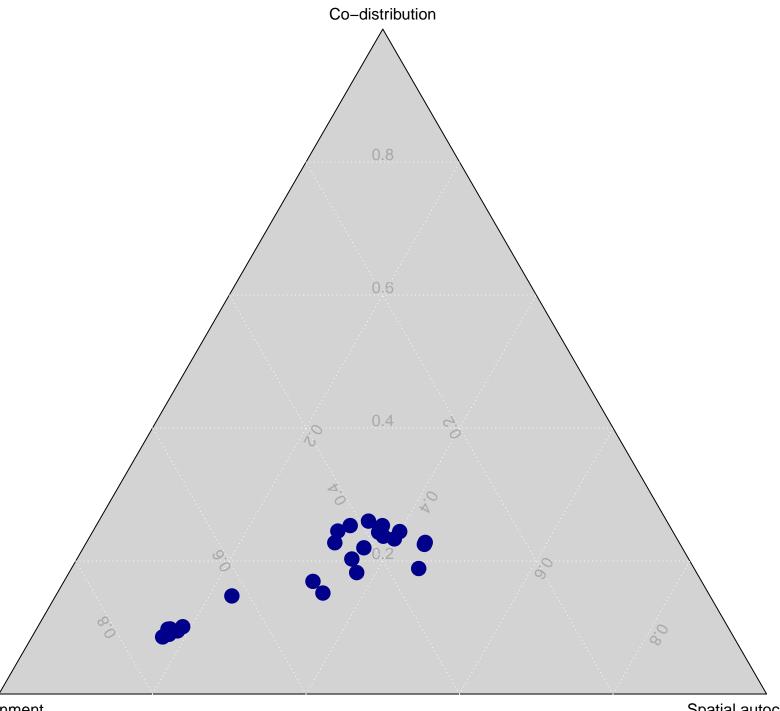
## Compet



Environment