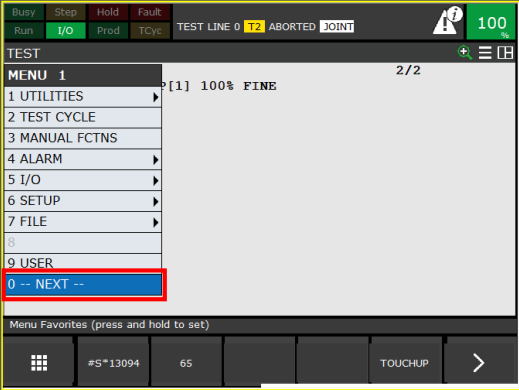
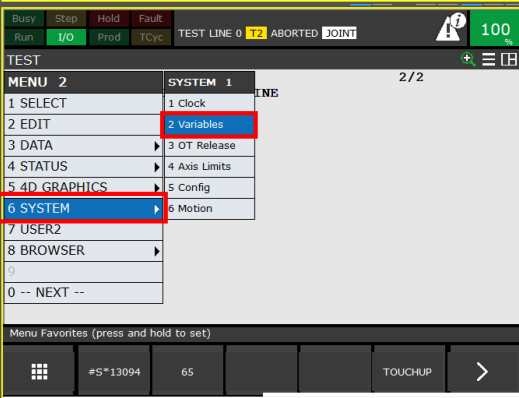
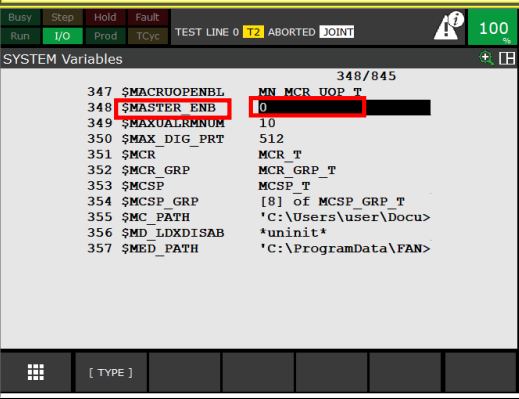
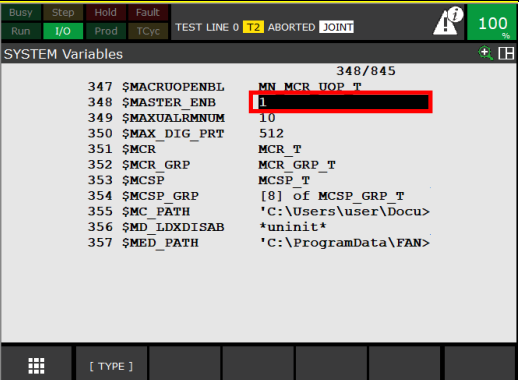
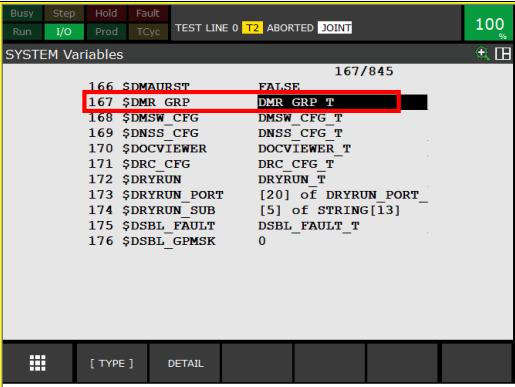
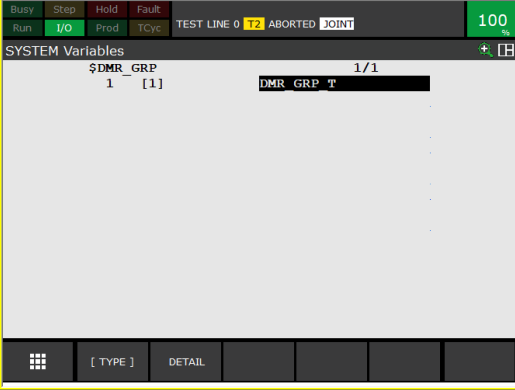
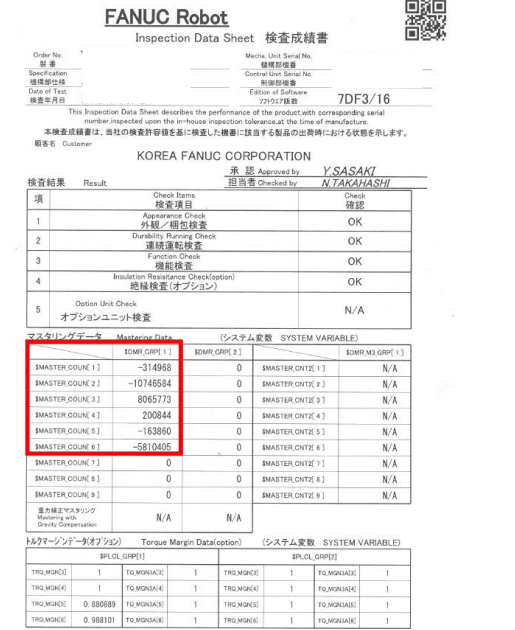

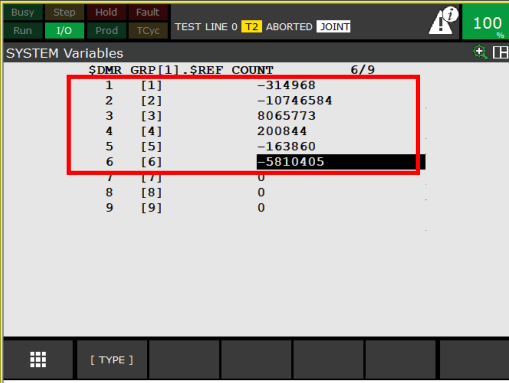
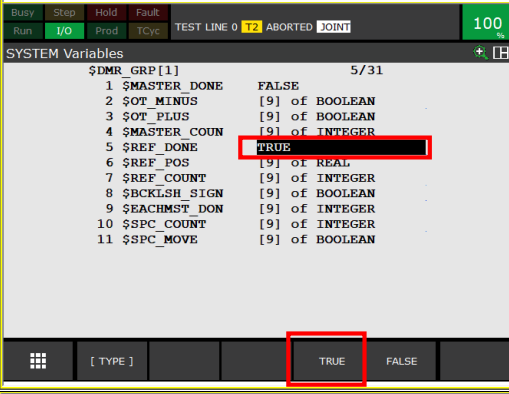
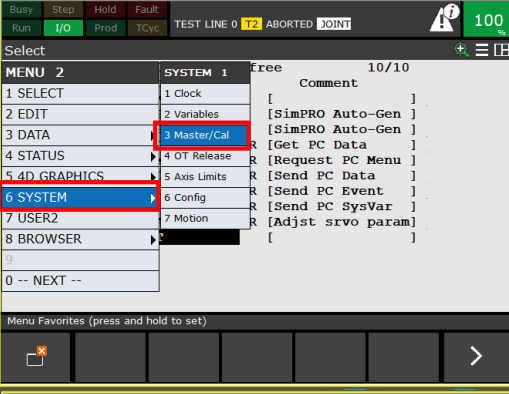
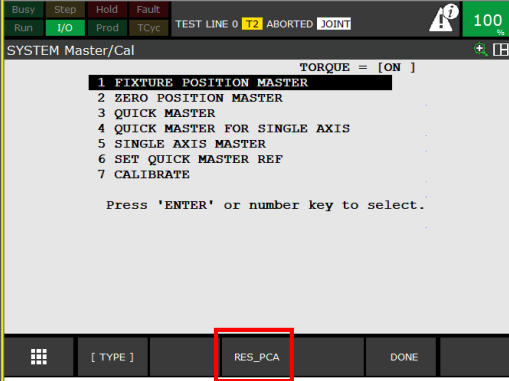


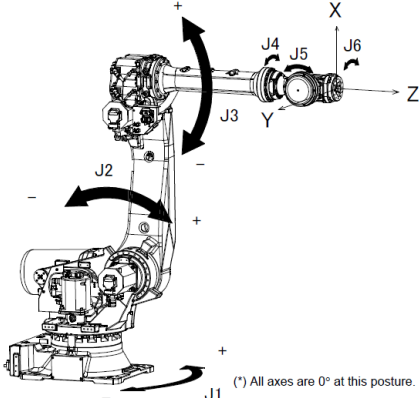
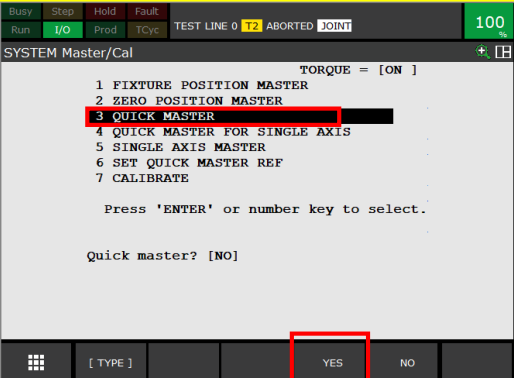
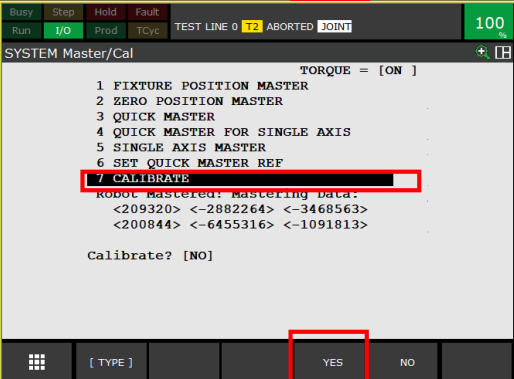
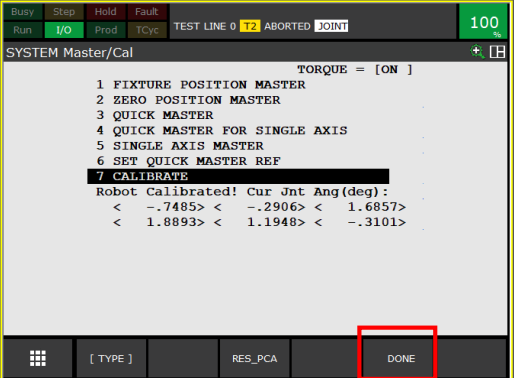
Quick Mastering

1. System Variables 수정/입력

(1)		[Menu] 누르기 -> '---NEXT---' 선택
(2)		'SYSTEM' 선택 -> 'Variables' 선택
(3)		'MASTER_ENB' 찾기 (기종별로 변수의 수가 다르므로, 변수 번호는 다를 수 있음.)
(4)		'MASTER_ENB' 선택 -> '1' 입력 (조작 전부터 이미 1로 설정되어 있을 수 있음.)

(5)		'DMR_GRP' 선택 -> [ENTER] 누르기
(6)		[ENTER] 누르기
(7)	 <p>Robot Data sheet의 'Master_Count' 확보.</p> <p>(Robot별로 값이 틀림. 해당 로봇의 값을 넣어야 함.)</p>	
(8)		'REF_COUNT' 선택 -> [ENTER]

(9)		(7) Data Sheet에서 확보한 Master_count 값을 입력
(10)		<p>Master_count값 입력후, 'REF_DONE'을 'FALSE' -> 'TRUE' 변경</p> <p>(Quick Mastering은 Ref_count값을 기준으로 mastering을 실행함으로, 사전에 입력이 되어있어야 함)</p>
(11)		<p>[MENU] 누르기 -> 'SYSTEM' 선택 -> 'Master/Cal' 선택</p> <p>(Master/Cal' 항목은 (2)에서는 보이지 않았음. (4)에서 system variable을 바꾸었기 때문)</p>
(12)		<p>'Pulse mismatch' 등의 알람이 뜰 경우, 'RES_PCA' 를 선택하여 알람을 임시로 해제함.</p>

(13)		<p>-모든 축을 15도 이상씩 회전.</p> <p>-‘아이 마크(스티커)’를 참고하여, 각 축을 0도로 맞춤.</p> <p>(0도 맞추기 위해 불필요한 경우에도 모든 축을 15도 이상씩 회전시켜야 함)</p>
(14)		<p>0도 맞추기 완료 -> ‘Quick Maaster’ 선택 -> [YES]</p>
(15)		<p>‘Calibrate’ 선택 -> [YES]</p>
(16)		<p>Calibrate 완료 후, 로봇 정상작동 확인 되면, ‘DONE’ 선택 -> 끝.</p>