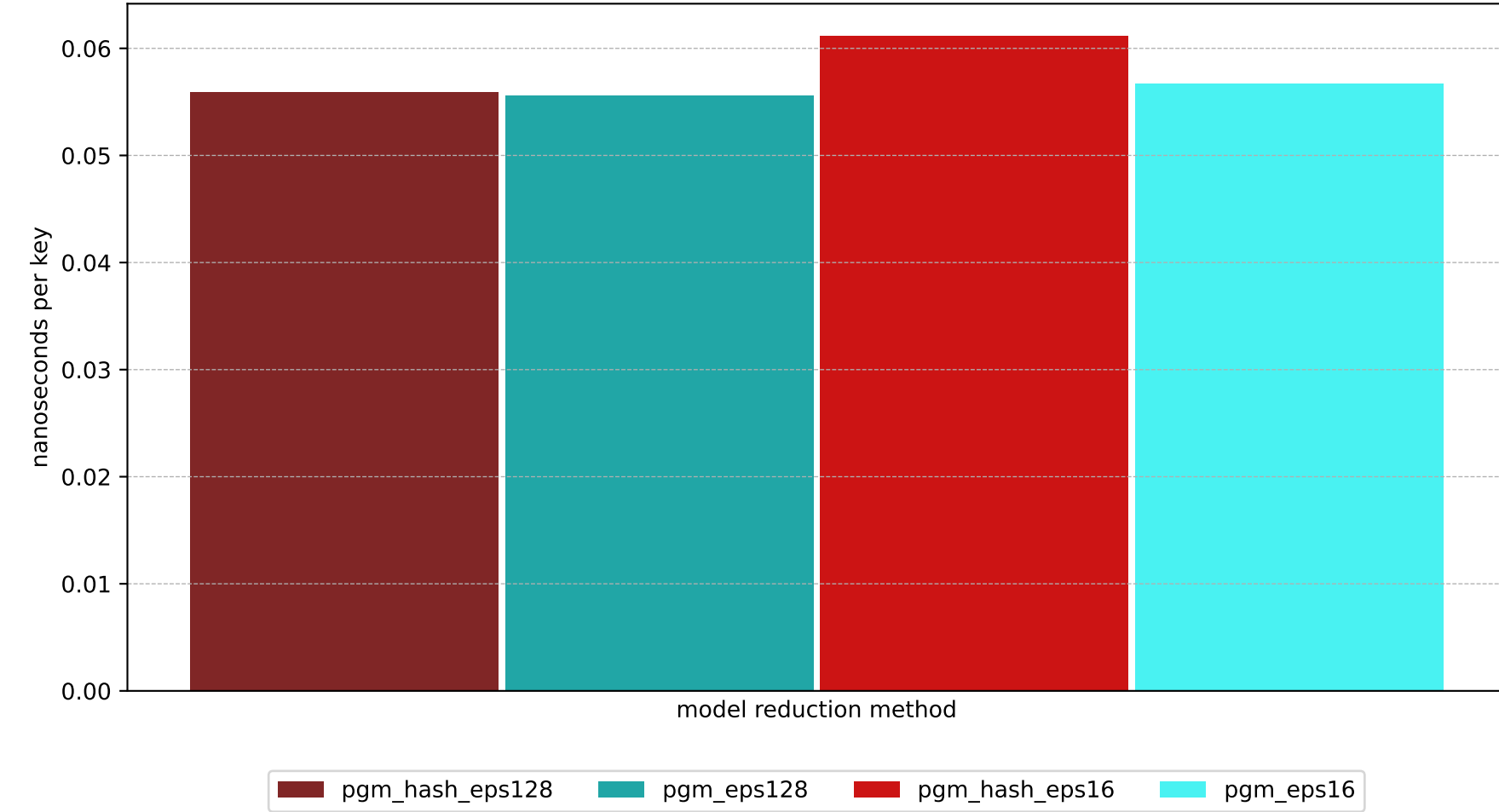
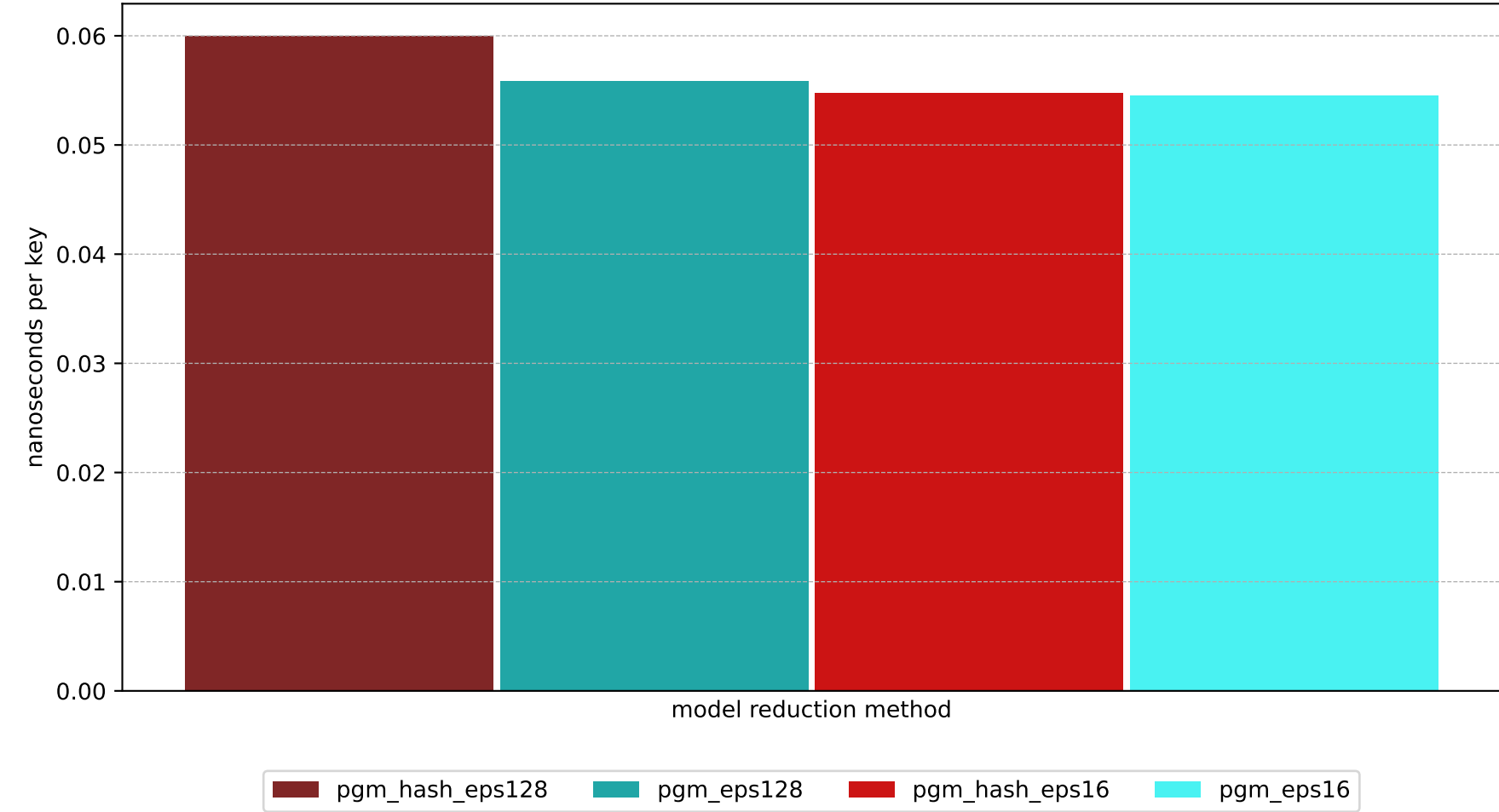


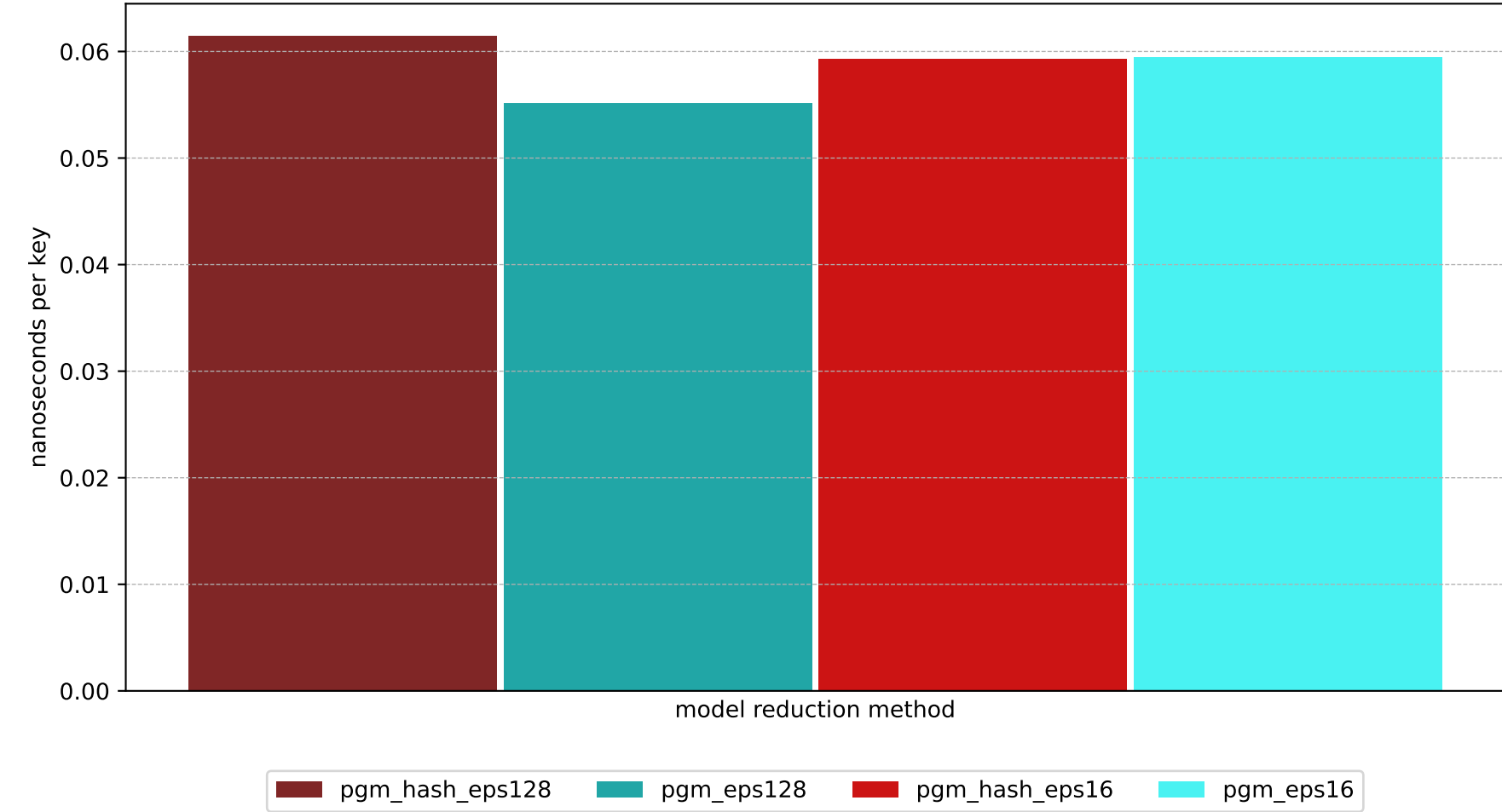
prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 1.0, sample_size 1.0, compiler g++-10



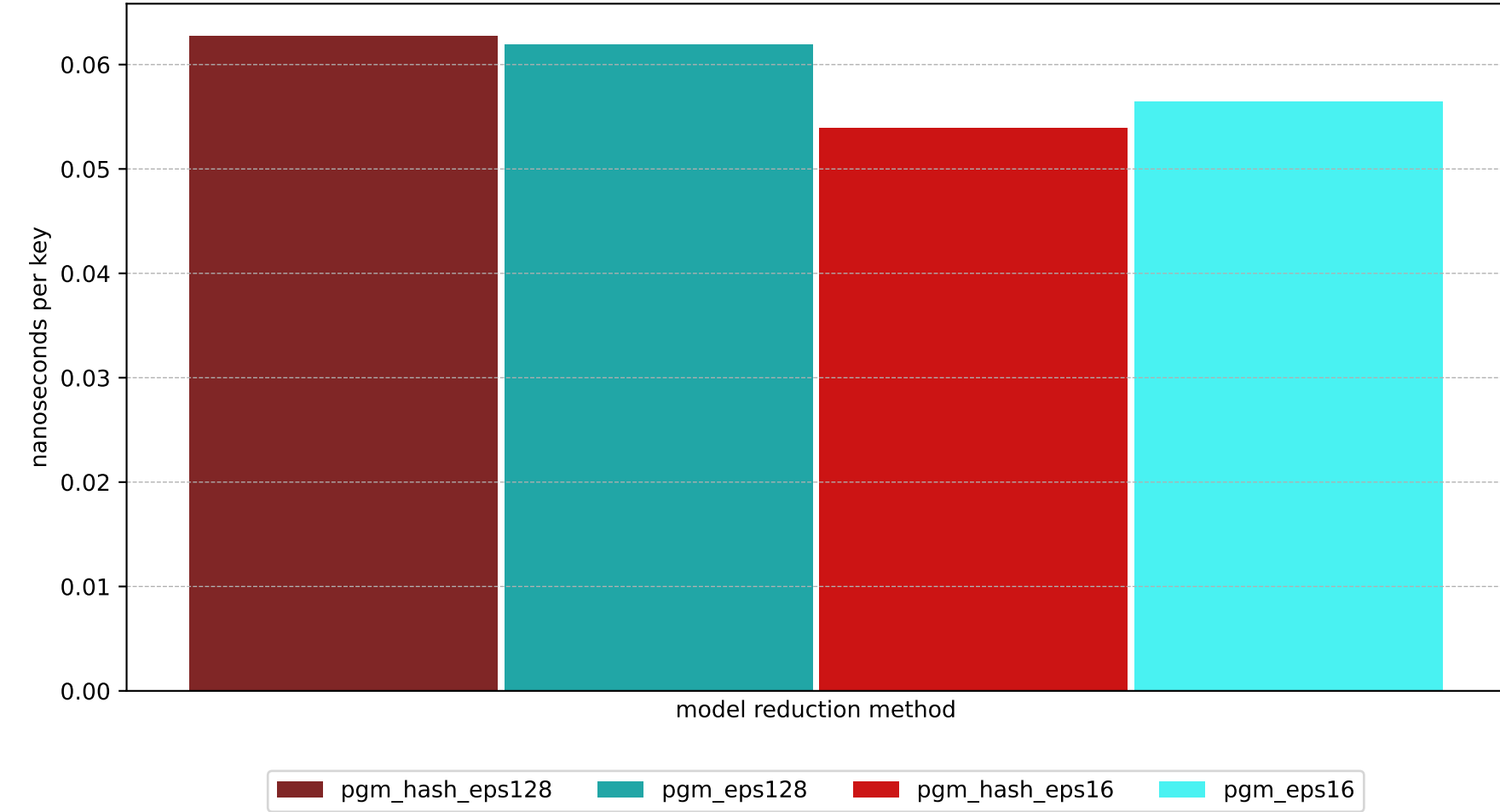
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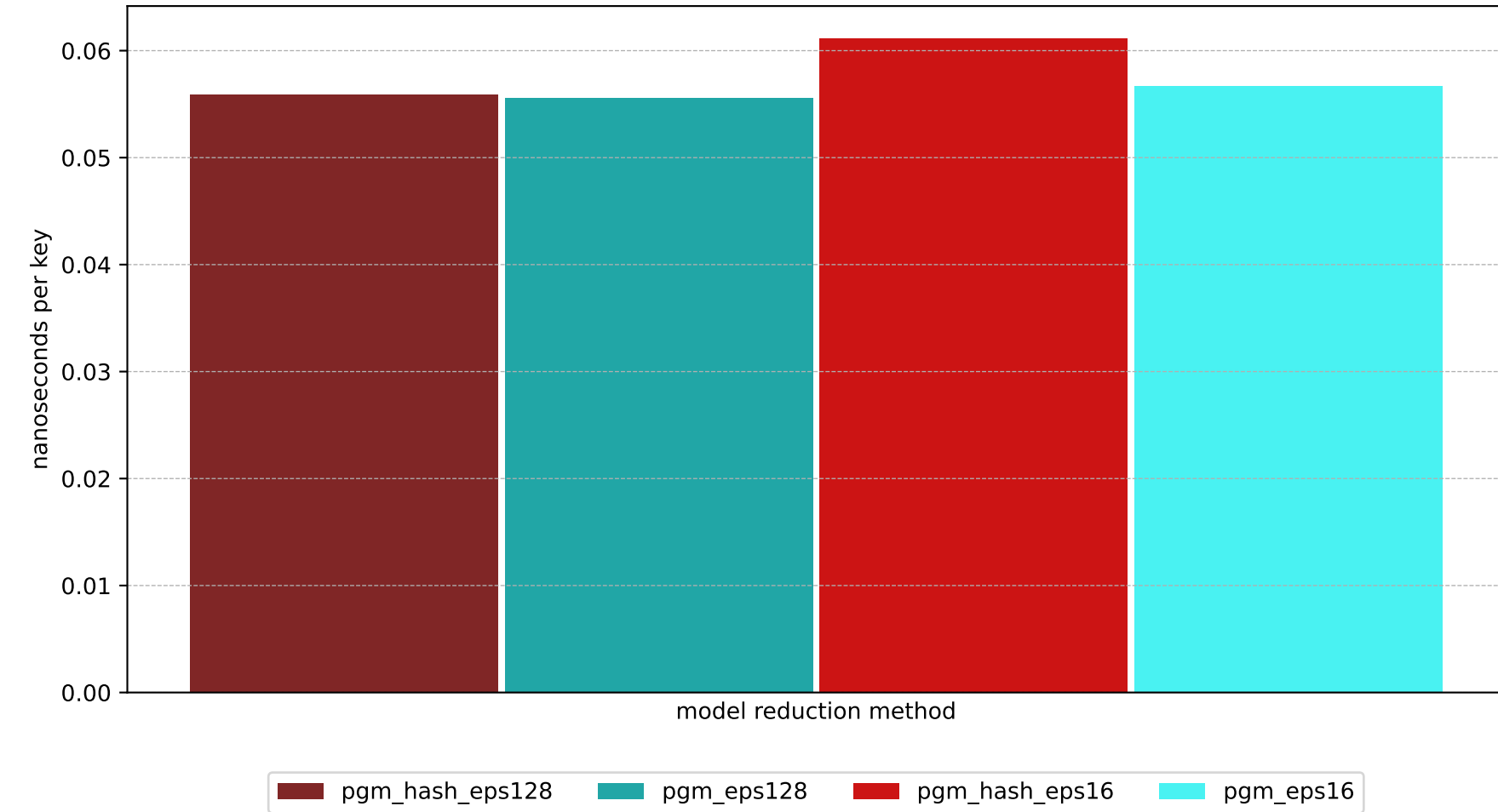
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prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.5, sample_size 1.0, compiler g++-10
```



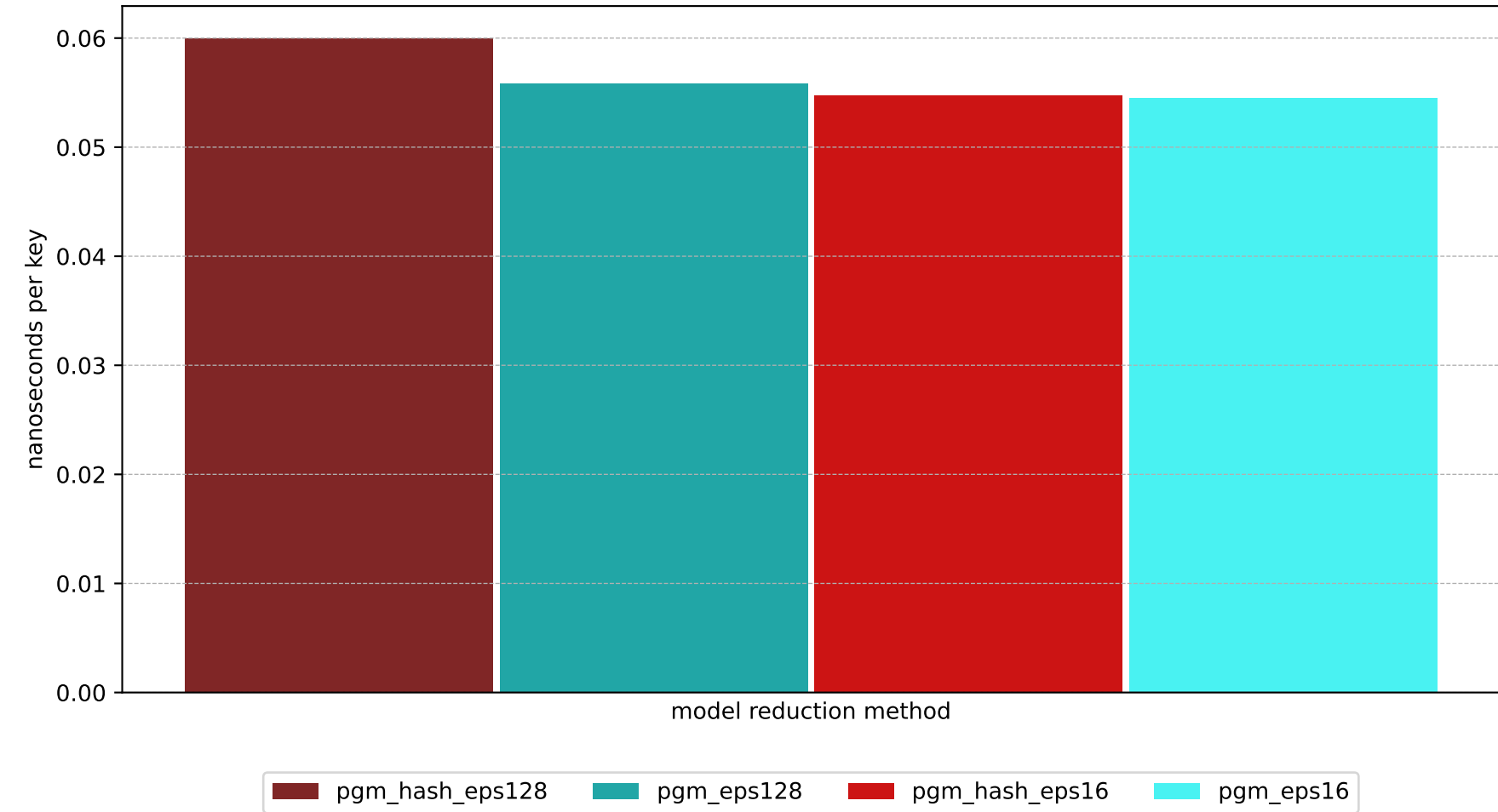
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prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.25, sample_size 1.0, compiler g++-10
```



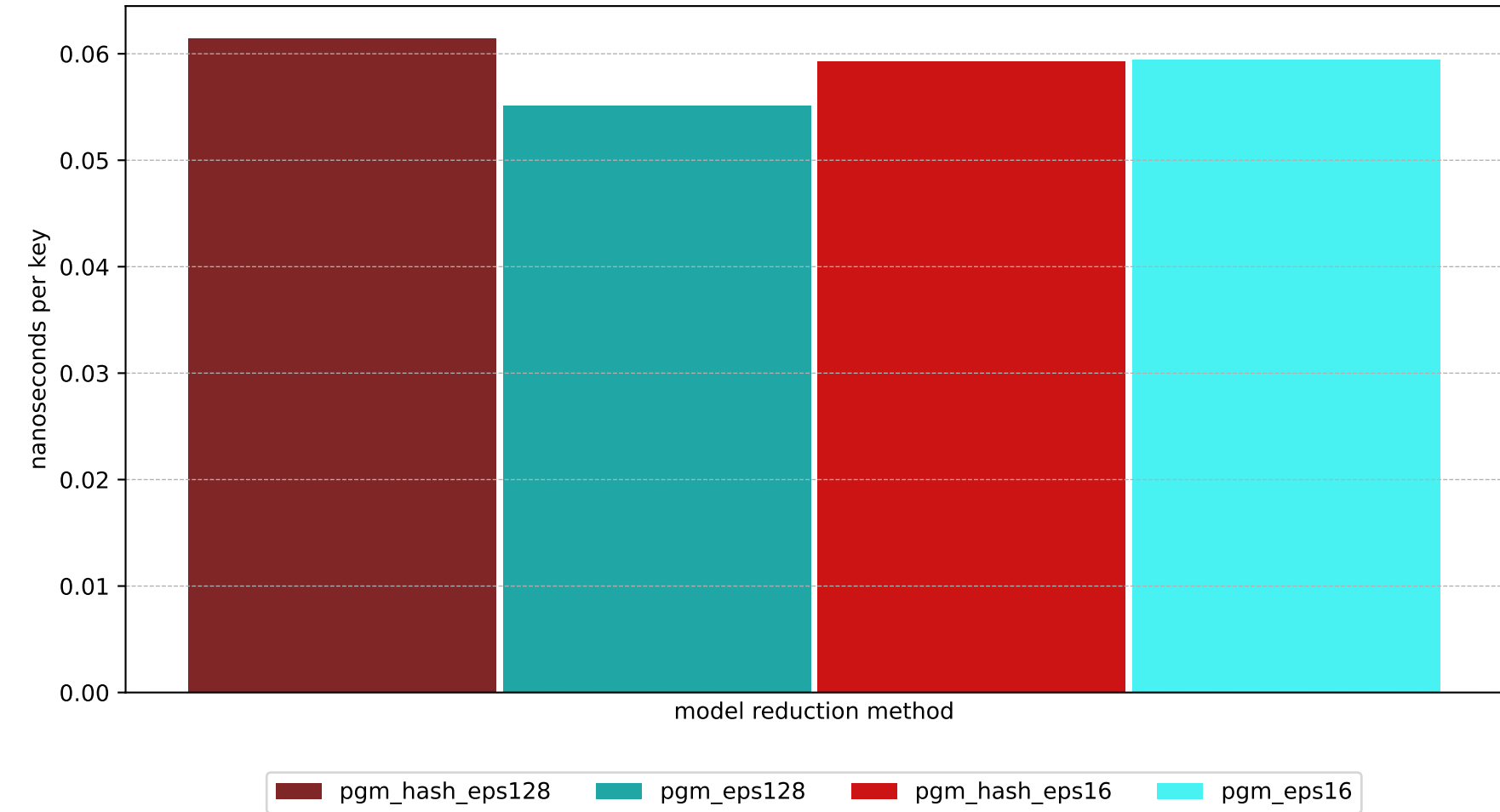
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prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 1.0, sample_size 0.1, compiler g++-10
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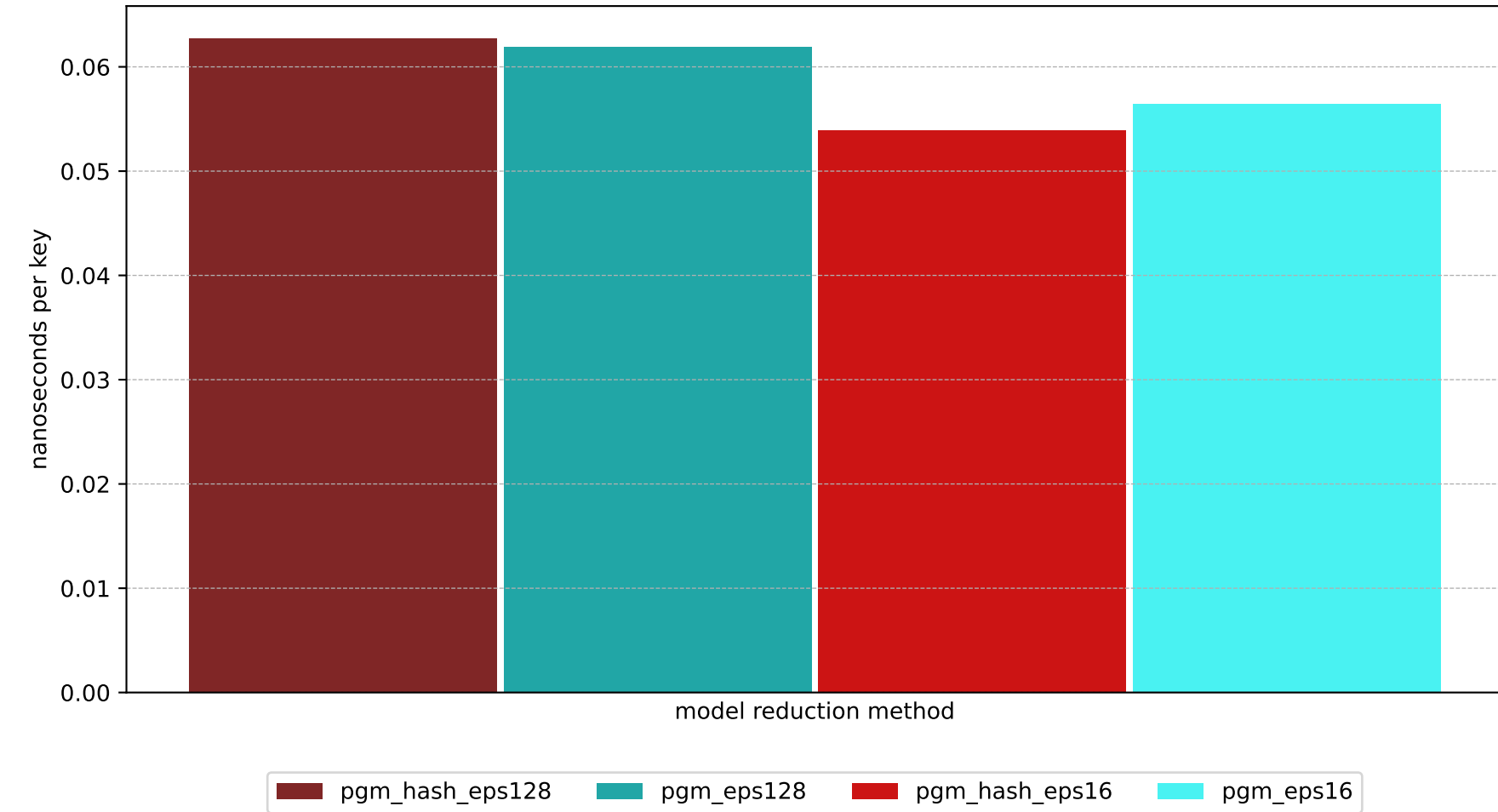
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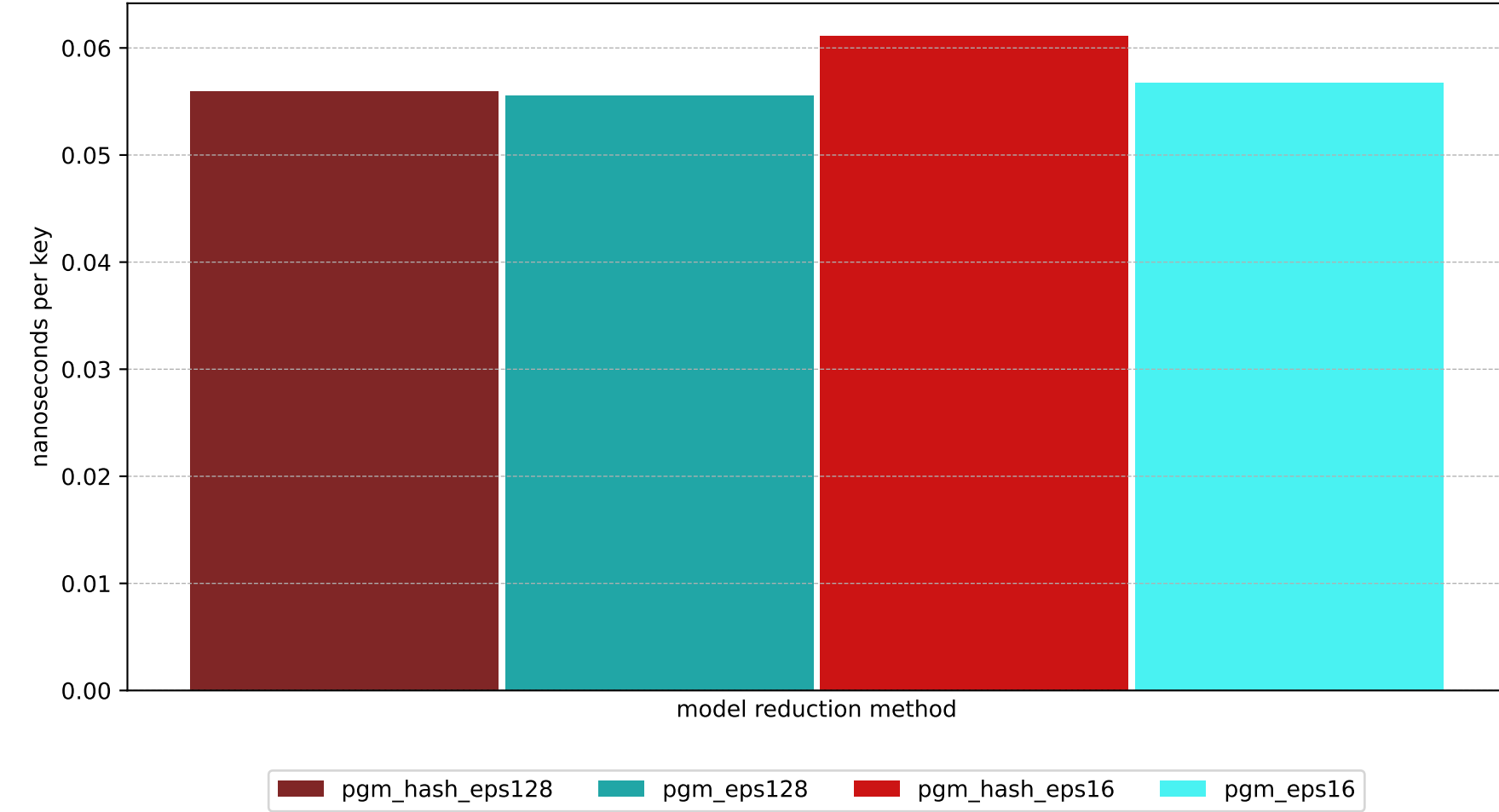
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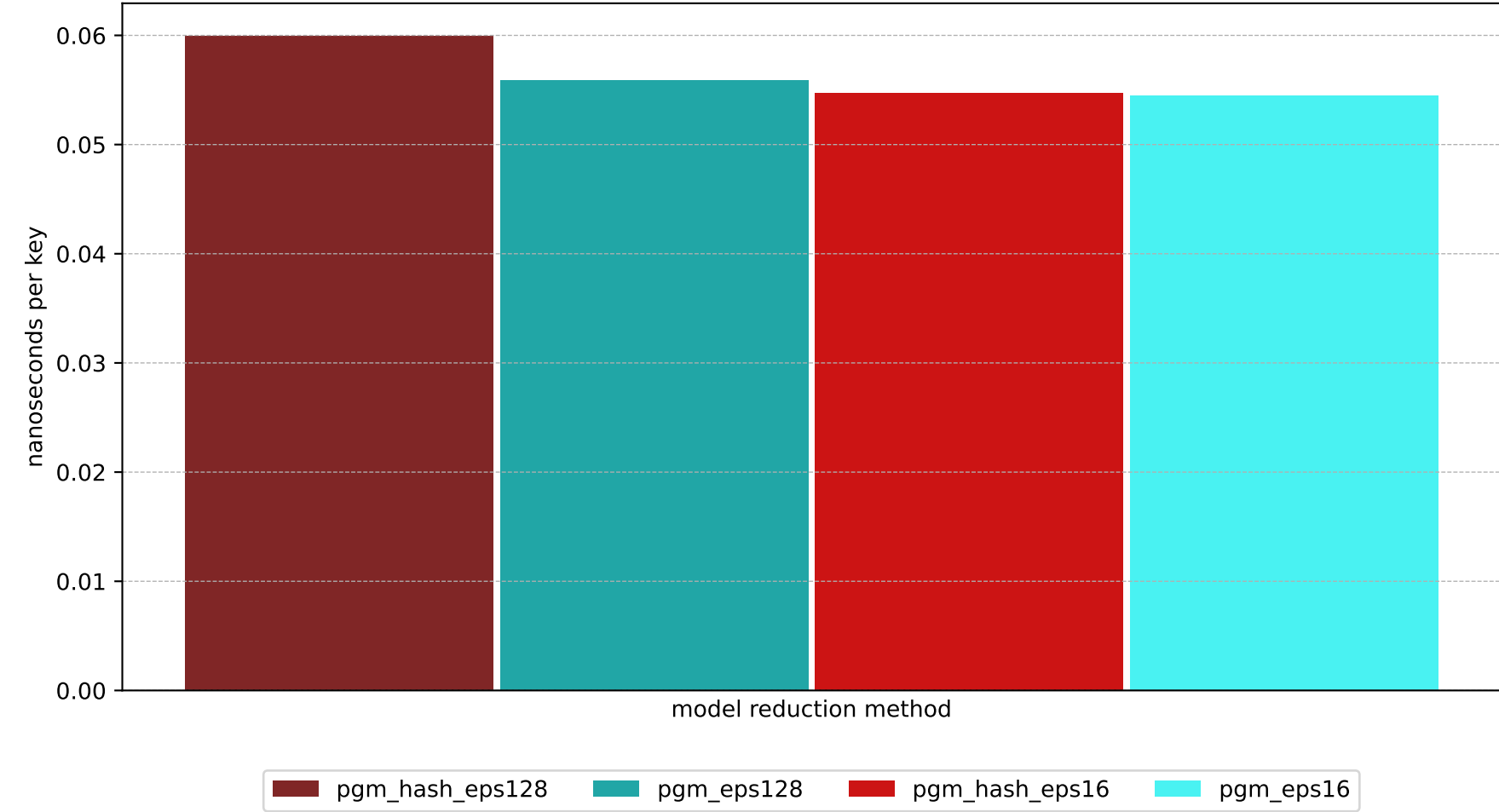
```
prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.25, sample_size 0.1, compiler g++-10
```



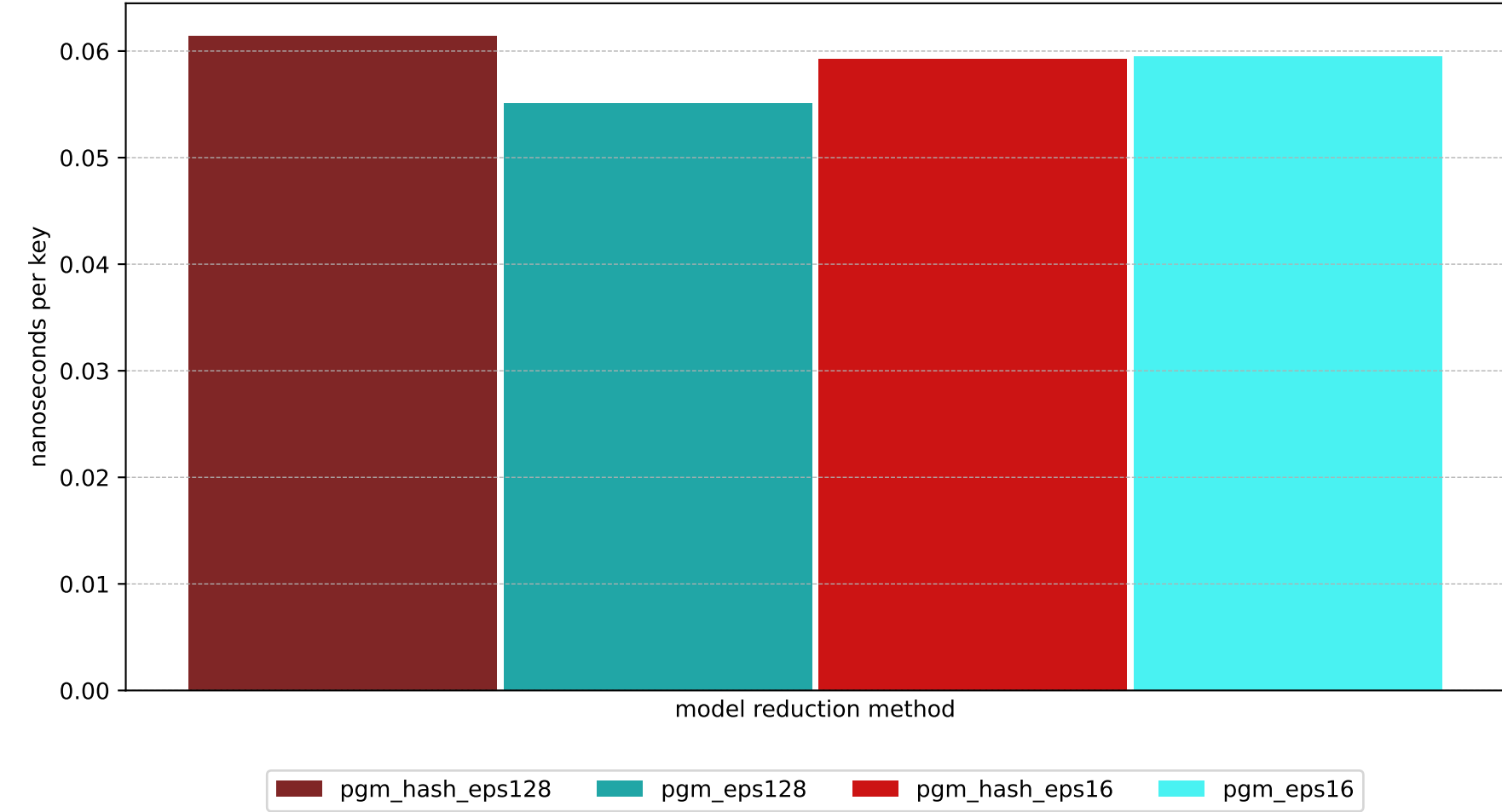
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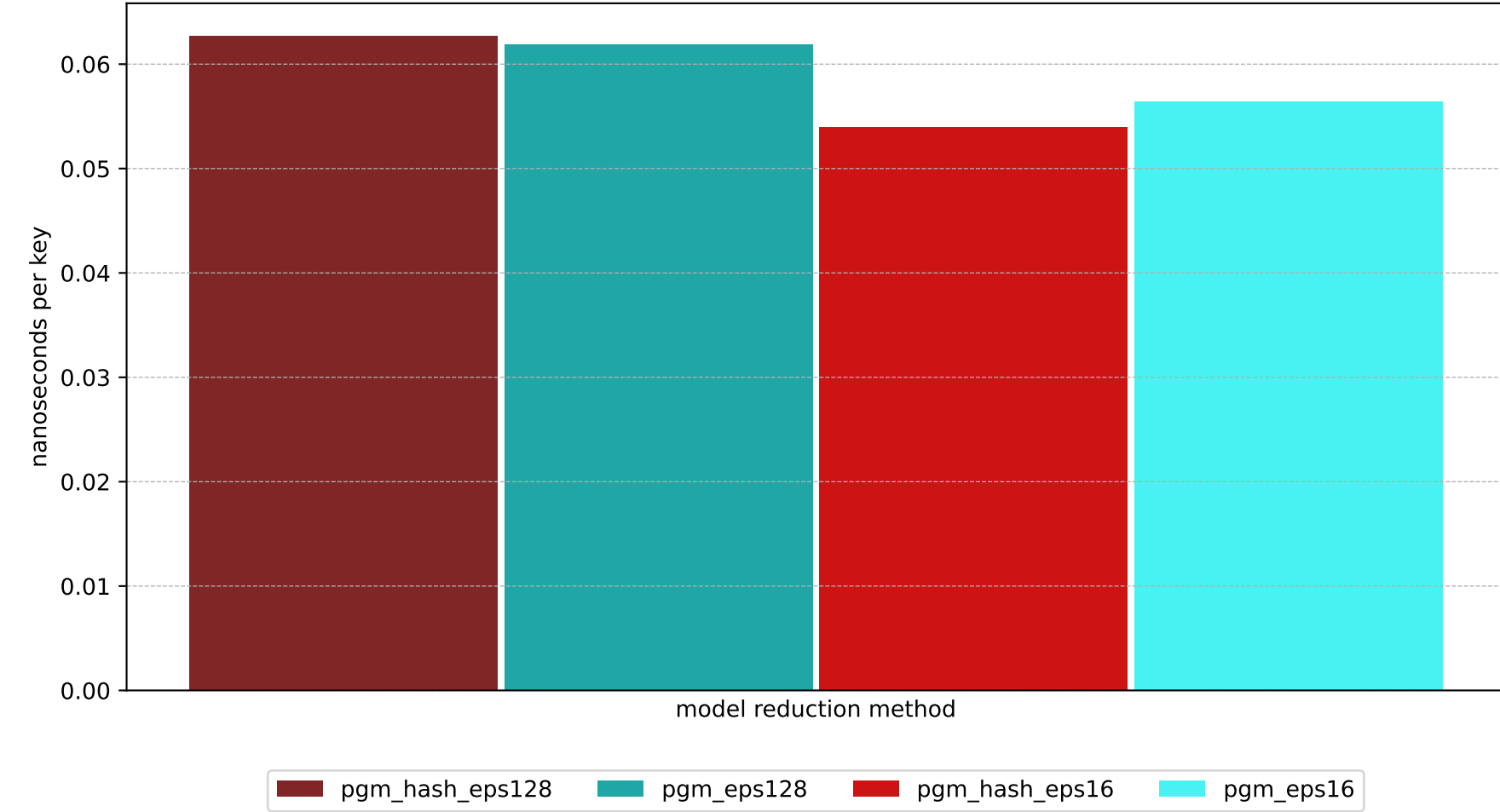
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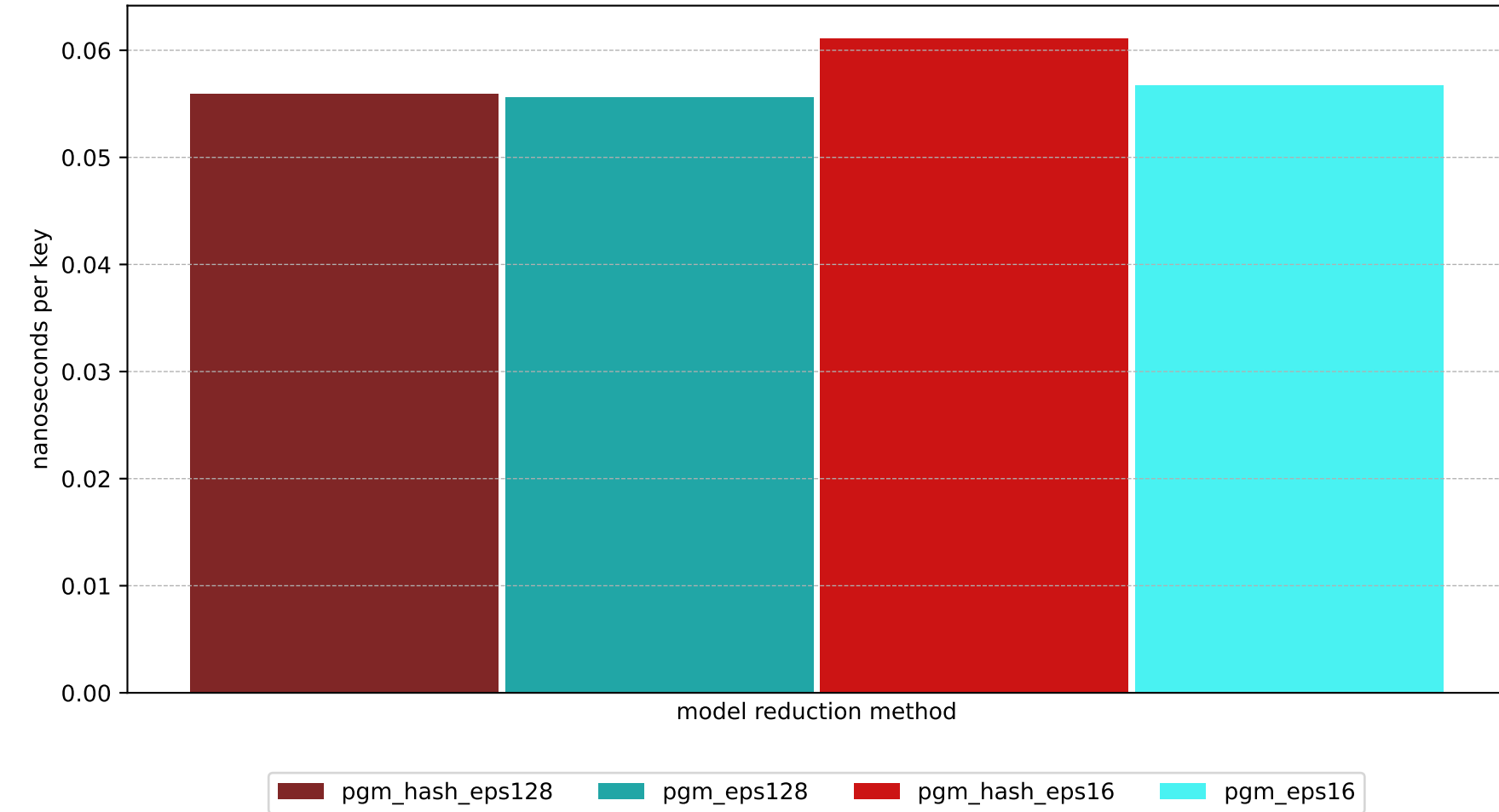
```
prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.5, sample_size 0.01, compiler g++-10
```



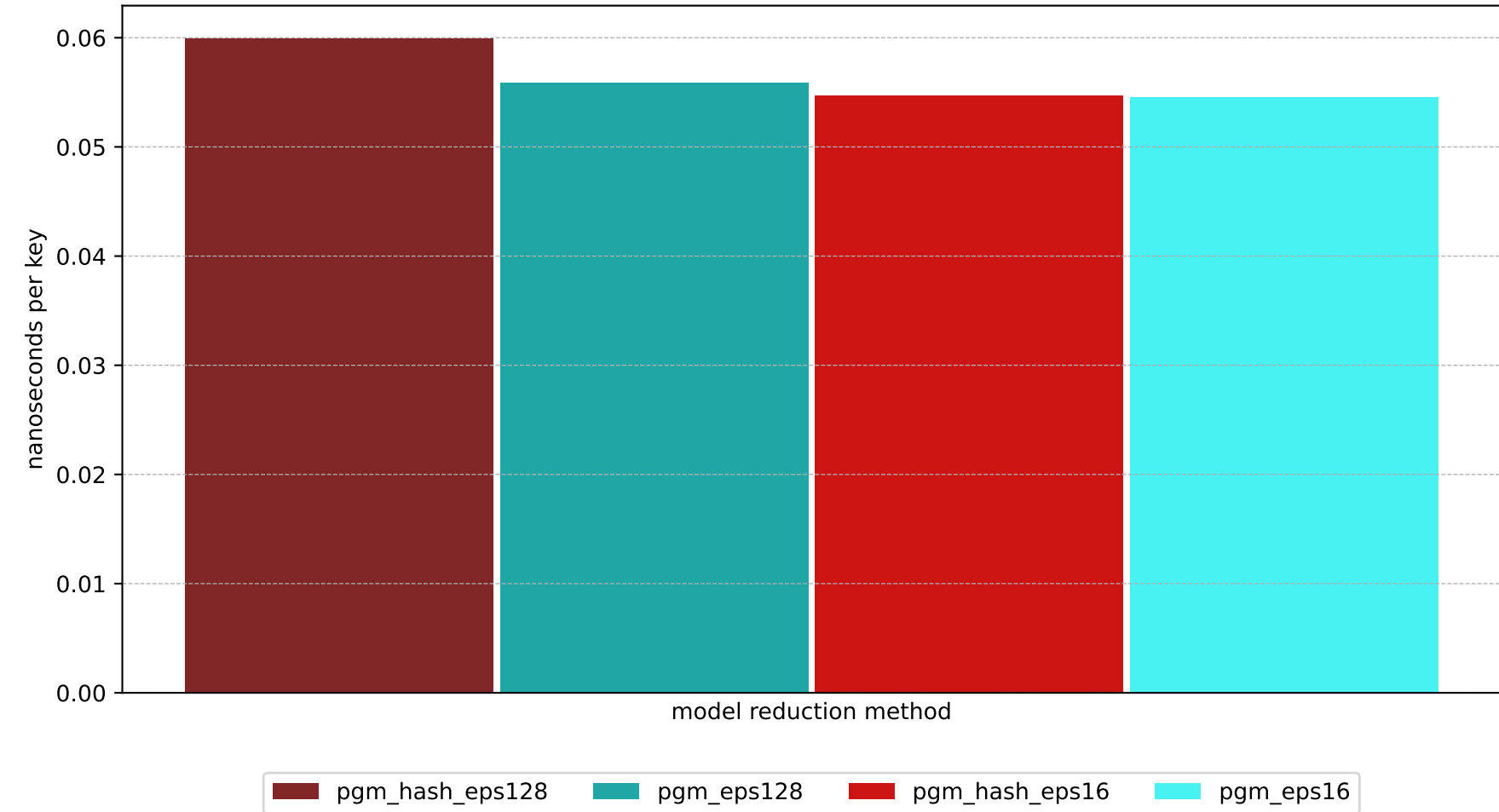
prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.25, sample_size 0.01, compiler g++-10



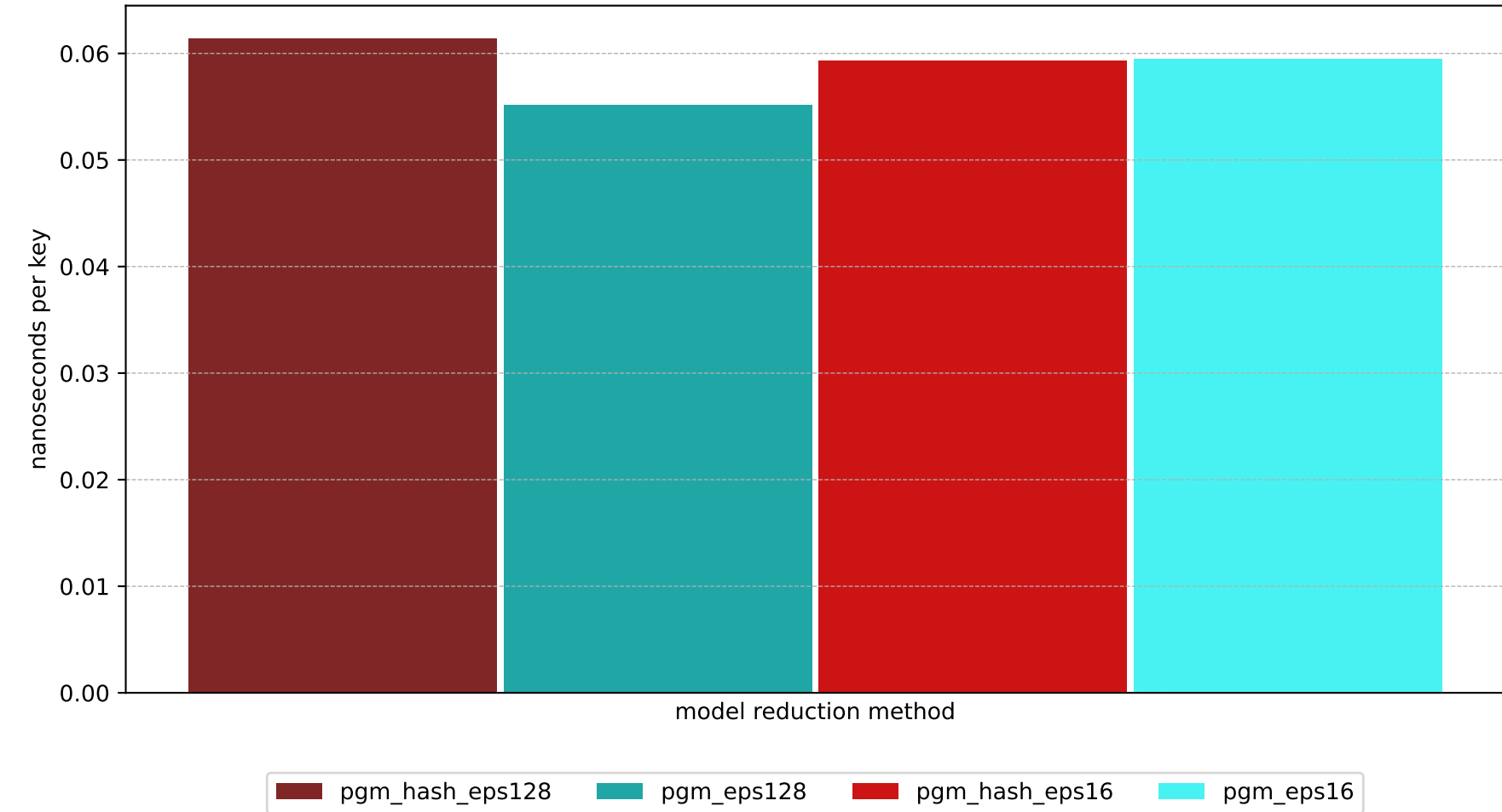
```
prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 1.0, sample_size 0.001, compiler g++-10
```



prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.75, sample_size 0.001, compiler g++-10



```
prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.5, sample_size 0.001, compiler g++-10
```



```
prepare nanoseconds per key on wiki_ts_200M_uint64, load_factor 0.25, sample_size 0.001, compiler g++-10
```

