

**KABARAK UNIVERSITY**  
**INTE 412: MULTIMEDIA SYSTEMS**  
**ASSIGNMENT3**

Answer all questions

- 1) Define synchronization as used in multimedia.
- 2) Distinguish between the following and give relevant examples
  - i. continuous media (time-dependant media) and discrete media (time-independent media)
  - ii. content and spatial relationship
- 3) Describe the following three levels of multimedia synchronization
  - i. Intra-media synchronization
  - ii. Inter-media synchronization
  - iii. Inter-party synchronization
- 4) Explain the meaning of lip synchronization
- 5) What is an authoring system?
- 6) Why should you use an authoring system?
- 7) Distinguish between Multimedia Programming vs Multimedia Authoring

TO BE DONE IN GROUPS OF 3's