

Robust Energy-Aware Routing with Uncertain Traffic Demands

Heng Lin
Tsinghua University

Mingwei Xu
Tsinghua University

Yuan Yang
Tsinghua University

Abstract—Energy conservation has become a major challenge to the Internet. In existing approaches, a part of line cards are switched into sleep mode for energy conservation, and the routing is configured carefully to balance energy saving and traffic engineering goals, such as the maximum link utilization ratio (MLUR). Typically, traffic demands are used as inputs, and routing is computed accordingly. However, accurate traffic matrices are difficult to obtain and are changing frequently. This makes the approaches difficult to implement. Further, the routing may shift frequently, and is not robust to sudden traffic changes.

In this paper, we propose a different approach that finds one energy-aware routing robust to a set of traffic matrices, in particular, to arbitrary traffic demands. Such a routing without energy consideration is known as the demand-oblivious routing, and is well studied. However, the problem becomes much more challenging when energy conservation is involved. To overcome the challenges, we first define a new metric, namely oblivious performance ratio with energy constraint, which reflects the MLUR distance from a routing to the optimal routing when certain energy conservation requirement is satisfied. We model the problem of minimizing the performance ratio, and analyze the lower and the upper bounds. Then, we propose Robust Energy-Aware Routing (REAR) to solve the problem in two phases. REAR select sleeping links based on extended robust link utilization or algebraic connectivity, and compute the routing based on a classical demand-oblivious routing algorithm. We evaluate our algorithms on real and synthetic topologies. The simulation results show that REAR can save XX% of line card power while the performance ratio is less than XX.

I. INTRODUCTION

We aim to find the “robust” route for all possible traffic matrix, not only consider performance but also energy consumption in network.

II. MOTIVATION

Suppose two hosts named host A and host B, and there are three links between them, respectively, capacity with 2M, 3M and 5M. Now demands come, with 1M from A to B. we regard the capacity as the power of the link, and the minimum maximum utilization of network links as a metric of the network performance. There are two directions for operating this example. One consider the min power consumption except for the utilization, it is obviously that we should close the larger power consuming links, such as the 5M and 3M links, and all the traffic go through the 2M link. In this way, the min max utilization of network is 0.5 and the power consuming is 2 units (means the power difference come from the link mainly). The other consider the power except for the utilization reversely, so we should split the 1M traffic to three parts, 0.2M

across 2M link, 0.3M across 3M link and 0.5M across 5M, consequently with a min max utilization of 0.1, but the power is 10 units however.

Two directions mentioned above both are extremely single-consideration. Previous researchers solve the problem more considerable, include “GreenTE” and “a%-green is enough”. The former set a threshold of min max utilization, close links as many as possible to achieve the most power saving. And the latter one set a destination of the power saving, calculate optimal route for get the min max utilization. Two work have their restriction, which both need a specific traffic matrix that as base of their optimization.

But the need of precise current traffic matrix should be carefully checked. Although some researcher contribute to this area, the real precise traffic matrix still be a challenge. Take a step back, the dynamic of traffic matrix is more difficult even if we obtain the precise current one. Furthermore, ISP will not want to change their route policy frequently, as it will result in other route failure possibly. So our question is that : Is there exist a route both satisfy power and utilization requirement for any traffic matrix given?

David Applegate propose a method for obtain a route which is “robust” to variations in demands for a specific network topology.

III. MODEL

We model the network as a undirected graph $G = (V, E)$, where V is the set of vertices (i.e., routers and end hosts), and E is the set of links (either link between routers or router and end-host). In graph G , two vertices u and v are called connected if G contains a path between u and v . Then We say graph G is connected, if and only if arbitrary pair of vertices in the graph is connected.

Let $\theta(G) = \{(V, E - \{e\}) | e \in E\}$ denote the network set after closing/removing the link e from G . Then, choosing the connected graph from $\theta(G)$ to consist a new set, denoted by $\Theta(G) = \{G | G \in \theta(G) \text{ \&\& } G \text{ is connected}\}$. We call $\Theta(G)$ as successor of G .

A *traffic matrix* (abbreviation as TM below) is the set of traffic between each Origin-Destination(OD) pair in network G , and a *routing* specifies how traffic of each OD pair is routed across the network. Usually, there are multiple paths for each OD pair and each path routes a fraction of the traffic. Let m denote the *traffic matrix*, which can be represented by a set of trinary group like (a, b, d_{ab}) , where a and b is the

origin and destination of pair respectively, d_{ab} is the traffic demand of the OD pair.

Let r denote the *routing* mentioned above, which is specified by a set of values $f_{ab}(i, j)$ that specifies the fraction of demand from a to b that is routed on the link (i, j) . So an OD pair contribute to the traffic of link (i, j) is $d_{ab}f_{ab}(i, j)$, and all the traffic across link (i, j) can be calculated as :

$$\sum_{(a,b,d_{ab} \in m)} d_{ab}f_{ab}(i, j) \quad (1)$$

Futhermore, we define the utilization of link as traffic across the link divide capacity of the link, as ;

$$u_{ij} = \frac{\sum_{a,b} d_{ab}f_{ab}(i, j)}{cap_{ij}} \quad (2)$$

where cap_{ij} is the capacity of the link (i, j) .

A common metric for the performance of a given routing with respect to a certain TM is the *maximum link utilization*. This is the maximum utilization of link over all ones, Formally, the maximum link utilization of a routing r on TM m in network $G(V, E)$ is

$$U_{r,m,G} = \max_{(i,j) \in E} u_{ij} \quad (3)$$

The *optimal routing* in all the possible route R for network G is a routing which minimize the maximum utilization, the minimum maximum utilization is called optimal utilization, can be represented by :

$$OptU_{m,G} = \min_{r \in R} U_{r,m,G} \quad (4)$$

The *performance ratio* of a given routing r on a given TM m and a given network G measures how far from being optimal, it is defined as the maximum link utilization divided by optimal utilization on the m and G , as following :

$$P(\{r\}, \{m\}, G) = \frac{U_{r,m,G}}{OptU_{m,G}} \quad (5)$$

We now extend the definition of performance ratio of a routing to be with respect to a set of TMs M .

$$P(\{r\}, M, G) = \max_{m \in M} P(\{r\}, \{m\}, G) \quad (6)$$

Obviously, the optimal routing in routing set R for the set of TMs is a routing which minimize the extended performance ratio, such as :

$$P(R, M, G) = \min_{r \in R} P(\{r\}, M, G) \quad (7)$$

I.E. the routing r which arrive at the value of $P(R, M, G)$ is the most “robust” routing for the TM set M in the network G , and if the M range enough, we say that the “robust” routing is independent of specific TM.

But definition of “robust” above will not work well for next situation. Let us take a cycle network topology C as an simple example, in which we should choose one link to close. Before link cutting, the $P(R, M, C)$ is approximate to 2, but no matter which link is chosen to close, the cycle network will change

to a line network L . Obviously, the $P(R, M, L)$ will always equal to 1. It means that there is no difference from removing which link, But the contradiction here is that, the choice for which link should be removed is really different because the links are not always the same with each other, such as their capacity.

The reason for the “fake robust” is that, the routing in the successor graph (i.e. L in above example) become unique, the current routing always be the optimal routing. More generally, we should make a little modification for the *performance ratio* as the network self changes.

Let G be the origin network, and the $G^* \in \Theta(G)$ be the successor network from G after closing/removing some link, we define *performance ratio between different graphs* as the performance ratio of successor graph divide the optimal performance ratio of father graph, like :

$$P(R^*, \{m\}, G, G^*) = \min_{r \in R^*} \frac{U_{r,m,G^*}}{OptU_{m,G}} \quad (8)$$

where R^* is the routing set on network G^* .

And question is that how to measure a successor network topology is “robust” enough for the TM set M when pruning is proceeding. We consider the worst situation, namely the successor network topology has its maximum performance ratio when the TM is $m \in M$, described as following :

$$P(R^*, M, G, G^*) = \max_{m \in M} P(R^*, \{m\}, G, G^*) \quad (9)$$

Now we can say that, if a successor network arrive the minimum performance ratio, it is the “robust” successor network graph. Formally, we define the performance ratio as *optimal successor performance ratio* :

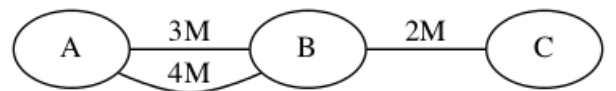
$$P^*(M, G) = \min_{G^* \in \Theta(G)} P(R^*, M, G, G^*) \quad (10)$$

where M is the TM set, and R^* is routing set.

If the scope of M is large enough, the optimal successor network graph is also independent from specific TM.

A. Model Example

We will take an example to explain how to choose the link to close in our experiment. Three hostes include : A, B, C, Three links are with repectively capacity of 3M, 4M and 2M. For simpleness, we suppose there are two TM : $(A, B, 2M)$, $(A, C, 1M)$ and $(A, B, 1M)$, $(A, C, 1M)$. For each traffic matrix, the optimal route is obvious, we will trace 2M from A to B across the lower link and trace the 1M from A to C across the upper one for the first traffic matrix, whose maximum link utilization is 0.5. we will trace all the traffic across the lower link for the second traffic matrix, whose maximum link utilization is 0.5 as well.



Now for some reason, we will choose one link to shut down for power saving without lose connection of the network.

There are two choice, remove either the upper link or the lower link. Let us take a little calculation: when remove the upper one, we should change all the traffic across the lower link, as a result, in the first TM the maximum link utilization is 0.75 and the second is 0.5; when close the lower link, we should trace all the traffic across the upper link, in the first TM the link utilization is 1 and the other is 0.667. So according to our theory, the $P^*(M, G)$ should be 1.5 and the optimal successor network topology will be the one which 3M link is closed.

IV. ALGORITHM

In our paper, Robust Energy-Aware Routing (REAR) algorithm works in two phases. Firstly, REAR select links should be sleeping from the origin topology based on extended robust link utilization or algebraic connectivity, then compute the robust routing by demand-oblivious routing algorithm. There are two metrics for selecting removed links, our two-phase algorithm is flexible because we can replace the metric with whatever metric which will be proposed in the future.

A. Algebraic Connectivity

Network topology is represented by $G = (V, E)$ as mentioned in Model section, where V is the set of vertices and E is the set of links. We say $A(G)$ is the Adjacency Matrix of graph G , that include information for which vertices of the graph are adjacent to which other vertices. $A(G)$ is a $N \times N$ matrix, where $N = |V|$ and non-diagonal entry a_{ij} equal to the number of edges from vertex i to vertex j , in this paper, a_{ij} always be 1 if $(i, j) \in E$ otherwise 0. And we stipulate the diagonal element a_{ii} be 0.

We say $D(G)$ is the Degree Matrix of graph G , which is a diagonal matrix and diagonal entry d_{ii} denote the degree of node i . It is obvious that there is $d_{ii} = \sum_j a_{ij}$.

Then we define Laplacian Matrix $L(G)$ of graph G as the difference between Degree Matrix and Adjacency Matrix :

$$L(G) = D(G) - A(G) \quad (11)$$

where $D(G)$ is the Degree Matrix and $A(G)$ is the Adjacency Matrix.

In the mathematical field of graph theory, the number of eigenvalues equal to 0 is the number of connected components of G , so the smallest eigenvalue always be 0 in arbitrary graph. And we call the second smallest one as algebraic connectivity, which is greater than 0 if and only if graph G is connected. Further more, it measures the connectivity and stability of graph, the greater of which, the more connective of graph; and it is a metric of average distance between any two vertices of graph G . We call the algebraic connectivity as $\lambda_2(G)$.

Topology always have different algebraic connectivity values, it is clear that when one link is added or removed from the graph, the algebraic connectivity value changes accordingly. And we say the changed value is the impact of this link on the graph. Supposed we sleep link l from graph G , new graph is described as G^* , we defined the impact of link l as :

$$\Delta_l = \lambda_2(G) - \lambda_2(G^*) \quad (12)$$

where $\lambda_2(G)$ and $\lambda_2(G^*)$ is algebraic connectivity of G and G^* respectively.

Clearly, Δ_l is always greater than 0, because graph will always lose connectivity when link is removed. Further more, some link will play a more important role in the connectivity of graph, such as the backbone link of network topology. And we say a link l affect more if Δ_l is greater.

B. Extended Robust Link Utilization

The demand-oblivious routing is well studied before, which means that this routing is not always the best one for specific TM, but good enough for a range of TMs. we mentioned the definition of link utilization above when demand and routing are determined, as demand become oblivious, the definition is also not suitable. So we define a notation named *extended robust link utilization* replace the normal link utilization like :

$$u_{ij}^e = \frac{\sum_{a,b} f_{ab}(i, j)}{cap_{ij}} \quad (13)$$

Proposing this definition for two consideration: firstly, the more flows across the link, the greater the u_{ij}^e is; secondly, the more fraction of traffic in one flow across the link, the greater the u_{ij}^e is. The link with greater extended robust link utilization is also more important than others in a sense. Although there is no demand here, we mean there is more probability that this link have greater link utilization when specific demand come. Similarly, we define the impact of link l as :

$$\Delta_l = u_l^e \quad (14)$$

And there is the same conclusion that a link l affect more if Δ_l is greater.

C. Algorithm Phase One

REAR sleep as many links as possible without losing much connectivity or transportation of graph for different metrics. Originly, we should calculate impact of all the links and sleep the lowest one from the graph, then repeat calculate and remove process until arrive some specific threshold. Obviously, it is NP-Hard, following is a heuristic algorithm.

For the origin graph, we calculate the impact of every link as Δ_{l_i} , and then sort these values from small to big, output ordered list denoted as Γ :

$$\Gamma = \{\dots, l_i, \dots, l_j, \dots\} \quad (15)$$

where $\Delta_{l_i} < \Delta_{l_j}$.

Pay attention we only compute the link impact once at the begining of algorithm, and the ordered list Γ show the order of 'importance' among links in the graph.

Now we begin selecting which links should be sleep. We denote the set of the sleeping links as S , and the output of this phase is final graph $G^* = (V, E - S)$. We set $S = \emptyset$, and repeat our selecting process, each iteration we select one link, remove it from Γ and put it into S . In iteration i , algorithm scan links as the order in Γ , we try to remove this link from the graph to check if the graph is still connected and the energy

conservation have not arrive the threshold. If so, we select this one then go next iteration. Otherwise choose the next link from Γ for trying to remove. Algorithm stop until all the links in Γ is tried but no one is satisfied with both connectivity and power threshold.

So before going ahead our algorithm, there is another thing we should done, how to measure the power of graph. We simple take an power model from ‘Green TE’ showed in Table xx, and defined the difference of power consumption between two graphs as:

$$diff_p = \rho(G_{S,l}^o) / \rho(G^o) * 100 \quad (16)$$

where $\rho(G_{S,l}^o)$ is the power consumption of the final graph, when the links set S and link l are both removed from the origin graph G^o , and the $\rho(G^o)$ is the power consumption of the origin graph.

If we set $diff_p$ valued 90%, it means that whenever we try to remove the link l from the origin graph in iteration, the power consumption should never lower than the 90% of origin one. In another words, the output of this phase protect as much connectivity and transportation as possible. Following is our implementation:

Algorithm REAR : Phase One

Input: $G(V, E)$, *threshold*;

Output: S in which links should be switched off;

$G(V, E - S)$ which is the final network topology;

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1: for each link  $l$  in  $E$ 
2:    $G^* \leftarrow G(V, E - \{l\})$ ;
3:    $\Gamma[l] \leftarrow \Delta_l \leftarrow \lambda_2(G) - \lambda_2(G^*)$ ;
4: Resort  $\Gamma$  in increasing order based on  $\Delta_l$ ;
5:  $S \leftarrow \emptyset$ , goon  $\leftarrow$  true;
6: while goon
7:   goon  $\leftarrow$  false;
8:   for each link  $l$  in  $\Gamma - S$ 
9:     if  $G_{S,l}$  is connected and  $\rho(G_{S,l}) / \rho(G) > \text{threshold}$ 
10:       $S \leftarrow S \cup \{l\}$ ;
11:      goon  $\leftarrow$  true;
12:      break;
13: return  $S, G(V, E - S)$ ;
```

D. Algorithm Phase Two

Once we get the output network topology from the first phase based on either metric, it is time to compute the robust routing. On one hand, computation process may cost too much time if we directly calculate the robust routing in the final graph; on the other hand, the robust routing based on the final graph may not be the best one. There is a heuristic algorithm based on the demand-oblivious routing on the origin graph, which should be obtained at first. then adjust routing in details according to the links we switched off.

The demand-oblivious routing can be computed by a single LP with $O(mn^2)$ variables and $O(nm^2)$ constraints[1] :

where the $cap(l)$ is the capacity of link l ; and $\pi(l, m)$ is the weights for every pair of links l, m ; and the variables $p_l(i, j)$ for each link l and OD pair i, j is the length of the shortest path from i to j according to the link weights $\pi(l, m)$.

The routing we get indicate how to arrive at destination node from source node for every OD pair in the origin topology.

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min  $r$ 
 $f_{ij}(e)$  is a routing
 $\forall$  links  $l: \sum_m cap(m)t(l, m) \leq r$ 
 $\forall$  links  $l, \forall$  pairs  $i \rightarrow j$ :
   $f_{ij}(l) / cap(l) \leq p_l(i, j)$ 
 $\forall$  links  $l, \forall$  nodes  $i, \forall$  edges  $e = j \rightarrow k$ :
   $\pi(l, link - of(e)) + p_l(i, j) - p_l(i, k) \geq 0$ 
 $\forall$  links  $l, m: \pi(l, m) \geq 0$ 
 $\forall$  links  $l, \forall$  nodes  $i: p_l(i, i) = 0$ 
 $\forall$  links  $l, \forall$  nodes  $i, j: p_l(i, j) \geq 0$ 
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What is different is that, the flow can be splited in the routing, i.e. there may be two paths ($path_1, path_2$) both from source node s to destination node d , and the optimal obilious routing trace 70% traffic on $path_1$ and left on $path_2$. Although splitting flow is hard handled, we take a transformation for the case like that: when an flow is coming, there is 70% probability we trace it on $path_1$, otherwise $path_2$. This is easily implemented in real world.

Because all the routing is based on the origin topology, when some links are switched off, we must adjust the routing as well. Supposed there are some paths between two vertices s and d , maybe one link in some paths be removed, and these paths become not reachable any more, we should adjust the traffic in these paths to other paths. Of course, we can not put the whole traffic on another path, this will make some links of the path congested, so we should split the traffic to some paths ‘averagely’, in the sense of extended robust link utilization. Similarly to link utilization, we define the extended robust link utilization as the maximum extended robust link utilization of links.

Take pair (s, d) for example, routing includes paths from s to d , such as p_1, p_2, \dots, p_n . While only p_1 trace the removed link, and of course it will be unreachable. We split the traffic of p_1 , and put them on other paths to make the extend robust link utilization of paths almost closely.

And this is our implementation:

Algorithm REAR : Phase Two

Input: $G(V, E)$ which is the origin topology;

S which is the switch-off links set generated by Phase One;

R which is the Robust Routing on origin topology;

Output: *Routing* Robust Energy-Aware Routing on new topology

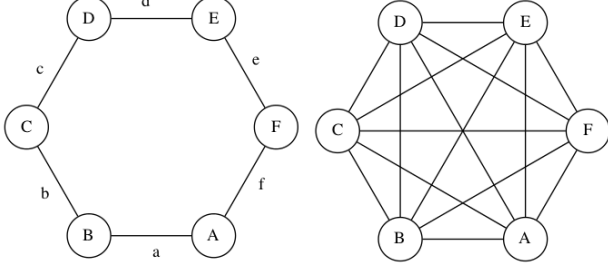
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1:  $G^* \leftarrow G(V, E - S)$ ;
2: for each link  $l$  in  $S$ 
3:   for each  $s, d, paths$  in  $R$ 
4:     traffic  $\leftarrow$  0;
5:     for each path in paths
6:       if link in path
7:         traffic  $\leftarrow$  traffic + path.traffic;
8:         paths.remove(path);
9:   yen_paths  $\leftarrow$  yens_algorithm( $G^*, s, d$ );
10:  while traffic != 0
11:    sort_paths_by_extend_robust_link_utilization(yen_paths)
12:    yen_paths[0].traffic = traffic /  $N$ 
13:    traffic = traffic - traffic /  $N$ 
14:    paths.add(yen_paths[0])
15:  paths.merge();
16: return  $R$ ;
```

V. SAMPLES AND PROOF

For showing obilious performance ratio with energy constraint really make a difference in the switching off link

process, we will explain it in two simple topologies, cliques and cycles. On the other hand, we also say that there will be an upper bound for obvious performance ratio with energy constraint, and get the bound according to the topology. For simpleness, we refer the energy constraint to the quantity of removed links.



A. Circles

Cycles topology connect all the nodes by a cycle, any node in which has two links joined. Figure 1 show the six nodes cycles topology, let nodes named from A to F and links named from a to f in the figure. Now suppose a traffic in the topology then calculate the optimal routing for it, let D_a and C_a be the demand and capacity of the link, without loss of generality, we say the link d is the bottleneck, i.e. with the maximum link utilization. There are two solutions for us, switching off the link d , or the other link, such as link f .

For case one, when we switch off the link d , the origin traffic pass the link will be redirected. The worst situation is that all the traffic on the link d will be put to the other path : $D \leftarrow C \leftarrow B \leftarrow A \leftarrow F \leftarrow E$. After traffic redirection, the bottleneck link may become the link e , according to our definition of extended robust link utilization:

$$\frac{\frac{D_e + D_d}{C_e}}{\frac{D_d}{C_d}} = (1 + \frac{D_e}{D_d}) \frac{C_d}{C_e} \quad (17)$$

Because the link utilization of link d is the maximum one, we have :

$$\frac{D_d}{C_d} > \frac{D_e}{C_e} \quad (18)$$

$$\frac{D_e * C_d}{C_e * D_d} < 1 \quad (19)$$

so we have the extended robust link utilization in case one :

$$(1 + \frac{D_e}{D_d}) \frac{C_d}{C_e} < \frac{C_d}{C_e} + 1 \quad (20)$$

For case two, similar to case one, all the traffic will be redirected on the other path between F and A . There are two sub cases after traffic redirection, the link D is still the bottleneck or the link E become the new bottleneck. In sub case one:

$$\frac{\frac{D_d + D_f}{C_d}}{\frac{D_d}{C_d}} = 1 + \frac{D_f}{D_d} \quad (21)$$

Because the link utilization of link d is the maximum one in origin topology, we have as:

$$\frac{D_d}{C_d} > \frac{D_f}{C_f} \quad (22)$$

$$\frac{D_f}{D_d} < \frac{C_d}{C_f} \quad (23)$$

So we get the extended robust link utilization in this case :

$$(1 + \frac{D_f}{D_d}) < \frac{C_d}{C_f} + 1 \quad (24)$$

In sub case two, we get the new extended robust link utilization in link E :

$$\frac{\frac{D_e + D_d}{C_e}}{\frac{D_d}{C_d}} = \frac{D_e * C_d}{D_d * C_e} * \frac{C_d * D_f}{C_e * D_e} \quad (25)$$

Similarly as mentioned above, we get equations :

$$\frac{D_d}{C_d} > \frac{D_e}{C_e} \Rightarrow \frac{D_e * C_d}{C_e * D_d} < 1 \quad (26)$$

$$\frac{D_d}{C_d} > \frac{D_f}{C_f} \Rightarrow \frac{D_f * C_d}{D_d} < C_f \quad (27)$$

So we get the extended robust link utilization:

$$\frac{D_e * C_d}{D_d * C_e} + \frac{C_d * D_f}{C_e * D_d} < 1 + \frac{C_f}{C_e} \quad (28)$$

As a result, the upper bound of extended robust link utilization must be :

$$Max\{1 + \frac{C_d}{C_e}, 1 + \frac{C_d}{C_f}, 1 + \frac{C_f}{C_e}\} \quad (29)$$

Particularly, if all the links have the same capacity, the upper bound equal to 2 when switch off one link. Otherwise, the upper bound only dependent to the greatest ratio of link capacity.

B. Cliques

In clique topology, all the nodes connect to each other, it means that situation become more difficult because the traffic can be adjusted to multi paths rather than one path in circle. And we will see that splitting traffic on multi paths is always better than put all the traffic to one, so if we get the upper bound of the worst case, it must be the upper bound of other case. Similarly to circle topology, we say the link a is the bottleneck, and we will switch off it or other link like b .

In case one, after we switch off link a , the new bottleneck link must be the affected link, the link contains the origin traffic on link a . Otherwise if the link b is the bottleneck, but we adjust the traffic on other links, it means that we can do the same thing in the origin topology, and the bottleneck become link b rather than a . It is conflict with our assumption. So we have the extended robust link utilization as :

$$\frac{\frac{D_b + D_a}{C_b}}{\frac{D_a}{C_a}} = (1 + \frac{D_b}{D_a}) \frac{C_a}{C_b} \quad (30)$$

Because the link a is the bottleneck link with the maximum link utilization, like what we do above, we can get

$$(1 + \frac{D_b}{D_a}) \frac{C_a}{C_b} < 1 + \frac{C_a}{C_b} \quad (31)$$

In case two, the bottleneck may still be link a or the new link c . If it is link a , and no new traffic across it, the extended robust link utilization equal to 1 obviously. Or we adjust the new traffic D_b on it, we can get the extended robust link utilization:

$$\frac{\frac{D_a+D_b}{C_a}}{\frac{D_a}{C_a}} = 1 + \frac{D_b}{D_a} < 1 + \frac{C_b}{C_a} \quad (32)$$

If the bottleneck become new link c , similar to our proof of circle topology, we can get extended robust link utilization:

$$\frac{\frac{D_c+D_b}{C_c}}{\frac{D_a}{C_a}} = \frac{D_c * C_a}{D_a * C_c} + \frac{D_b * C_a}{D_a * C_c} < 1 + \frac{C_b}{C_c} \quad (33)$$

So we obtain the same conclusion as circle topology, the extended robust link utilization must be :

$$Max\{1 + \frac{C_a}{C_b}, 1 + \frac{C_b}{C_a}, 1 + \frac{C_b}{C_c}\} \quad (34)$$

C. Other Topology

We can also see that, when we switch off different link, it really matters the performance which dependent on not only the demand or traffic, but also the capacity of links. Particularly, the upper bound is just related with the capacity of links. And from our proof process, there is no special limitation for specific topology, so we can get the similar conclusion on other topology.

VI. EXPERIMENTS

There is are experiments.

VII. CONCLUSION

The conclusion goes here.

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