Meher Jouini

Game & Network Developer, University Teacher, Automation Engineer

I'm a highly competent Game Developer with a proven track record in Game developing and networking.
I am accustomed to working in a challenging and fast-paced environment, have strong technical skills as well
as excellent interpersonal skills, enabling me to take a mature, responsible and creative approach
to achieve a certain objective on time.

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in LinkedIn

⭕ GitHub

WORK EXPERIENCE

Lead Game Developer (Hyper casual)
Stolenpad studio (Homa Game studio)

06/2021 - Present
PolySmart : Stolen Pad Studio Link

Achievements/Tasks

- Optimize game performance to run efficiently on specified hardware requirements

- Manager build and release pipelines for games (android, IOS)

- Develop and deploy games on multiple platforms and form factors

- Provide technical leadership and mentorship to junior and mid-level developers

Tools & Network Developer
Nuked Cockroach studio (The Biggest Tunisian Studio)

08/2019 - Present
PolySmart : Nuked Cockroach studio Link (6 Awards)

Achievements/Tasks

- Network developer (C#: server side):
  - Game serveur : Game modes(TDM/FOL)
  - Account Serveur and Master serveur
  - Creating of Twitch serveur (a system where streamer can claim achievements for his viewers)
- Gameplay and C# developer (Unity 3D: client side)
- UI : Game modes, missions, Achievements
- Tools : Creating tools to help managing data from non developer side (Game designers) : Maps tool,Couch DB tool (Non SQL DB)
Game link

University Teacher
Higher Institute of Multimedia Arts(ISAMM)

09/2020 - Present
ISAMM Link

Achievements/Tasks
- Gameplay development courses

- Video games production.

SKILLS

C#:	**7 Years**
Unity 3D:	**7 Years**
Virtual Reality:	**3 Years**
Augmented Reality:	**3 Years**
Hyper Casual Games:	**2 Year (3 hits)**
Project Management:	**3 Years**

ACHIEVEMENTS

Global Game Jam Winner (01/2018)
Gusltalt Code: Best Theme Game - 0DBox team

Unity Advanced Certificate (01/2017)
Kajaani University of applied sciences(KAMK),Finland

LANGUAGES

English
Professional Working Proficiency

Arabic
Native or Bilingual Proficiency

French
Professional Working Proficiency

EDUCATION

Bachelor's degree, Conception and realization of video games
Higher Institute of Multimedia Arts of Manouba (ISAMM)
2016 – 2018.
Bachelor's degree, Industrial automation and IT
Higher Institute of Technological Studies of Rades (ISET Rades)
2012 – 2015.

INTEREST

Gaming

Creative Writing

Martial Art

WORK EXPERIENCE

AR/VR Lead Product Manager
Black Dune Studio
04/2019 - 08/2019
BLACK DUNE STUDIO Link

Achievements/Task
- Manager and head of department Projects
- AR application development (ARCore,,Vuforia…)

Head Of XR Department
Galactech Studio (Tunisian Mobile Games Leader)
01/2019 - 04/2019
Galactech studio link

Achievements/Tasks
- Manager and head of department projects.
- AR application development (Unity 3D, Vuforia, Google ARCore).
- Supervisor of interns.

Co-Managing Director & Technical Director
Laser Game Evolution Tunisia
09/2018 - 01/2019,
Laser Game Evolution Link

Achievements/Tasks
- Head of THOR game project.
- Management of studio projects.
- Gameplay developer (Unity 3D): THOR VR.

CEO & co-founder
Z'orchestra Studio
01/2018 - 09/2018,
Indie Video Game development studio

Achievements/Tasks
- Head of studio projects
- Management of studio Projects.
- Gameplay developer (Unity 3D) : Angles of Naseeben.

Unity 3d & Network Developer
Galactech Studio
06/2017 - 12/2017,
Galactech studio link

Achievements/Tasks
- Gameplay developer (Unity 3D) :
- Implementation of google play API.
- Accounting system: (C#, PHP, MySQL)
- Game link

PROJECTS

PC & Consoles Games :

   Veterans Online: Link

Personal Projects :

   Multiplayer Moba Game Protoype Using Photon networking : Link

   Advanced Playerprefs Tool : Link

Mobile Casuals :

   City Builder : Link

Mobile Hyper Casuals :

   Sword Maker : Link (TOP 5 world wide)

   Fighters Run : Link(TOP 50 world wide)

   Smash Hero : Link(TOP 10 new apps)

   Car Fight : Link

   Ninja Scarf: Link

   Bullet Challenge: Link

   Barrel Maker : Link

   Ice Cream Gang : Link

   Shuriken Shuffle : Link

   Shoot If You Can : Link

   Car Keys 3D : Link

   Splash The Coke : Link

   Dracula Run : Link

   VR/AR :

   AR/VR Portfolio: Link