

Alternating Least Squares for Matrix Sensing

Convergence guarantees from random initialization



Dominik Stöger, 15.05.2024






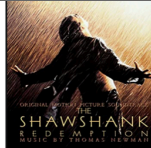
Collaborator



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Low-rank matrix recovery problems

Matrix completion:

				
Bob	?	?	1	2
Alice	?	?	3	?
Joe	3	1	?	?
Sam	?	?	?	5

Many other problems can be formulated in this framework:

Blind deconvolution, Phase Retrieval

Problem setting

- Linear observations $y_i = \langle \mathbf{A}_i, \mathbf{X}_\star \rangle := \text{trace}(\mathbf{A}_i \mathbf{X}_\star)$ for $i = 1, 2, \dots, m$
- $\mathbf{A}_i \in \mathbb{R}^{d \times d}$ known measurement matrices
- low-rank ground truth matrix $\mathbf{X}_\star \in \mathbb{R}^{d \times d}$ with rank $r \ll d$
- **Goal:** estimate \mathbf{X}_\star from samples y_1, y_2, \dots, y_m

Alternating Least Squares (ALS)

- Minimize **non-convex** objective function

$$f(\mathbf{U}, \mathbf{V}) := \frac{1}{m} \sum_{i=1}^m (y_i - \langle \mathbf{A}_i, \mathbf{U}\mathbf{V}^\top \rangle)^2$$

with $\mathbf{U}, \mathbf{V} \in \mathbb{R}^{d \times r}$

- Solution approach:** Alternating least squares

$$\mathbf{U}_{t+1} = \underset{\mathbf{U}}{\operatorname{argmin}} f(\mathbf{U}, \mathbf{V}_t)$$

$$\mathbf{V}_{t+1} = \underset{\mathbf{V}}{\operatorname{argmin}} f(\mathbf{U}_{t+1}, \mathbf{V})$$

Alternating Least Squares (ALS)

- 😊 Easy to implement
- 😊 Model-agnostic
- 😊 Low computational cost (rd optimization variables)
- 😞 Non-convex objective: Convergence properties unclear and hard to analyze!

When can we establish convergence and recovery guarantees for this non-convex objective function?

Prior work

(e.g., Jain et al. 2013)

Existing convergence and recovery theory requires a good initialization \mathbf{U}_0 , i.e.,

$$\min_{\mathbf{V}} \|\mathbf{U}_0 \mathbf{V}^\top - \mathbf{X}_\star\|_F \ll \sigma_{\min}(\mathbf{X}_\star)$$

Standard approach for constructing the initialization: Compute top singular

vectors of matrix $\frac{1}{m} \sum_{i=1}^m y_i \mathbf{A}_i$

Disadvantage: Approach not used by practitioners since it is not model-agnostic!

Practitioners often prefer random initialization!

This talk

Can we understand convergence properties of ALS with random initialization?

Major challenge: Many saddle points and local minima exist!

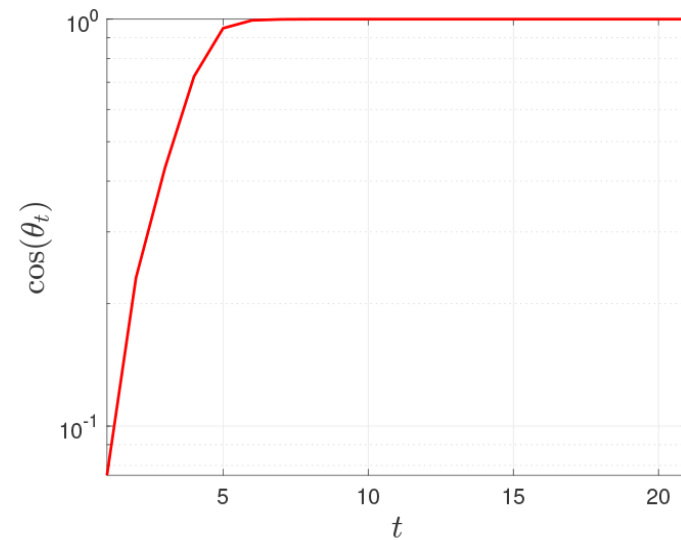
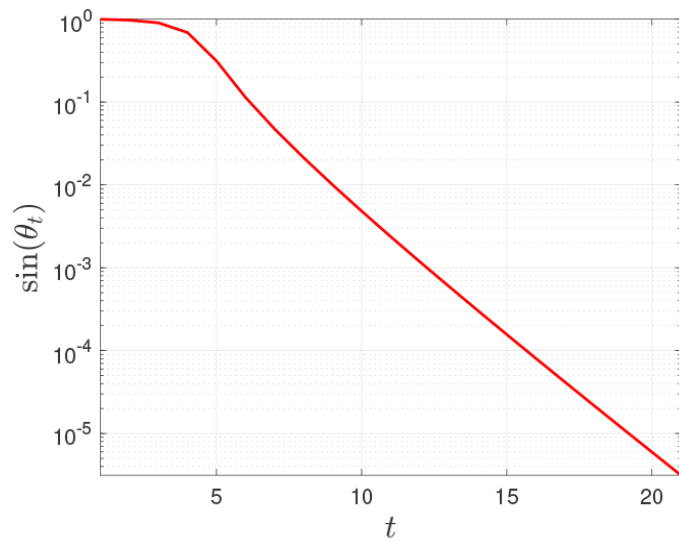
How can we guarantee that ALS avoids those?

Our setting

- Samples $y_i = \langle \mathbf{X}_\star, \mathbf{A}_i \rangle$, $i = 1, 2, \dots, m$
- $\mathbf{A}_i \in \mathbb{R}^{d \times d}$ are Gaussian matrices (i.i.d. entries with distribution $\mathcal{N}(0,1)$)
- **rank-one** ground truth matrix $\mathbf{X}_\star = \mathbf{u}_\star \mathbf{v}_\star^\top$
- Without loss of generality $\|\mathbf{u}_\star\|_2 = \|\mathbf{v}_\star\|_2 = 1$
- Initialize $\mathbf{u}_0 \in \mathbb{R}^d$ as a random Gaussian vector

Simulations

$$d = 256, m = 6d$$



- t : number of iterations
- θ_t : angle between \mathbf{v}_t and \mathbf{v}_\star

Our result (Lee, S)

(SIAM Journal on Mathematics of Data Science 2023)

Assume for the number of samples that

$$m \gtrsim d \log^4 d.$$

Then it holds with high probability that for every $\varepsilon > 0$ after

$$t \gtrsim \frac{\log d}{\log \log d} + \frac{\log(1/\varepsilon)}{\log \log d}$$

iterations, we have that

$$\max \left\{ \sin \left(\angle(\mathbf{u}_t, \mathbf{u}_\star) \right), \sin \left(\angle(\mathbf{v}_t, \mathbf{v}_\star) \right) \right\} \leq \varepsilon$$

Insights from our analysis

- Evolution of the ALS iterates can be separated into two phases

$$t \gtrsim \underbrace{\frac{\log d}{\log \log d}}_{\text{Phase 1}} + \underbrace{\frac{\log(1/\varepsilon)}{\log \log d}}_{\text{Phase 2}}$$

- **Phase 1 (Alignment Phase):** $\cos(\theta_t) = \frac{|\langle \mathbf{v}_t, \mathbf{v}_\star \rangle|}{\|\mathbf{v}_t\|_2 \|\mathbf{v}_\star\|_2}$ grows geometrically!
- **Phase 2 (Convergence Phase):** $\sin(\theta_t) = \sqrt{1 - \frac{|\langle \mathbf{v}_t, \mathbf{v}_\star \rangle|^2}{\|\mathbf{v}_t\|_2^2 \|\mathbf{v}_\star\|_2^2}}$ converges linearly to 0!

A glimpse of our analysis

A glimpse of the analysis

- Analysis of Phase 2: Established in previous work via RIP (Restricted Isometry Property)
- Major hurdle in our proof: Analysis of Phase 1
- We know that \mathbf{u}_{t+1} satisfies $\nabla_{\mathbf{u}} f(\mathbf{u}_{t+1}, \mathbf{v}_t) = \mathbf{0}$
- This expression can be rearranged (if $\|\mathbf{v}_t\|_2 = 1$) as follows...

A glimpse of the analysis

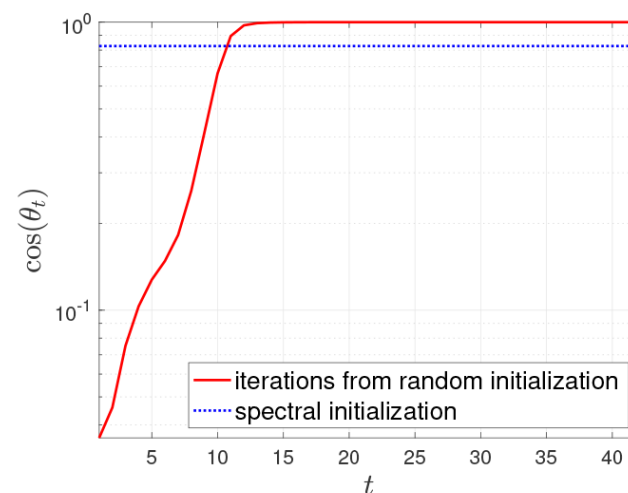
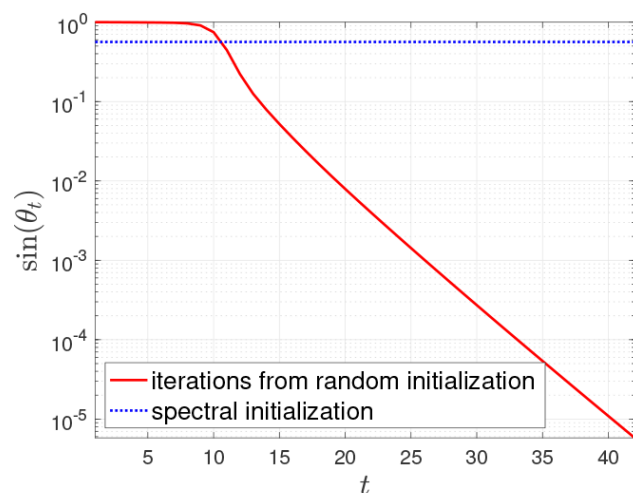
$$\bullet \quad \mathbf{u}_{t+1} = \langle \mathbf{v}_t, \mathbf{v}_\star \rangle \mathbf{u}_\star + \underbrace{\left(\mathbf{M}_t - \frac{1}{m} \sum_{i=1}^m \mathbf{A}_i \langle \mathbf{A}_i, \mathbf{M}_t \rangle \right)}_{=:\mathbf{e}} \mathbf{v}_t$$

where $\mathbf{M}_t := \mathbf{u}_{t+1} \mathbf{v}_t^\top - \mathbf{u}_\star \mathbf{v}_\star^\top$

- Second term \mathbf{e} can be interpreted as a perturbation (goes to zero as $m \rightarrow \infty$)
- Major difficulty: If $|\langle \mathbf{v}_t, \mathbf{v}_\star \rangle| \ll \|\mathbf{v}_t\|_2$, we will also have $|\langle \mathbf{v}_t, \mathbf{v}_\star \rangle| \ll \|\mathbf{e}\|_2$
- We need to split into \mathbf{e} into part parallel to \mathbf{u}_\star and part perpendicular to \mathbf{u}_\star
- Both terms need to be analyzed carefully separately (Key tool: **virtual sequences**)

Open problem: Extension to higher rank case

- $d = 256, r = 5, m = 2r(2d - r)$



- t number of iterations
- θ_t angle between the subspaces spanned by the columns of \mathbf{V}_t and the left-singular vectors of \mathbf{X}_\star
- We again observe that convergence can be separated into two phases!

Outlook

- How to extend our analysis to matrices with rank larger than 1?! (This is open even in a scenario where you take fresh samples in each iteration!)
- How to extend our analysis beyond Gaussian designs?
- What about noisy observations?
- Can we precisely characterize the evolution of $\sin(\theta_t)$ and $\cos(\theta_t)$ depending on the dimension, the number of samples, and noise level? (Lower bounds!)

Our understanding of these non-convex statistical estimation tasks is only in its infancy!

Thank you for your attention!