

rex CHEAT SHEET

Friendly Regular Expressions

Regex usage

rex(..., env=parent.frame())
generate a regular expression

re_matches(data, pattern, global=FALSE, options=NULL, locations=FALSE, ...)
match function

re_substitutes(data, pattern, replacement, global=FALSE, options=NULL, ...)
substitute regular expressions in a string with another string

rex_mode()
While within rex mode, functions used within the rex function are attached, so one can get e.g. auto-completion within editors

Groups

capture(..., name=NULL)
create a capture group

group(...)
similar to capture except that it does not store the value of the group

capture_group(name)
use a captured value

Shortcuts

start
^

end
\$

any
.

anything
.*

something
.+

letter
[[:alpha:]]

number
[[:digit:]]

letters
[[:alpha:]]+

numbers
[[:digit:]]+

alnum
[[:alnum:]]

space
[[:space:]]

names(shortcuts)
a complete list of shortcuts

Character classes

character_class("abc123")
one_of("abc123")
[abc123]

range("a", "j")
"a":"j"
[a-j]

any_of("abc")
[abc]*

some_of("abc")
[abc]+

none_of("abc")
[^abc]

except_any_of("abc")
[^abc]*

except_some_of("abc")
[^abc]+

Good to know

Rex is based on PCRE, thus if you want to use a rex regular expression in grepl, you have to use flag perl=TRUE explicitly

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Counts

n_times(x, n, type=c("greedy", "lazy",
"possessive"))

n_times("abc", 5) → (?abc){5}

between(x, low, high, type=c("greedy", "lazy",
"possessive"))

between("abc", 5, 10) → (?abc){5, 10}

at_least(x, n, type=c("greedy", "lazy",
"possessive"))

at_least("abc", 5) → (?abc){5, }

at_most(x, n, type=c("greedy", "lazy",
"possessive"))

at_most("abc", 5) → (?abc){, 5}

Wildcards

zero_or_more(..., type=c("greedy", "lazy",
"possessive"))

*(?:...)**

one_or_more(..., type=c("greedy", "lazy",
"possessive"))

(?:...)+

maybe(..., type=c("greedy", "lazy", "possessive"))

(?:...)?

Connectors

or(...)

*specify set of optional matches, useful
for more than 2 arguments*

x %or% y

x | y

not(..., type=c("greedy", "lazy", "possessive"))

do not match

Lookarounds

x %if_next_is% y

TRUE if x follows y

x

a regex pattern

y

a regex pattern

x %if_next_isnt% y

TRUE if x does not follow y

x %if_prev_is% y

TRUE if y comes before x

x %if_prev_isnt% y

TRUE if y does not come before x