LUIS DONADO GALLOSO TAPIA

Web Developer

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About me

I am a software engineer with more than 2 years of experience developing web and mobile applications. I stand out for my ability to work in a team, communicate properly and solve problems creatively. I have experience in technologies such as JavaScript, ReactJS, Swift, Php, etc..., and I have carried out projects that have delivered innovative and high-quality solutions for problems in various sectors. I am passionate about continuous learning and the implementation of good practices in software development. I am interested in being part of an innovative and dynamic work team where I can continue developing my skills and knowledge in software development in a respectful and effective way.

Relevant Skills

- Programming languages : JavaScript, Php, C++, Swift
- Development technologies: HTML, CSS, React, React Query, Tailwind, Git. GitHub ,SQL
- Competences: Teamwork, Communication, Effective time management, Tolerance, Ease for effective professional relationships with co-workers, proficient and ease of adaptation.
- Experience in design and development of scalable and efficient systems.
- Knowledge of agile software development methodologies.

Professional Experience

FullStack - Puebla, Mex   **Junuary 2023 - On going**
FrontEnd Developer.

During my time at Fullstack, I developed as a Front-end developer in different teams and projects, including landingpage, an application for managing vaccinations and appointments for pets, and one to help producers/sellers of farm products. My role was the creation and optimization of the UI components making them more scalable and readable. My interest in these projects was to learn how to structure a web application on a larger scale, as well as the management of the global state of a web application. For this, technologies such as React were applied as the main technology for our views, ReactQuery for the management of the states of our application as well as for handling http requests. Like technologies for the development of the interface itself as Mantine was. and for version management we use git together with GitHub. During the development I had several setbacks due to the lack of knowledge of the project structure and with certain technologies, after weeks of working and with the feedback of my coworkers I adapted to each one of them. In the delivery of the project as well as we receive feedback from the client at the end of these projects, we achieve customer satisfaction.

Buap - Puebla, Mex   **January 2022 - June 2022**
FrontEnd Developer.

During my time at Buap I worked as a Frontend developer in a team of 3 people, to develop a news portal where the student community could contribute news or publications of interest. My main role was to develop and lead the creation of the application's interface and user experience. My main interest in the project was to create an intuitive and attractive user experience for users, for this I applied my knowledge in CSS, React and tailwild plus basic ui/ux concepts. The biggest challenge we had was how to communicate between the backend and the frontend, as well as the implementation of the application and the performance of the interfaces. After analyzing these problems we decided to attack them all together in order to solve them faster. The project was delivered on time and according to the standards proposed from the beginning and despite not continuing with the project, we received recognition for our performance in the project.

Academic training

- Information technology engineering, Universidad Autónoma de Puebla, 2018 - 2023.

Languages

Spanish: Native.
English: B1.