Entry Task:

Date: \_\_\_\_2/20/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

No school(Presidents’ day)

Date: \_\_\_\_2/21/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

3D would be a little more time consuming because you would have to make 3D object models which can come with their own problems with bones and other animations it also adds another axis making scenes more difficult to construct.

Date: \_\_\_\_2/22/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

It’s a 3D modeling tool that is built into unity. Used for gray boxing can customize the level without committing it. Strengths and Weakness?

Date: \_\_\_\_2/23/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

For when you want a project to be high quality while maintaining optimized performance. It supports dynamic lighting, GPU instancing, and post-processing effects are also supported.

Date: \_\_\_\_2/24/2024\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Normal mapping it helps save time.