

PROGRAM6- Explicit and implicit intents to communicate between different activities

MainActivity.java

```
public class MainActivity extends AppCompatActivity {
    Button button;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        button=findViewById(R.id.button);
        //button.setOnClickListener(this);
    }
    public void show(View view){
        Intent intent = new Intent(Intent.ACTION_VIEW);
        intent.setData(Uri.parse("https://www.fisat.ac.in"));
        startActivity(intent);
    }

    public void callSecondActivity(View view){
        Intent i=new Intent(getApplicationContext(),MainActivity2.class);
        startActivity(i);
    }
}
```

Activity main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginEnd="8dp"
        android:layout_marginStart="8dp"
        android:layout_marginTop="8dp"
        android:text="First Activity"

        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.454"
        app:layout_constraintLeft_toLeftOf="parent"
        app:layout_constraintRight_toRightOf="parent"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toTopOf="parent"
        app:layout_constraintVertical_bias="0.06" />
    <Button
        android:id="@+id/button"
        android:layout_width="wrap_content"
```

```

        android:layout_height="wrap_content"
android:layout_marginEnd="8dp"
android:layout_marginStart="8dp"
android:layout_marginTop="392dp"
android:onClick="callSecondActivity"          android:text="Call
second activity"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent" />
        <Button
            android:id="@+id/button3"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:onClick="show"          android:text="implicit intent"
            tools:layout_editor_absoluteX="135dp"
            tools:layout_editor_absoluteY="204dp" />

</androidx.constraintlayout.widget.ConstraintLayout>

```

Main Activity2.java

```

package com.mca.intentimex52;

import androidx.appcompat.app.AppCompatActivity;
import
android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;

public class MainActivity2 extends AppCompatActivity {
    Button button;
    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main2);          Bundle
        extras = getIntent().getExtras();
        button=findViewById(R.id.button);
    }
    public void callFirstActivity(View view){
        Intent i=new Intent(getApplicationContext(),MainActivity.class);
        startActivity(i);
    }
}

```

Activity main2.xml

```

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"

```

```
android:layout_height="match_parent"
tools:context=".MainActivity2">
    <Button
```

```
android:id="@+id/button2"
android:layout_width="263dp"
android:layout_height="53dp"
android:text="go back to 1st
activity"
android:onClick="callFirstActivi
ty"
tools:layout_editor_absoluteX="7
4dp"
tools:layout_editor_absoluteY="2
19dp" />
</androidx.constraintlayout.widg
et.ConstraintLayout>
```

OUTPUT:

