
              else paste("Unequal lengths of regressor and response.")
            })
## Class "simple_lin_regression" [in ".GlobalEnv"]
##
## Slots:
##
## Name:
           response regressor
                                estimate
## Class:
            numeric
                        matrix
                                 numeric
We define getter and setter methods (like residuals(lm)):
setGeneric("regressor", function(x) standardGeneric("regressor")) #qetter
## [1] "regressor"
setGeneric("regressor<-", function(x, value) standardGeneric("regressor<-")) #setter</pre>
## [1] "regressor<-"
setMethod("regressor", "simple_lin_regression", function(x) x@regressor)
## [1] "regressor"
setMethod("regressor<-", "simple_lin_regression",</pre>
  function(x, value) {
    x@regressor <- value</pre>
    x <- initialize(x, response = x@response, regressor = value)
    validObject(x)
    return(x)
 }
```

```
## [1] "regressor<-"
setGeneric("estimate", function(x) standardGeneric("estimate"))
## [1] "estimate"
setMethod("estimate", "simple_lin_regression", function(x) x@estimate)
## [1] "estimate"
estimate(slm1) #get estimates - equivalent to slm1$estimates
## [1] 2.1342467 -1.1066876 0.7522399</pre>
```

Reference classes (RC)

The third option for OO in R is **Reference Classes**. Here, methods are implemented as part of the class definition and belong to objects, not functions. "modify-in-place" semantics can be used.

We use a different example to illustrate this. The class <code>DataContainer</code> has the field <code>data</code> containing numbers. When the getter method for <code>results</code> is used, computation is performed. <code>flag</code> is used to denote whether new data has been supplied.

```
library(methods)
DataContainer <- setRefClass( #set class
  "DataContainer",
  fields = c(
    data = "numeric",
    flag = "logical",
    result = "numeric"
  )
)
dataContainer <- function(data) {</pre>
  dC <- DataContainer$new(data = data)</pre>
  return(dC)
}
DataContainer$methods(
  initialize = function(data) {
    .self$data <- data
    .self$flag <- FALSE</pre>
  },
  doComputation = function() { #perform calculation
    cat("MSG: doing computation now!\n")
    .self$result <- mean(.self$data) #calculate mean</pre>
    .self$flag <- TRUE</pre>
  },
  show = function() {
    cat("head(data) = ", head(data), "\n", sep = "")
    cat("result = ", result, "\n", sep = "")
  },
  getResult = function() {
```

```
if (!flag) {
      .self$doComputation()
   return(result)
  },
  setData = function(value) {
    .self$initialize(data = value)
  }
)
dC1 <- dataContainer(rnorm(5)) #generate data container with 5 standard normal samples
dC1 #no result
## head(data) = -0.65194990.23538660.07796085-0.9618566-0.07130809
## result
dC1$getResult() #get mean
## MSG: doing computation now!
## [1] -0.2743534
dC1 #print object with result
## head(data) = -0.65194990.23538660.07796085-0.9618566-0.07130809
## result
              = -0.2743534
```

Picking a system

How should we pick which of the three OOP systems to use?

S3 is well suited to creating simple objects and adding methods for pre-existing functions like plot(). This can be achieved with minimal code, making it suitable for straightforward statistical package development.

Complicated systems with interrelated objects might require S4. Consider the Matrix package, which stores and computes different types of sparse matrices.

RC is well-suited for programmers coming from an OOP background in other languages. The side effects of modify-in-place functionality can be unintuitive.

This work refers to http://adv-r.had.co.nz/OO-essentials.html