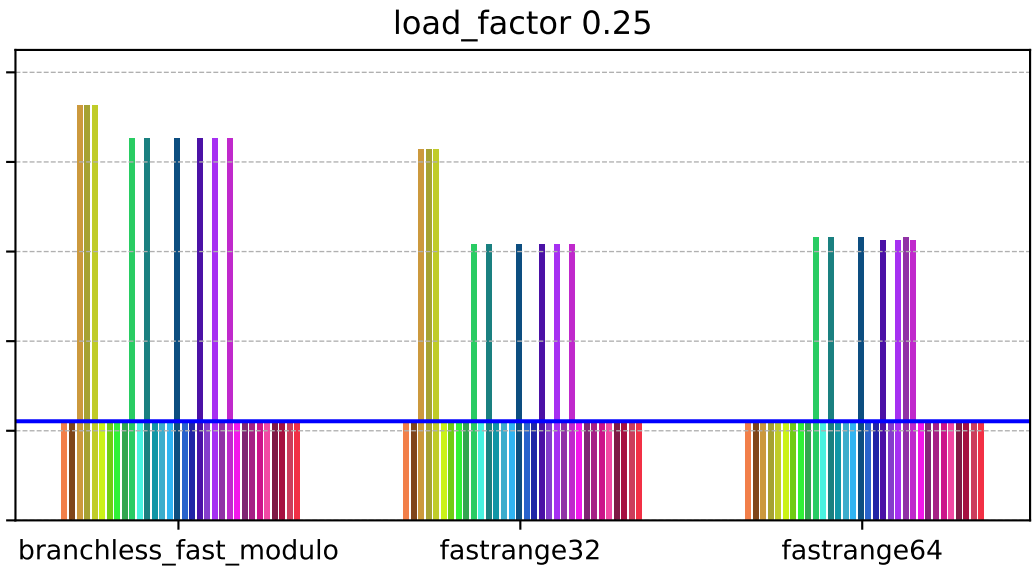
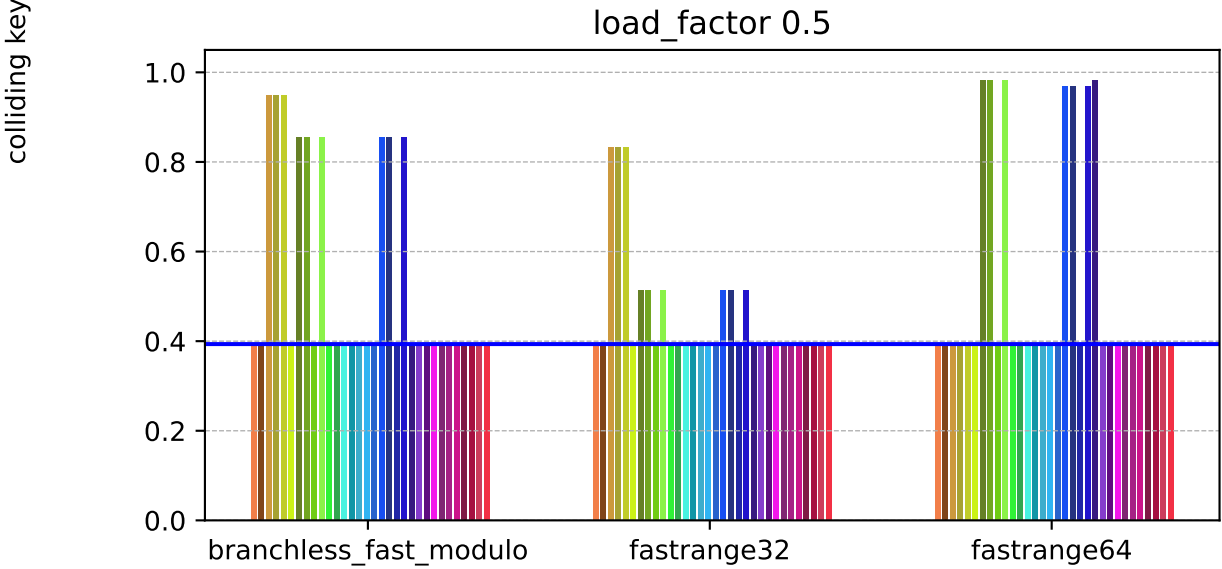
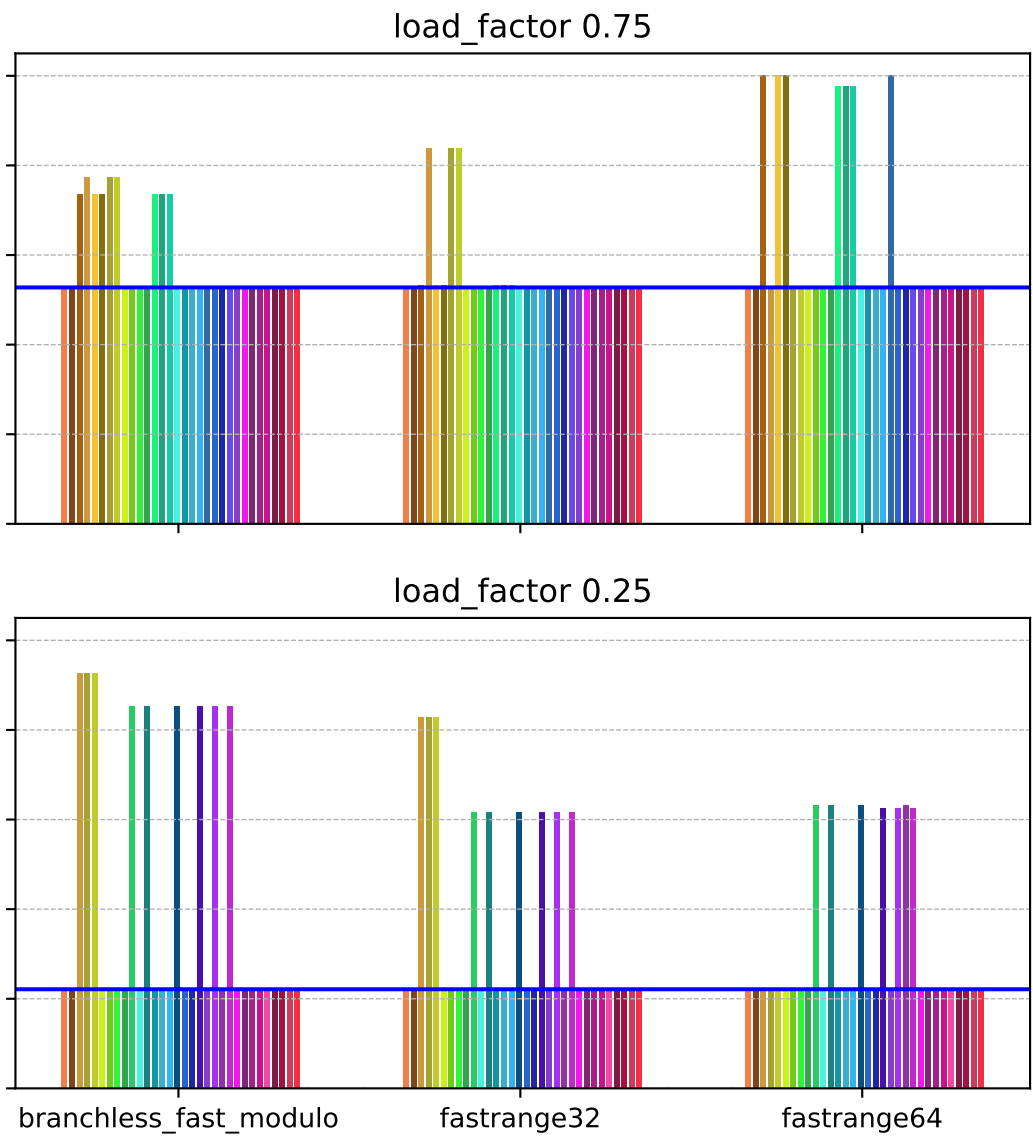
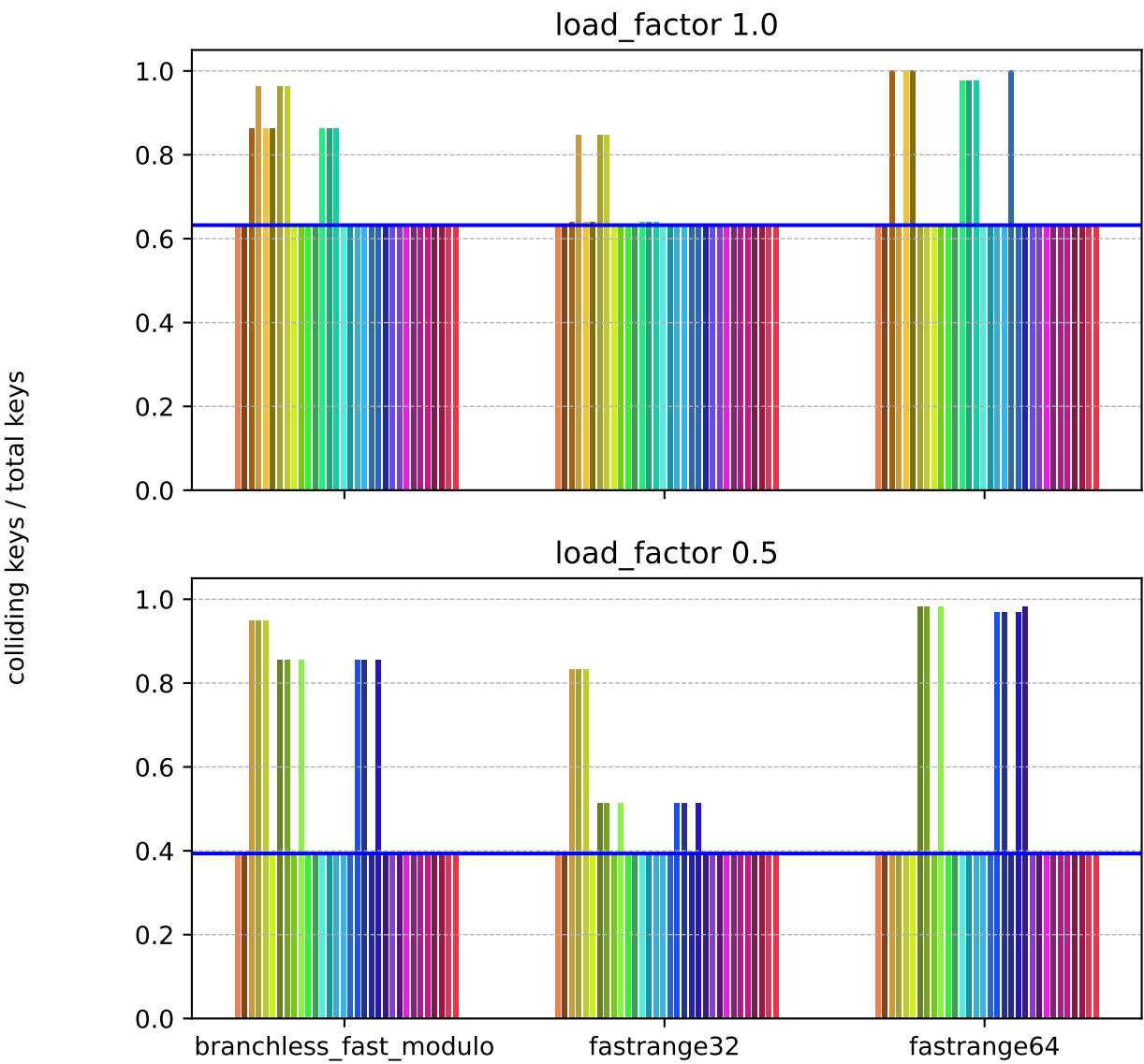


collisions on books_200M_uint64 using g++



reduction algorithm

