```
Question 1-

CODE-

#include <iostream>
using namespace std;
int main() { int n;

cout << "Enter a positive integer: ";
cin >> n;

if (n > 0) {
 int totalSum = n * (n + 1) / 2;
 cout << "The sum of natural numbers from 1 to " << n << " is: " << totalSum << endl;
 } else {
 cout << "Please enter a positive integer." << endl;
 }

return 0;
}
```

```
Enter a positive integer: 24
The sum of natural numbers from 1 to 24 is: 300
```

```
Question 2-
CODE-
#include <iostream> using
namespace std;
int main()
{ int n; int
count = 0;
  cout << "Enter a positive integer: ";</pre>
cin >> n; if (n \le 0) {
     cout << "Please enter a positive integer." << endl;</pre>
return 0;
      while (n !=
  }
0) {
     n = n /
10;
count++;
  }
  cout << "The number of digits is: " << count << endl;</pre>
return 0;
}
```

```
Enter a positive integer: 656565
The number of digits is: 6
```

Question 3-

CODE-

```
#include <iostream> #include
<cmath>
using namespace std;
```

```
double calculateArea(double radius)
{ return M PI * radius * radius;
double calculateArea(double length, double breadth)
{ return length * breadth;
double calculateArea(double base, double height, bool isTriangle)
{ return 0.5 * base * height;
int main()
{ double radius;
  cout << "Enter the radius of the circle: ";
cin >> radius;
  cout << "Area of the circle: " << calculateArea(radius) << endl;
  double length, breadth;
  cout << "Enter the length and breadth of the rectangle: ";
cin >> length >> breadth;
  cout << "Area of the rectangle: " << calculateArea(length, breadth) << endl;
  double base, height;
  cout << "Enter the base and height of the triangle: ";
cin >> base >> height;
  cout << "Area of the triangle: " << calculateArea(base, height, true) << endl;
  return 0;
```

```
Enter the radius of the circle: 20
Area of the circle: 1256.64
Enter the length and breadth of the rectangle: 2 4
Area of the rectangle: 8
Enter the base and height of the triangle: 4 8
Area of the triangle: 16
```

```
Ouestion 4-
CODE-
#include <iostream>
using namespace std;
class Account { protected:
  double balance;
public:
  Account(double bal) : balance(bal) {}
virtual void calculateInterest() = 0;
                                       virtual
~Account() {}
};
class SavingsAccount: public Account
  { double rate;
int time;
public:
  SavingsAccount(double bal, double r, int t) : Account(bal), rate(r), time(t) {}
  void calculateInterest() override {
     double interest = balance * (rate / 100) * time;
                                                         cout
<< "Savings Account Interest: " << interest << endl;
     cout << "Total Balance after Interest: " << (balance + interest) << endl;
  }
};
class CurrentAccount: public Account
{ double maintenanceFee;
public:
  CurrentAccount(double bal, double fee): Account(bal), maintenanceFee(fee)
{}
  void calculateInterest() override {
```

```
double finalBalance = balance - maintenanceFee;
                                                              cout << "Current
Account Maintenance Fee: " << maintenanceFee << endl;
                                                                  cout << "Final
Balance after Fee Deduction: " << finalBalance << endl;
  }
};
int main() {
               int
accountType;
  cout << "Enter Account Type (1 for Savings, 2 for Current): ";
cin >> accountType;
  if (accountType == 1)
{ double balance, rate;
     int time;
     cout << "Enter Balance: ";</pre>
cin >> balance;
     cout << "Enter Interest Rate (%): ";</pre>
cin >> rate;
     cout << "Enter Time (years): ";</pre>
     cin >> time;
     SavingsAccount savings(balance, rate, time);
     savings.calculateInterest();
else if (accountType == 2)
{ double balance, maintenanceFee;
cout << "Enter Balance: ";</pre>
>> balance;
     cout << "Enter Monthly Maintenance Fee: ";</pre>
cin >> maintenanceFee;
     CurrentAccount current(balance, maintenanceFee);
     current.calculateInterest();
  } else {
     cout << "Invalid account type entered." << endl;</pre>
  return 0;
}
Output-
```

```
Enter Account Type (1 for Savings, 2 for Current): 1
Enter Balance: 20000
Enter Interest Rate (%): 22
Enter Time (years):
4
Savings Account Interest: 17600
Total Balance after Interest: 37600
```

```
Question 5-
CODE-
#include <iostream>
#include <string> using
namespace std;
class Employee
{ protected:
string name;
int id;
         double
salary;
public:
  Employee(string empName, int empId, double empSalary)
    : name(empName), id(empId), salary(empSalary) {}
  virtual void calculateEarnings() = 0;
virtual void displayDetails() {
                                   cout
<< "Name: " << name << endl;
                                    cout
<< "ID: " << id << endl;
     cout << "Base Salary: " << salary << endl;</pre>
  }
  virtual ~Employee() {}
};
```

```
class Manager: public Employee
{ int performanceRating;
public:
  Manager(string empName, int empId, double empSalary, int rating)
     : Employee(empName, empId, empSalary), performanceRating(rating) {}
  void calculateEarnings() override
\{ double bonus = 0; \}
                       switch
(performanceRating) {
                              case 5:
bonus = salary * 0.2; break;
                                   case 4:
bonus = salary * 0.15; break;
                                    case 3:
bonus = salary * 0.1; break;
                                   default:
bonus = 0; break;
     }
     cout << "Performance Rating: " << performanceRating << endl;</pre>
cout << "Bonus: " << bonus << endl;</pre>
    cout << "Total Earnings: " << (salary + bonus) << endl;</pre>
  }
};
class Developer: public Employee
  { int extraHours;
public:
   Developer(string empName, int empId, double empSalary, int hours)
     : Employee(empName, empId, empSalary), extraHours(hours) {}
  void calculateEarnings() override {
                                          double overtimeCompensation =
extraHours * 50;
                      cout << "Extra Hours Worked: " << extraHours <<
endl;
          cout << "Overtime Compensation: " << overtimeCompensation <<
          cout << "Total Earnings: " << (salary + overtimeCompensation) <<</pre>
endl;
endl;
};
int main() {
              int
employeeType;
  cout << "Enter Employee Type (1 for Manager, 2 for Developer): ";
cin >> employeeType;
```

```
string name;
int id;
         double
salary;
  cout << "Enter Name: ";</pre>
cin >> name;
                cout <<
"Enter ID: ";
                cin >> id;
  cout << "Enter Salary: ";</pre>
cin >> salary;
  if (employeeType == 1)
{ int performanceRating;
     cout << "Enter Performance Rating (1-5): ";</pre>
cin >> performanceRating;
     Manager manager(name, id, salary, performanceRating);
manager.displayDetails();
                                manager.calculateEarnings();
                                                                  } else if
(employeeType == 2) {
     int extraHours;
     cout << "Enter Extra Hours Worked: ";</pre>
     cin >> extraHours;
     Developer developer(name, id, salary, extraHours);
     developer.displayDetails();
developer.calculateEarnings();
  } else {
     cout << "Invalid Employee Type!" << endl;</pre>
  }
  return 0;
```

```
Enter Employee Type (1 for Manager, 2 for Developer): 2
Enter Name: Vansh
Enter ID: 12
Enter Salary: 50000
Enter Extra Hours Worked: 8
Name: Vansh
ID: 12
Base Salary: 50000
Extra Hours Worked: 8
Overtime Compensation: 400
Total Earnings: 50400
```