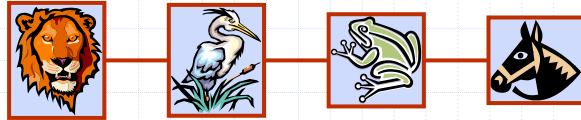


# Linked Lists

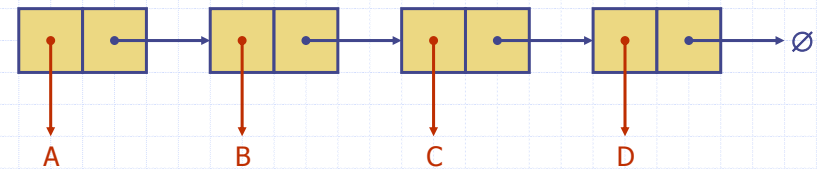
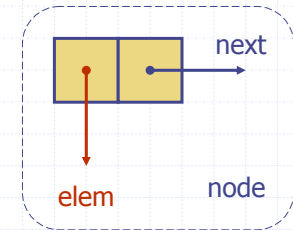


## Singly Linked List (§ 4.4.1)

◆ A singly linked list is a concrete data structure consisting of a sequence of nodes

◆ Each node stores

- element
- link to the next node

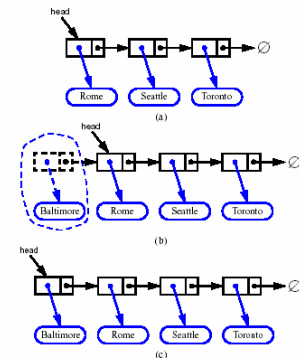


## The Node Class for List Nodes

```
public class Node {
    // Instance variables:
    private Object element;
    private Node next;
    /** Creates a node with null references to its element and next node. */
    public Node() {
        this(null, null);
    }
    /** Creates a node with the given element and next node. */
    public Node(Object e, Node n) {
        element = e;
        next = n;
    }
    // Accessor methods:
    public Object getElement() {
        return element;
    }
    public Node getNext() {
        return next;
    }
    // Modifier methods:
    public void setElement(Object newElem) {
        element = newElem;
    }
    public void setNext(Node newNext) {
        next = newNext;
    }
}
```

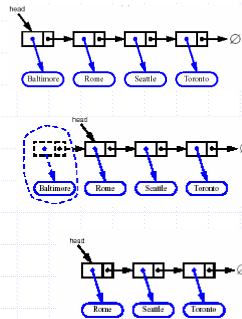
## Inserting at the Head

1. Allocate a new node
2. Insert new element
3. Have new node point to old head
4. Update head to point to new node



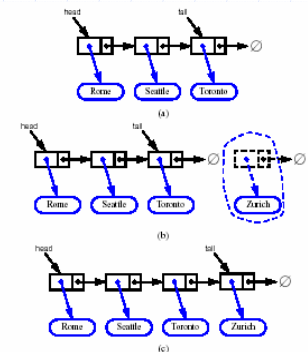
## Removing at the Head

1. Update head to point to next node in the list
2. Allow garbage collector to reclaim the former first node



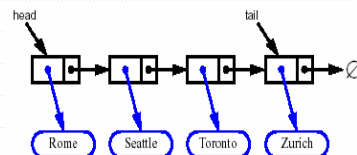
## Inserting at the Tail

1. Allocate a new node
2. Insert new element
3. Have new node point to null
4. Have old last node point to new node
5. Update tail to point to new node



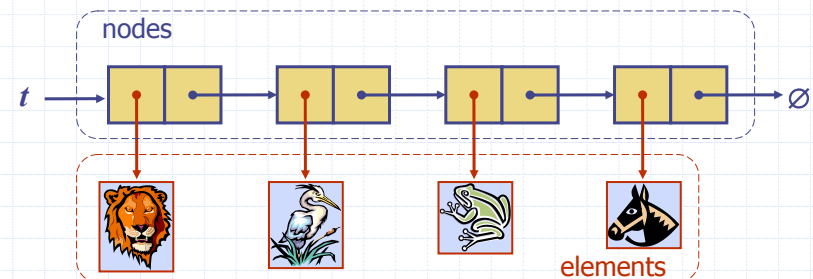
## Removing at the Tail

- ◆ Removing at the tail of a singly linked list is not efficient!
- ◆ There is no constant-time way to update the tail to point to the previous node



## Stack with a Singly Linked List

- ◆ We can implement a stack with a singly linked list
- ◆ The top element is stored at the first node of the list
- ◆ The space used is  $O(n)$  and each operation of the Stack ADT takes  $O(1)$  time



# Queue with a Singly Linked List

- ◆ We can implement a queue with a singly linked list
  - The front element is stored at the first node
  - The rear element is stored at the last node
- ◆ The space used is  $O(n)$  and each operation of the Queue ADT takes  $O(1)$  time

