**Dominic Frei**

**Senior Software Engineer**

**Introduction**

The quality of work is mainly influenced by three factors: experience, passion, and repetition.

For the past 10+ years I worked mainly on iOS apps. Ever since my youth I was interested in games though.  
While still being active as an iOS developer I am also getting into games development with Unity lately.

Therefore, I am available in both areas and would describe myself as a senior iOS and junior Unity developer.

**Job History**

**06/2016 – Present Co-Founder and Co-CEO of Dewango GmbH, Potsdam, Germany**

* Client project: **Audi Business Innovation GmbH**, Munich, Germany  
  Project: Car configuration app used to visualise Audi Sports cars on a Unity3D VR application  
  Link: <https://www.youtube.com/watch?v=8vJFv4h8UF4>  
  Role: iOS Developer  
  Tasks: Coding & Tests (Swift), CI (Fastlane & Jenkins), Scrum Master, releases to the Audi Dealers
* Client project: **A1 Telekom Austria AG**, Linz, Austria  
  Project: Client facing all in one app used by over 5,000,000 customers  
  Link: <https://www.a1.net/mein-a1-app>

Role: iOS Developer  
Tasks: Coding & Tests (Swift), Software Architecture, CI (Fastlane & Jenkins)

* Client project: **Science Digital Didactics GmbH**, Potsdam, Germany  
  Project: Learning Games for pupils  
  Role: Product Owner, Unity Developer  
  Tasks: User Stories, Coding in C#
* Client project: **Bürgerbus-Verein Olfen e.V.**, Olfen, Germany  
  Project: Backoffice software for organising bus services in Olfen  
  Link: <https://www.buergerbus-software.de/>

Role: Product Owner, iOS Developer  
Tasks: User Stories, Requirements Engineering, Software Development (Swift)

* Client project: **Praxisfux GmbH**, Berlin, Germany  
  Project: Marketplace for medical equipment, available on both Android and iOS  
  Link: <https://play.google.com/store/apps/details?id=com.praxisfux.praxisfux&hl=en_IE>

Role: Product Owner, Xamarin Developer (C#)  
Tasks: User Stories, Coding & Tests

* Client project: **Huf Secure Mobile GmbH**, Velbert, Germany  
  Project: whitelabeling solution for car rental services and car sharing (locating and opening cars)  
  Link: <https://huf-sixsense.com/oem/beschreibung-2/>

Role: iOS Developer  
Tasks: Coding & Tests (Swift)

**10/2015 – 12/2017 Freelance Software Developer**

* Client project: **Red Bull AG**, Salzburg, Austria  
  Project: Enhancements and Fixes for several internal audit apps  
  Role: iOS Developer  
  Tasks: Coding & Tests (ObjectiveC), Architecture
* Client project: **Red Bull AG**, Salzburg, Austria  
  Project: Unified iOS framework for all internal audit apps  
  Role: iOS Developer  
  Tasks: Coding & Tests (ObjectiveC), Architecture
* Client project: **Audi AG**, München, Germany  
  Project: Car configuration app for dealers (iPad)  
  Link: <https://ifworlddesignguide.com/entry/128699-audi-car-configurator>

Role: iOS Developer (ObjectiveC)  
Tasks: Implementation of features and bug fixes

**01/2011 – 09/2015 arconsis IT-Solutions GmbH, Karlsruhe, Germany**

* Client project: **Daimler AG**, Stuttgart, Germany  
  Project: All in one solution for customer vehicle management  
  Link: <https://www.mercedes-benz.com/en/mercedes-me/>  
  Role: Java Developer  
  Tasks: Coding & Tests, CI (Maven & Jenkins), Assistant Scrum Master
* Client project: **Payleven Holding GmbH** (now sumup), Berlin, Germany  
  Project: iOS App for credit card payments using the smartphone  
  Link: <https://sumup.com/>

Role: iOS Developer (ObjectiveC)  
Tasks: Coding

**05/2010 – 12/2010 Circle8 Event GmbH, Groß-Gerau, Germany**

* Event Manager & Software Developer (Visual Basic)  
  Projects: Several events in the medical area  
  Tasks: Organising Events, Creating Evaluation Sheets (automated via Visual Basic)

**09/2007 – 04/2010 T-Systems GmbH, Weinheim, Germany**

* Apprenticeship as part of the B.Sc. program  
  Role: Software Developer (Java + iOS)

**Education & Training**

**04/2015 Professional Scrum Master**<https://www.scrum.org/certificates/141986>

**04/2015 Professional Scrum Product Owner**<https://www.scrum.org/certificates/141987>

**09/2007 – 02/2010 B.Sc. in Computer Science**  
University of Applied Sciences, Darmstadt, Germany

**Speaker, Lecturer, Author**

**03/2013 Workshop ‘iOS Fundamentals’**  
Mobile Technology Conference, Munich, Germany  
<https://arconsis.com/unternehmen/aktuelles/mtc-2013-03>

**09/2012 – 03/2013 Lecture ‘Practice in Software Development’**Karlsruhe Institute of Technology, Karlsruhe, Germany  
<https://arconsis.com/unternehmen/aktuelles/kit-workshop-reihe>

**07/2011 Article ‘Mobile Gateways’**  
Mobile Technology Magazine  
<https://arconsis.com/unternehmen/aktuelles/mtm-mobile-gate>

**References**

**(can be provided on request but are not listed publicly for privacy reasons)**

**Contact**

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