Dominic Ginter

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EXPERIENCE

Fedex Ground, Henderson, NV — *Package Handler*

June 2020 - Sept. 2020

- Scanned packages and sorted to specific truck loads
- Worked effectively with different teams in a fast-paced environment
- Analyzed and ensured quality of packages

2K Vegas, Las Vegas, Nevada — *QA Tester*

May 2019 - Sept. 2019

- Discovered and tracked software defects
- Worked with issue tracking software such as Jira and Test Track Pro
- Regression Testing

EDUCATION

University of Nevada, Reno, B.S. Computer Science and Engineering

Aug. 2017 - May 2021

- 3.7 GPA
- Dean's List Spring 2019, Spring 2020, Fall 2020

PROJECTS - GITHUB.COM/DOMINICG99

Not A Weather App — *Web Application*

- Web application that gives users advanced weather statistics and suggestions for future road trips.
- Utilizes a MERN Stack
- Allows for user login with Google OAuth 2.0 and Facebook authentication.

NoZone — Video Game

- Worked as project manager in a small team to create a 2D fighting game in Unreal Engine.
- Created multiple game design documents and followed design specifications given by the team's lead designer.

LANGUAGES

(702) 556-5090

C/C++

Javascript

Python

SQL

Html/Css

TECHNOLOGIES

NodeJs

Git

Unreal Engine

MongoDb

Microsoft SQL Server

Linux

Docker

LIBRARIES

React

Express

Passport

Mongoose

JQuery

Bootstrap