



DEVICE TREE (IN LINUX)

RADOSŁAW PIETRZYK

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AGENDA

1. Device tree background
2. Device tree semantics
3. Device tree details in Linux
4. Device tree examples in Linux
5. Device tree questions ?

- **Open Firmware IEEE 1275, ePAPR, DTspec**
- **FDT, EDT**
- **HW description**
- **HW configuration**
- **Firmware options**

- **Device nodes and properties**
- **Routing and mapping**
- **Dependency**
- **Device Tree Source Format (DTSI, DTS)**
- **Device Tree Compiler**
- **Device Tree Blob**

DEVICE TREE SOURCE FORMAT

```
[label:] node-name[@unit-address] {  
    [properties definitions]  
    [child nodes]  
}
```

```
[label:] property-name = value;  
[label:] property-name;
```

```
/node-name-1/node-name-2/node-name-N
```

```
/memreserve/ <address> <length>
```

```
/delete-property/ property-name;
```

```
/delete-node/ node-name;
```

```
#include „some-dtsi-file.dtsi” or „some-c-header-file.h”
```

DEVICE TREE SOURCE FORMAT

```

/dts-v1/;
#include „some.dtsi-file.dtsi” or <some-c-include-file.h>
/ {
    node1 {
        a-string-property = "A string";
        a-string-list-property = "first string", "second string";
        // hex is implied in byte arrays. no '0x' prefix is required
        a-byte-data-property = [01 23 34 56];
        child-node1 {
            first-child-property;
            second-child-property = <1>;
            a-string-property = "Hello, world";
        };
        child-node2 {
        };
    };
    node2 {
        an-empty-property;
        a-cell-property = <1 2 3 4>; /* each number (cell) is a uint32 */
        a-cell-property-with-phandle = <&some_node 1 2>; /* each number (cell) is a uint32 */
        child-node1 {
        };
    };
};

```

DEVICE TREE NODES

- **CPU**s
 - **Memory**
 - **MMIO buses** (platform, amba, pci)
 - **Non MMIO buses** (spi, i2c etc.)
 - **IRQ controller**
 - **PIN controller** (muxing, routing, configuration)
 - **CLOCK controller**
 - **GPIO controller**
 - **DMA controller**
 - **IOMMU controller**
-
- **Firmware options**
 - **Aliases**

DEVICE TREE PROPERTIES

- **compatible**
- **status**
- **reg**
- **phandle**
- **#address-cells**
- **#size-cells**
- **ranges, dma-ranges**
- **interrupts (interrupt-controller, #interrupt-cells, interrupt-parent)**
- **clocks (#clock-cells, assigned-clocks, assigned-clock-parents)**
- **gpios (gpio-controller, #gpio-cells)**
- **pinctrl-***
- **dmass (#dma-cells)**
- **iommus (#iommu-cells)**


```
/{  
    nvic: interrupt-controller@e000e100 {  
        compatible = "arm,armv7m-nvic";  
        interrupt-controller;  
        #interrupt-cells = <1>;  
        reg = <0xe000e100 0xc00>;  
    };  
  
    systick: timer@e000e010 {  
        compatible = "arm,armv7m-systick";  
        reg = <0xe000e010 0x10>;  
        status = "disabled";  
    };  
};  
  
soc {  
    #address-cells = <1>;  
    #size-cells = <1>;  
    compatible = "simple-bus";  
    interrupt-parent = <&nvic>;  
    ranges;  
};
```

```

clocks {
    clk_hse: clk-hse {
        #clock-cells = <0>;
        compatible = "fixed-clock";
        clock-frequency = <0>;
    };
};

soc {
    rcc: rcc@40023800 {
        #clock-cells = <2>;
        compatible = "st,stm32f42xx-rcc", "st,stm32-rcc";
        reg = <0x40023800 0x400>;
        clocks = <&clk_hse>, <&clk_i2s_ckin>;
        st,syscfg = <&{/soc/pwrcfg@40007000}>;
    };
};
    
```

```

usart1: serial@40011000 {
    compatible = "st,stm32-usart", "st,stm32-uart";
    reg = <0x40011000 0x400>;
    interrupts = <37>;
    clocks = <&rcc 0
        STM32F4_APB2_CLOCK(USART1)>;
    status = "disabled";
};

pwrcfg: power-config@40007000 {
    compatible = "syscon";
    reg = <0x40007000 0x400>;
};
    
```

```

/{
    soc {
        i2c3: i2c@40005c00 {
            compatible = "st,stm32f4-i2c";
            reg = <0x40005c00 0x400>;
            interrupts = <72>,<73>;
            clocks = <&rcc 0 STM32F4_APB1_CLOCK(I2C3)>;
            #address-cells = <1>;
            #size-cells = <0>;
            status = "disabled";
        };

        spi5: spi@40015000 {
            #address-cells = <1>;
            #size-cells = <0>;
            compatible = "st,stm32-spi";

            reg = <0x40015000 0x400>;
            interrupts = <85>;
            clocks = <&rcc 0 STM32F4_APB2_CLOCK(SPI5)>;
            status = "disabled";
            dmas = <&dma2 3 2 0x30400 0>,<&dma2 4 2 0x30400 0>;
            dma-names = "rx","tx";
        };

        &systick {
            clocks = <&rcc 1 SYSTICK>;
            status = "okay";
        };
    };
};

```

DEVICE TREE EXAMPLES - STM32F429.DTSI



```
/{
soc {
    pin-controller {
        #address-cells = <1>;
        #size-cells = <1>;
        compatible = "st,stm32f429-pinctrl";
        ranges = <0 0x40020000 0x3000>;
        interrupt-parent = <&exti>;
        pins-are-numbered;
        gpioa: gpio@40020000 {
            gpio-controller;
            #gpio-cells = <2>;
            reg = <0x0 0x400>;epolpier
            clocks = <&rcc 0
STM32F4_AHB1_CLOCK(GPIOA)>;
        };
    };
};
};

st,bank-name = "GPIOA";
};

i2c3_pins: i2c3@0 {
    pins {
        pinmux =
        <STM32F429_PC9_FUNC_I2C3_SDA>,
        <STM32F429_PA8_FUNC_I2C3_SCL>;
        bias-disable;
        drive-open-drain;
        slew-rate = <3>;
    };
};
};
};
```

```
/{  
  
    model = "STMicroelectronics STM32F429i-DISCO board";  
  
    compatible = "st,stm32f429i-disco", "st,stm32f429";  
  
    chosen {  
  
        bootargs = "root=/dev/mmcblk0p1 rootwait init=/linuxrc";  
        stdout-path = "serial0:115200n8";  
  
    };  
  
    memory {  
  
        reg = <0x90000000 0x800000>;  
  
    };  
  
    aliases {  
  
        serial0 = &uart1;  
        spi5 = &spi5;  
  
    };  
  
    leds {  
  
        compatible = "gpio-leds";  
  
        red {  
  
            gpios = <&gpio14 0>;  
  
        };  
  
        green {  
  
            gpios = <&gpio13 0>;  
            linux,default-trigger = "heartbeat";  
  
        };  
  
    };  
};
```

```
&clk_hse {  
    clock-frequency = <8000000>;  
};  
  
&i2c3 {  
    status = "okay";  
    pinctrl-0 = <&i2c3_pins>;  
    pinctrl-names = "default";  
    stmpe: i2c@41 {  
        compatible = "st,stmpe811";  
        reg = <0x41>;  
        irq-gpio = <&gpioa 15 IRQ_TYPE_EDGE_FALLING>;  
        stmpe_touchscreen {  
            compatible = "st,stmpe-ts";  
            st,sample-time = <4>;  
            st,mod-12b = <1>;  
            st,ref-sel = <0>;  
            st,adc-freq = <1>;  
            st,ave-ctrl = <1>;  
            st,touch-det-delay = <2>;  
            st,settling = <2>;  
            st,fraction-z = <7>;  
            st,i-drive = <1>;  
        };  
    };  
};
```

DEVICE TREE

DEVICE TREE EXAMPLES

STM32F429-DISCO.DTS – SPI BUS



```
&spi5 {  
    status = "okay";  
    pinctrl-0 = <&spi5_pins_a>;  
    pinctrl-names = "default";  
    cs-gpios = <&gpio_c 1 1>,  
               <&gpio_c 2 1>,  
               <&gpio_a 5 1>;  
    spi-max-frequency = <48000000>;  
    gyro: spi@0 {  
        reg = <0>;  
        compatible = "l3gd20";  
        spi-max-frequency = <3000000>;  
        spi-cpol;  
        spi-cpha;  
    };  
};  
  
spidev: spi@1 {  
    reg = <1>;  
    compatible = "spidev";  
    spi-max-frequency = <3000000>;  
};  
  
sd: spi@2 {  
    reg = <2>;  
    compatible = "mmc-spi-slot";  
    gpios = <&gpio_b 4 0>;  
    voltage-ranges = <3000 3300>;  
    spi-max-frequency = <1000000>;  
};
```



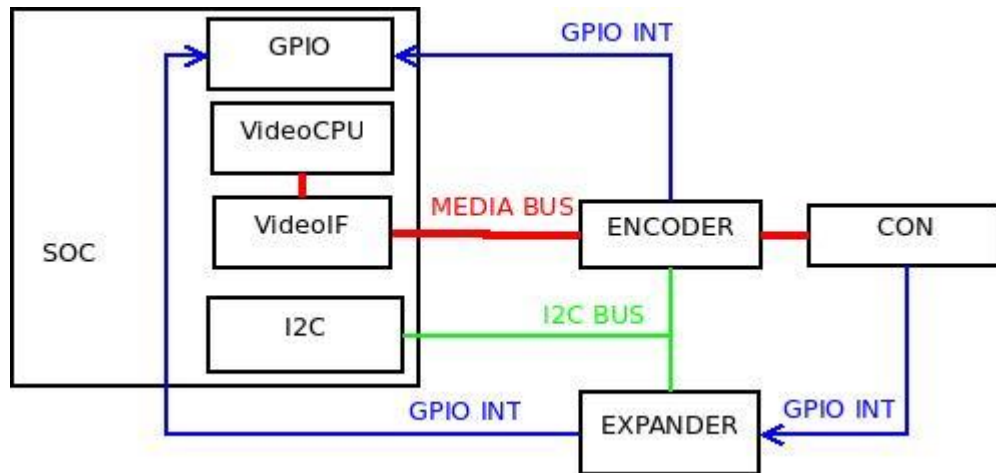
```
sound_card {  
    compatible = "audio-graph-card";  
    dais = <&sai1a_port>;  
};  
  
sai1: sai1@40015800 {  
    compatible = "st,stm32h7-sai";  
    #address-cells = <1>;  
    #size-cells = <1>;  
    ranges = <0 0x40015800 0x400>;  
    reg = <0x40015800 0x4>;  
    sai1a: audio-controller@40015804 {  
        compatible = "st,stm32-sai-sub-a";  
        reg = <0x4 0x1C>;  
        sai1a_port: port {
```

```
        cpu_endpoint: endpoint {  
            remote-endpoint = <&codec_endpoint>;  
            format = "i2s";  
        };  
    };  
};  
  
audio-codec {  
    codec_port: port {  
        codec_endpoint: endpoint {  
            remote-endpoint = <&cpu_endpoint>;  
        };  
    };  
};
```

DEVICE TREE

DEVICE TREE EXAMPLES

ADVANCED ROUTING - GRAPH



```
device {
    ...
    ports {
        #address-cells = <1>;
        #size-cells = <0>;

        port@0 {
            ...
            endpoint@0 { ... };
            endpoint@1 { ... };
        };
        port@1 { ... };
    };
};
```

DEVICE TREE

DEVICE TREE EXAMPLES

ADVANCED ROUTING – GRAPH



```
/ {
    video@0x40000000 {
        ...
        port {
            video_in: endpoint {
                remote-endpoint = <&dcim_out>;
            };
        };
    };
    dcim@0x50000000 {
        ...
        port@0 {
            dcim_out: endpoint {
                remote-endpoint = <&video_in>;
            };
        };
        port@1 {
            dcim_in: endpoint {
                remote-endpoint = <&codec_out>;
            };
        };
    };
    conn {
        ...
        port {
            conn: endpoint {
                remote-endpoint = <&codec_in>;
            };
        };
    };
};
```

```
};
i2c@0x60000000 {
    ...
    expander: expander@0x20 {
        ...
    };
    codec@0x40 {
        ...
        port@0 {
            codec_in: endpoint {
                remote-endpoint = <&conn>;
            };
        };
        port@1 {
            codec_out: endpoint {
                remote-endpoint = <&dcim_in>;
            };
        };
    };
};
gpio: gpio@0x70000000 {
    ...
};
```



THANK YOU