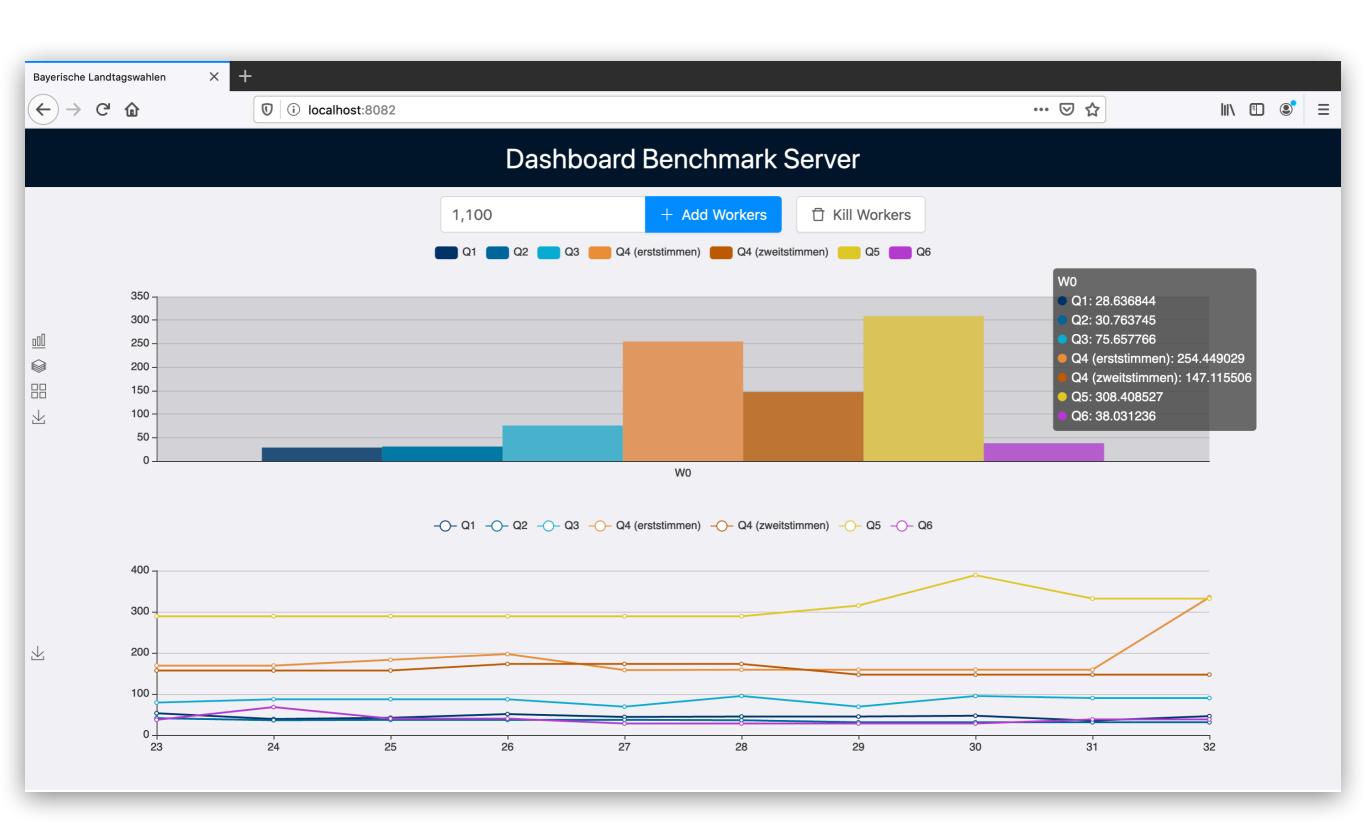
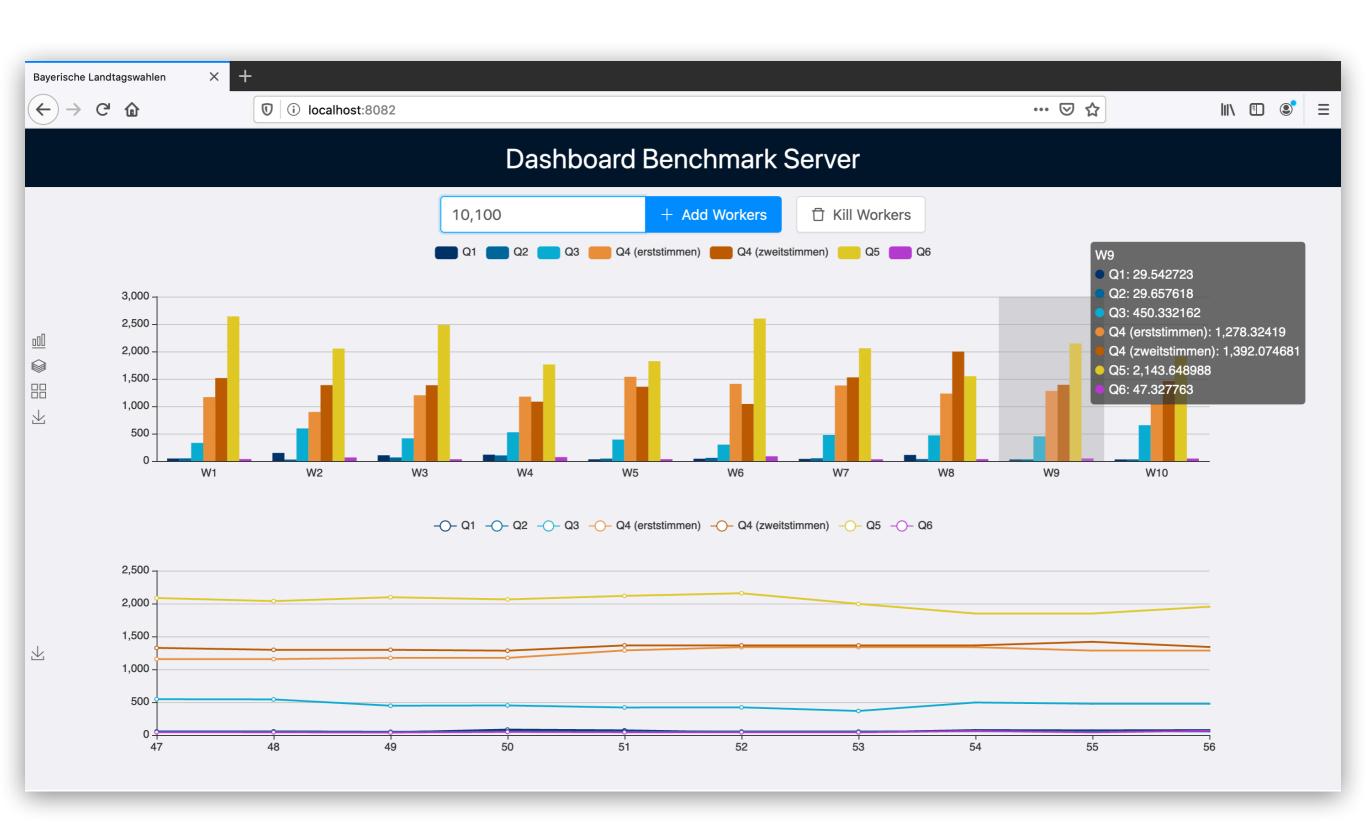
# Hardware



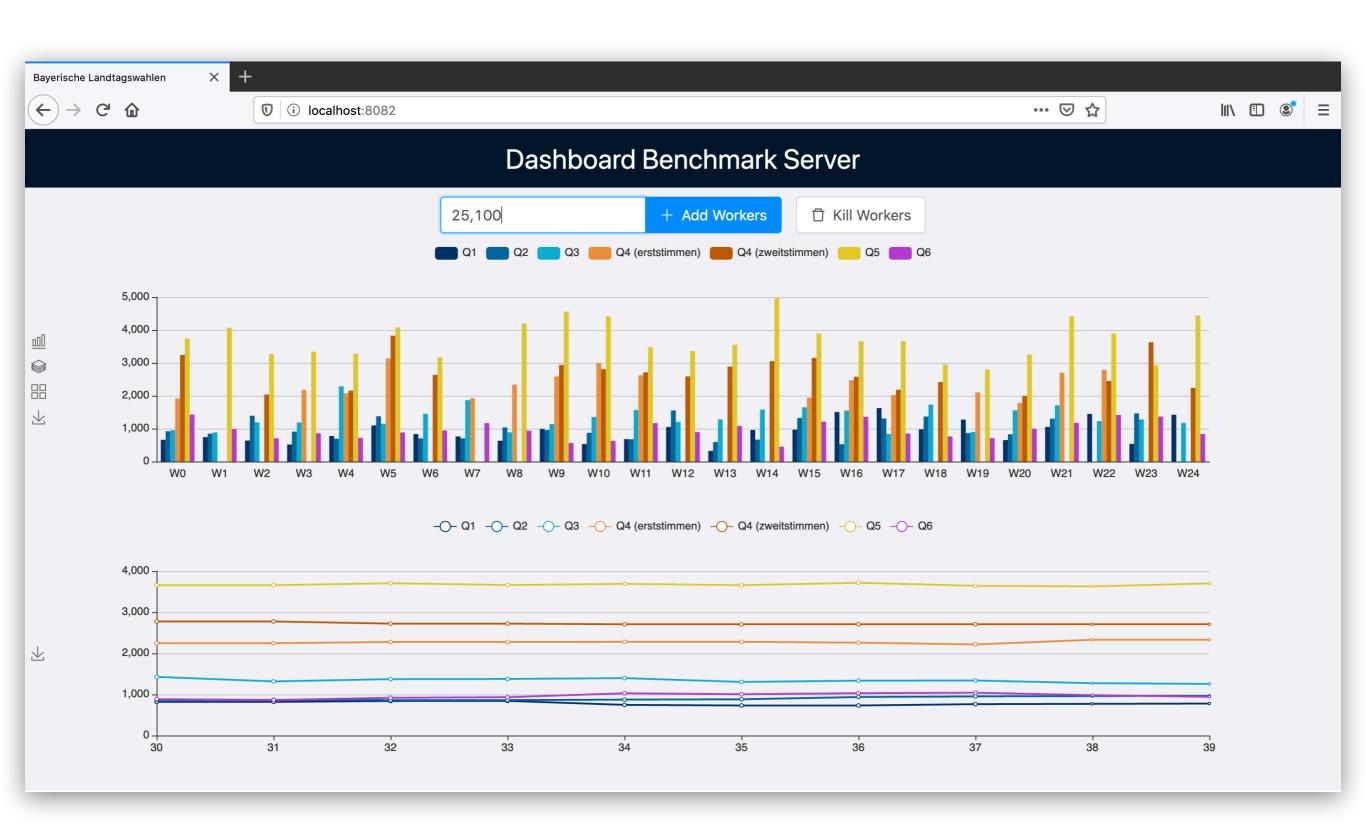
## **1 worker, t = 100ms**



#### **10 workers, t = 100ms**



# workers, t = **100**ms



## **100 workers, t = 10ms**

