TASK 2

1. STUDENT GRADE EVALUATOR

Background

Imagine you're a teacher who just finished grading your students' exams. You want a small program that automatically tells whether each student has **passed** or **failed**, and also assigns them a grade (A, B, C, D, or F).

Steps

- a. Create a list of student scores (e.g., [85, 72, 90, 55, 40]).
- b. Write a function grade student(score) that:
 - i. Prints "A" if score ≥ 80
 - ii. Prints "B" if 70–79
- iii. Prints "C" if 60-69
- iv. Prints "D" if 50–59
- v. Prints "F" if < 50
- c. Use a **loop** to go through all student scores and call the function for each one.
- d. Print results in this format: "Student 1: Score = 85, Grade = A"

2. ATM SIMULATOR

Background

You are building a **mini-ATM system**. When someone inserts their card, they can check their balance, deposit, or withdraw money.

Steps

- a. Start with a variable balance = 1000.
- b. Show the user these options:
 - i. $1 \rightarrow \text{Check Balance}$
 - ii. $2 \rightarrow Deposit Money$
- iii. $3 \rightarrow$ Withdraw Money
- iv. $4 \rightarrow \text{Exit}$
- c. Use a while loop so the program keeps running until the user chooses Exit.
- d. Use if-elif-else to perform each action.
 - i. If they choose deposit \rightarrow add money.
 - ii. If they choose withdraw \rightarrow subtract, but only if enough balance exists.
- iii. If they choose check \rightarrow print current balance.
- e. Wrap the ATM logic inside a function atm machine()

NOTES

- a. Use a Jupyter Notebook to solve these questions.
- Ensure your code is readable and simple. Use markdown and comments where necessary.
- a. Ensure your code is free of errors.

GOOD LUCK!