

Three.II Homomorphisms

Linear Algebra

Jim Hefferon

<http://joshua.smcvt.edu/linearalgebra>

Definition

Homomorphism

- 1.1 *Definition* A function between vector spaces $h: V \rightarrow W$ that preserves addition

$$\text{if } \vec{v}_1, \vec{v}_2 \in V \text{ then } h(\vec{v}_1 + \vec{v}_2) = h(\vec{v}_1) + h(\vec{v}_2)$$

and scalar multiplication

$$\text{if } \vec{v} \in V \text{ and } r \in \mathbb{R} \text{ then } h(r \cdot \vec{v}) = r \cdot h(\vec{v})$$

is a *homomorphism* or *linear map*.

Example Of these two maps $h, g: \mathbb{R}^2 \rightarrow \mathbb{R}$, the first is a homomorphism while the second is not.

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The map h respects addition

$$\begin{aligned} h\left(\begin{pmatrix} x_1 \\ y_1 \end{pmatrix} + \begin{pmatrix} x_2 \\ y_2 \end{pmatrix}\right) &= h\left(\begin{pmatrix} x_1 + x_2 \\ y_1 + y_2 \end{pmatrix}\right) = 2(x_1 + x_2) - 3(y_1 + y_2) \\ &= (2x_1 - 3y_1) + (2x_2 - 3y_2) = h\left(\begin{pmatrix} x_1 \\ y_1 \end{pmatrix}\right) + h\left(\begin{pmatrix} x_2 \\ y_2 \end{pmatrix}\right) \end{aligned}$$

and scalar multiplication.

$$r \cdot h\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = r \cdot (2x - 3y) = 2rx - 3ry = (2r)x - (3r)y = h\left(r \cdot \begin{pmatrix} x \\ y \end{pmatrix}\right)$$

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In contrast, g does not respect addition.

$$g\left(\begin{pmatrix} 1 \\ 4 \end{pmatrix} + \begin{pmatrix} 5 \\ 6 \end{pmatrix}\right) = -17 \qquad g\left(\begin{pmatrix} 1 \\ 4 \end{pmatrix}\right) + g\left(\begin{pmatrix} 5 \\ 6 \end{pmatrix}\right) = -16$$

We proved these two while studying isomorphisms.

1.6 *Lemma* A homomorphism sends the zero vector to the zero vector.

1.7 *Lemma* The following are equivalent for any map $f: V \rightarrow W$ between vector spaces.

- (1) f is a homomorphism
- (2) $f(c_1 \cdot \vec{v}_1 + c_2 \cdot \vec{v}_2) = c_1 \cdot f(\vec{v}_1) + c_2 \cdot f(\vec{v}_2)$ for any $c_1, c_2 \in \mathbb{R}$ and $\vec{v}_1, \vec{v}_2 \in V$
- (3) $f(c_1 \cdot \vec{v}_1 + \cdots + c_n \cdot \vec{v}_n) = c_1 \cdot f(\vec{v}_1) + \cdots + c_n \cdot f(\vec{v}_n)$ for any $c_1, \dots, c_n \in \mathbb{R}$ and $\vec{v}_1, \dots, \vec{v}_n \in V$

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Example Between any two vector spaces the zero map

$Z: V \rightarrow W$ given by $Z(\vec{v}) = \vec{0}_W$ is a linear map. Using (2):

$$Z(c_1 \vec{v}_1 + c_2 \vec{v}_2) = \vec{0}_W = \vec{0}_W + \vec{0}_W = c_1 Z(\vec{v}_1) + c_2 Z(\vec{v}_2).$$

Example The *inclusion map* $\iota: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

$$\iota\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = \begin{pmatrix} x \\ y \\ 0 \end{pmatrix}$$

is a homomorphism.

$$\begin{aligned} \iota\left(c_1 \cdot \begin{pmatrix} x_1 \\ y_1 \end{pmatrix} + c_2 \cdot \begin{pmatrix} x_2 \\ y_2 \end{pmatrix}\right) &= \iota\left(\begin{pmatrix} c_1 x_1 + c_2 x_2 \\ c_1 y_1 + c_2 y_2 \end{pmatrix}\right) \\ &= \begin{pmatrix} c_1 x_1 + c_2 x_2 \\ c_1 y_1 + c_2 y_2 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} c_1 x_1 \\ c_1 y_1 \\ 0 \end{pmatrix} + \begin{pmatrix} c_2 x_2 \\ c_2 y_2 \\ 0 \end{pmatrix} \\ &= c_1 \cdot \iota\left(\begin{pmatrix} x_1 \\ y_1 \end{pmatrix}\right) + c_2 \cdot \iota\left(\begin{pmatrix} x_2 \\ y_2 \end{pmatrix}\right) \end{aligned}$$

Example The derivative is a transformation on polynomial spaces. For instance, consider $d/dx: \mathcal{P}_2 \rightarrow \mathcal{P}_1$ given by

$$d/dx(ax^2 + bx + c) = 2ax + b$$

(examples are $d/dx(3x^2 - 2x + 4) = 6x - 2$ and $d/dx(x^2 + 1) = 2x$).

It is a homomorphism.

$$\begin{aligned} d/dx \left(r_1(a_1x^2 + b_1x + c_1) + r_2(a_2x^2 + b_2x + c_2) \right) \\ &= d/dx \left((r_1a_1 + r_2a_2)x^2 + (r_1b_1 + r_2b_2)x + (r_1c_1 + r_2c_2) \right) \\ &= 2(r_1a_1 + r_2a_2)x + (r_1b_1 + r_2b_2) \\ &= (2r_1a_1x + r_1b_1) + (2r_2a_2x + r_2b_2) \\ &= r_1 \cdot d/dx(a_1x^2 + b_1x + c_1) + r_2 \cdot d/dx(a_2x^2 + b_2x + c_2) \end{aligned}$$

Example The *trace* of a square matrix is the sum down the upper-left to lower-right diagonal. Thus $\text{Tr}: \mathcal{M}_{2 \times 2} \rightarrow \mathbb{R}$ is this.

$$\text{Tr}\left(\begin{pmatrix} a & b \\ c & d \end{pmatrix}\right) = a + d$$

It is linear.

$$\begin{aligned} \text{Tr}\left(r_1 \cdot \begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix} + r_2 \cdot \begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix}\right) \\ = \text{Tr}\left(\begin{pmatrix} r_1 a_1 + r_2 a_2 & r_1 b_1 + r_2 b_2 \\ r_1 c_1 + r_2 c_2 & r_1 d_1 + r_2 d_2 \end{pmatrix}\right) \\ = (r_1 a_1 + r_2 a_2) + (r_1 d_1 + r_2 d_2) \\ = r_1(a_1 + d_1) + r_2(a_2 + d_2) \\ = r_1 \cdot \text{Tr}\left(\begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix}\right) + r_2 \cdot \text{Tr}\left(\begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix}\right) \end{aligned}$$

1.9 *Theorem* A homomorphism is determined by its action on a basis: if V is a vector space with basis $\langle \vec{\beta}_1, \dots, \vec{\beta}_n \rangle$, if W is a vector space, and if $\vec{w}_1, \dots, \vec{w}_n \in W$ (these codomain elements need not be distinct) then there exists a homomorphism from V to W sending each $\vec{\beta}_i$ to \vec{w}_i , and that homomorphism is unique.

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Proof For any input $\vec{v} \in V$ let its expression with respect to the basis be $\vec{v} = c_1 \vec{\beta}_1 + \dots + c_n \vec{\beta}_n$. Define the associated output by using the same coordinates $h(\vec{v}) = c_1 \vec{w}_1 + \dots + c_n \vec{w}_n$. This is well defined because, with respect to the basis, the representation of each domain vector \vec{v} is unique.

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This map is a homomorphism because it preserves linear combinations: where $\vec{v}_1 = c_1 \vec{\beta}_1 + \dots + c_n \vec{\beta}_n$ and $\vec{v}_2 = d_1 \vec{\beta}_1 + \dots + d_n \vec{\beta}_n$, here is the calculation.

$$\begin{aligned} h(r_1 \vec{v}_1 + r_2 \vec{v}_2) &= h((r_1 c_1 + r_2 d_1) \vec{\beta}_1 + \dots + (r_1 c_n + r_2 d_n) \vec{\beta}_n) \\ &= (r_1 c_1 + r_2 d_1) \vec{w}_1 + \dots + (r_1 c_n + r_2 d_n) \vec{w}_n \\ &= r_1 h(\vec{v}_1) + r_2 h(\vec{v}_2) \end{aligned}$$

This map is unique because if $\hat{h}: V \rightarrow W$ is another homomorphism satisfying that $\hat{h}(\vec{\beta}_i) = \vec{w}_i$ for each i then h and \hat{h} have the same effect on all of the vectors in the domain.

$$\begin{aligned}\hat{h}(\vec{v}) &= \hat{h}(c_1\vec{\beta}_1 + \cdots + c_n\vec{\beta}_n) = c_1\hat{h}(\vec{\beta}_1) + \cdots + c_n\hat{h}(\vec{\beta}_n) \\ &= c_1\vec{w}_1 + \cdots + c_n\vec{w}_n = h(\vec{v})\end{aligned}$$

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1.10 *Definition* Let V and W be vector spaces and let $B = \langle \vec{\beta}_1, \dots, \vec{\beta}_n \rangle$ be a basis for V . A function defined on that basis $f: B \rightarrow W$ is *extended linearly* to a function $\hat{f}: V \rightarrow W$ if for all $\vec{v} \in V$ such that $\vec{v} = c_1\vec{\beta}_1 + \cdots + c_n\vec{\beta}_n$, the action of the map is $\hat{f}(\vec{v}) = c_1 \cdot f(\vec{\beta}_1) + \cdots + c_n \cdot f(\vec{\beta}_n)$.