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SP Exercise 2

Program works, it is in cpp and number of threads is static (1, 2, 3, 4, 6, 8).

```
jonas@Jonas: ~/Desktop/Submission/test

jonas@Jonas:~/Desktop/Submission/test$ make
clang++ -Wall -Werror -std=c++14 -o dependencyDiscoverer dependencyDiscoverer.cpp -lpthread -static-libstdc++
jonas@Jonas:~/Desktop/Submission/test$ time ./dependencyDiscoverer *.y *.l *.c > temp

real    0m0.018s
user    0m0.022s
sys     0m0.030s
jonas@Jonas:~/Desktop/Submission/test$ diff temp output
jonas@Jonas:~/Desktop/Submission/test$ make
clang++ -Wall -Werror -std=c++14 -o dependencyDiscoverer dependencyDiscoverer.cpp -lpthread -static-libstdc++
jonas@Jonas:~/Desktop/Submission/test$ time ./dependencyDiscoverer *.y *.l *.c > temp

real    0m0.021s
user    0m0.021s
sys     0m0.000s
jonas@Jonas:~/Desktop/Submission/test$ diff temp output
jonas@Jonas:~/Desktop/Submission/test$
```

First run was with 8 cores, second with 1.

Lab machine run times:

Terminal window showing the execution of the program with different thread counts and a directory listing.

```
Wed 13:01
Terminal
File Edit View Search Terminal Help
» bash-4.2$ time ./dependencyDiscoverer *.y *.l *.c > temp
» real    0m0.139s
» user    0m0.027s
» sys     0m0.046s
» bash-4.2$ time ./dependencyDiscoverer2 *.y *.l *.c > temp
» real    0m0.079s
» user    0m0.024s
» sys     0m0.054s
» bash-4.2$ time ./dependencyDiscoverer3 *.y *.l *.c > temp
» real    0m0.061s
» user    0m0.023s
» sys     0m0.061s
» bash-4.2$ time ./dependencyDiscoverer4 *.y *.l *.c > temp
» real    0m0.051s
» user    0m0.022s
» sys     0m0.063s
» bash-4.2$ time ./dependencyDiscoverer6 *.y *.l *.c > temp
» real    0m0.022s
» user    0m0.009s
» sys     0m0.013s
» bash-4.2$ time ./dependencyDiscoverer8 *.y *.l *.c > temp
» real    0m0.026s
» user    0m0.016s
» sys     0m0.029s
» bash-4.2$ ls
dependencyDiscoverer  i_07.h  i_22.h  i_37.h  i_52.h  s_04.c  s_19.c  s_34.c  s_50.c  s_65.c  s_80.c
dependencyDiscoverer2 i_08.h  i_23.h  i_38.h  i_53.h  s_05.c  s_20.c  s_35.c  s_51.c  s_66.c  s_81.c
dependencyDiscoverer3 i_09.h  i_24.h  i_39.h  i_54.h  s_06.c  s_21.c  s_36.c  s_52.c  s_67.c  s_82.c
dependencyDiscoverer4 i_10.h  i_25.h  i_40.h  i_55.h  s_07.c  s_22.c  s_38.c  s_53.c  s_68.c  s_83.c
dependencyDiscoverer6 i_11.h  i_26.h  i_41.h  i_56.h  s_08.c  s_23.c  s_39.c  s_54.c  s_69.c  s_84.c
dependencyDiscoverer8 i_12.h  i_27.h  i_42.h  i_57.h  s_09.c  s_24.c  s_40.c  s_55.c  s_70.c  s_85.c
diff                i_13.h  i_28.h  i_43.h  i_58.h  s_10.c  s_25.c  s_41.c  s_56.c  s_71.c  s_86.c
g_01.y              i_14.h  i_29.h  i_44.h  i_59.h  s_11.c  s_26.c  s_42.c  s_57.c  s_72.c  s_87.c
g_02.y              i_15.h  i_30.h  i_45.h  i_60.h  s_12.c  s_27.c  s_43.c  s_58.c  s_73.c  temp
i_01.h              i_16.h  i_31.h  i_46.h  l_01.l  s_13.c  s_28.c  s_44.c  s_59.c  s_74.c
i_02.h              i_17.h  i_32.h  i_47.h  Makefile s_14.c  s_29.c  s_45.c  s_60.c  s_75.c
i_03.h              i_18.h  i_33.h  i_48.h  output  s_15.c  s_30.c  s_46.c  s_61.c  s_76.c
i_04.h              i_19.h  i_34.h  i_49.h  s_01.c  s_16.c  s_31.c  s_47.c  s_62.c  s_77.c
i_05.h              i_20.h  i_35.h  i_50.h  s_02.c  s_17.c  s_32.c  s_48.c  s_63.c  s_78.c
i_06.h              i_21.h  i_36.h  i_51.h  s_03.c  s_18.c  s_33.c  s_49.c  s_64.c  s_79.c
bash-4.2$ pwd
/users/level3/2270326s/Downloads/Submission/test
bash-4.2$
```

| CRAWLER_ THREADS | 1 | 2 | 3 | 4 | 6 | 8 |
|---------------------|--------------|--------------|--------------|--------------|--------------|--------------|
| | Elapsed Time | Elapsed Time | Elapsed Time | Elapsed Time | Elapsed Time | Elapsed Time |
| Execution 1 | 0.136 | 0.098 | 0.062 | 0.054 | 0.046 | 0.028 |
| Execution 1 | 0.159 | 0.073 | 0.062 | 0.051 | 0.044 | 0.026 |
| Execution 1 | 0.130 | 0.074 | 0.062 | 0.052 | 0.049 | 0.026 |
| 0.000 | 0.142 | 0.082 | 0.062 | 0.052 | 0.046 | 0.027 |

a) For this input data additional threads were not beneficial on my laptop, but on the lab computer they did run a lot quicker. With more data, threads would be very beneficial as they would cut execution time by nearly a magnitude of threads in disposal.

b) With the lab machine barely loaded the elapsed time are quite constant but variations do appear.