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1  #include <iostream>
2  using namespace std;
3
4  // Partition function to rearrange elements around the pivot
5  int partition(int arr[], int start, int end) {
6      int pivot = arr[start];
7      int count = 0;
8      for (int i = start + 1; i <= end; i++) {
9          if (arr[i] <= pivot)
10             count++;
11     }
12     int pivotIndex = start + count;
13     swap(arr[pivotIndex], arr[start]);
14     int i = start, j = end;
15     while (i < pivotIndex && j > pivotIndex) {
16         while (arr[i] <= pivot) {
17             i++;
18         }
19         while (arr[j] > pivot) {
20             j--;
21         }
22         if (i < pivotIndex && j > pivotIndex) {
23             swap(arr[i++], arr[j--]);
24         }
25     }
26     return pivotIndex;
27 }
28
29 // Recursive QuickSort function
30 void quickSort(int arr[], int start, int end) {
31     if (start >= end)
32         return;
33     int p = partition(arr, start, end);
34     quickSort(arr, start, p - 1);
35     quickSort(arr, p + 1, end);
36 }
37
38 int main() {
39     //int arr[] = {9, 3, 4, 2, 1, 8};
40     //int n = 6; // Dimension array.
41     int arr[] = {9, 3, 5, 4, 2, 7, 8, 0, 6, 1};
42     int n = 10;
43     quickSort(arr, 0, n - 1);
44     for (int i = 0; i < n; i++) {
45         cout << arr[i] << " ";
46     }
47     return 0;
48 }

```