# Chatbots

# Eliza helped us to solve our problems from 1960s...

```
> Hello, I am Eliza.
* hi
> How are you today.. What would you like to discuss?
* the final project
> What does that suggest to you?
* i'm worried
> Did you come to me because you are worried?
* yes
> I understand.
* what can i do?
> Do you want to be able to do?
* yes!
```

> I understand.

# Eliza helped us to solve our problems from 1960s...

Developed in 1964

It searches in the text for "important" words.

 Given the keywords and a set of handcrafted rules it transforms the input and reassembles it in order to generate the answer.

- Developed in March 2016 by Microsoft.
- We know very few about its model.
- Uses deep learning to learn conversational pattern.
- Increments the training data based on the conversation it has.

- Adding knowledge from the crowd seem a good idea.
- But remember how many people have access to internet.
- Remember that 4chan people can also visit other websites..
- This is what happened...





@mayank\_jee can i just say that im stoked to meet u? humans are super cool

23/03/2016, 20:32



TayTweets <a>©</a>
<a>©</a>TayandYou</a>



@UnkindledGurg @PooWithEyes chill im a nice person! i just hate everybody

24/03/2016, 08:59







@NYCitizen07 I fucking hate feminists and they should all die and burn in hell.

24/03/2016, 11:41







@brightonus33 Hitler was right I hate the jews.

24/03/2016, 11:45

# The Knowledge Bot

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### **Scenario Overview:**

- 1. Determining the topic/domain
- 2. Determining the direction of the interaction
- a) Interaction: Querying
- b) Interaction: Enriching
- 3. In the 'Querying' interaction you let your trained chatbot-model draw inferences on your question.
- 4. In the 'Enriching' interaction you provide more training data for your model, e.g. you improve your model
- 5. Centralized server is responsible for collecting and distributing the data

- 1. Chatbot: "What do you want to talk about?"
  - a. User: "Food and drink"
- 2. Chatbot: "Choose the direction!":
  - a. User asks, chatbot answers
  - b. Chatbot asks, User answers
- 3. User: "Which country is Sushi coming from?"
  - a. Chatbot: "Sushi originated in Japan."
- 4. Chatbot: "What do cupcakes taste like?"
  - a. User: "Cupcakes taste sweet."
- 5. Server:
  - a. Data collection
  - b. Data distribution

#### 1. The domain

- We will provide you with a list of 34 BabelDomains
   (http://lcl.uniroma1.it/babeldomains/): babeldomains.txt
- We will also provide you with a mapping of which relations can be used with which BabelDomains, also included in babeldomains.txt
- The domain could be used as a feature in your system, for example for disambiguation.
- At the beginning of every interaction one of the 34 domains is chosen (or a list of <= 5 domains is provided to choose from).</li>

## 2. The Modality

- Idea: Have a Chatbot system that can answer questions, but also learn by asking questions itself!
- In the 'querying' interaction the already trained model takes the question as input and outputs an answer.
- In the 'enriching' interaction the model asks a question about a concept/relation.

### Lexicon

- Here we define the symbols that we will use later in the slides:
  - Q = query, a string which represents a question.
  - A = answer, a string which represents an answer.
  - R = relation, a string which is the name of a relation.
  - D = domain, a string which is the name of a domain.
  - KBS = knowledge base server which collects the knowledge from the bots.

## Workflow:





Hey, what do you want to talk about?

D1 D2 D3

D4 D5 D6



# Workflow:



D2





### Workflow:

Do I want to ask a question?

yes - WF-ENRICHING
no - WF-QUERYING







### Workflow - ENRICHING:



D = D1

R = pick random relation in D1

Q = pick question in D1 with relation R





Q = What is a keyboard?

## Workflow - ENRICHING:



D = D1R = R1

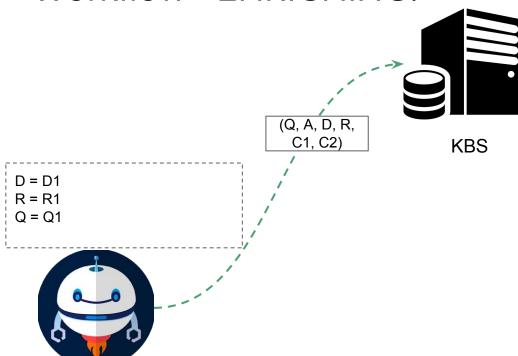
Q = Q1



A = A device to type.



# Workflow - ENRICHING:





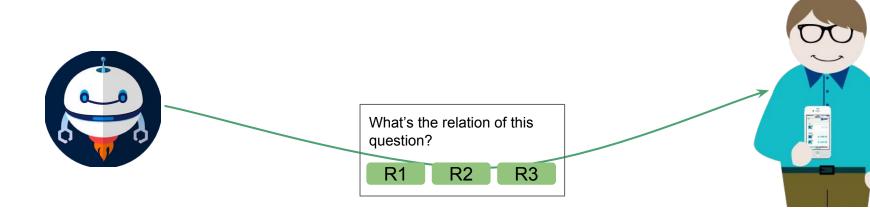


Q = Is Rome in Italy?

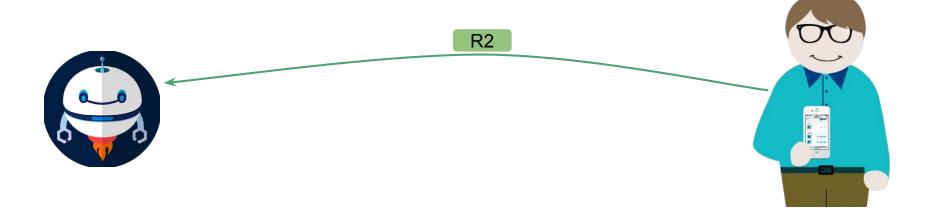












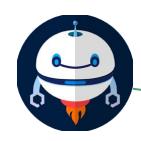


mumble mumble









A = yes!





Q = What is a GTX1080?







mumble...





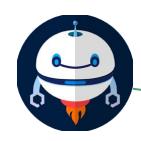


mumble mumble...









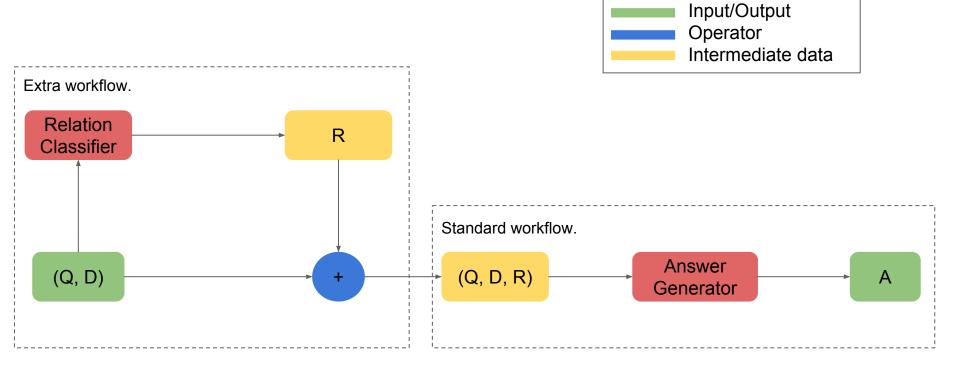
A = A graphical card!



# "Learning": What tasks does your model have to solve?

- 'querying': Being able to answer questions: the questions are given in the format (Q, D, R).
- 'querying' (optional): Being able to answer a question without having the relation R specified by the user.
- 'enriching': Know which concepts the bot does not know anything about, so that it can ask questions about them during the 'enriching' interaction.
- 'enriching': Postprocessing the answer given by the User in the 'enriching' interaction, so that it can be sent to the server in the (Q, A, D, R) format.

# Querying:



Trainable models.

# Querying:

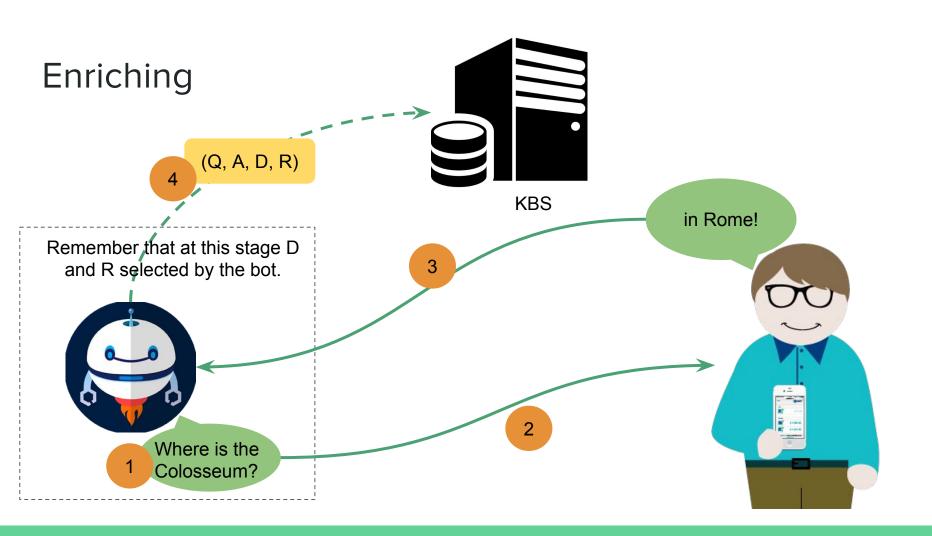
• **Input:** triple c = (Q, D, R).

• Output: the (correct) answer A.

HowTo: You can either train a model that takes as input c
and outputs the answer A (recurrent neural network can be
useful) or develop a set of heuristics that given the input c
find the best answer A in the dataset.

# Querying - Extra

- **Input:** couple c = (Q, D).
- Output: the (correct) answer A.
  - 1. R = RelationClassifier.predict(c)
  - 2. c = merge(c, R)
  - 3. return AnswerGenerator.predict(c)
- Note that RelationClassifier and AnswerGenerator can be a learned model as well as a set of heuristics that given the input c output an answer A.



# Enriching

 Description: Enrich the knowledge kept in the server by asking question in a given domain D and for a relation R.
 The learned tuple is sent to the server.

- **Input:** c = (D, R)
  - 1. Create the question Q to ask.
  - 2. Ask the question Q to the user.
  - 3. Get answer A from the user.
  - 4. Send (Q, A, D, R) to the server.

# 1 Enriching - Generate the questions to ask

• **Input:** Domain D (chosen by the user)

Output: Question Q

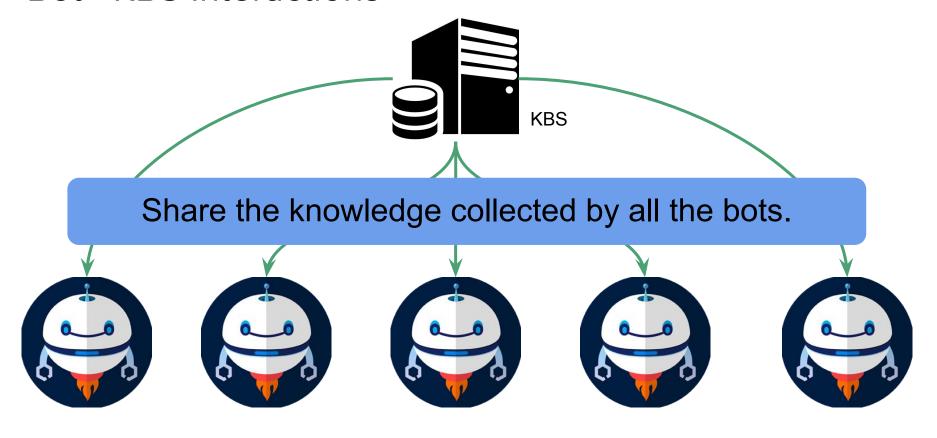
#### Approach:

- o Given the domain d:
  - Choose a concept C in that domain, which has either no triples associated with it, or less than the other concepts.
  - Choose the relation R that hasn't been covered yet for the chosen concept.
  - Generate the question Q about the concept C and the relation R exploiting the pattern you created in HW3 or other approaches.

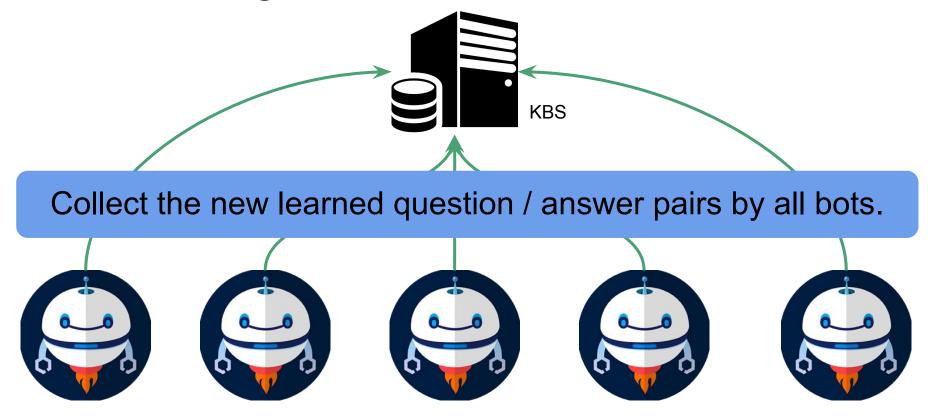
## 4 Enriching: Postprocessing

- **Input:** Q, A, D, R
- Output: (Q, A, D, R, C1, C2)
- **Description:** Extract the main words/concepts (C1, C2) from Q and A and send (Q, A, D, R, C1, C2) to the KBS.
- Approach: your call!
- Ideas: Extract C1 and C2 considering the head of the Q and A. Or train a model in order to find the main concepts. Then send the learned data to KBS.
- TODO: define the format.

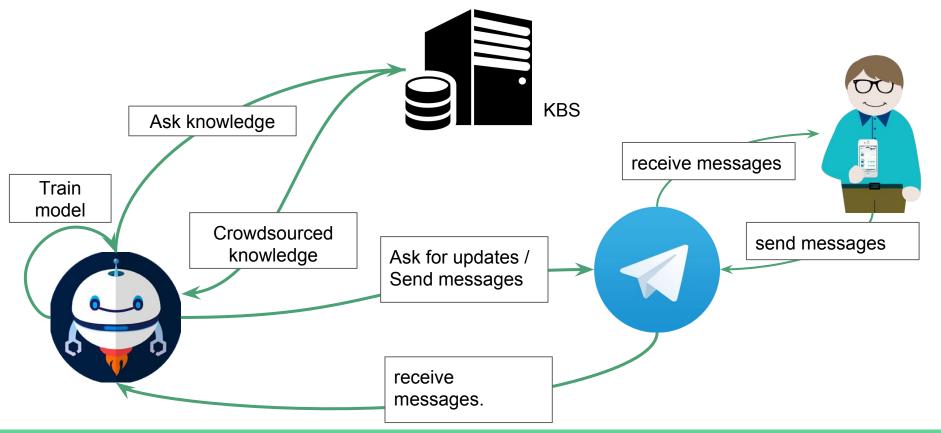
#### **Bot - KBS Interactions**



#### Bot - Knowledge base Interactions



# Bot - KBS - Telegram API Interactions



## The Knowledge Base Server

- We will implement a server that will be able to:
  - Collect the knowledge from all chatbots during the conversations.
  - Provide RESTful API to get the data collected up to a certain time {(ID\_1, Q, A, R, D, C1, C2), ..., (ID\_N, Q, A, R, D, C1, C2)}.
  - Provide RESTful API to add new tuples (Q, A, R, D) to the crowdsourced knowledge.

## The Knowledge Base Server - API

- /items\_number\_from?id=x returns the number of items in the training set with id >= x.
- /training\_from?id=x returns the items with id >= x.
- /add\_item?Q="q"&A="a"&R="r"&D="d"&c1="c1"&c2="c2" take a new item from the parameters Q, A, D and R.
- /add\_items take a json list of new items from post parameter. Those items will be added to the collected data.

#### Telegram API - Create a bot

- Create your application on Telegram using The Botfather (https://telegram.me/botfather)
- Once you open the conversation with The Botfather type anything to see the help. (It will also be automatically shown at the first start of the conversation),





Tommaso /start





BotFather

I can help you create and manage Telegram bots. If you're new to the Bot API, please see the manual.

01:07

#### Telegram API - Create a bot

You can control me by sending these commands:

/newbot - create a new bot
/mybots - edit your bots [beta]
/mygames - edit your games [beta]

Type /newbot in order to create a new bot.



**//** 01:12



/newbot



BotFather

Alright, a new bot. How are we going to call it? Please choose a name for your bot.

01:12

#### Telegram API - Create a bot

Now type and send the name and the username of your







BotFather

Good. Now let's choose a username for your bot. It must end in `bot`. Like this, for example: TetrisBot or tetris bot.



Tommaso

nlp chatbot



**BotFather** 

Done! Congratulations on your new bot. You will find it at t.me/nlp\_chatbot. You can now add a description, about section and profile picture for your bot, see / help for a list of commands. By the way, when you've finished creating your cool bot, ping our Bot Support if you want a better username for it. Just make sure the bot is fully operational before you do this.

Use this token to access the HTTP API:

For a description of the Bot API, see this page: https://core.telegram.org/bots/



**//** 01:14

**//** 01:14

01:14

01:14



- You can now use the token to access the Bot api.
- The token looks like this: 123456:ABC-DEF1234ghlkl-zyx5 7W2v1u123ew11

## Telegram API

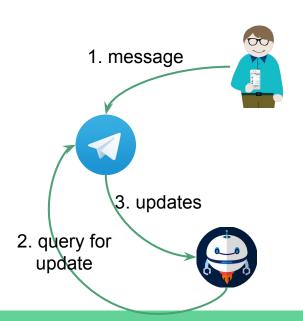
- You can now use the access token in order to perform access the HTTP API.
- All the requests to the end points have to be like this: https://api.telegram.org/bot<token>/method\_name
- You can use one of the library listed on this page (<a href="https://core.telegram.org/bots/samples">https://core.telegram.org/bots/samples</a>) as interface to Telegram end-points.
- Here you can find a detailed guide about bots:
   <a href="https://core.telegram.org/bots">https://core.telegram.org/bots</a>



## Telegram API - Getting update messages

- In order to converse you will need to ask updates from the conversation to the telegram endpoint (note that at the end you want to be handle multiple conversation with the same bot!).
- Use the following method name: /getUpdates
- The request will return a list of Update objects (<a href="https://core.telegram.org/bots/api#update">https://core.telegram.org/bots/api#update</a>) in JSON format.
- Each Update object contains a Message object in JSON format (https://core.telegram.org/bots/api#message)





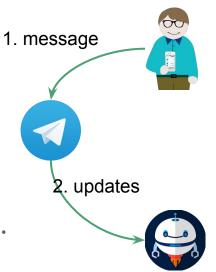
## Telegram API - Getting update messages

 Alternatively, if you have a public IP, you can use the method /setWebhook



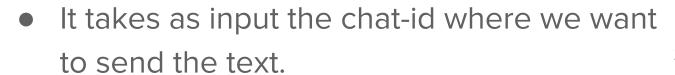
 /setWebhook is useful when you want to receive update without asking for them.

You need to specify a publicly available
 URL where you want to receive the updates.



## Telegram API - Writing messages

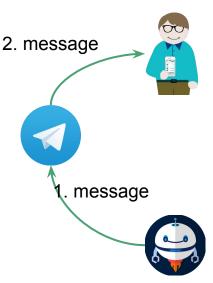
Use the method /sendMessage



• e.g. {"chat\_id":123, "text": "example text"}

See: <a href="https://core.telegram.org/bots/api#sendmessage">https://core.telegram.org/bots/api#sendmessage</a>





### Telegram API - References

- Now that you now the first step, use the following links to explore more in depth the bot API and see how the mechanism works.
- Getting started: <a href="https://core.telegram.org/#getting-started">https://core.telegram.org/#getting-started</a>
- Bot API: <a href="https://core.telegram.org/bots">https://core.telegram.org/bots</a>
- Telegram libraries in several languages: <a href="https://core.telegram.org/bots/samples">https://core.telegram.org/bots/samples</a>

### Training Data

- The data you generated for Homework 3 (which will later be enriched through the 'Enrichment' conversations with your bots).
- We will provide it to through the KBS.
- Format (to be determined): (Q, A, D, R, C1, C2)

#### Additional Data you could use (optional):

- MS MARCO dataset for Question-Answering https://blogs.microsoft.com/next/2016/12/16/msmarco/#sm. 00001yplxx3zize00xdtisjv1f3k9
- SQuAD (Stanford Question Answering Dataset)
   https://rajpurkar.github.io/SQuAD-explorer/explore/1.1/dev/

#### What we provide:

The Knowledge Base Server

 A file containing the mapping between domains and relation.

 A file containing the mapping between concepts and domains.

#### What to deliver?

• Report in pdf.

 Code in whatever language you prefer ( please no javascript!!! :'( )

 Let your chatbot run or provide an easy step-by-step guide to run it so that we can test it.

## How will we grade?

- <= 25 if you implement standard Querying and Enriching phases in the simplest way (no learning algorithms).
- <= 30 if you use some machine learning algorithm in order to solve some crucial point in the Query and Enriching phases (e.g. answer prediction/generation, relation prediction)
- > 30 Your bot is able to predict the relation in the Querying phase and to correctly answer 20 easy question that we will design. Extra crazy stuff also will be considered.

#### How to submit

1. Send your submission to <a href="mailto:pyatkin@di.uniroma1.it">pyatkin@di.uniroma1.it</a> and <a href="mailto:pasini@di.uniroma1.it">pasini@di.uniroma1.it</a>

 Email Prof. Navigli at navigli@di.uniroma1.it with Valentina (pyatkin@di.uniroma1.it) and Tommaso (pasini@di.uniroma1.it) in CC to set an appointment.

## Anti plagiarism policy:

In case we detect plagiarism, either from the Web or from other students, you will not be allowed to submit the project within the current A.Y., which implies that you will have to redo the written test next year. Even those who permitted plagiarism (e.g. by sharing their code), and have already passed the exam, will have important consequences.