

# AMIT SAMANT

iOS Developer

## INFO

### PHONE

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## LINKS

[amitdev.codes](https://amitdev.codes)

[twitter.com/amitsamant\\_dev](https://twitter.com/amitsamant_dev)

[linkedin.com/in/amitsamant-dev/](https://linkedin.com/in/amitsamant-dev/)

[github.com/DominatorVbN](https://github.com/DominatorVbN)

[Stack Overflow](#)

[hackerrank.com/amitsamant\\_dev](https://hackerrank.com/amitsamant_dev)

## SKILLS

Swift

SwiftUI

Combine

ARKit

SceneKit

CoreML

SDK (Cocoapods & Swift packages)

Architectural Patterns

Design Patterns

Core Animation

Core Graphics

Version Control Systems

Adaptive layout

## PROFILE

The world of iOS Application Development really fascinates me. I love creating beautifully designed mobile applications that enhance the lives of people.

An aesthetically pleasant, clean, highly functional, scalable, and optimized application is what I've always focused on building. My current experience has mostly been in various startups where I've built applications from scratch trying to use the best coding practices, architectures, patterns, etc.

Apart from that I love going to tech meetups and learning from the best people in the iOS development community.

## ACHIVEMENTS & SPEAKING

### WWDC20 Swift Student Challenge Winner, Apple

Jun 2020

Recognized by Apple as one of the top 350 student iOS developers globally. based on a my submission Swift Playground "**Tour of SwiftUI**".

Check my submission at: <https://youtu.be/dsosgIPSXdo>

### Speaker - ARKit at Swift india Conference

Jul 2019

## INTERSHIPS

### SDE-Intern (iOS), SBNRI

Remote

May 2020 — Present

Developing **SBNRI** iOS App, creating scalable & composable application architecture using MVVM-C and **Combine**, leveraging all the new things iOS 13 SDK has to provide to build the product more performant.

- I have developed, the network architecture of the app,
- Architect flexible **in-app purchase** module,
- Built a server dependent UI layout for news feed and markdown rendering with in-line video player for news articles,
- Created various custom Resuable UI Components and animations extensively using **Core Animation** and **Core Graphics**.

## HOBBIES

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Attending Tech Events  
Traveling  
Watching Animes  
Mobile Games

## LANGUAGES

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English



Hindi



Bengali



### iOS Developer Trainee, Engineerbabu

Indore

Jul 2019 — Mar 2020

Developed **365Live** and **365 Partner** iOS App from scratch to initial release on App Store.

- Created many custom animated UI Components and Animations,
- Architected a robust network stack over Moya library
- Built dynamic forms for creating new events
- Integrated Stripe for vendor payments.
- Integrated Stripe for vendor payments, and App-Logic SDK's for inter-app messaging

### iOS Developer Intern, MMF Infotech

Indore

Jan 2019 — May 2020

Developed **CFSS** iOS App from Scratch to Release, and created an In-House distributed Digital AR Restaurant menu iPad app and an Voice enabled form filling app for challenged peoples.

- In **CFSS** Integrated Zen desk SDK for after sale service, implemented custom UI controls, implemented push notifications.
- In **ARMenu** i have created ARView to present dishes in horizontal plane with real like rendering.
- In **Helpmaster** Created voice enable form using Dialog flow API's for voice segmentation

### iOS Developer Intern, Natraj Infotech

Indore

Aug 2018 — Dec 2018

Built feedback gathering enterprise application "**Kashish**" from scratch to launch.

- Optimized the app to work on all iOS devices including all variant of iPads Extensively used **Autolayout** and size classes, app was optimized to adaptively change it's layout according to different screen sizes.

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## EDUCATION

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### Computer Science Engineering, Rajiv Gandhi Technical University, Bhopal

Indore

Jul 2016 — Mar 2020

**7.03 CGPA** upto 7th Semester.

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## COURSES

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### iOS Development Bootcamp, CodeBetter

Jun 2018 — Aug 2018

### C/C++ & Java bootcamp, Online School of Programming

Jan 2016 — Sep 2016