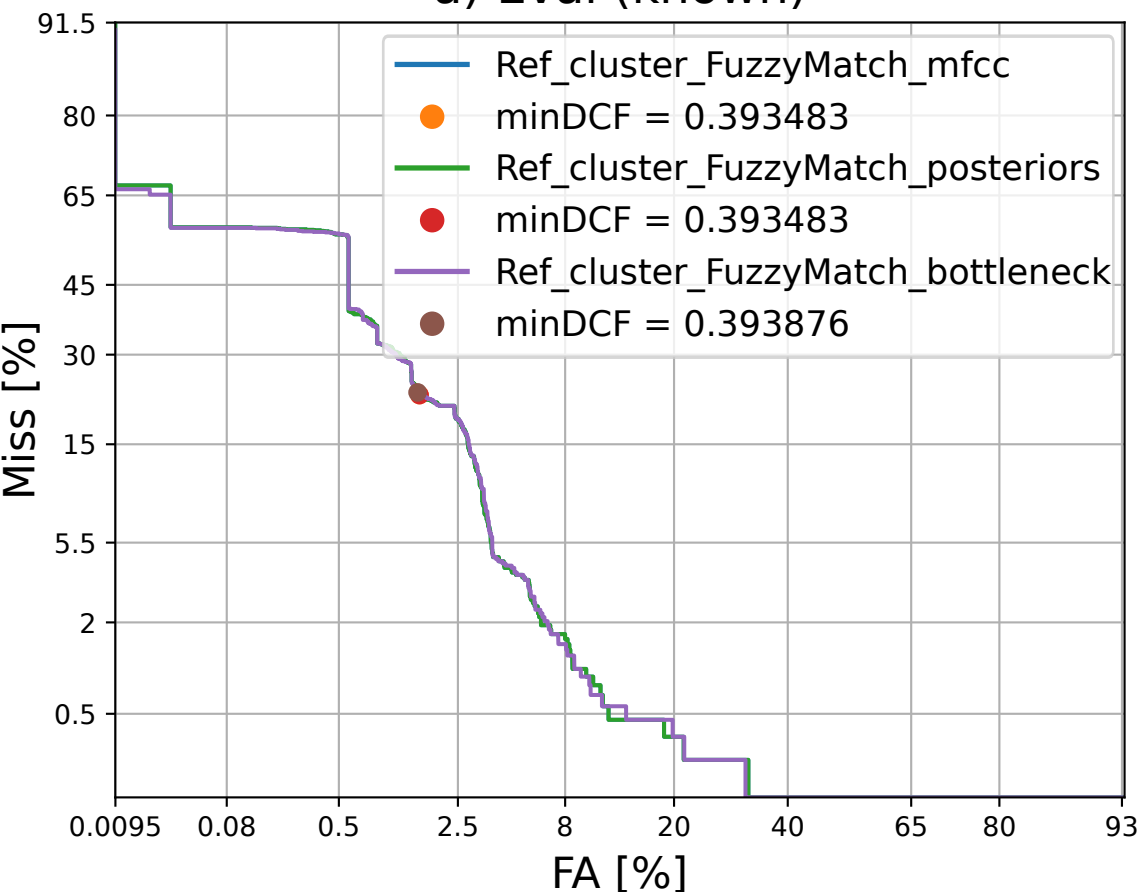


a) Eval (known)



b) Eval (unknown)

