

(331) 803-8050 donald.batryn@gmail.com PORTFOLIO GITHUB LINKEDIN

React, Redux, React Native, Python, JavaScript, TypeScript, HTML, CSS, SQL, NoSQL, GraphQL, Apollo, Express.JS, Chrome Extension, Outlook Add-In

### **FXPFRIFNCF**

### **Software Engineer**

Knack, Tampa, FL - joinknack.com

Aug 2022 - Sep 2023

- Built and maintained a successful cross-platform peer-tutoring app while on the frontend team
- Expanded a sophisticated **monorepo** which included custom UI components, Themes, **Hooks**, and a standardized design system which was shared across **Web**, **iOS**, **Android** and client Analytics Dashboard
- Upheld a healthy application by utilizing and adding to our large Jest test suite, and developed new features using TDD
- Collaborated with front and back-end developers, designers and Product Managers to align on client needs and visual consistency
- Drastically cut down on bugs and developer error by making use of TypeScript with React/React Native, Github's CI/CD pipelines

### **Mobile Engineer**

4Degrees, Chicago, IL - 4degrees.ai

Jan 2020 - Aug 2022

- Collaborated heavily in a startup atmosphere, implementing new designs and maintaining 3 separate code bases
- Developed new features for mobile on both iOS and Android (React Native), including an "offline" mode.
- Expanded our Chrome Extension and Outlook Add-in, which made heavy use of JavaScript, HTML templates and CSS
- Implemented User Interface redesigns for all platforms collaborated with design extensively.
- Deployed to the Chrome Store/App Store/Google Play weekly

# **PROJECTS**

LOUDCLOUD (React, Rails, AWS Storage, PostgreSQL)

live | github

A full-stack music streaming app based on Soundcloud.

- Designed a custom audio player inside a React component, and integrated **AWS buckets** with **Redux** actions to give users a seamless listening experience while browsing the app.
- Implemented frontend/backend **user authentication**, applying Auth and Protected routes that prevented unauthorized users access to the site's features. Hashed user passwords using the **BCrypt** gem and utilized base 64 session tokens.
- Created RESTful API endpoints and accessed them using asynchronous AJAX requests, allowing users to create their own content.

## MUSICAL BREAKOUT (JavaScript, HTML, CSS, AWS)

live | github

A visually and sonically pleasing implementation of the classic arcade game Breakout.

- Constructed fluid game physics using object-oriented principles, giving users a seamless and addictive playing experience.
- Built and animated game using HTML Canvas to draw and manipulate custom designs for each component, as well as triggering visual events in response to user interaction.
- Produced custom audio samples and music, pairing them with **event listeners**, to deliver a unique, interactive experience triggered by gameplay.

**TUMBLY** (React, Rails, AWS Storage, PostgreSQL)

live | github

A full-stack clone of the popular blogging site Tumblr.

- Recreated styles and functionality of the site with pixel perfect detail, bringing users a compact yet familiar experience.
- Facilitated Infinite Scroll akin to Tumblr, Instagram or Facebook, keeping the app modern and efficient in fetching resources.
- Implemented **ActiveStorage** in tandem with the AWS cloud to facilitate user image uploads, making the UX dynamic and flexible.
- Designed custom search API using AJAX and the Ransack Ruby gem to give users quick access to all of the site's users and posts.

## **EDUCATION**

**Web Development** - *App Academy* | *Spring 2019* | 1500+ hour curriculum with < 3% acceptance rate.