

## Three.VI Projection

*Linear Algebra*

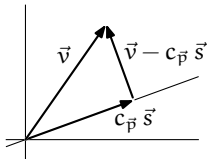
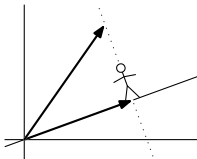
Jim Hefferon

<http://joshua.smcvt.edu/linearalgebra>

## Orthogonal Projection Into a Line

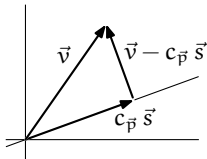
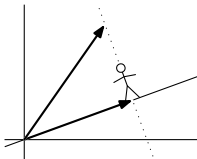
## Project a vector into a line

This shows a figure walking out on the line to a point  $\vec{p}$  such that the tip of  $\vec{v}$  is directly above them, where “above” does not mean parallel to the y-axis but instead means orthogonal to the line.



## Project a vector into a line

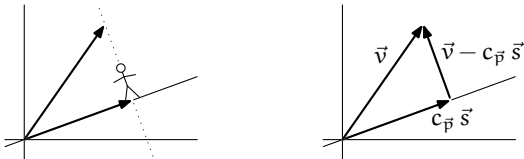
This shows a figure walking out on the line to a point  $\vec{p}$  such that the tip of  $\vec{v}$  is directly above them, where “above” does not mean parallel to the y-axis but instead means orthogonal to the line.



Since the line is the span of some vector  $\ell = \{c \cdot \vec{s} \mid c \in \mathbb{R}\}$ , we have a coefficient  $c_{\vec{p}}$  with the property that  $\vec{v} - c_{\vec{p}}\vec{s}$  is orthogonal to  $c_{\vec{p}}\vec{s}$ .

## Project a vector into a line

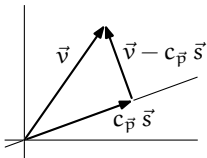
This shows a figure walking out on the line to a point  $\vec{p}$  such that the tip of  $\vec{v}$  is directly above them, where “above” does not mean parallel to the y-axis but instead means orthogonal to the line.



Since the line is the span of some vector  $\ell = \{c \cdot \vec{s} \mid c \in \mathbb{R}\}$ , we have a coefficient  $c_{\vec{p}}$  with the property that  $\vec{v} - c_{\vec{p}} \vec{s}$  is orthogonal to  $c_{\vec{p}} \vec{s}$ .

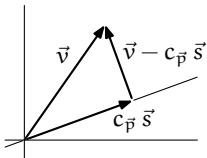
To solve for this coefficient, observe that because  $\vec{v} - c_{\vec{p}} \vec{s}$  is orthogonal to a scalar multiple of  $\vec{s}$ , it must be orthogonal to  $\vec{s}$  itself. Then  $(\vec{v} - c_{\vec{p}} \vec{s}) \cdot \vec{s} = 0$  gives that  $c_{\vec{p}} = \vec{v} \cdot \vec{s} / \vec{s} \cdot \vec{s}$ .

We have decomposed  $\vec{v}$  into two parts  $\vec{v} = (c_{\vec{p}}\vec{s}) + (\vec{v} - c_{\vec{p}}\vec{s})$ .



Intuitively, some of  $\vec{v}$  lies with the line and that gives the first part  $c_{\vec{p}}\vec{s}$ . The part of  $\vec{v}$  that lies with a line orthogonal to  $\ell$  is  $\vec{v} - c_{\vec{p}}\vec{s}$ . What's compelling about pairing these two parts is that they don't interact, in that the projection of one into the line spanned by the other is the zero vector.

We have decomposed  $\vec{v}$  into two parts  $\vec{v} = (c_{\vec{p}} \vec{s}) + (\vec{v} - c_{\vec{p}} \vec{s})$ .



Intuitively, some of  $\vec{v}$  lies with the line and that gives the first part  $c_{\vec{p}} \vec{s}$ . The part of  $\vec{v}$  that lies with a line orthogonal to  $\ell$  is  $\vec{v} - c_{\vec{p}} \vec{s}$ . What's compelling about pairing these two parts is that they don't interact, in that the projection of one into the line spanned by the other is the zero vector.

*Note:* We have not given a definition of 'angle' in spaces other than  $\mathbb{R}^n$ 's, so we will stick here to those spaces. Extending the definitions to other spaces is perfectly possible but we don't need them here.

1.1 *Definition* The *orthogonal projection of  $\vec{v}$  into the line spanned by a nonzero  $\vec{s}$*  is this vector.

$$\text{proj}_{[\vec{s}]}(\vec{v}) = \frac{\vec{v} \cdot \vec{s}}{\vec{s} \cdot \vec{s}} \cdot \vec{s}$$

*Example* The projection of this  $\mathbb{R}^3$  vector into the line

$$\vec{v} = \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} \quad L = \{c \cdot \vec{s} = c \cdot \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} \mid c \in \mathbb{R}\}$$

is this vector.

$$\frac{\begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix}}{\begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix}} \cdot \begin{pmatrix} 3 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1/3 \\ 1/6 \\ 1/6 \end{pmatrix}$$