

Words Worth Finding:

Solving Word Search 2



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Lost in a Sea of Letters: *Project Overview*



Project Goal

- Implement three approaches to solve the Word Search II Leetcode Hard Problem
- Compare the performance of each.

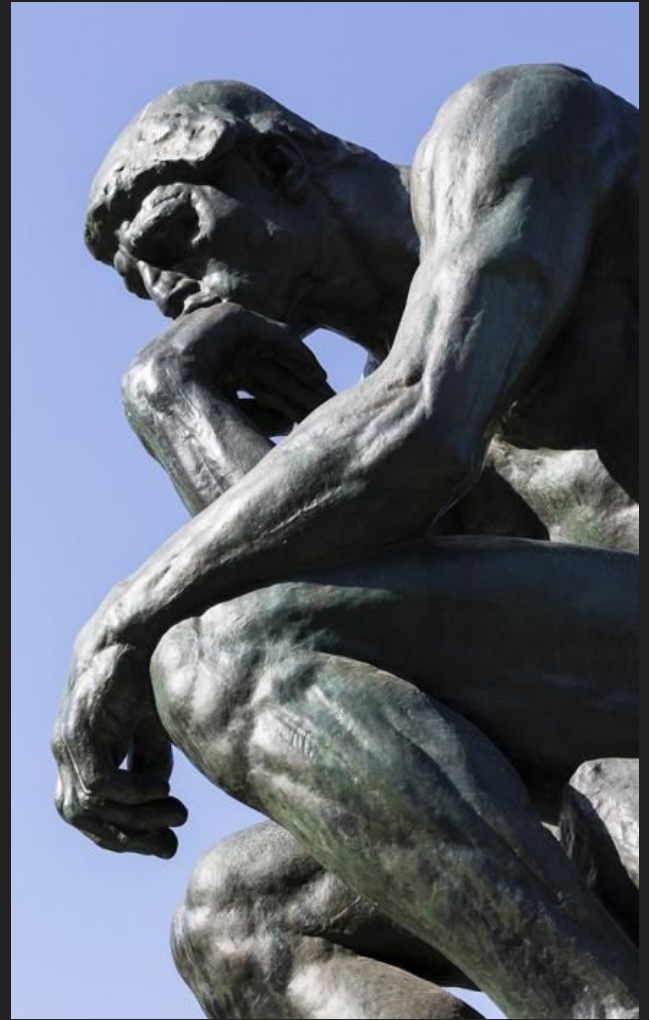
The three approaches:

1. Backtracking with Trie
2. DFS with Trie
3. DFS with Set



Finding Needles in a Haystack:

Problem Description



- Objective: Find all the words that can be constructed from adjacent cells.
- Constraints:
- Words are formed from adjacent cells on the board
- Each letter on the board is only used once in a single word.
- Expected Input:
 - 2D matrix of chars representing the board
 - Strings array representing list of words.
- Expected Output: Array of strings representing words found on the board.

Example:

Given Board:

```
['c','a','t','s'],  
['o','d','g','e'],  
['e','a','t','i'],  
['f','e','e','l']
```

and Given Words:

```
["cat", "dog", "eat", "feel"]
```

Expected output: ["cat", "dog", "eat", "feel"].

Putting the Pieces Together: *Implementation Details*

Solution 1:

Backtracking With Trie



Approach:

- Backtracking with Trie data structure

Algorithm:

- Starting from each cell, explore all possible paths & use a Trie to efficiently check if the path is a valid word.

Time Complexity:

- $O(M * (4 * 3^{(L-1)}))$
- M (number of cells in the board) and L (maximum length of a word in the list of words).

Space Complexity:

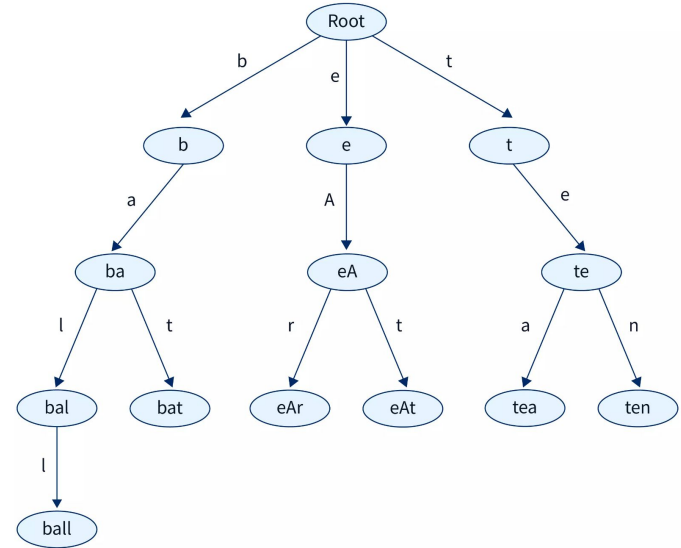
- $O(N)$, N total number of letters in the word list.

Key Features:

- Trie allows us to efficiently check if a path is a valid word
- Backtracking helps explore all possible paths without revisiting same cell.

Solution 2:

DFS with Trie



Approach:

- Depth-first search (DFS) with Trie data structure

Algorithm:

- At each cell, explore all possible paths using DFS & use a Trie to check if path is a valid word.

Time Complexity:

- $O(M(4 \cdot 3^{(L-1)}))$
- M (number of cells in the board), and L (max length of a word in the list of words).

Space Complexity:

- $O(N + M)$
- N is total number of letters in the word list, M is the number of cells in the board.

Key Features:

- Approach can simplify the code compared to backtracking; Trie allows checking if a path is a valid word.

Solution 3:

DFS With Set

```

a.fn.scrollspydd(this),a.window).on("click.bs.tab.data-api",function(b){return this.each(function(c,d,e){return a.fn.t
y),function(b){use strict};function b(b){return this.each(function(c,d,e){return a.fn.t
le(b)}))var c=function(b){this.element=a(b)};c.VERSION="3.3.7",c.TRANSITION_DURATION=150,c.pro
(dropdown-menu)"),d=b.data("target");if(d)[d]=b.attr("href"),d=d&&d.replace(/\.?#?=[^\s]*$/,""),!
st a),f=a.Event("hide.bs.tab",{relatedTarget:b[0]}),g=a.Event("show.bs.tab",{relatedTarget:e[0]
"multitvented()"){var h=a(d);this.activate(b.closest("li"),c),this.activate(h,h.parent(),function
rigger({type:"shown.bs.tab",relatedTarget:e[0]}))}}),c.prototype.activate=function(b,d,e){func
"> .active").removeClass("active").end().find("[data-toggle='tab']").attr("aria-expanded",!1),l
la-expanded),l).h2[b[0].offsetWidth,b.addClass("in"),b.removeClass("fade"),b.parent().dropdownov
).find("[data-toggle='tab']").attr("aria-expanded",!0),e&&e(){}var g=d.find("> .active"),h=e&&
")][l1,d.find("> .fade").length];g.length&&h?g.one("bsTransitionEnd",f).emulateTransitionEnd
var d=a.fn.tab?> a.fn.tab&& a.fn.tab.Constructor?> c,a.fn.tab.noConflict=function(){return a.fn.t
show"});a(document).on("click.bs.tab.data-api", "[data-toggle='tab']",e).on("click.bs.tab.data
se strict";function b(b){return this.each(function(c,d,e){var d=a(this),e=d.data("bs.affix"),f="ob
typeof b&&b[0]}))var c=function(b,d){this.options=a.extend({},c.DEFAULTS,d),this.$target=a
null,this.pinnedOffset=null,this.position()}.on("click.bs.affix.data-api",a.proxy(this.$target=a
State=function(a,b,c,d){var e=this.$target.scrolltop();c.VERSION="3.3.7",c.RESET="affix affix-top
"bottom"--this.affixed?return null!=c?!(e+this.unpin<f.top)&&"bottom":!(e+g<a-d)&&"bottom"
l!=c&&c<"top":null!&d&g?>a=d&&"bottom"),c.prototype.getpinnedOffset=function(){if(this
.RESET),addClass("affix");var a=this.$target.scrollTop(),b=this.$element.offset(),c=this.$target
WithEventLoop(function(){setInterval(a,100),b=this.$element.offset(),c=this.$target.offset();return
puf,height(),d=this.options.offset,e=d.top,f=d.bottom,mt.css("top","")
mt.css("top","")

```

Approach:

- DFS with SET data structure

Algorithm:

- At each cell, explore all possible paths using DFS with a Set to store the words list found on board.

Time Complexity:

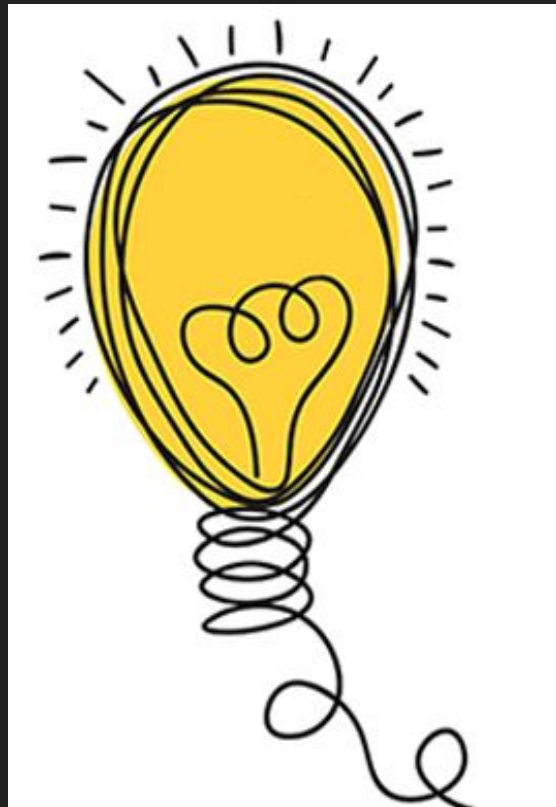
- $O(M * 4^L)$
- M (number of cells in the board) and L (max length of a word in list of words).

Space Complexity:

- $O(N)$, N total number of letters in the word list.

Key Features:

- DFS / Set can simplify the code compared to backtracking or using a Trie
- Set allows the store of list of words found on the board without requiring a Trie.



Backtracking with Trie Pros / Cons

Pros:

- Can be faster than the DFS approaches for smaller boards and lists of words.
- Trie allows for efficient checking if path forms valid word.
- Adaptable to solve various word search problems.

Cons:

- May not find all possible words on the board.
- Can be slow & memory intensive for large boards & words.
- Needs careful management of the Trie to allow correct update when backtracking.

Comparison with DFS with Trie:

- DFS with Trie may be slower for smaller boards and lists of words.
- DFS with Trie may be easier to understand
- DFS with Trie less memory intensive (doesn't need to store multiple paths).

Comparison with DFS with Set:

- DFS with Set slower for smaller boards & lists of words.
- DFS with Set may be simpler to implement.
- DFS with Set may be more memory-efficient.
- DFS with Set may not find all possible words on the board.

DFS with Trie Pros / Cons

Pros:

- Simpler implementation than backtracking.
- Efficient checking if path forms a valid word.
- Adaptable to solve various word search problems.

Cons:

- May not find all possible words on the board.
- Can be slow & use a lot of memory for larger boards / lists of words.
- During DFS traversal careful management needed to ensure Trie updates correctly.

Comparison with Backtracking with Trie:

- DFS with Trie may be easier to understand and implement.
- Backtracking with Trie may be faster for smaller boards and lists of words.
- DFS with Trie may require less memory.

Comparison with DFS with Set:

- DFS with Trie may be faster for larger boards and lists of words.
- DFS with Trie may have better prefix search capabilities.
- DFS with Trie may be harder to implement.
- DFS with Set may not find all possible words on board.

DFS & Set Pros / Cons

Pros:

- Simple & easy to implement compared to other.
- Uses less memory than the Trie approach.
- Adaptable to solve various word search problems.

Cons:

- May not find all possible words on board.
- Can be slow for larger boards / word lists.
- Set doesn't allow efficient prefix search.
- Unsuitable for frequently updated word lists.

Comparison with Backtracking with Trie:

- DFS with Set may be simpler to implement.
- DFS with Set may be slower for smaller boards & lists of words.
- DFS with Set may be more memory-efficient.

Comparison with DFS with Trie:

- DFS with Set may be simpler to implement.
- DFS with Trie may be faster for larger boards and lists of words.
- DFS with Trie may have better prefix search capabilities.

Real Time of Each Algorithm

We ran two separate tests for each algorithm, using a short and long input. The times are listed in the following table (runtime measurements is in ns):

	Short	Long
Backtracking w/ Trie	35500	42600
DFS w/ Trie	15700	32800
DFS w/ Set	208500	292569774800

Final Considerations

- Each solution has strengths & weaknesses.
- Backtracking with Trie (BTT): good for finding all possible words on the board & can be highly efficient for small to medium-sized boards / lists of words.
- DFS with Trie (DFST): is simpler to implement than BTT & can be very efficient for small to medium-sized boards / lists of words.
- DFS with Set (DFSS): easiest to implement; good for finding a subset of words on the board, may not explore all possible paths & slow for larger boards or words list.
- The best option depends on: board size, word size, freq. of updates to words etc.
- Understanding the pros & cons helps choose the correct solution for the job.

The End