# CURRICULUM VITAE

Looking for a position: QA engineer

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Company: Invento Labs LLC May 2019 – October 2019

Position: QA engineer



Web project: Odoo implementation for custom solution. (ERP, business processes automation and providing comprehensive information support). Responsibilities:

- Close communication with developers and business analysts to analyze issues and requirements. Testing and changing requirements.
- Implementation QA process in development team.
- Functional new feature testing, regression testing, integration testing.
- Bug reporting and validating bug fixes. Making detailed description of the issues (screenshots, ways to reproduce the problem).
- Test documentation creation (test cases, checklists, resource planning, regress list, users checklists, build acceptance test results, change log).
- Scrum activities (daily scrum, task planning/estimation, task grooming, review, retro, demo).
- Working with database using SQL.

#### Tools & technologies used:

• Odoo, Redmine, DBeaver, Linux, DevTools, VirtualBox, Chrome/MF/Opera.

#### Android mobile projects:

BIP (messenger), CNET (news app), Magic Kinder (family game), Jump Down Arcade (casual game), Dergilik (digital newspaper app).

Responsibilities: Functional, Exploratory, Stress testing, UI testing, Bug reporting.

#### Tools & technologies used:

Android studio (capture logs, screencast, screenshots), Charles proxy (providing HTTPS session with bug reports), uTest integrated BTS, Google sheets, Android.

### Web projects:

mylifebox.com (cloud storage), start-up nation finder (online platform about Israeli start-ups, investors, hubs, technologies), <u>fizy.com</u> (online music service).

Responsibilities: Functional, Exploratory testing, Cross browser testing, Bug reporting.

#### Tools & technologies used:

• Devtools, uTest integrated BTS, Google sheets, Chrome/MF/Opera/IE11, Windows 10.





Company:

"EnerjetikBOX"

April 2013 – June
2018

Position: Team lead
(master)

(Manufacturing low
voltage complete
devices.)

**Project:** "Velcom" communication coverage.

#### Responsibilities:

- Reading project documentation and compiling a workflow;
- Work planning, decomposition and assignment of activities between team members;
- Installation of switchboard equipment;
- Development of electrical circuits;
- Hardware and software repairs;
- Communication with customer.

## **EDUCATION**

- October December 2018 QA-Academy A1QA "QA English Basics".
- April June 2018 QA-Academy A1QA "Basics of software testing".
- 2001 Minsk State Polytechnic College "Automation of technological processes and production".

#### LANGUAGE

- English (B1 Intermediate). I able to read technical documentation, create test documentation.
- Russian (Native).

#### PROFESSIONAL & OTHER KNOWLEDGE

- Understanding of methods, types, levels, principles and test design techniques of software testing.
- Understanding client-server architecture. HTTP methods. I have experience working with sniffers such a Charles proxy and Fiddler (capture and change requests before sending them to the server or client).
  - I have expertise in REST API testing using Postman (create collection, use pre-requested JS scripts and tests).
  - JSON/XML basic knowledge (JSON objects, arrays, data types etc. XML tags, elements, attributes etc.)
  - General understanding network technologies: TCP/IP, UDP, HTTP/HTTPs, FTP, DHCP, DNS.
- Can use tools/applications/OS: Postman, Charles proxy, Fiddler, DBeaver, DevTools, Android studio, Google sheets, VirtualBox, Linux, Windows, Android.
  - Knowledge of basic GIT commands.
  - Worked on Agile (Scrum framework).
  - I can compose simple SQL queries to modify or sort test data using DML or DDL commands.
  - General understanding of HTML, CSS.
  - Worked with the following Bug Tracking System: Redmine, Jira, uTest integrated BTS.

### **INTERESTS & EXTRA INFORMATION**

Participating in professional meetings:

December 2018 inQA.by MeetUp#4 "Postman, JMeter, Cypress" event-space "Imaguru".

October 2018 inQA.by MeetUp#3 "Mobile & WEB application testing" HTP Belarus Minsk.

- Focused on product quality and teamwork. I'm not focusing on number of bugs, but aimed at the highest quality of the final product. I'm open minded and responsive person and I always help my colleagues at work. I think this makes me easy to get along with people. Technical literacy, interested in growing in the professional field, interested to learn new technologies and programming languages.
- I really like picking mushrooms, fishing, hanging out with friends. I love animals. I have a cute cat. I'm also interested in the video game industry. I love video games and often play them. I have a many friends from different countries in this field and also often meet them online.