# **Generic Method Pattern**

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#### 1 DFS generic class

```
package net.datastructures;
   import java.util.Iterator;
 3
 4
   /** Generic DFS traversal of a graph using the template method pattern.
 5
      * Parameterized types:
 6
      * V, the type for the elements stored at vertices
 7
      * E, the type for the elements stored at edges
      * I, the type for the information object passed to the execute method
      * R, the type for the result object returned by the DFS
 9
10
11
    public class DFS<V, E, I, R> {
12
13
      protected Graph<V, E> graph; // The graph being traversed
14
      protected Vertex<V> start; // The start vertex for the DFS
15
16
17
      protected I info; // Information object passed to DFS
18
      protected R visitResult; // The result of a recursive traversal call
19
20
      protected static Object STATUS = new Object(); // The status attribute
21
22
23
      protected static Object VISITED = new Object(); // Visited value
24
      protected static Object UNVISITED = new Object(); // Unvisited value
25
```

```
26
      /** Execute a depth first search traversal on graph g, starting
27
        * from a start vertex s, passing in an information object (in) */
28
      public R execute(Graph<V, E> g, Vertex<V> s, I in) {
29
        graph = g;
30
        start = s;
31
        info = in;
32
        for(Vertex<V> v: graph.vertices()) unVisit(v); // mark vertices as unvisited
33
        for(Edge<E> e: graph.edges()) unVisit(e); // mark edges as unvisited
34
        setup(); // perform any necessary setup prior to DFS traversal
35
        return finalResult(dfsTraversal(start));
36
      }
37
38
      /** Recursive template method for a generic DFS traversal. */
39
      protected R dfsTraversal(Vertex<V> v) {
40
        initResult();
41
        if (!isDone())
42
          startVisit(v);
43
        if (!isDone()) {
44
          visit(v);
45
          for (Edge<E> e: graph.incidentEdges(v)) {
46
            if (!isVisited(e)) {
               // found an unexplored edge, explore it
47
48
              visit(e);
               Vertex < V > w = graph.opposite(v, e);
49
50
              if (!isVisited(w)) {
51
                 // w is unexplored, this is a discovery edge
52
                traverseDiscovery(e, v);
53
                if (isDone()) break;
                 visitResult = dfsTraversal(w); // get result from DFS-tree child
54
                if (isDone()) break;
55
               }
56
57
              else {
58
                // w is explored, this is a back edge
59
                traverseBack(e, v);
                if (isDone()) break;
60
61
62
            }
          }
63
64
65
        if(!isDone())
          finishVisit(v);
66
67
        return result();
68
      }
```

```
69
       /** Mark a position (vertex or edge) as visited. */
70
       protected void visit(DecorablePosition<?> p) {
71
         p.put(STATUS, VISITED);
72
73
74
       /** Mark a position (vertex or edge) as unvisited. */
75
       protected void unVisit(DecorablePosition<?> p) {
76
         p.put(STATUS, UNVISITED);
77
78
79
       /** Test if a position (vertex or edge) has been visited. */
       protected boolean isVisited(DecorablePosition<?> p) {
80
81
         return (p.get(STATUS) == VISITED);
82
83
84
       // Auxiliary methods (all initially null) for specializing a generic DFS
85
       /** Setup method that is called prior to the DFS execution. */
86
       protected void setup() {}
87
88
       /** Initializes result (called first, once per vertex visited). */
       protected void initResult() {}
89
90
       /** Called when we encounter a vertex (v). */
91
92
       protected void startVisit(Vertex<V> v) {}
93
94
       /** Called after we finish the visit for a vertex (v). */
       protected void finishVisit(Vertex<V> v) {}
95
96
97
       /** Called when we traverse a discovery edge (e) from a vertex (from). */
       protected void traverseDiscovery(Edge<E> e, Vertex<V> from) {}
98
99
       /** Called when we traverse a back edge (e) from a vertex (from). */
100
       protected void traverseBack(Edge<E> e, Vertex<V> from) {}
101
102
       /** Determines whether the traversal is done early. */
103
       protected boolean isDone() { return false; /* default value */ }
104
105
       /** Returns a result of a visit (if needed). */
106
107
       protected R result() { return null; /* default value */ }
108
109
       /** Returns the final result of the DFS execute method. */
       protected R finalResult(R r) { return r; /* default value */ }
110
111
    }
```

## 2 Application: Test if graph connected

```
package net.datastructures;
 1
 2
   import java.util.Iterator;
 3
   import java.lang.Boolean;
 4
 5
   /** This class specializes DFS to determine whether the graph is connected.
     * Input to the execute method are the graph itself, a start vertex, the info
 6
 7
     * parameter is unused, and the return type is a Boolean.
 8
    public class ConnectivityDFS<V, E> extends DFS <V, E, Object, Boolean> {
 9
10
      protected int reached;
11
12
      protected void setup() { reached = 0; }
13
      protected void startVisit(Vertex<V> v) { reached++; }
14
15
      protected Boolean finalResult(Boolean dfsResult) {
16
        return new Boolean(reached == graph.numVertices());
17
18
19 }
```

#### 3 Application: Find a path between two nodes in a graph

```
1
    package net.datastructures;
 ^{2}
 3
    /** Class specializing DFS to find a path between a start vertex and a target
 4
      * vertex. It assumes the target vertex is passed as the info object to the
      * execute method. It returns an iterable list of the vertices and edges
 5
 6
      * comprising the path from start to info. The returned path is empty if
 7
      * info is unreachable from start. */
    public class FindPathDFS<V, E>
 8
         extends DFS<V, E, Vertex<V>, Iterable<Position>> {
 9
10
      protected PositionList<Position> path;
11
      protected boolean done;
12
13
      /** Setup method to initialize the path. */
14
      public void setup() {
15
        path = new NodePositionList < Position > ();
16
        done = false:
17
      }
18
19
      protected void startVisit(Vertex<V> v) {
        path.addLast(v); // add vertex v to path
20
21
        if (v == info)
22
          done = true;
23
      }
24
25
      protected void finishVisit(Vertex<V> v) {
26
        path.remove(path.last()); // remove v from path
27
        if(!path.isEmpty()) // if v is not the start vertex
          path.remove(path.last()); // remove discovery edge into v from path
28
      }
29
30
31
      protected void traverseDiscovery(Edge<E> e, Vertex<V> from) {
32
        path.addLast(e); // add edge e to the path
33
34
35
      protected boolean isDone() {
36
        return done;
37
38
39
      public Iterable<Position> finalResult(Iterable<Position> r) {
40
        return path;
41
   }}
```

## 4 Application: Find a cycle in a graph

```
package net.datastructures;
 2 import java.util.Iterator;
 3
   /** This class specializes DFS to find a cycle.
 4
     * Input for the execute method is the graph itself, a start
 5
 6
     * vertex, the info parameter is unused, and the return type is
 7
     * an Iterable < Position > .
 8
     */
 9
   public class FindCycleDFS<V, E>
10
      extends DFS<V, E, Object, Iterable<Position>> {
11
12
      protected PositionList<Position> cycle; // sequence of edges of the cycle
13
      protected boolean done;
14
15
      protected Vertex<V> cycleStart;
16
17
      /**
18
       * Executes the DFS algorithm.
19
       * @param info unused
20
       * @return {@link Iterable} collection containing the vertices and
21
       * edges of a cycle.
22
       */
23
24
      public void setup() {
25
        cycle = new NodePositionList<Position>();
26
        done = false;
27
      }
28
29
      protected void startVisit(Vertex<V> v) { cycle.addLast(v); }
30
31
      protected void finishVisit(Vertex<V> v) {
32
        cycle.remove(cycle.last()); // remove v from cycle
33
        if (!cycle.isEmpty()) cycle.remove(cycle.last()); // remove edge into v from cycle
34
35
36
      protected void traverseDiscovery(Edge<E> e, Vertex<V> from) {
37
        cycle.addLast(e);
38
```

```
protected void traverseBack(Edge<E> e, Vertex<V> from) {
39
        cycle.addLast(e); // back edge e creates a cycle
40
41
        cycleStart = graph.opposite(from, e);
        cycle.addLast(cycleStart); // first\ vertex\ completes\ the\ cycle
42
43
        done = true;
      }
44
45
      protected boolean isDone() { return done; }
46
47
      public Iterable<Position> finalResult(Iterable<Position> r) {
48
49
        // remove the vertices and edges from start to cycleStart
50
        if (!cycle.isEmpty()) {
          for (Position < Position > p: cycle.positions()) {
51
52
            if (p.element() == cycleStart)
              break;
53
            cycle.remove(p); // remove vertex from cycle
54
55
56
57
        return cycle; // list of the vertices and edges of the cycle
58
59
    }
```