#### Parametric Thoughts



# How to Execute Shell Commands with Python

22 Apr 2019

Python is a wonderful language for scripting and automating workflows and it is packed with useful tools out of the box with the Python Standard Library. A common thing to do, especially for a sysadmin, is to execute shell commands. But what usually will end up in a bash or batch file, can be also done in Python. You'll learn here how to do just that with the os and subprocess modules.

# Using the os Module

The first and the most straight forward approach to run a shell command is by using os.system():

```
import os
os.system('ls -l')
```

If you save this as a script and run it, you will see the output in the command line. The problem with this approach is in its inflexibility since you can't even get the

resulting output as a variable. You can read more about this function in the documentation.

Note, that if you run this function in Jupyter notebook, you won't have an output inline. Instead you the inline output will be the return code of the executed programm ( o for successful and -1 for unsuccessful). You will find the output in the command line where you have started Jupyter notebook.

Next, the os.popen() command opens a pipe from or to the command line. This means that we can access the stream within Python. This is useful since you can now get the output as a variable:

```
import os
stream = os.popen('echo Returned output')
output = stream.read()
output
```

When you use the <code>.read()</code> function, you will get the whole output as one string. You can also use the <code>.readlines()</code> function, which splits each line (including a trailing <code>\n</code>). Note, that you can run them only once. It is also possible to write to the stream by using the <code>mode='w'</code> argument. To delve deeper into this function, have a look at the documentation.

In this example and in the following examples, you will see that you always have trailing line breaks in the output. To remove them (including blank spaces and tabs in the beginning and end) you can use the <code>.strip()</code> function like with <code>output.strip()</code> . To remove those characters only in the beginning use <code>.lstrip()</code> and for the end <code>.rstrip()</code> .

# Using the subprocess Module

The final approach is also the most versatile approach and the recommended module to run external commands in Python:

The subprocess module provides more powerful facilities for spawning new processes and retrieving their results; using that module is preferable to using this function. See the Replacing Older Functions with the subprocess Module section in the subprocess documentation for some helpful recipes. (Source)

The main function you want to keep in mind if you use Python >= 3.5 is subprocess.run(), but before we get there let's go through the functionality of the subprocess module. The subprocess.Popen() class is responsible for the creation and management of the executed process. In contrast to the previous functions, this class executes only a single command with arguments as a list. This means that you won't be able to pipe commands:

You'll notice that we set stdout and stderr to subprocess.PIPE. This is a special value that indicates to subprocess.Popen that a pipe should be opened that you can then read with the .communicate() function. It is also possible to use a file object as with:

```
with open('test.txt', 'w') as f:
    process = subprocess.Popen(['ls', '-l'], stdout=f)
```

Another thing that you'll notice is that the output is of type bytes. You can solve that by typing

```
stdout.decode('utf-8') or by adding
universal_newlines=True when calling
subprocess.Popen .
```

When you run .communicate(), it will wait until the process is complete. However if you have a long program that you want to run and you want to continuously check the status in realtime while doing something else, you can do this like here:

```
process = subprocess.Popen(['ping', '-c 4', 'python.org'],
                           stdout=subprocess.PIPE,
                           universal_newlines=True)
while True:
   output = process.stdout.readline()
    print(output.strip())
    # Do something else
    return_code = process.poll()
    if return_code is not None:
        print('RETURN CODE', return_code)
        # Process has finished, read rest of the output
        for output in process.stdout.readlines():
            print(output.strip())
        break
PING python.org (45.55.99.72) 56(84) bytes of data.
64 bytes from 45.55.99.72 (45.55.99.72): icmp_seq=1 ttl=51 time=117 ms
64 bytes from 45.55.99.72 (45.55.99.72): icmp_seq=2 ttl=51 time=118 ms
64 bytes from 45.55.99.72 (45.55.99.72): icmp_seq=3 ttl=51 time=117 ms
64 bytes from 45.55.99.72 (45.55.99.72): icmp_seq=4 ttl=51 time=118 ms
--- python.org ping statistics ---
RETURN CODE 0
4 packets transmitted, 4 received, 0% packet loss, time 3001ms
rtt min/avg/max/mdev = 117.215/117.874/118.358/0.461 ms
```

You can use the .poll() function to check the return code of the process. It will return None while the process is still running. To get the output, you can use process.stdout.readline() to read a single line. Conversely, when you use process.stdout.readlines(), it reads all lines and it also waits for the process to finish if it has not finished yet. For more information on the functionionality of subprocess.Popen, have a look at the documentation.

Also note, that you won't need quotations for arguments with spaces in between like '\"More output\"' . If you

are unsure how to tokenize the arguments from the command, you can use the shlex.split() function:

```
import shlex
shlex.split("/bin/prog -i data.txt -o \"more data.txt\"")
['/bin/prog', '-i', 'data.txt', '-o', 'more data.txt']
```

You have also the subprocess.call() function to your disposal which works like the Popen class, but it waits until the command completes and gives you the return code as in return\_code = subprocess.call(['echo', 'Even more output']) . The recommended way however is to use subprocess.run() which works since Python 3.5. It has been added as a simplification of subprocess.Popen . The function will return a subprocess.CompletedProcess object:

You can now find the resulting output in this variable:

```
process.stdout

'Even more output\n'
```

Similar to subprocess.call() and the previous .communicate() function, it will wait until the process is completed. Finally, here is a more advanced example on how to access a server with ssh and the subprocess module:

Here you can see how to write input to the process. In this case you need to set the <code>bufsize=0</code> in order to have unbuffered output. After you are finished writing to the <code>stdin</code>, you need to close the connection.

## Conclusion

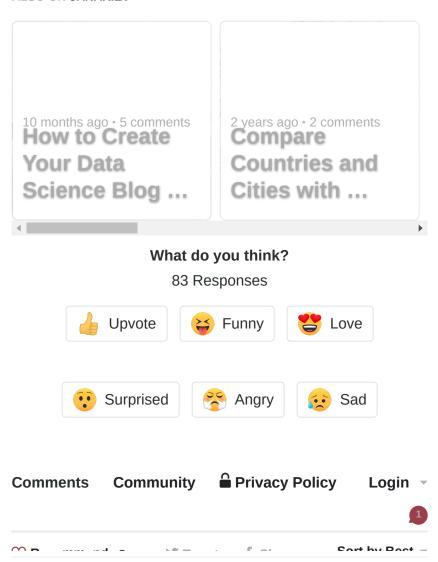
You have seen now how to run external commands in Python. The most effective way is to use the subprocess module with all the functionality it offers. Most notably, you should consider using subprocess.run. For a short and quick script you might just want to use the os.system() or os.popen() functions. If you have any questions, feel free to leave them in the comments below. There are also other useful libraries that support shell commands in Python, like plumbum, sh, psutils and pexpect.

### **Further Reading**

- 4 Techniques for Testing Python Command-Line (CLI) Apps
- Frequently Used Arguments subprocess

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