

Resetting

Occasionally, erroneous information may be displayed. This may be caused by static electricity or by other factors.

If this problem occurs, turn OFF the transceiver. After waiting a few seconds, turn ON the transceiver.

If the problem still exists, perform a Partial reset as described to the right.

If the problem still exists after a Partial reset, perform an All reset as described to the right.

NOTE: An All reset clears all data and returns all settings to their factory defaults. Save memory channel content, setting status, and so on, onto an SD card before the All reset. (p. 8-4)

After performing the partial reset

A Partial reset resets operating settings to their default values (VFO frequency, VFO settings, menu contents) without clearing the items listed below:

- Memory channel contents (Section 9)
- MY Call (p. 13-5)
- Memory Keyer (p. 4-19)
- RTTY memory (p. 4-24)
- User Band Edge (p. 3-7)
- REF Adjust (p. 13-4)
- Fixed Edges (p. 5-7)

After performing the All reset

All reset clears all data and returns all settings to their factory defaults.

Memory channel contents, filter setting and so on will all be cleared, so you will need to rewrite your operating settings, unless you have a backup.

When you cannot enter the Set mode

If a touch screen operation error or an unexpected operation occurs, you cannot enter the Set mode. In that case, perform the All reset as described below:

While holding down **CLEAR** and **V/M**, push **POWER**.

◇ Partial reset

1. Open the RESET screen.

MENU » **SET > Others > Reset**

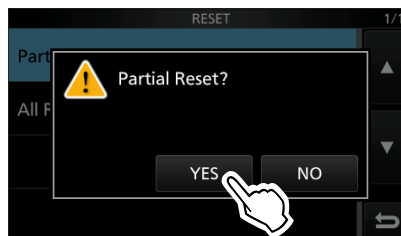
2. Touch “Partial reset.”

- The confirmation screen is displayed.



3. Touch [Yes].

- ① After the resetting, the default VFO mode screen is displayed.



◇ All reset

1. Open the RESET screen.

MENU » **SET > Others > Reset**

2. Touch “All reset.”

- The confirmation screen is displayed.



3. Touch [NEXT].



4. After carefully reading the displayed message, touch [YES] to perform the All reset.

- ① After the resetting, the default VFO mode screen is displayed.

