

## Template file

```
<html>
...
Hello #{name}!
...
</html>
```

## Java objects

```
...
data.name = "Fred";
...
```

*<FreeMarker>*

A diagram illustrating the FreeMarker templating process. On the left, a grey box labeled 'Template file' contains HTML code with a placeholder *#{name}*. Below it, a blue box labeled 'Java objects' contains code setting `data.name = "Fred";`. Two red arrows point from these boxes to a central white oval labeled *<FreeMarker>*. A red arrow points from the oval to a green box on the right labeled 'Output', which contains the rendered HTML: 'Hello Fred!'.

## Output

```
<html>
...
Hello Fred!
...
</html>
```