Alternating Least Squares for Matrix Sensing

Convergence guarantees from random initialization



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Collaborator



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Low-rank matrix recovery problems

Matrix completion:

	AVENDERS	The Could have	Forrest Gump	SHAWSHAN K
Bob	?	?	1	2
Alice	?	?	3	?
Joe	3	1	?	?
Sam	?	?	?	5

Many other problems can be formulated in this framework:

Blind deconvolution, Phase Retrieval

Problem setting

- Linear observations $y_i = \langle \mathbf{A}_i, \mathbf{X}_{\star} \rangle := \text{trace} \left(\mathbf{A}_i \mathbf{X}_{\star} \right)$ for i = 1, 2, ..., m
- $\mathbf{A}_i \in \mathbb{R}^{d \times d}$ known measurement matrices
- low-rank ground truth matrix $\mathbf{X}_{\star} \in \mathbb{R}^{d \times d}$ with rank $r \ll d$
- Goal: estimate \mathbf{X}_{\star} from samples $y_1, y_2, ..., y_m$

Alternating Least Squares (ALS)

Minimize non-convex objective function

$$f(\mathbf{U}, \mathbf{V}) := \frac{1}{m} \sum_{i=1}^{m} (y_i - \langle \mathbf{A}_i, \mathbf{U} \mathbf{V}^{\mathsf{T}} \rangle)^2$$

with $\mathbf{U}, \mathbf{V} \in \mathbb{R}^{d \times r}$

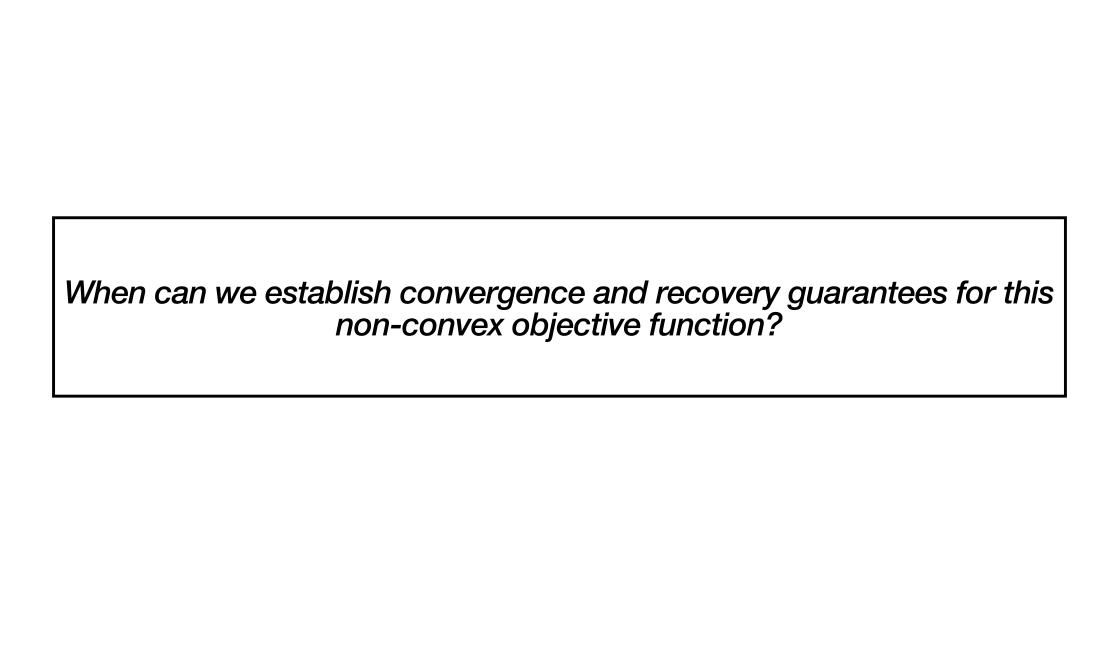
• Solution approach: Alternating least squares

$$\mathbf{U}_{t+1} = \underset{\mathbf{U}}{\operatorname{argmin}} f\left(\mathbf{U}, \mathbf{V}_{t}\right)$$

$$\mathbf{V}_{t+1} = \underset{\mathbf{V}}{\operatorname{argmin}} f\left(\mathbf{U}_{t+1}, \mathbf{V}\right)$$

Alternating Least Squares (ALS)

- © Easy to implement
- Model-agnostic
- \bigcirc Low computational cost (rd optimization variables)
- Non-convex objective: Convergence properties unclear and hard to analyze!



Prior work

(e.g., Jain et al. 2013)

Existing convergence and recovery theory requires a good initialization \mathbf{U}_0 , i.e.,

$$\min_{\mathbf{V}} \|\mathbf{U}_0 \mathbf{V}^{\mathsf{T}} - \mathbf{X}_{\star}\|_F \ll \sigma_{\min} \left(\mathbf{X}_{\star} \right)$$

Standard approach for constructing the initialization: Compute top singular

vectors of matrix
$$\frac{1}{m} \sum_{i=1}^{m} y_i \mathbf{A}_i$$

<u>Disadvantage</u>: Approach not used by practitioners since it is not model-agnostic!

Practioners often prefer random initialization!

This talk

Can we understand convergence properties of ALS with random initialization?

Major challenge: Many saddle points and local minima exist!

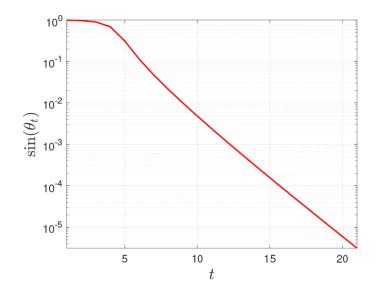
How can we guarantee that ALS avoids those?

Our setting

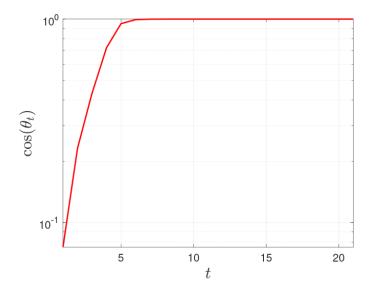
- Samples $y_i = \langle \mathbf{X}_{\star}, \mathbf{A}_i \rangle$, i = 1, 2, ..., m
- $\mathbf{A}_i \in \mathbb{R}^{d \times d}$ are Gaussian matrices (i.i.d. entries with distribution $\mathcal{N}(0,1)$)
- rank-one ground truth matrix $\mathbf{X}_{\star} = \mathbf{u}_{\star} \mathbf{v}_{\star}^{\top}$
- Without loss of generality $\|\mathbf{u}_{\star}\|_2 = \|\mathbf{v}_{\star}\|_2 = 1$
- Initialize $\mathbf{u}_0 \in \mathbb{R}^d$ as a random Gaussian vector

Simulations

$$d = 256, m = 6d$$



- •t: number of iterations
- $oldsymbol{\cdot} heta_t$: angle between \mathbf{v}_t and \mathbf{v}_{\star}



Our result (Lee, S)

(SIAM Journal on Mathematics of Data Science 2023)

Assume for the number of samples that

$$m \gtrsim d \log^4 d$$
.

Then it holds with high probability that for every $\varepsilon > 0$ after

$$t \gtrsim \frac{\log d}{\log \log d} + \frac{\log(1/\varepsilon)}{\log \log d}$$

iterations, we have that

$$\max \left\{ \sin \left(\angle (\mathbf{u}_t, \mathbf{u}_{\star}), \sin \left(\angle (\mathbf{v}_t, \mathbf{v}_{\star}) \right) \right\} \le \varepsilon$$

Insights from our analysis

Evolution of the ALS iterates can be separated into two phases

$$t \gtrsim \frac{\log d}{\log \log d} + \frac{\log(1/\varepsilon)}{\log \log d}$$
Phase 1
Phase 2

- Phase 1 (Alignment Phase): $\cos(\theta_t) = \frac{|\langle \mathbf{v}_t, \mathbf{v}_{\star} \rangle|}{\|\mathbf{v}_t\|_2 \|\mathbf{v}_{\star}\|_2}$ grows geometrically!
- Phase 2 (Convergence Phase): $\sin\left(\theta_{t}\right) = \sqrt{1 \frac{|\langle \mathbf{v}_{t}, \mathbf{v}_{\star} \rangle|^{2}}{\|\mathbf{v}_{t}\|_{2}^{2}\|\mathbf{v}_{\star}\|_{2}^{2}}}$ converges linearly to 0!

A glimpse of our analysis

A glimpse of the analysis

- Analysis of Phase 2: Established in previous work via RIP (Restricted Isometry Property)
- Major hurdle in our proof: Analysis of Phase 1
- We know that \mathbf{u}_{t+1} satisfies $\nabla_{\mathbf{u}} f(\mathbf{u}_{t+1}, \mathbf{v}_t) = \mathbf{0}$
- This expression can be rearranged (if $\|\mathbf{v}_t\|_2 = 1$) as follows...

A glimpse of the analysis

$$\mathbf{u}_{t+1} = \langle \mathbf{v}_t, \mathbf{v}_{\star} \rangle \mathbf{u}_{\star} + \left(\mathbf{M}_t - \frac{1}{m} \sum_{i=1}^m \mathbf{A}_i \langle \mathbf{A}_i, \mathbf{M}_t \rangle \right) \mathbf{v}_t$$

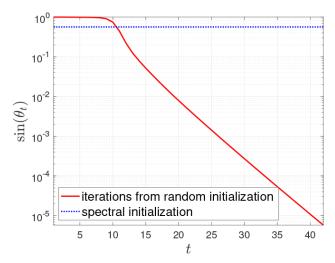
$$=: \mathbf{e}$$

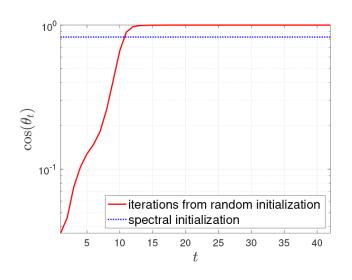
$$\text{where } \mathbf{M}_t := \mathbf{u}_{t+1} \mathbf{v}_t^\top - \mathbf{u}_{\star} \mathbf{v}_{\star}^\top$$

- Second term \mathbf{e} can be interpreted as a perturbation (goes to zero as $m \to \infty$)
- Major difficulty: If $|\langle \mathbf{v}_t, \mathbf{v}_\star \rangle| \ll ||\mathbf{v}_t||_2$, we will also have $|\langle \mathbf{v}_t, \mathbf{v}_\star \rangle| \ll ||\mathbf{e}||_2$
- We need to split into e into part parallel to u_{\star} and part perpendicular to u_{\star}
- Both terms need to be analyzed carefully separately (Key tool: virtual sequences)

Open problem: Extension to higher rank case

• d = 256, r = 5, m = 2r(2d - r)





- t number of iterations
- $heta_t$ angle between the subspaces spanned by the columns of \mathbf{V}_t and the left-singular vectors of \mathbf{X}_{\star}
- · We again observe that convergence can be separated into two phases!

Outlook

- How to extend our analysis to matrices with rank larger than 1?! (This is open even in a scenario where you take fresh samples in each iteration!)
- How to extend our analysis beyond Gaussian designs?
- What about noisy observations?
- Can we precisely characterize the evolution of $\sin(\theta_t)$ and $\cos(\theta_t)$ depending on the dimension, the number of samples, and noise level? (Lower bounds!)

Our understanding of these non-convex statistical estimation tasks is only in its infancy!

Thank you for your attention!