Strategy Pattern

# Design Pattern of the Week

**Design patterns** are a shared vocabulary for talking about the things you see again and again in code. I’m going to be studying design patterns every week\* so that I can learn more about them, and discuss them with the team so that we can all be better programmers.

The **strategy pattern** is about moving behaviours into their own classes so that objects can be built by composition over inheritance, leading to more maintainable, flexible code.



To read about it or contribute, check out:

<https://github.com/SteGriff/design-patterns>

\*maybe...more or less…