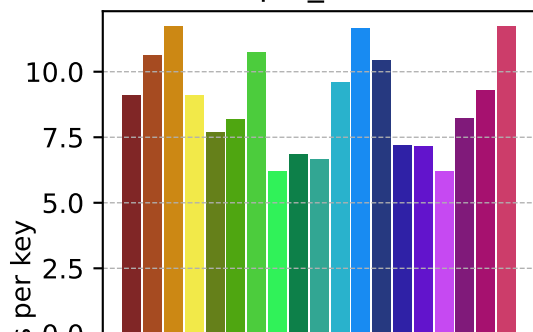
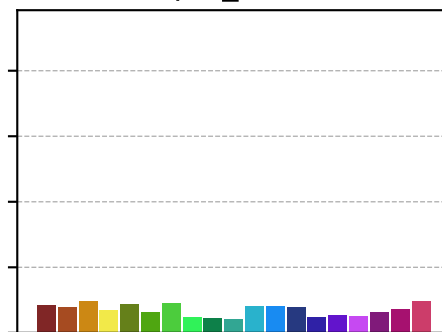


build nanoseconds per key on fb_200M_uint64 using g++

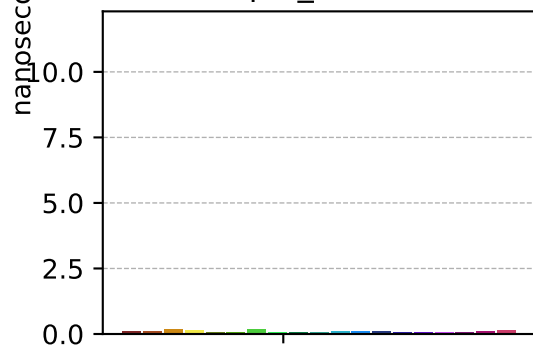
sample_size 1.0



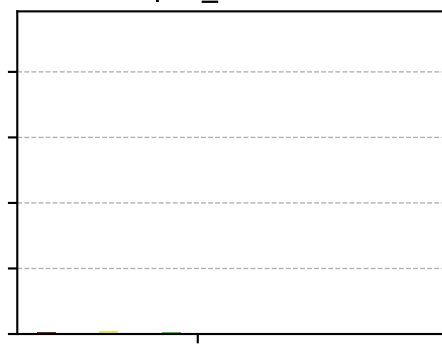
sample_size 0.1



sample_size 0.01



sample_size 0.001



min_max_cutoff

min_max_cutoff

reduction algorithm

