Entry Task:

Date: \_\_\_\_1/22/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Date: \_\_\_\_1/23/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Have to add a sprite atlas then add the tile sheet into the atlas.

Date: \_\_\_\_1/24/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

You would need to add a composite collider or remove the side friction.

Date: \_\_\_\_1/25/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Date: \_\_\_\_1/26/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_