

## **Design System Reference**

Tobias van Schneider — Editorial, flat, typographic

17 components · 35 icons · 17 animations · 2 themes

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- Flat surfaces only — no gradients, no shadows, no glows, no glassmorphism
- Color accent via borderLeft (2px solid accent) — never full borders or backgrounds
- Extreme negative space — content breathes, 24-36px between sections
- Typography-driven hierarchy — OmniPresent for display, Inter for body, JetBrains Mono for data
- Monochrome + one accent per context — never more than 2 accent colors visible
- State changes through subtle border-opacity shifts — never through background fills

Token	Value	Usage
T.bg	#111113	Page background
T.surface	#18181B	Card/panel background
T.surfaceRaised	#1F1F23	Hover/active surfaces
T.flame	#F27123	Primary brand accent
T.cyan	#00D9FF	Info, defense, links
T.gold	#D4A853	Warnings, partial verdicts
T.magenta	#E5375E	Danger, prosecution, DA
T.green	#34D399	Success, strong defense
T.purple	#8B5CF6	Purist persona, special
T.text	#E8E6E3	Primary text
T.textSoft	#A1A1AA	Secondary text
T.textMuted	#63636E	Tertiary text, labels
T.border	rgba(255,255,255,0.06)	Subtle dividers
T.borderHover	rgba(255,255,255,0.12)	Active borders

Role	Stack	Weight	Size
Display	OmniPresent, Inter, system-ui	700	28-36px
Heading	Inter, system-ui	600-700	18-24px

Body	Inter, system-ui	400	13-15px
Label (Mono)	JetBrains Mono, SF Mono	500	9-11px
Data	JetBrains Mono	600-700	14-24px

#	Component	File	Lines
1	Simulation Launcher	gc-v4-launcher-redesign.jsx	787
2	Dashboard Shell	gc-v4-dashboard-redesign.jsx	522
3	LLM Council Stages (Create/Critique/Synthesize)	gc-v4-llm-council-stages.jsx	1,088
4	DA Arena (Courtroom Layout)	gc-v4-da-arena-redesign.jsx	619
5	Generated Gallery	gc-v4-gallery-redesign.jsx	744
6	Information Architecture / Landing	gc-v4-information-architecture.jsx	740
7	Dashboard Tab Restructure	gc-v4-dashboard-tab-restructure.jsx	685
8	Concept Cards + Hierarchy	gc-v4-concept-cards-hierarchy.jsx	587
9	Overview Polish	gc-v4-overview-polish.jsx	626
10	DA Command Center	gc-v4-da-command-center.jsx	597
11	Light Mode Rework	gc-v4-light-mode-rework.jsx	992
12	Motion System	gc-v4-motion-system.jsx	560
13	Mobile Responsive	gc-v4-mobile-responsive.jsx	611
14	LLM Council (Comparison View)	gc-v4-llm-council.jsx	494
15	App Shell (Layout Wrapper)	gc-v4-app-shell.jsx	462
16	Claude Code Init Prompt	gc-v4-claude-code-init-prompt.md	—
17	Blueprint	gc-v4-claude-code-blueprint.md	1,333

Total JSX wireframe lines: ~8,147

Persistent layout wrapper for all routes. Three regions: Sidebar (left), TopBar (top), Content (remaining).

Element	Spec
Sidebar — Expanded	260px width, full nav + conversation list
Sidebar — Collapsed	56px width, icons only with tooltips
Sidebar — Hidden	0px, hamburger trigger in TopBar (mobile)
TopBar	48px height, breadcrumbs left, actions right
Mode Switch	Create (T.flame) / Explore (T.cyan), borderLeft accent
Transition	Width: 300ms cubic-bezier(0.16, 1, 0.3, 1)

Anonymous comparison of multiple LLM responses with reveal mechanic, voting, and synthesis.

Element	Spec
Preset Bar	Compare/Analyze/Brainstorm/Evaluate/Debate — borderLeft accent
Anonymous Cards	2-col grid, 'Model A/B/C' labels, borderLeft T.textMuted
Revealed Cards	borderLeft changes to model accent color, name shown
Vote System	Thumbs up per card, borderLeft accent on voted
Reveal Button	Centered ghost button, triggers 300ms transition
Synthesis Panel	Collapsible, T.gold accent, merged output with attribution
Rankings	Horizontal bar chart sorted by votes, winner gets T.gold star

Split-panel prosecution vs defense with verdict bar. No card flipping — simultaneous visibility.

Panel	Accent	Content
Prosecution (Left)	T.magenta borderLeft	Fatal flaw, weaknesses (always visible), one-change fix
Defense (Right)	T.cyan borderLeft	Defense text, verdict notes, rating buttons inline
Verdict Bar (Bottom)	Dynamic color borderLeft	Verdict label, details, score change (from -> to)

Sidebar (Right)	—	Threat ScoreRing, aggression meter, challenge list
Training Report	Tab view	Metrics grid, concept resilience, all interactions

DA Personas: Skeptic (T.cyan), Contrarian (T.magenta), Realist (T.gold), Purist (T.purple)