

Common Sorting Algorithms [1]

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Why Sorting?

- Fast Search
 - Binary Search
 - Exponential Search
- Algorithms often use sorting as a key subroutine
 - Uniqueness
 - Palindrome
 - Events Scheduling

Characteristics

- Running Time: The number of primitive operations or steps executed
 - Worst-case
 - Average-case
 - Best-case
- In-place: The output is placed in the correct position while the algorithm is still executing
- Stable: Two objects with equal keys appear in the same order in sorted output as they appear in the input unsorted array

Insertion Sort



How to sort a hand of cards using insertion sort?

Insertion Sort

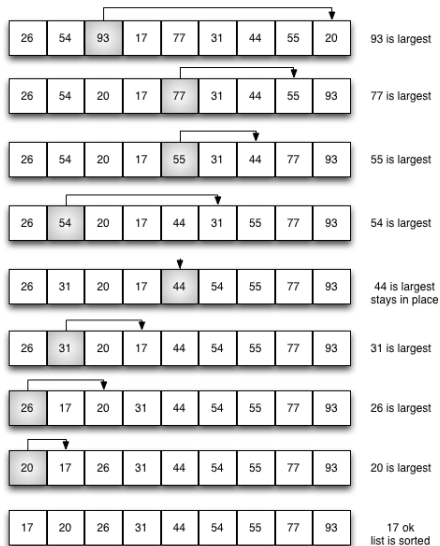
Algorithm Insertion Sort($A[0..n-1]$)

Input: Array $A[0..n-1]$ of orderable values

Output: Array $A[0..n-1]$ in sorted in non-decreasing order

```
1: for  $i \leftarrow 1$  to  $n-1$  do  
2:    $key \leftarrow A[i]$   
3:    $j \leftarrow i-1$   
4:   while  $j \geq 0$  and  $A[j] > key$  do  
5:      $A[j+1] \leftarrow A[j]$   
6:      $j \leftarrow j-1$   
7:    $A[j+1] \leftarrow key$ 
```

Selection Sort



Selection Sort

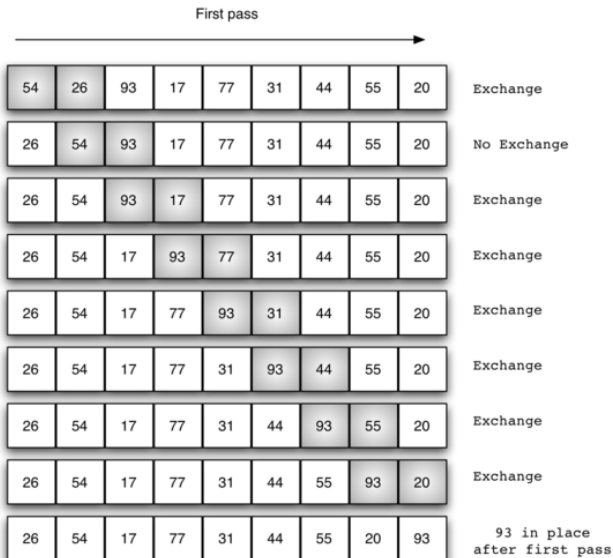
Algorithm Selection Sort($A[0..n - 1]$)

Input: Array $A[0..n - 1]$ of orderable values

Output: Array $A[0..n - 1]$ in sorted in non-decreasing order

```
1: for  $i \leftarrow 0$  to  $n - 2$  do  
2:    $min \leftarrow i$   
3:   for  $j \leftarrow i + 1$  to  $n - 1$  do  
4:     if  $A[j] < A[min]$  then  
5:        $min \leftarrow j$   
6:    $swap(A[i], A[min])$ 
```


Bubble Sort



Bubble Sort

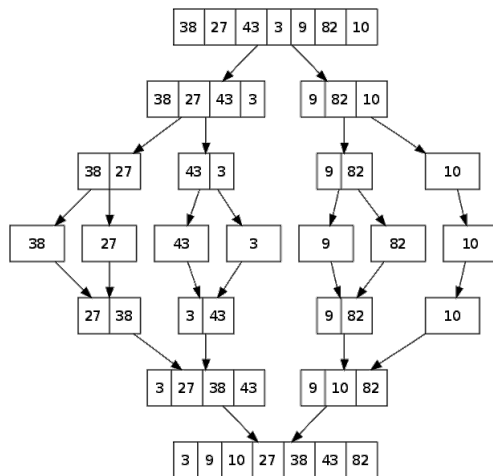
Algorithm Bubble Sort($A[0..n-1]$)

Input: Array $A[0..n-1]$ of orderable values

Output: Array $A[0..n-1]$ in sorted in non-decreasing order

```
1: for  $i \leftarrow 0$  to  $n-2$  do
2:   for  $j \leftarrow 0$  to  $n-2-i$  do
3:     if  $A[j+1] < A[j]$  then
4:        $\text{swap}(A[j], A[j+1])$ 
```

Merge Sort



Merge Sort

MERGE(A, p, q, r)

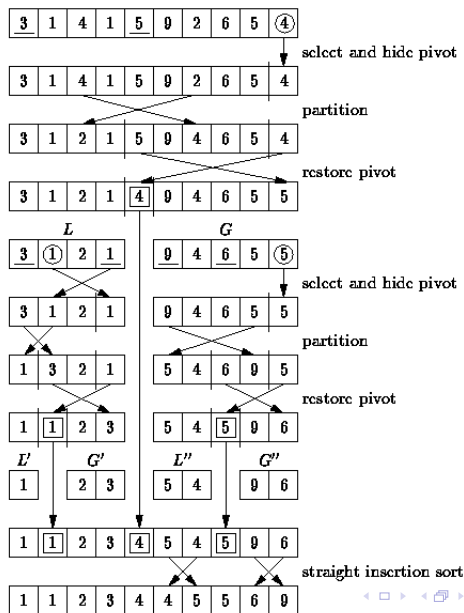
```
1:  $l \leftarrow q - p + 1$ 
2:  $r \leftarrow r - q$ 
3: Let  $L[0..l]$  and  $R[0..r]$  be new
   arrays
4: for  $i \leftarrow 0$  to  $l - 1$  do
5:    $L[i] \leftarrow A[p + i]$ 
6: for  $j \leftarrow 0$  to  $r - 1$  do
7:    $R[j] \leftarrow A[q + 1 + j]$ 
8:  $L[l] \leftarrow \infty$ 
9:  $R[r] \leftarrow \infty$ 
10:  $i \leftarrow 0$ 
11:  $j \leftarrow 0$ 
```

```
12: for  $k \leftarrow p$  to  $r$  do
13:   if  $L[i] \leq R[j]$  then
14:      $A[k] \leftarrow L[i]$ 
15:      $i \leftarrow i + 1$ 
16:   else
17:      $A[k] \leftarrow R[j]$ 
18:      $j \leftarrow j + 1$ 
```

MERGE-SORT(A, p, r)

```
1: if  $p < r$  then
2:    $q = \lfloor (p + r) / 2 \rfloor$ 
3:   MERGE-SORT( $A, p, q$ )
4:   MERGE-SORT( $A, q + 1, r$ )
5:   MERGE( $A, p, q, r$ )
```

Quick Sort



Quick Sort

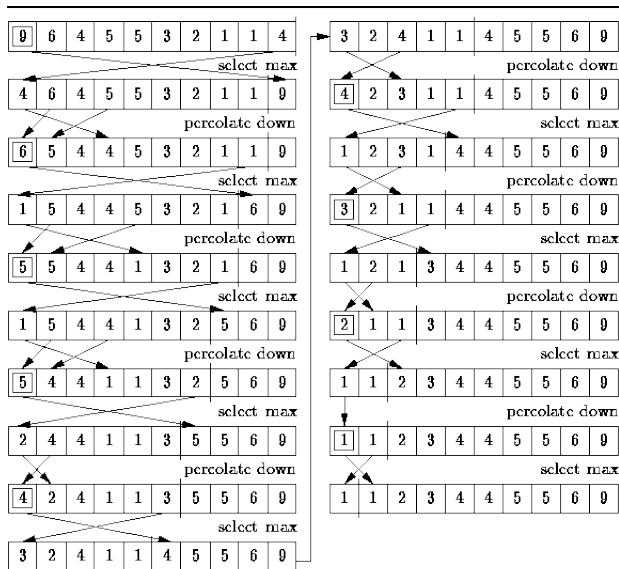
PARTITION(A, p, r)

```
1:  $x \leftarrow A[r]$ 
2:  $i \leftarrow p - 1$ 
3: for  $j \leftarrow p$  to  $r - 1$  do
4:   if  $A[j] < x$  then
5:      $i \leftarrow i + 1$ 
6:     SWAP( $A[i], A[j]$ )
7: SWAP( $A[i + 1], A[r]$ )
8: return  $i + 1$ 
```

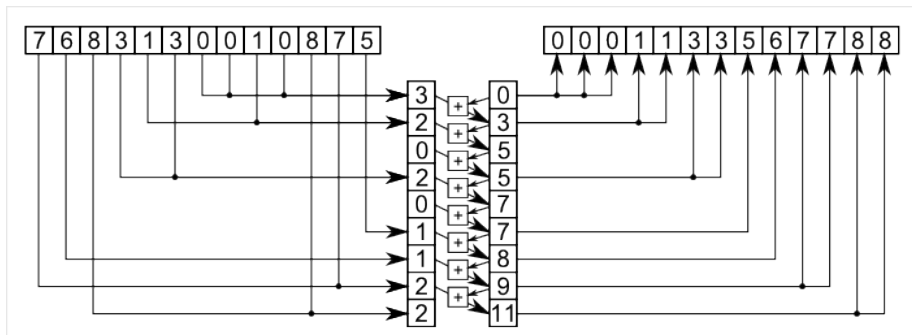
QUICK-SORT(A, p, r)

```
1: if  $p < r$  then
2:    $q = \text{PARTITION}(A, p, r)$ 
3:   QUICK-SORT( $A, p, q - 1$ )
4:   QUICK-SORT( $A, p + 1, q$ )
```

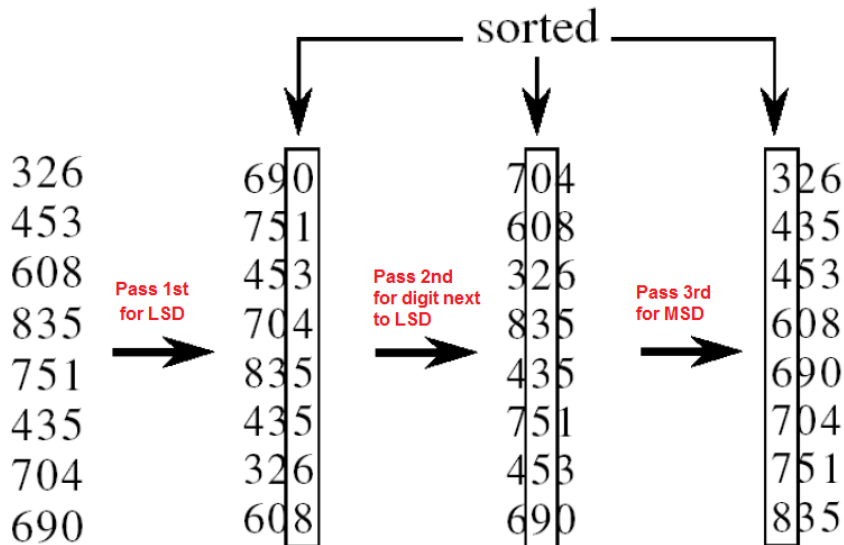
Heap Sort



Counting Sort



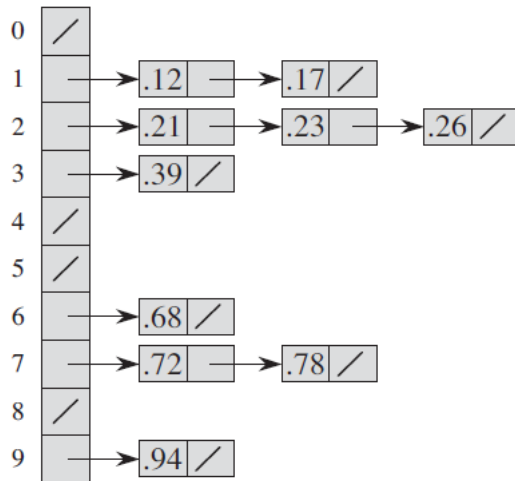
Radix Sort



Bucket Sort

0	.78
1	.17
2	.39
3	.26
4	.72
5	.94
6	.21
7	.12
8	.23
9	.68

Input array



Buckets created for input array

Comparison Counting Sort

Algorithm Comparison Counting Sort($A[0..n-1]$, $S[0..n-1]$)

Input: Array $A[0..n-1]$ of orderable values

Output: Array $S[0..n-1]$ of A 's elements sorted in non-decreasing order

```
1: for  $i \leftarrow 0$  to  $n-1$  do
2:    $Count[i] \leftarrow 0$ 
3: for  $i \leftarrow 0$  to  $n-2$  do
4:   for  $j \leftarrow i+1$  to  $n-1$  do
5:     if  $A[i] < A[j]$  then
6:        $Count[j] \leftarrow Count[j] + 1$ 
7:     else
8:        $Count[i] \leftarrow Count[i] + 1$ 
9: for  $i \leftarrow 0$  to  $n-1$  do
10:   $S[Count[i]] \leftarrow A[i]$ 
```

Problem A

Suppose that there is a restaurant and we know the arriving and leaving times of all customers on a certain day. Our task is to find out the maximum number of customers who visited the restaurant at the same time.

Input:Arriving & Leaving

1 6

3 5

2 8

Output:Number of customers

3

Problem A - 2

Suppose that there is a restaurant and we know the arriving and leaving times of all customers on a certain day. Our task is to find out the maximum number of customers who visited the restaurant in certain time interval.

Input:Arriving & Leaving

3

1 6

3 5

2 8

2

1 2

1 8

Output:Number of customers

2

3

Problem B

Given n events with their starting and ending times, find a schedule that includes as many events as possible.

Input: Starting & Ending

7

9 14

23 32

0 15

17 29

26 32

13 22

3 12

Output: Number of events

3



Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein.

Introduction to Algorithms, Third Edition.

The MIT Press, 3rd edition, 2009.