

# Dominykas Jucys

Game Developer and IT Specialist

Versatile IT enthusiast and aspiring professional with expertise in programming, video editing, game development, networking, and more, fueled by a passion for learning and working with others.



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Norwich, England

## SKILLS

Independent learning



Critical Thinking



Problem Solving



Leadership



Communication



Video Editing



**Other Notable Skills:**

- Adobe Suite
- Excel
- GitHub
- Marketing
- Worldbuilding
- Game Design
- Blender
- Maya
- C++
- Java
- Python
- SQL
- Unreal Engine
- Linux
- 3D Modelling

## LANGUAGES

Lithuanian

Native - Expert Level

English

Bilingual - Expert Level

Russian

Bilingual - Beginner Level

## Interests

- Programming
- Game Development
- Web Development
- Gardening
- Dungeons and Dragons
- Networking
- Gaming
- Cooking
- Woodworking

## EDUCATION

### GCSE

Hellesdon High School

Courses

- **Computer Science:** Grade 9
- **Mathematics:** Grade 8
- **Combined Science** Grade 7/7
- **English Literature** Grade 7
- **English Language:** Grade 6
- **Business Studies:** Grade 6

09/2017 - 07/2022

### RSL Level 3 Extended Diploma

Access Creative College

Courses

- **Games Technology Level 3** - (TBD)

09/2022 - Present

### IT Certifications

ITCareerSwitch

Courses

- **CompTIA A+**
- **CompTIA Security+**
- **CompTIA Network+**
- **Cisco CCNA**

09/2022 - 09/2023

*The tests held were completely internal, and not official exams. Although these certifications may not be fully official, they were still held by a massive IT company, and should demonstrate my dedication to the subject.*

## WORK EXPERIENCE

### IT Technician

Norwich Computers

Description

I spent this time being taught how to tear apart, diagnose, and put back together electronic devices, which taught me what it feels like to work with others in a job, as well as all the technical skills, such as how all the computer parts communicate with one another.

02/2023 - 06/2023

### Video Editor and Game Developer

Uprise Games

Description

I am part of an innovative team of game developers working together to release quality games for the public to enjoy. My role within the team is to edit the footage given to me into an innovative and effective way, as well as to assist the others in programming.

02/2024 - Present

## ACHIEVEMENTS

### Awarded Best Software

*During my first year in Access Creative College, we were told of an awards ceremony happening at the end of the year, for which people will be nominated for certain categories. For that reason, I coded a Screensaver program, which I then submitted, and was awarded Best Software, beating even the Software Students.*

### High School Prefect

*While in High School, each year had some sort of Student leadership role, including Student Ambassador, Student Leader, etc, which I managed to get practically every year. I was part of the Student Council, and in some of my final years, I became a Prefect after completing an interview and submitting a form.*