

Homework 04 Report

1. syscall.h

```
diff --git a/syscall.h b/syscall.h
index bc5f356..0907111 100644
--- a/syscall.h
+++ b/syscall.h
@@ -20,3 +20,5 @@
#define SYS_link    19
#define SYS_mkdir   20
#define SYS_close   21
+#define SYS_date    22
+#define SYS_ps       23
root@da07666c03f5:/workspaces/xv6-public#
```

add SYS call for date and ps;

2. usys.S

```
root@da07666c03f5:/workspaces/xv6-public# git diff usys.S
diff --git a/usys.S b/usys.S
index 8bfd8a1..6fd8c07 100644
--- a/usys.S
+++ b/usys.S
@@ -29,3 +29,7 @@ SYSCALL(getpid)
SYSCALL(sbrk)
SYSCALL(sleep)
SYSCALL(uptime)
+SYSCALL(date)
+SYSCALL(ps)
```

register SYS call for date and ps; thus the macro can parse the syscall;

3. syscall.c

```
@@ -103,6 +103,8 @@ extern int sys_unlink(void);
extern int sys_wait(void);
extern int sys_write(void);
extern int sys_uptime(void);
+extern int sys_date(void);
+extern int sys_ps(void);

static int (*syscalls[])(void) = {
[SYS_fork]    sys_fork,
@@ -126,6 +128,9 @@ static int (*syscalls[])(void) = {
[SYS_link]    sys_link,
[SYS_mkdir]   sys_mkdir,
[SYS_close]   sys_close,
+[SYS_date]    sys_date,
+[SYS_ps]      sys_ps,
+};
```

declare syscall, and add syscall function pointer to syscall array;

4. sysproc.c

```

+
+int
+sys_date(void)
+{
+    struct rtcdate *date;
+    if (argptr(0, (void*)&date, sizeof(*date)) < 0) {
+        return -1;
+    }
+    cmostime(date);
+    return 0;
+}
+
+int
+sys_ps(void)
+{
+    return ps();
+}

```

add implementation for sys_date and sys_ps to kernel source;

5. user.h

```

root@da07666c03f5:/workspaces/xv6-public# git diff user.h
diff --git a/user.h b/user.h
index 4f99c52..68793e0 100644
--- a/user.h
+++ b/user.h
@@ -23,6 +23,8 @@ int getpid(void);
char* sbrk(int);
int sleep(int);
int uptime(void);
+int date(struct rtcdate *);
+int ps(void);

// ulib.c
int stat(const char*, struct stat*);
root@da07666c03f5:/workspaces/xv6-public#

```

expose user-level syscall;

6. date.c

```

#include "types.h"
#include "user.h"
#include "date.h"

void
display()
{
    struct rtcdate r;
    if (date(&r))
    {
        printf(2, "date failed\n");
        exit();
    }
    printf(1, "%d", r.month);
    printf(1, "/%d", r.day);
    printf(1, "/%d", r.year);
    printf(1, " ");
    printf(1, "%d", r.hour);
    printf(1, ":%d", r.minute);
    printf(1, ":%d\n", r.second);
}

int
main(int argc, char **argv)
{
    if (argc == 1)
        display();

    exit(); //don't use return
}

```

execution for date:

```

$ date
3/13/2023 13:48:59

```

7. proc.c

```

diff --git a/proc.c b/proc.c
index 806b1b1..b2090eb 100644
--- a/proc.c
+++ b/proc.c
@@ -532,3 +532,28 @@ procdump(void)
     cprintf("\n");
 }
+
+int
+ps()
+{
+    struct proc *p;
+    //Enables interrupts on this processor.
+    sti();
+
+    //Loop over process table looking for process with pid.
+    acquire(&ptable.lock);
+    cprintf("name \t pid \t ppid \t\t\t state \n");
+    for(p = ptable.proc; p < &ptable.proc[NPROC]; p++){
+        if(p->state == SLEEPING)
+            cprintf("%s \t %d \t %d \t\t\t SLEEPING \n ", p->name, p->pid, p->parent->pid);
+        else if(p->state == RUNNING)
+            cprintf("%s \t %d \t %d \t\t\t RUNNING \n ", p->name, p->pid, p->parent->pid);
+        else if(p->state == RUNNABLE)
+            cprintf("%s \t %d \t %d \t\t\t RUNNABLE \n ", p->name, p->pid, p->parent->pid);
+    }
+
+    cprintf("\n\n");
+    release(&ptable.lock);
+
+    return 23;
+}

```

extract info from page table(ptable), and print out;

8. ps.c

```

C ps.c > main(int, char **)
1  #include "types.h"
2  #include "user.h"
3  #include "fcntl.h"
4  #include "stat.h"
5
6  int
7  main(int argc, char **argv)
8  {
9      int pid = fork();
10     if (pid < 0) {
11         exit();
12     }
13     else if (pid > 0) {
14         ps();
15     }
16     else {
17         printf(1, "this is child process from PS, TEST ONLY \n");
18     }
19     wait();
20     exit();
21 }

```

ps execution:

```

$ ps
name      pid      ppid      state
init       1         1         SLEEPING
sh         2         1         SLEEPING
ps         15        2         RUNNING
ps         16        15        RUNNABLE

this is child process from PS, test only$ 

```

Explanation:

the init process (pid=1) comes with the xv6 OS;

the sh process(pid=1, ppid=1) is forked from init since its ppid points to init;

the ps(pid=15) is forked from sh(pid=2), and it is running as the sh displayed;

the ps(pid=16) is forked from ps(pid=15), since it is from the parent ps, so its state is runnable;

