Day-2

```
Q1- Majority Elements
#include <iostream>
#include <vector> using
namespace std;
int majorityElement(vector<int>& nums)
\{ \text{ int count} = 0; \text{ int candidate} = 0; \}
  for (int num: nums)
\{ if (count == 0) \}
{ candidate = num;
     count += (num == candidate) ? 1 : -1;
  count = 0;
                for (int num
                if (num ==
: nums) {
candidate) {
count++;
  if (count > nums.size() / 2)
     { return candidate;
  return -1;
}
int main()
{ int n;
  cout << "Enter the number of elements: ";</pre>
  cin >> n;
```

```
vector<int> nums(n); cout
<< "Enter the elements: "; for
(int i = 0; i < n; ++i) {
    cin >> nums[i];
  }

cout << "Majority Element: " << majorityElement(nums) << endl;
return 0;
}</pre>
Output-
```

```
Enter the number of elements: 3
Enter the elements: 2 2 1
Majority Element: 2
```

```
Q2- Single Number
```

```
#include <iostream> #include
<vector>
using namespace std;
int singleNumber(vector<int>& nums)
   \{ \text{ int result} = 0; \text{ for } 
(int num : nums) {
result ^= num;
  return result;
}
int main()
{ int n;
  cout << "Enter the number of elements: ";</pre>
cin >> n;
  vector<int> nums(n);
<< "Enter the elements: ";
(int i = 0; i < n; ++i) {
     cin >> nums[i];
  cout << "Single Number: " << singleNumber(nums) << endl;</pre>
return 0;
```

```
Enter the number of elements: 3
Enter the elements: 2 1 1
Single Number: 2
```

Q3- Convert Sorted Array to Binary Search Tree

```
#include <iostream>
#include <vector> using
namespace std;
struct TreeNode
  { int val;
  TreeNode* left;
  TreeNode* right;
  TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};
TreeNode* sortedArrayToBST(vector<int>& nums)
{ if (nums.empty()) return nullptr;
  int mid = nums.size() / 2;
  TreeNode* root = new TreeNode(nums[mid]);
  vector<int> leftNums(nums.begin(), nums.begin() + mid);
vector<int> rightNums(nums.begin() + mid + 1, nums.end());
  root->left = sortedArrayToBST(leftNums);
  root->right = sortedArrayToBST(rightNums);
  return root;
}
void printInOrder(TreeNode* root)
{ if (!root) return;
printInOrder(root->left);
                           cout <<
root->val << " ";
printInOrder(root->right);
```

```
int main()
{ int n;
  cout << "Enter the number of elements: ";</pre>
cin >> n;
  vector<int> nums(n);
  cout << "Enter the sorted elements: ";</pre>
  for (int i = 0; i < n; ++i) {
cin >> nums[i];
  }
  TreeNode* root = sortedArrayToBST(nums);
cout << "In-order traversal of the BST: ";</pre>
printInOrder(root);
                     cout << endl;
  return 0;
}
Output-
 Enter the number of elements: 6
 Enter the sorted elements: 1 2 5 7 8 9
 In-order traversal of the BST: 1 2 5 7 8 9
Q4- Merge Two Sorted Lists
#include <iostream>
using namespace std;
struct ListNode
  { int val;
  ListNode* next;
  ListNode(): val(0), next(nullptr) {}
  ListNode(int x) : val(x), next(nullptr) {}
  ListNode(int x, ListNode* next) : val(x), next(next) {}
};
ListNode* mergeTwoLists(ListNode* list1, ListNode* list2)
{ if (!list1) return list2; if (!list2) return list1;
  if (list1->val < list2->val) {
    list1->next = mergeTwoLists(list1->next, list2);
```

return list1; } else {

```
list2->next = mergeTwoLists(list1, list2->next);
return list2;
  }
}
void printList(ListNode* head)
{ while (head) {
     cout << head->val << " ";
head = head - next;
  }
  cout << endl;
}
int main()
{ int n1, n2;
  cout << "Enter the number of elements in the first list: ";
cin >> n1;
  ListNode* list1 = nullptr;
ListNode* tail1 = nullptr;
  cout << "Enter the sorted elements for the first list: ";
for (int i = 0; i < n1; ++i) {
     int val;
cin >> val;
     if (!list1) {
                         list1 =
new ListNode(val);
        tail1 = list1;
} else {
        tail1->next = new ListNode(val);
        tail1 = tail1->next;
     }
   }
  cout << "Enter the number of elements in the second list: ";</pre>
cin >> n2;
  ListNode* list2 = nullptr;
ListNode* tail2 = nullptr;
  cout << "Enter the sorted elements for the second list: ";</pre>
  for (int i = 0; i < n2; ++i) {
     int val;
                  cin >> val;
if (!list2) {
                    list2 = new
ListNode(val);
        tail2 = list2;
} else {
        tail2->next = new ListNode(val);
        tail2 = tail2 - next;
     }
```

```
}
  ListNode* mergedList = mergeTwoLists(list1, list2);
  cout << "Merged sorted list: ";
  printList(mergedList);
  return 0;
}
Output-
 Enter the number of elements in the first list: 3
 Enter the sorted elements for the first list: 1 2 4
 Enter the number of elements in the second list: 3
 Enter the sorted elements for the second list: 1 3 4
 Merged sorted list: 1 1 2 3 4 4
Q5- Linked List Cycle
#include <iostream> using
namespace std;
struct ListNode
  { int val;
  ListNode* next;
  ListNode(): val(0), next(nullptr) {}
  ListNode(int x) : val(x), next(nullptr) {}
  ListNode(int x, ListNode* next) : val(x), next(next) {}
};
bool hasCycle(ListNode* head) {
  if (!head || !head->next) return false;
  ListNode* slow = head;
  ListNode* fast = head->next;
  while (slow != fast) {
    if (!fast || !fast->next) return false;
    slow = slow->next;
    fast = fast->next->next;
  return true;
```

```
int main()
{ int n;
  cout << "Enter the number of elements in the list: ";</pre>
cin >> n;
  ListNode* head = nullptr;
ListNode* tail = nullptr;
  cout << "Enter the elements of the list: ";</pre>
  for (int i = 0; i < n; ++i) {
     int val;
cin >> val;
if (!head) {
        head = new ListNode(val);
        tail = head;
     } else {
        tail->next = new ListNode(val);
        tail = tail->next;
   }
  if (hasCycle(head)) {
     cout << "The list has a cycle." << endl;
     cout << "The list does not have a cycle." << endl;</pre>
  return 0;
}
```

Output-

Enter the number of elements in the list: 2
Enter the elements of the list: 1 2
The list does not have a cycle.