





Goal: provide an accurate and reliable vehicle state estimate for VDC and DV software

Guiding Principles:

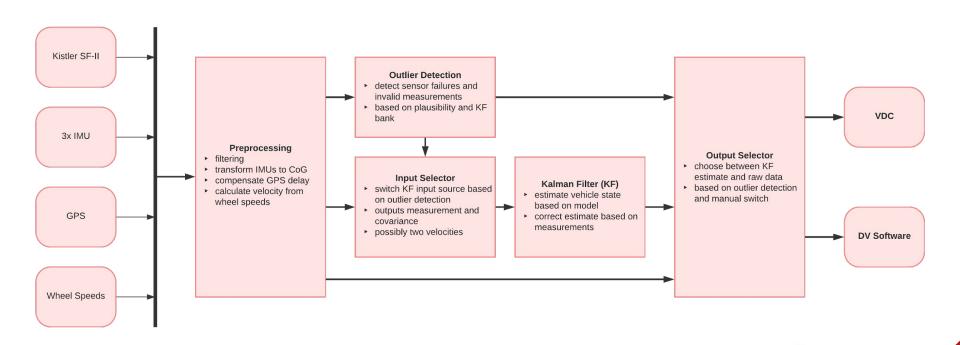
- Flexibility to support different setups (EV/DV)
- Redundancy to handle sensor failures
- Clear architecture to facilitate maintenance and extension

New Features:

- Estimation of vehicle position and heading for DV
- Fusion of multiple velocity sources
- Robust outlier detection

DESIGN: Architecture





DESIGN: Vehicle Model



Position in x
$$\dot{x} = cos(\psi)v_x - sin(\psi)v_y$$

Position in y
$$\dot{y} = sin(\psi)v_x + cos(\psi)v_y$$

Velocity in x
$$\dot{v}_x = a_x + \dot{\psi} v_y$$

Velocity in y
$$\dot{v}_y = a_x - \dot{\psi} v_x$$

Yaw angle
$$\dot{\psi}=\dot{\psi}_{meas}$$

Yaw rate
$$\ddot{\psi} = \ddot{\psi}_{meas}$$

DESIGN: Signal Selection



Multiple modes for velocity measurements:

- EV
 - Normal: Kistler SF-II and GPS
 - Fallback: GPS and/or wheel speeds
- DV
 - Normal: DGPS and wheel speeds
 - Fallback: wheel speeds

Rule-based covariance matrix for wheel speed to compensate slip

DESIGN: Preprocessing



Mean/first order lowpass filtering if KF is not used

Transform IMUs to CoG, then average and calculate yaw acceleration

Outlier Detection:

- Range-based check
- Maximum plausible change rate
- Kalman Filter Bank

TESTING & APPLICATION

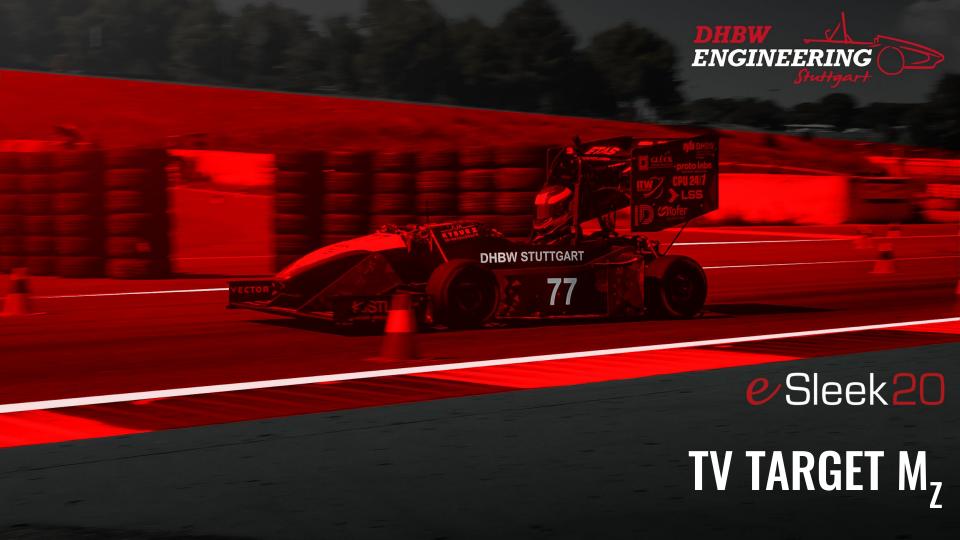


Use measurement data for initial design, refine during pre-season testing:

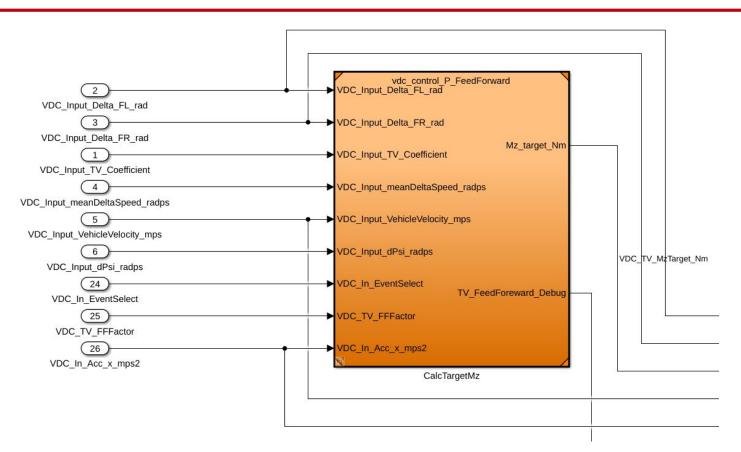
- Sensor noise covariances
- Filtering
- Approaches for wheel speed-based velocity calculation

Problem: no ground truth for vehicle state

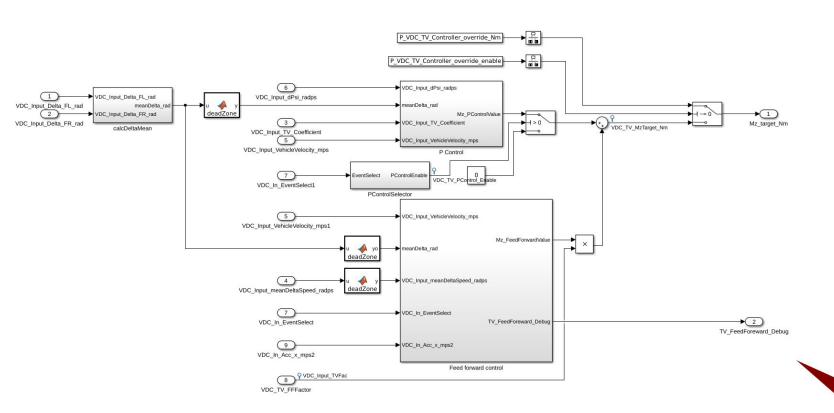
 \rightarrow base decisions on residuals and experience



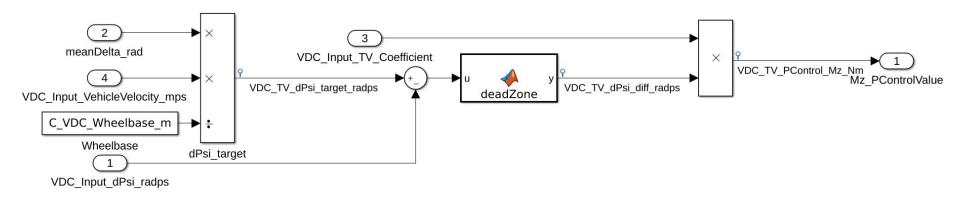




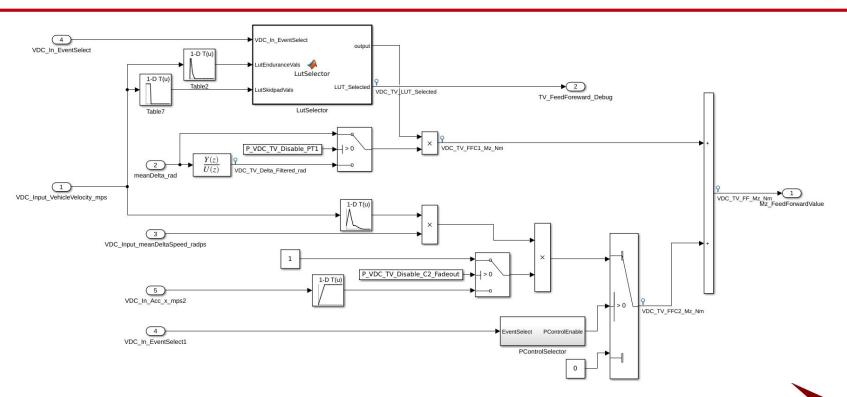














- Calculate target yaw rate based on a more physical model
- Use a linear vehicle model / linearize a nonlinear model for certain operating points
- Use controller to calculate correctional yaw moment
 - → Hopefully better performance when used together with QP



- Implement models & simulate
- Evaluate them at PreST
- Use old target M_7 generation if no better performance is achieved

