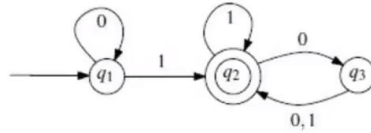


1. DFA -> Language

Lecture 2 P15-example

We have a machine state diagram as below:



q_1 is the start state and q_2 is an accept state.

Question.

Can the input string 0101010 be accepted by this machine?

Which kind of strings can be accepted by this machine?

① accept every binary string ends with 1
② accept every binary string that there are even number of 0, following the rightmost 1



2. Language -> DFA

Assignment 1 Q1-b

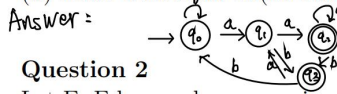
Question 1

Let $\Sigma = \{a, b\}$. Define $A = \{w \in \Sigma^* \mid |w| \geq 2, \text{ second-to-last symbol of } w \text{ is } a\}$ (20 marks)

(a) List the first 4 strings in A in lexicographic order. (4 marks)

Answer: They are $w_1 = aca$, $w_2 = aada$, $w_3 = daada$, $w_4 = daadaa$.

(b) Draw a DFA for A. (16 marks)



Question 2

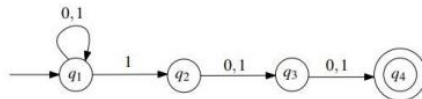
3. 判断 DFA 能否接受字符串 w \table 与 diagram 转换

4. Language -> NFA

Lecture 3 P16-example

Example

Let A be the language $A = \{w \in \{0, 1\}^* : w \text{ has a 1 in the third position from the right}\}$, design $M : L(M)$.



5. NFA -> Language \NFA 能否接受字符串 w \ possible path 与 accepting path

6. DFA -> NFA

答案不唯一，加一个 q_0 ，由空输入指向原 q_0 即可。

7. NFA -> DFA

Assignment 1 Q3

Question 3

Convert the given NFA to its corresponding DFA. (20 marks)

Answer: ① The δ' of DFA is shown

in the table:

	0	1
A q_1	q_1	q_2
B q_2	$\{q_1, q_3\}$	q_2
C q_3	q_3	$\{q_2, q_3\}$
D $\{q_2, q_3\}$	$\{q_2, q_3\}$	$\{q_2, q_3\}$

② Suppose the Q of DFA is $\{A=q_1, B=q_2, C=q_3, D=\{q_2, q_3\}\}$

XJTLU/21-22/S1 ③ Since the accepting state of NFA is q_3 , Page 1 of 2

the accepting state of DFA $F' = \{C, D\}$.

Then we can divide Q' into $\{A, B\}$ and $\{C, D\}$ according to whether $q \in Q'$ is in F' .

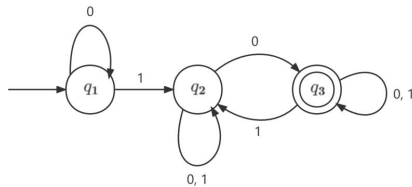
④ Since $\delta'(A, 0) = \{A\}$ in $\{A, B\}$, $\delta'(B, 0) = \{A, B\}$ not in $\{A, B\}$, so $A \in Q'$, $B \in Q'$.

$\delta'(C, 0) = \{C\}$ in $\{C, D\}$, $\delta'(D, 0) = \{C, D\}$ in $\{C, D\}$, so combine $\{C, D\}$ as C .

⑤ So $F' = \{C\}$. We get DFA: $\rightarrow q_1 \xrightarrow{0} q_1 \xrightarrow{1} q_2 \xrightarrow{0,1} q_3 \xrightarrow{0,1} q_3$ $M = (\{A, B, C\}, \{0, 1\}, \delta', A, \{C\})$



NFA



8. Proof of closed of RL [The NFA after the operation \RE -> NFA]

(1) Union (DFA perspective)

[U] Union

Regular Languages Closed Under Union

① Proof

Given M_1 and M_2 that $A = L(M_1)$ and $B = L(M_2)$, we can define $M = (Q, \Sigma, \delta, q_0, F)$:

- $Q = Q_1 \times Q_2 = \{(q_1, q_2) : q_1 \in Q_1 \text{ and } q_2 \in Q_2\}$
- Σ is same as the alphabet of A and B
- $q = (q_1, q_2)$
- $F = \{(q_1, q_2) : q_1 \in Q_1 \text{ or } q_2 \in Q_2\}$
- $\delta : Q \times \Sigma \rightarrow Q$

$\delta((q_1, q_2), a) = (\delta(q_1, a), \delta(q_2, a)), a \in \Sigma$

DFA perspective

② Regula

Proof

$Q =$

① Since $\delta^*((q_1, q_2), w) = (\delta^*(q_1, w), \delta^*(q_2, w))$ q_0 is

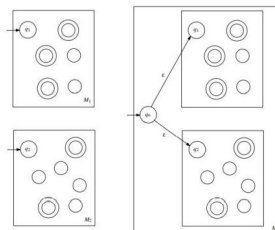
② If $\delta^*(q_1, w) \in F$, then $\delta^*(q_1, w) \in F$ or $\delta^*(q_2, w) \in F$ $F =$

③ And M accepts $w \iff \delta^*(q_1, w) \in F$ or $\delta^*(q_2, w) \in F$

④ So M accepts $w \iff M_1$ accepts w or M_2 accepts w $\delta : Q$

which means $A \cup B$ is still a RL.

Then $L(R_1) = L(R_1) \cup L(R_2)$ has NFA as:



(2) Concatenation

Concatenation

Regular Languages Closed Under Concatenation

The concatenation of A_1 and A_2 is defined as:

$$A_1 A_2 = \{ww' : w \in A_1 \text{ and } w' \in A_2\}$$

Proof

Consider the following NFAs:

NFA $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognizes $A_1 = L(M_1)$

NFA $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ recognizes $A_2 = L(M_2)$

We will construct an NFA $M = (Q, \Sigma, \delta, q, F)$ for $A_1 A_2$

Proof

$Q = Q_1 \cup Q_2$

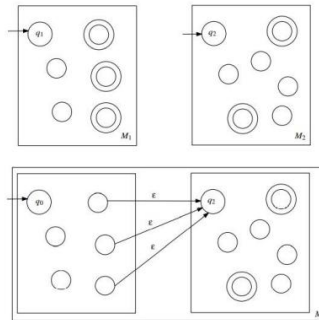
M has the same start state as M_1 : q_1

Set of accept states of M is same as M_2 : F_2

$\delta : Q \times \Sigma \rightarrow P(Q)$ is defined as: For any $r \in Q$ and for any $a \in \Sigma$,

$$\delta(r, a) = \begin{cases} \delta_1(r, a) & \text{if } r \in Q_1 \text{ and } r \notin q_2 \\ \delta_1(r, a) & \text{if } r \in q_1 \text{ and } a = \epsilon \\ \delta_2(r, a) & \text{if } r \in Q_2 \text{ and } a = \epsilon \\ \delta_2(r, a) & \text{if } r \in q_2 \end{cases}$$

Then $L(R_1) = L(R_1) L(R_2)$ has NFA as:



(3) Star

[3] Star

Regular Languages Closed Under Kleene star

The star of A is defined as:

$$A^* = \{u_1 u_2 \dots u_k : k \geq 0 \text{ and } u_i \in A \text{ for all } i = 1, 2, \dots, k\}$$

Proof

Consider the following NFA:

NFA $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ recognizes $A = L(M_1)$

We will construct an NFA $M = (Q, \Sigma, \delta, q, F)$ for A^*

Proof

$Q = \{q_0\} \cup Q_1$

q_0 is the start state of M

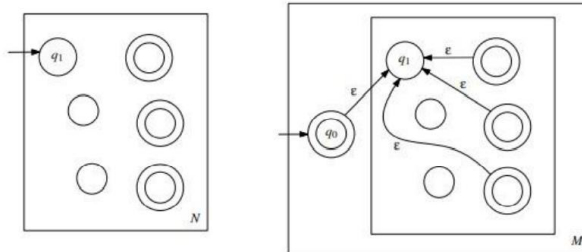
$F = \{q_1\} \cup F_1$

$\delta : Q \times \Sigma \rightarrow P(Q)$ is defined as: For any $r \in Q$ and for any $a \in \Sigma$,

$$\delta(r, a) = \begin{cases} \delta_1(r, a) & \text{if } r \in Q_1 \text{ and } r \notin q_1 \\ \delta_1(r, a) & \text{if } r \in q_1 \text{ and } a = \epsilon \\ \delta_1(r, a) \cup \{q_1\} & \text{if } r \in q_1 \text{ and } a = \epsilon \\ \{q_1\} & \text{if } r = q_0 \text{ and } a = \epsilon \end{cases}$$

Regular Languages Closed Under Complement and Intersection

6th case (Kleene star). If $R = (R_1)^*$ and $L(R_1)$ has NFA N , then $L(R) = (L(R_1))^*$ has NFA M as:



9. RL -> Regular expression

Lecture 4 P19-example

The language $\{w : w \text{ contains exactly two 0s}\}$ is described by the expression:

$$1^*01^*01^*$$

The language $\{w : w \text{ contains at least two 0s}\}$ is described by the expression:

$$(0\cup1)^*0(0\cup1)^*0(0\cup1)^*$$

The language $\{w : 1011 \text{ is a substring of } w\}$ is described by the expression:

$$(0\cup1)^*1011(0\cup1)^*$$

10. RE \rightarrow RL

Lecture 4 P23-example

11. 证明一个 expression 是 regular 的

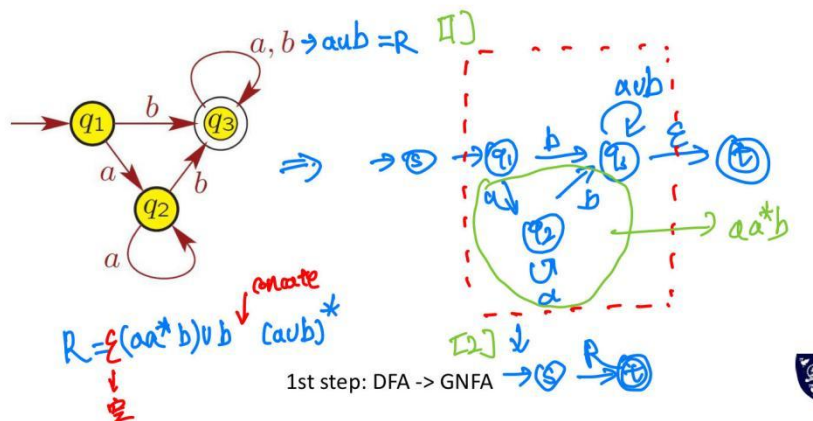
Lecture 4 P21-example

12. DFA \rightarrow RE [Iterative procedure: DFA \rightarrow GNFA \rightarrow RE]

Lecture 5 P12/14

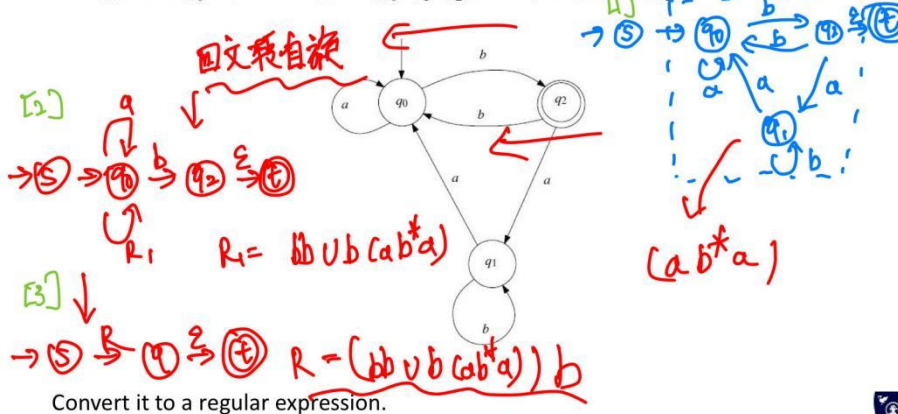
Example

Convert the given DFA into regular expression



Exercise

$M = (Q, \Sigma, \delta, q_0, F)$, where $Q = \{q_0, q_1, q_2\}$, $\Sigma = \{a, b\}$, $F = \{q_2\}$, and δ is given as;



Convert it to a regular expression.

13. Use pumping lemma prove RL

Assignment 1 Q5-b

Question 5

Let $\Sigma = \{a, b\}$, and consider the language $A = \{w \in \Sigma^* \mid w \text{ has more } b's \text{ than } a's\}$. (20 marks)

(a) Describe pumping lemma for regular languages. (4 marks)

Answer: Suppose A is a regular language. Then there exist an integer $p \geq 1$, called the pumping length, such that the following holds: Every string s in A , with $|s| \geq p$, can be written as $s = xyz$, such that $|y| \geq 1$, $|xy| \leq p$, and for all $i \geq 0$, $xy^iz \in A$.

(b) Prove that A is not a regular language. (16 marks)

Answer: Proof by contradiction: Assume A is a regular language, then A holds the pumping lemma, which means there exist a pumping length p , and for a string $s = a^p b^{p+1}$ ($p \geq 0$), $s = xyz$. Since $|s| = 2p+1 \geq p$, pumping lemma holds. By pumping lemma, $|xy| \leq p$, $|y| \geq 1$, so xy only contain a . Suppose $x = a^m$, $y = a^n$, $z = a^{p-n} b^{p+1}$, for some $m \geq 0$, $n \geq 1$, $k \geq 0$ and $m+n+k \leq p$, $|mn| \leq p$. If $i \neq 2$ which means $n \neq 2n$. Then the number of a in s is $m+2n+k = p+n$. Since $n \geq 1$, $p+n \geq p+1$, which means we get more or equal a 's than b 's, $xy^iz \notin A$, which is contradict to the pumping lemma. Therefore, A is not a regular language.

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Page 2 of 2

14. Construct CFG\Derivation of CFG

Assignment 1 Q4\Assignment 2 Q1]

Question 4

Design context free grammars for the following languages (only providing rules). (20 marks)

(a) The set $\{a^n \mid n \geq 1\}$ (6 marks)

Answer: $G_1 = \{V, \Sigma, R, S\}$ $V = \{S\}$ $\Sigma = \{a\}$ $R = \{S \rightarrow aS \mid a\}$ $S \Rightarrow aS \Rightarrow aaS \Rightarrow \dots \Rightarrow a^n S \Rightarrow a^n$

(b) The set $\{0^n 1^n \mid n \geq 1\}$ (6 marks)

Answer: $G_2 = \{V, \Sigma, R, S\}$ $V = \{S\}$ $\Sigma = \{0, 1\}$ $R = \{S \rightarrow 0S1 \mid 01\}$ $S \Rightarrow 0S1 \Rightarrow 00S11 \Rightarrow \dots \Rightarrow 0^n S 1^n \Rightarrow 0^n 1^n$

(c) The set $\{a^i b^j c^i e^2 \mid i, j \geq 0\}$ (8 marks)

Answer: $G_3 = \{V, \Sigma, R, S\}$ $V = \{S, S_1, S_2\}$ $\Sigma = \{a, b, c, e\}$ $R = \{S \rightarrow S_1 e^2, S_1 \rightarrow aS_1 c \mid S_2, S_2 \rightarrow bS_2 \mid \epsilon\}$ $S \Rightarrow S_1 e^2 \Rightarrow a \dots a S_1 c \dots c e^2 \Rightarrow a^i b^j c^i e^2$

Question 5

Let $\Sigma = \{a, b\}$, and consider the language $A = \{w \in \Sigma^* \mid w \text{ has more } b's \text{ than } a's\}$. (20 marks)

15. CFG -> CNF

Lecture 6 P19-example\Tutorial 4 Q4\Assignment 2 Q3

Step 1. Eliminate the start variable from the right-hand side of the rules.

• New start variable S_0

• New rule $S_0 \rightarrow S$

★ Step 2. Remove ϵ -rules $A \rightarrow \epsilon$, where $A \in V - \{S\}$.

• Before: $B \rightarrow xAy$ and $A \rightarrow \epsilon \mid \dots$

• After: $B \rightarrow xAy \mid xy$ and $A \rightarrow \dots$

When removing $A \rightarrow \epsilon$ rules, insert all new replacements:

• Before: $B \rightarrow AbA$ and $A \rightarrow \epsilon \mid \dots$

• After: $B \rightarrow AbA \mid bA \mid Ab \mid b$ and $A \rightarrow \dots$

Step 3. Remove unit rules $A \rightarrow B$, where $A \in V$.

- Before: $A \rightarrow B$ and $B \rightarrow xCy$
- After: $A \rightarrow xCy$ and $B \rightarrow xCy$

Step 4. Eliminate all rules having more than two symbols on the right-hand side.

- Before: $A \rightarrow B_1B_2B_3$
- After: $A \rightarrow B_1A_1, A_1 \rightarrow B_2B_3$

Step 5. Eliminate all rules of the form $A \rightarrow ab$, where a and b are not both variables.

- Before: $A \rightarrow ab$
- After: $A \rightarrow B_1B_2, B_1 \rightarrow a, B_2 \rightarrow b$.

16. DFA -> CFG

Lecture 6 P13-example

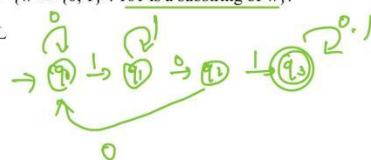
Example

$L \rightarrow \text{DFA} \rightarrow \text{CFG}$

Let L be the language defined as

$$L = \{w \in \{0, 1\}^* : 101 \text{ is a substring of } w\}.$$

The DFA M that accepts L



$$G = (V, \Sigma, R, S)$$

$V = \{q_0, q_1, q_2, q_3\}$
 $\Sigma = \{0, 1\}$
 $R: q_0 \rightarrow 0q_0 \mid 1q_1, q_1 \rightarrow 0q_0 \mid 1q_2$
 $q_2 \rightarrow 0q_2 \mid 1q_3, q_3 \rightarrow 0q_3 \mid 1q_3$
 $S = q_0$

How can we convert M to a context-free grammar G whose language is L ?

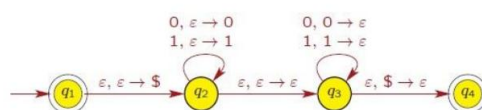
17. CFL -> PDA

Tutorial 5 Q3/Q4

3. PDA for language $\{ww^R \mid w \in \{0, 1\}^*\}$

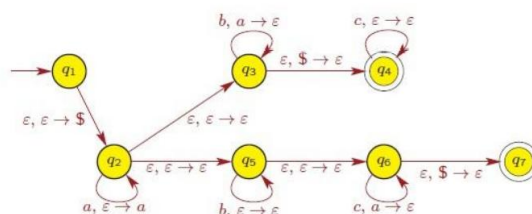
4. PDA for language $\{a^ib^jc^k \mid i, j, k \geq 0 \text{ and } i = j \text{ or } i = k\}$

3.



- $q_1 \rightarrow q_2$: First pushes $\$$ on stack to mark bottom
- $q_2 \rightarrow q_2$: Reads in first half w of string, pushing it onto stack
- $q_2 \rightarrow q_3$: Guesses that it has reached middle of string
- $q_3 \rightarrow q_3$: Reads second half w^R of string, matching symbols from first half in reverse order (recall: stack LIFO)
- $q_3 \rightarrow q_4$: Makes sure that no more input symbols on stack

4.

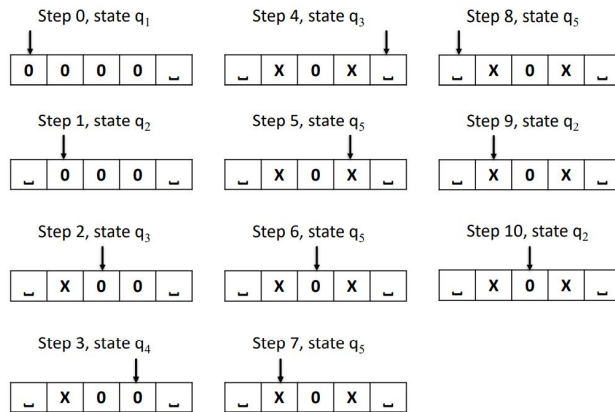


2.

$q_1 0000$, $\sqcup q_2 000$, $\sqcup x q_3 00$, $\sqcup x 0 q_4 0$, $\sqcup x 0 x q_3 \sqcup$, $\sqcup x 0 q_5 x$,
 $\sqcup x q_5 0 x$, $q_5 \sqcup x 0 x$, $\sqcup q_2 x 0 x$, $\sqcup x q_2 0 x$, $\sqcup x x q_3 x$,
 $\sqcup x x x q_3 \sqcup$, $\sqcup x x q_5 x$, $\sqcup x q_5 x x$, $\sqcup q_5 x x x$, $q_5 \sqcup x x x$, $\sqcup q_2 x x x$,
 $\sqcup x q_2 x x$, $\sqcup x x q_2 x$, $\sqcup x x x q_2 \sqcup$, $\sqcup x x x \sqcup q_{\text{accept}} \sqcup$.

(2) Detailed process

1.



22. Run TM on input w/Language of TM/Address/Encoding

23. Acceptance problem

(1) L_{DFA} , L_{NFA} , L_{REG} , CFGs, CFLs are decidable

(2) L_{TM} is not decidable

24. Countable / Uncountable set: just need to know the basic idea

25. Reducibility: need to know how to use it to prove TM-R and TM-D

Theorem

If $A \leq_m B$ and B is decidable, then A is decidable.

Corollary

If $A \leq_m B$ and A is undecidable, then B is undecidable also.

Theorem Proof

- Let M_B be the TM that decides B . (B is decidable)
 - Let f be the reducing function from A to B because $A \leq_m B$
 - Consider $M_A = "$ On input w :
 - M_A should compute $f(w)$
 - run M_B as a subroutine of A on input $f(w)$, and give the same result
 - Since f is a reducing function, then $w \in A \Leftrightarrow f(w) \in B$.
 - If $w \in A$, then $f(w) \in B$. M_B and M_A accept.
 - If $w \notin A$, then $f(w) \notin B$. M_B and M_A reject.
- Thus M_A decides A , A is decidable.



(1)

Theorem

If $A \leq_m B$ and B is Turing-recognizable, then A is Turing-recognizable.

Corollary

If $A \leq_m B$ and B is not Turing-recognizable, then A is not Turing-recognizable.

Theorem Proof

1. Let M_B be the TM that recognize B
2. Let f be the reducing function from A to B
3. Define a new TM as follows: $M_A =$ "On input w :
 ① Compute $f(w)$
 ② Run M_B on input $f(w)$ and give the same result"



4. Since f is reducing function, then $w \in A \Leftrightarrow f(w) \in B$
 - ① If $w \in A$, then $f(w) \in B$, so M_B and M_A accept
 - ② If $w \notin A$, then $f(w) \notin B$, so M_B and M_A reject or loop

Thus M_A recognize A



(2)

26. Minimal length description: 3 Theorems

27. Enumerator

Enumerator

Theorem

A language is enumerable if and only if it has an enumerator.

Proof

1. Assume that L has an enumerator. E , we construct a TM M with an arbitrary string w .

TM $M(w) =$ ① run E , everytime E enters the print state, let v be the string on the print tape.

② if $w = v$, then M accept

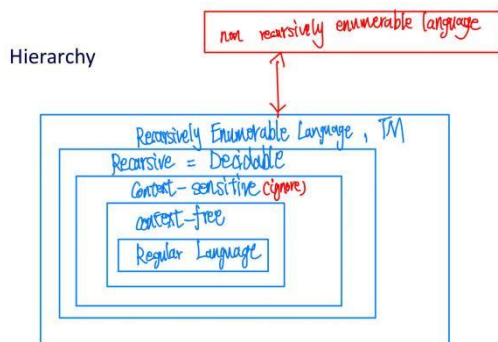
2. Then M satisfies properties:

- if $w \in L$, then w will be sent to the printer, M accepts
- if $w \notin L$, then w is never sent to the printer, M will not terminate.

3. Thus, M satisfies the definition, L is enumerable.



28. Hierarchy



29. Big-O and Little-O

- (1) Definition and difference
- (2) Is Big-O or Little-O properly?[Count time complexity]

30. 图灵机的概念们:

图灵机接受的语言 $L(M)$ 是指被图灵机 M 接受的所有属于字母表的字符串的集合

1. **图灵可识别(Turing-recognizable):** 对于语言 A , 如果存在 TM M 使得 $A = L(M)$, 即语言 A 与图灵机接受的语言相同。也称为**递归可枚举(Recursively enumerable)**或者**(enumerable language)**

2. **Enumerator(枚举器):** 通常表示为一个双带图灵机, 一个工作带一个打印带。

3. **Decider(判定器):** 一个对于所有输入都会停机(halt)不会 loop 的图灵机, 就是 decider。

(1) 对于语言 L , 如果存在一个图灵机 M , 对于属于 L 的 w , 输入 M 后 M 在接受态停机; 对于不属于 L 的 w , 输入 M 后 M 在拒绝态停机, 那么称 L 为**可判定(decidable)**语言, L 对应的问题称为**可判定问题**。也叫 **Turing-decidable**, 或称**递归语言(recursive language)**。

(2) **图灵可判定与图灵可识别的区别:** 对于不属于该语言的字符串 w , 图灵可判定语言存在图灵机 M , 输入 w 时终止在拒绝态, 而图灵可识别则不确定, 有可能 loop 也有可能 halt。

(3) 递归可枚举语言里面包括不可判定问题, 只有递归语言中一定是可判定问题。

(4) **能保证停机的图灵机=算法**

4. 没有图灵机能够接受的语言叫**非递归可枚举语言**(不递归也不枚举), 例如**对角化语言与通用语言**。所对应的问题叫 **unsolvable problem 不可解问题**。递归可枚举语言对应的问题叫做**不可判定问题(undecidable problem)**, 是**不可解问题的子集**。

5. **多带图灵机**与普通图灵机等价: 加入井号来代表不同纸带的边界(其实是用**多道图灵机模拟多带图灵机**)。

6. **非确定图灵机(NTM)**也与普通(确定)图灵机等价, 可以用多带图灵机模拟 NTM

7. 一个数组 A 如果与 N (自然数数组)存在**双射(bijection)**或其大小有限, 则称 A 是 **countable set**。

(1) Z (整数数组)与 Q (有理数数组)都是 countable 的

(2) R (实数数组)是 uncountable 的