Donovyn Gantt

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Experience

HSTK - Indianapolis, Indiana

Software Consultant January 2023 – Current

- Developed and launched a mobile app with a subscription service on the Apple and Google Play store and maintained various communications with their respective stores.
- Worked closely with Design and Project Owner/Management teams to achieve various front-end designs for mobile and web applications.
- Created and launched builds for our QA team and worked closely with them to solve and past, present, or future potential issues.
- Attended biweekly L10 meetings to discuss and address any improvements to our workflow and give meaningful feedback.

Arcvale Entertainment – Tallahassee, Fl.

Software Engineer

March 2020 – January 2023

- Attended two to four weekly project meetings where I would provide status updates, present/demonstrate current progress, and lead the discussion of the next steps for the project.
- Performed QA Testing, Integration Testing, and Performance testing on enterprise level software.

Director of Arcvale: Lucas von Hollen – (352) 219-9704 | lucas@arcvale.com

uBreakiFix – Tallahassee, Fl.

Senior Technician and Field Repair Manager

March 2019 – September 2020

- Managed all in home and field repairs and processing; including every iPhone, Samsung, and Pixel device; trained a team of five leading to successful onboarding and knowledge transfer.
- Introduced new repair line for PS4 consoles, resulting in an estimated 20% revenue increase and a new customer base.

Projects

Project Kara

November 2021 – Current

- Establishing a personal A.I to assist with daily task, managing my time, and automating my work flow via Visual Studio and PyCharm.
- Utilizing Python Machine Learning Libraries to process data and algorithms; C# Object Oriented Coding Practices to create clear structures and easily readable code.

Grandma's Cookbook Application

May 2022 – Current

- Developing an online social application using MVC structures that allows users to upload and post their personal recipes via various software's including Heroku and MongoDB for hosting.
- Applying HTML, CSS, and JavaScript to design, build, and implement the front end of the application while using Node.JS, Heroku, and MongoDB to establish the back-end structure.
- Processing feedback through online meetings for revision from various software engineers and design teams.

Skills

- Programming Languages: C#, C++, Java, JavaScript, HTML, CSS, AWS, Svelte, React, MongoDB, GraphQL, React Native, React Redux, PostgreSQL
- Software: Visual Studio, Unity Engine, Eclipse IDE, Visual Studio Code, Trello, MS Suite
- GitHub: https://github.com/DonGantt
- Personal Site: https://donovyngantt.com